Principles of Information Security & Privacy

ITIS-6200/8200

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Syllabus ...

Chapter 1: An Overview of Computer Security

- Components of computer security
- Threats
- Policies and mechanisms
- The role of trust
- Assurance
- Operational Issues
- Human Issues

Basic Components: the CIA

- Confidentiality
 - □ Definition: is the avoidance of the unauthorized disclosure of information
 - Example
 - How to achieve this: cryptography, access control
- Integrity
 - □ Trustworthiness of data or resources, or, improper or unauthorized modifications can be prevented or detected
 - Example
 - ☐ How to achieve this: prevention (via authentication and access control) and detection (analyze system events or the data itself)
- Availability
 - Definition: the property that information is accessible and modifiable in a timely fashion by those authorized to do so
 - Denial of Service attacks

Classes of Threats

- Threat: a potential violation of security
- Attacks: actions that actually cause a violation
- Disclosure: unauthorized access to information
- Deception: acceptance of false data
- Disruption: interruption or prevention of correct operation
- Usurpation: unauthorized control of some part of a system

Case Studies of Threats

- - > a form of disclosure
- Phishing: an impersonation of one entity (e.g., legitimate web site) by another (e.g., fake web site)
 - > a form of deception
- Other examples on the Web

Policies and Mechanisms

- Policy says what is, and is not, allowed
 - This defines "security" for the site/system/etc.
- Mechanism: a method, tool, or procedure for enforcing a security policy
- Example: access to your project source files on the lab computers

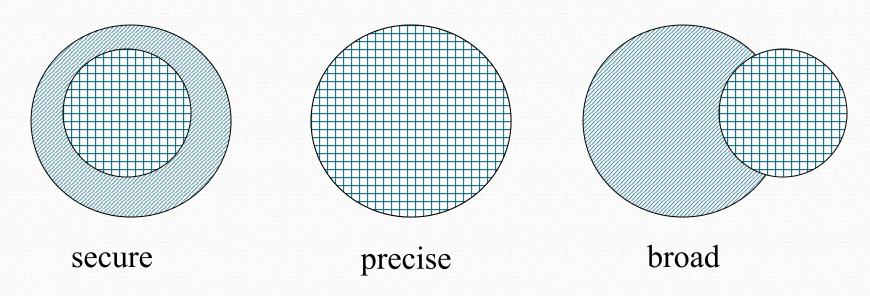
Goals of Security

- Prevention
 - Prevent attackers from violating security policy
- Detection
 - Detect attackers' violation of security policy
- Recovery
 - Stop attack, assess and repair damage
 - Continue to function correctly even if attack succeeds

Trust and Assumptions

- Underlie *all* aspects of security
- Policies
 - Unambiguously partition system states
 - Correctly capture security requirements
- Mechanisms
 - Assumed to enforce policy, i.e., must be appropriate
 - ✓ For example, using cryptography to ensure that a web site is available won't work
 - Support mechanisms work correctly

Types of Mechanisms





set of reachable states



set of secure states

Assurance

- The degree to which the policies meet the requirements of the organizations using the system
- The degree to which the mechanisms correctly implement the policies
- More details in Chapter 17

- Cost-Benefit Analysis
 - Is it cheaper to prevent or recover?

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- Risk Analysis:
 - Should we protect something?
 - How much should we protect this thing?

Case study: salary database

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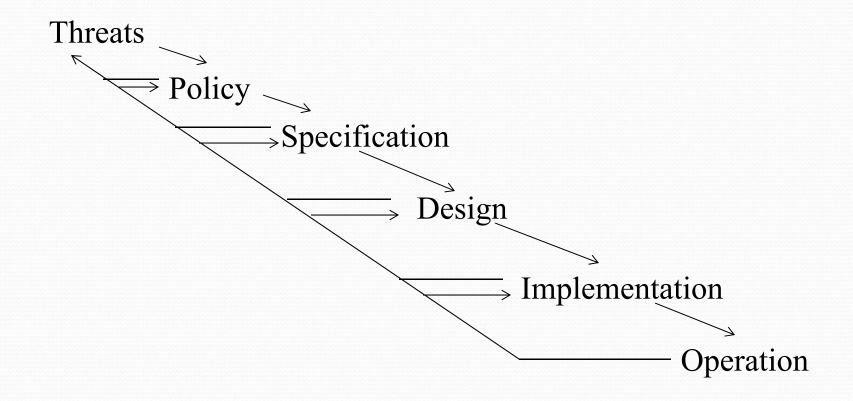


