

USN: IBM19CS016

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Lab 3:

```
#include <stdio.h>
#include <stdlib.h>
#define MAX 3
int front = 0, rear = -1;
int queue[MAX];
void Enqueue (int*, int*);
void Dequeue (int*, int*);
void Display (int*, int*);
void main ()
{
    int option, item;
```

```

printf("\n 1. Insert (enqueue)");
printf("\n 2. Delete (dequeue)");
printf("\n 3. display content");
printf("\n 4. exit\n");
printf("Enter the option :");
scanf("%d", &option);
switch(option)

```

```

{

```

```

    case 1: printf("Enter element\n");
            scanf("%d", &item);
            Enqueue(&item, &rear); break;
    case 2: item = Dequeue(&front, &rear);
            if (item == -1)
                printf("Queue empty\n");
            else
                printf("Removed element from queue: %d\n", item);
            break;

```

```

    case 3: display(&front, &rear); break;

```

```

    case 4: exit(0); break;

```

```

}

```

```

while (option != 4); return 0;

```

```

}

```

```

void Enqueue (int *ele, int *rear)
{

```

```

    if (*rear == MAX - 1)

```

```

        printf("Queue is full\n");

```

```

    else

```

```

    {
        (*rear)++;

```

```

        queue[*rear] = *ele;

```

```

    }

```

```

}

```



```
int Deque (int *front, int *rear)
```

```
{  
    int item;
```

```
    if (*front == -1)
```

```
        return -1;
```

```
    else
```

```
{  
        item = queue[*front];
```

```
        (*front)++;
```

```
        if (*front > *rear)
```

```
        {  
            *front = -1;
```

```
            *rear = -1;
```

```
        }
```

```
        return item;
```

```
    }
```

```
}
```

```
void display (int *front, int *rear)
```

```
{
```

```
    int i = 0;
```

```
    if (*front == -1)
```

```
        printf("Queue is empty \n");
```

```
    else
```

```
{  
        printf("\n Queue contents:");
```

```
        for (i = *front; i <= *rear; i++)
```

```
            printf("%d\t", queue[i]);
```

```
    }
```

```
}
```