Amit Rahman 🗷

amit.amit.rahman@gmail.com | github.com/amitrahman1026 | linkedin.com/in/amitrahman1026 | +1 (551) 998-3381

EDUCATION

Computer Engineering, Bachelor of Engineering (Honours), National University of Singapore 2021 - 2025

• NUS Engineering Scholar - Awarded to 50 engineering students in faculty cohort of 1500

WORK EXPERIENCE

Software Engineer Intern

Sep 2024 - Present

Grasshopper High-Frequency Trading Firm — Rust, C++, Python

Singapore

• Working on Rust implementation parser generator for Google's Protobuf.

Software Engineer I

Feb 2024 - Aug 2024

Kisi Inc. Cloud-Based Security Platform — C, C++, Python, CMake

New York

- Owned transition and IoT cloud platform integration for fleet of 50,000 access control IoT devices from a managed cloud platform to FreeRTOS and GCP-backed proprietary IoT platform.
- Created a new firmware codebase, writing critical components such as a POSIX-like thread-safe networking library, encryption library, network drivers, and CMake build system.
- Achieved significant performance improvements, reducing networking latency by 80% and enhancing encryption & decryption speed by 100x compared to legacy system.
- Collaborated with cross-functional teams, working on embedded telemetry support and GCP integration to ensure seamless integration of new firmware with existing systems and support API team efforts.

Software Engineer Intern

Jul 2023 - Sep 2023

Coditioning EduTech Startup — Python, React, Node.js, PostgreSQL

Remote

- Engineered an end-to-end sandboxed code execution environment with code editor and remote code execution engine, creating a backend system capable of providing responsive feedback on user code submissions.
- Designed and created RESTful API and message queue architecture, achieving an average response time of 500ms for code submission feedback, ensuring a smooth user experience for platform's 1,000 users.
- Developed intuitive API endpoints and database schemas, ensuring efficient storage and retrieval of historical user submissions and test case results.

Software Engineer Intern

May 2023 - Aug 2023

HydraX FinTech SaaS Startup — TypeScript, Python, Kubernetes, Grafana, SQL

Singapore

- Deployed & implemented internal tools in kubernetes, enabling cost analysis and optimization for company's products, improving granularity from cluster to container level.
- Identified and handled inefficiencies of duplication in log ingestion monitoring stack and reduced cloud storage costs in various clusters up to 39.8%.
- Migrated legacy AWS resources to infrastructure as code in pipeline for private digital exchanges in development clusters, expanding automation coverage of CI/CD pipeline.
- Optimized Grafana automation stack, integrating continuous deployment for versioned Grafana dashboards in new nodes, with SQL hooks.

VC Summer Analyst

Jan 2021 - Mar 2021

K3 Ventures Z Venture Capital Family Office — Python, Pandas, HTML, CSS, SQLite

Singapore

• Scraped and visualized data and identified IPOs stock price trends around lock ups, presented on custom monitoring dashboards for VC clients.

SKILLS

FrontEnd: TypeScript (NextJS, ReactJS), HTML, CSS CI/CD: Github Actions, AWS Cloudformation, Grafana

BackEnd: C/C++, Rust, Python, Typescript (NodeJS)

Databases: PostgreSQL, Redis, RocksDB

Tools: Git, Linux, FreeRTOS, Docker, Kubernetes, CMake, Maven, AWS, GCP

PROJECTS

RESP2 Protocol Compatible Key-Value Database Server Library — Rust

Apr 2024

- Developed a high-performance, asynchronous database server library using Rust's m:n runtime model for efficient concurrency.
- Implemented in-memory data structures suitable for use as a database, cache, or message broker, ensuring external consistency with durable write-ahead logs.

6502 Microprocessor Emulator C++ Library Z — C/C++, ASM, CMake, Boost

Dec 202

- Developed a cycle-accurate emulator for 6502 microprocessor, accurately implementing its instruction set and behavior.
- Implemented a modular architecture using C++ and integrated with Boost library, ensuring code re-usability and extensibility.

Other Projects

Sep 2021 - Dec 2023

• Various other projects in Rust 🗷, Kotlin 🗹, Java 🗹, & a technical blog 🗹 .