- Cost-Benefit Analysis
 - Is it cheaper to prevent or recover?
- Risk Analysis:
 - Should we protect something?
 - How much should we protect this thing?
 - A function of the environment and dynamically changing.
- Laws and Customs
 - Are desired security measures illegal? Crypto software
 - Will people do them? DNA samples for authentication, SSN as a password unacceptable

Human Issues

- Organizational Problems
 - Financial benefits
- People problems
 - Outsiders and insiders (e.g., disgruntled employees)
 - Social engineering

Tying Together



Key Points

- Policy defines security, and mechanisms enforce security
 - Confidentiality
 - Integrity
 - Availability
- Trust and knowing assumptions
- Importance of assurance
- The human factor

Chapter 2: Access Control Matrix

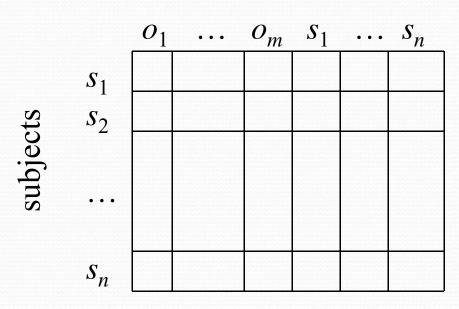
- Overview
- Access Control Matrix Model
- Protection State Transitions
 - Commands
 - Conditional Commands

Overview

- Protection state of system
 - Describes current settings, values of system relevant to protection
- Access control matrix
 - Describes protection state precisely
 - Matrix describing rights of subjects
 - State transitions change elements of matrix

Description

objects (entities)



- Subjects $S = \{ s_1, ..., s_n \}$
- Objects $O = \{ o_1, ..., o_m \}$
- Rights $R = \{ r_1, ..., r_k \}$
- Entries $A[s_i, o_j] \subseteq R$
- $A[s_i, o_j] = \{r_x, ..., r_y\}$ means subject s_i has rights $r_x, ..., r_y$ over object o_j

The triple (S, O, A) represents the protection state

Example

- Processes *p*, *q*
- Files *f*, *g*
- Rights *r*, *w*, *x*, *a*, o

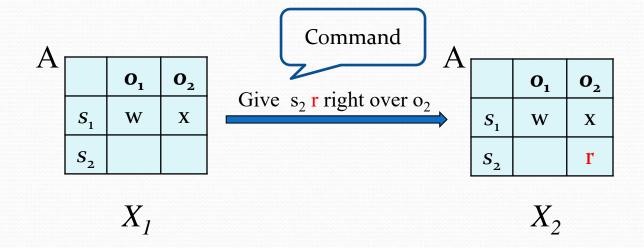
p	
q	

f	g	p	q
rwo	r	rwxo	w
а	ro	r	rwxo

State Transitions

- Change the protection state X=(S,O,A) of system
- represents transition
 - $X_i \mid -_{\tau} X_{i+1}$: command τ moves system from state X_i to X_{i+1}
 - $X_i \mid X_{i+1}$: a sequence of commands moves system from state X_i to X_{i+1}
- Commands often called transformation procedures
- $X_i = (S_i, O_i, A_i)$

State Transition (An Example)



Primitive Operations

- create subject s; create object o
 - Creates new row, column in ACM; creates new column in ACM
- destroy subject s; destroy object o
 - Deletes row, column from ACM; deletes column from ACM
- enter r into A[s, o]
 - Adds r rights for subject s over object o
- **delete** r **from** A[s, o]
 - Removes *r* rights from subject *s* over object *o*
- ACM: Access Control Matrix

