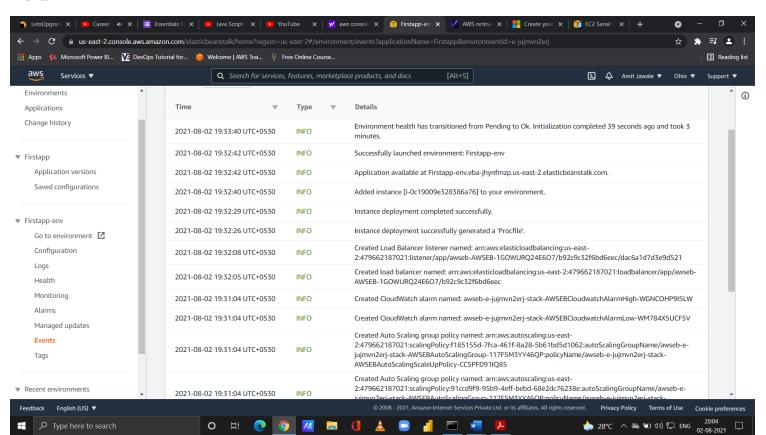
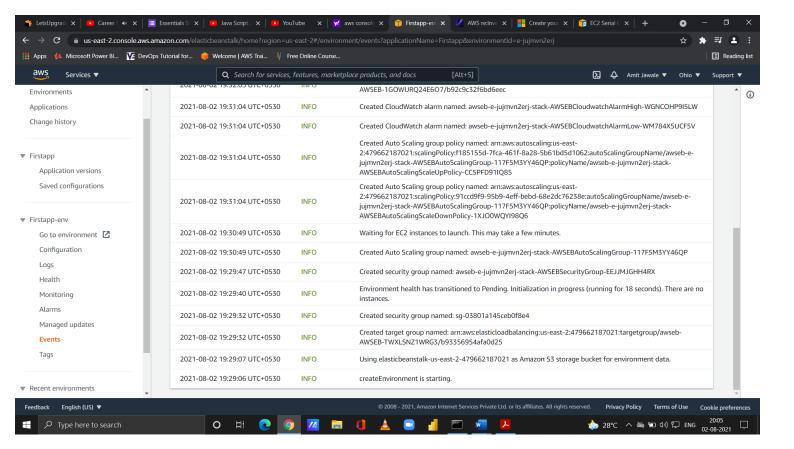


Events





Environment

