AMITH KUMAR DAS ORKO

Software Engineer

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github.com/amitorko

in Amith

EXPERIENCE

Research and Digital Resources Coordinator

Aug 2024 - Present

University of Alberta

- Engineered a full-stack redesign of a high-traffic academic website, leveraging React.js for the front-end and Python with Flask for the back end
- Achieved a 30% reduction in page load times by optimizing server-side data processing using Express and implementing advanced caching strategies with Redis.
- Architected a robust data archiving system using SQL and AWS S3, automating the storage of dynamically changing research data.
- Integrated RESTful APIs to streamline communication between the front-end and back-end services, improving data synchronization and reducing latency.

Technical Support Analyst

☐ Jul 2020 - Jan 2022

ABM Water

- Facilitated the installation, operation, and maintenance of SQL-based POS systems using Microsoft SQL Server
- Integrated POS systems with cloud services using Azure, payment gateways via secure API connections
- Escalated complex incidents with comprehensive documentation to appropriate technical specialists using Jira ticketing system, ensuring swift resolution of critical issues through detailed tracking and effective communication.

PROJECTS

MSP432 ARM Cortex-M4F Configuration and Serial Communication in Keil

- September 2020 December 2020
- Implemented a state machine model algorithm to configure the different LEDs on the MSP432 embedded board where each configuration corresponds to a specific state by using embedded C and Assembly Language on FateOS
- Used **Keil** to develop an **algorithm in C** to arrange the various button on the MSP432 P401R micro controller in order to transition states when pressed.
- Designed a monitoring application in Python to communicate with the MSP432 microcontroller via serial port (RS232) over the USB connection.

Smart Web Crawler

- September 2022 June 2023
- Developed a system to enhance data indexing and retrieval from the internet, achieving an 85% accuracy rate in fetching relevant search results through improved search algorithms
- Designed and implemented the Proxy Module using NodeJS to manage user requests and ensure secure data flow, along with a Keyword Extraction Module in Python leveraging NLTK for accurate keyword identification from large datasets

Unity Soccer Game

□ September 2022 - June 2023

- Developed a fully functional 3D soccer game simulation using Unity, focusing on realistic player movements and ball physics. Utilized Unity's physics engine to simulate realistic ball dynamics, ensuring accurate collision detection and movement
- Implemented Al-controlled players using custom scripts to simulate intelligent player behavior and decision-making on the field

EDUCATION

B.Eng in Software

Carleton University

Sept 2018 - April 2024

TECHNICAL SKILLS

Programming Languages

Embedded C </> Java 👙 Python 🗬 PHP P

JavaScript Js **Assembly Language**



SQLite3

Networking and Environments

Linux RTOS JVM UDP **TCP** HTTP

Frameworks & Libraries

NodeJS ExpressJS Django PassportJS ReactJS Bootstrap

Databases

MySQL MongoDB

Version Control

Git GitHub Git Bash

COURSES

Object Oriented Programming

Real Time Concurrent Systems

Computer Systems Design

Computer Architecture

Real Time concurrent Systems

EXTRA CURRICULAR

Carleton Student Engineering Society (CSES)

Carleton Computer Science Society (CCSS)