

```

(2.) #include <stdio.h>
double sumaver (int, int);
void printeren (int, int);
int main ( )
{
    int a, b, c, m1, m2;
    double average;
    printf ("Enter 3 nos.\n");
    scanf ("%d %d %d", &a, &b, &c);
    if (a > b && a > c)
    {
        m1 = a;
        if (b > c)
            m2 = b;
        else
            m2 = c;
    }
    else if (b > a && b > c)
    {
        m1 = b;
        if (a > c)
            m2 = a;
        else
            m2 = c;
    }
    else
    {
        m1 = c;
        if (a > b)
            m2 = a;
        else
            m2 = b;
    }
}

```

```
average = smaver (m1, m2);  
printf ("average = %.f \n", average);  
printeven (m1, m2);  
return 0;
```

```
}
```

```
double smaver (int x, int y)  
{
```

```
double avg = 0.0;  
printf ("sum = %.d \n", x+y);  
avg = (x+y)/2.0;  
return avg;
```

```
}
```

```
void printeven (int n1, int n2)  
{
```

```
int i;  
printf ("even range : \n");  
for (i=n2; i<= n1; i++)  
{
```

```
if (i%2 == 0)  
printf ("%d", i);
```

```
}
```

```
}
```