Creating File

• Process p creates file f with r and w permission command create file(p, f) create object f; enter own into A[p, f]; enter r into A[p, f]; enter w into A[p, f]; end

Mono-Operational Commands

- Definition: single primitive operation in a command
- Make process p the owner of file g
 command make owner(p, g)
 enter own into A[p, g];
 end

Conditional Commands

```
• Let p give q r rights over f, if p owns f
command grant *read *file *1(p, f, q)
        if own in A[p, f]
        then
        enter r into A[q, f];
end
```

- Mono-conditional command
 - Single condition in this command

Multiple Conditions

Let p give q r and w rights over f, if p owns f and p has c rights over q

```
command grant read file (p, f, q)
    if own in A[p, f] and c in A[p, q]
    then
        enter r into A[q, f];
        enter w into A[q, f];
end
```

Key Points

- Access control matrix simplest abstraction mechanism for representing protection state
- Transitions alter protection state
- 6 primitive operations alter matrix
 - Transitions can be expressed as commands composed of these operations and, possibly, conditions

Chapter 3: Foundational Results

Safety Question

What Is "Secure"?

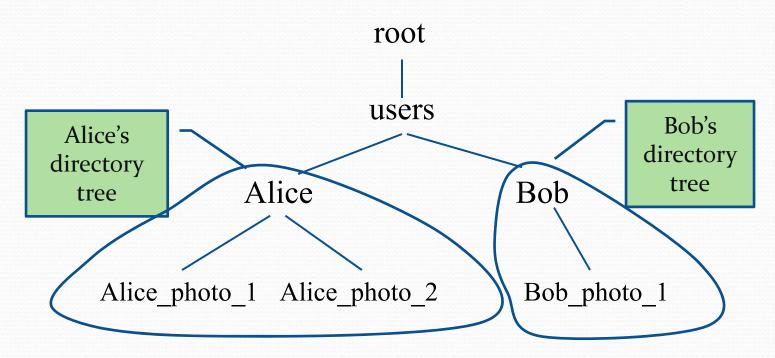
- Adding a generic right r where there was not one is "leaking"
- If a system *S*, beginning in initial state *s*_o, cannot leak right *r*, it is *safe with respect to the right r*.
 - Example: Bob should not see Alice's photo in Facebook, but if he somehow is able to due to an implementation flaw (directory traversal) in the Facebook web server.

s_0		<i>o</i> ₁	•••	o_{m}
	p_1	•	•••	•••
	•••			• • •
	$p_{\rm n}$	•••	•••	•••



	<i>o</i> ₁	•••	$o_{ m m}$
p_1	•••	•••	
	•••	r	
$p_{ m n}$	•••		

Example Insecure System



- Alice access url: http://facebook.com/Alice_photo_1
- Bob access url: http://facebook.com/../Alice/Alice_photo_1, violating security policy!

Acknowledgement: Matt Bishop

Safety Question

- Does there exist an algorithm for determining whether a protection system S with initial state s_o is safe with respect to a generic right r?
 - Here, "safe" = "secure" for an abstract model
 - No authorized transfer of rights

Mono-Operational Commands

- Answer: yes
- Sketch of proof:

Consider minimal sequence of commands c_1 , ..., c_k to leak the right.

- Can omit **delete**, **destroy**
- Can merge all **create**s into one

Worst case: insert every right into every entry; with s subjects and o objects initially, and n rights, upper bound is $k \le n(s+1)(o+1)$

 We can show that the length of this sequence is bounded. Therefore, we can enumerate all possible states and determine whether the system is safe.

General Case

- Answer: no
- Proof idea:
 Reduce halting problem to safety problem
- If safety question decidable, then represent Turing Machine using protection states and determine if q_f leaks
 - Implies halting problem decidable
- Conclusion: safety question undecidable

Key Points

- Safety problem undecidable
- Limiting scope of systems can make problem decidable