# **Amit Sant**

Excited to gain experience as a professional and contribute to a positive work environment

Berkeley, California (510) 857-9678 amitsant2000@berkeley.edu github.com/amitsant2000

www.amitsant.com

#### **EDUCATION**

## University of California, Berkeley — Bachelor's in Computer Science

August 2019 - June 2023 | GPA: 4.0

Relevant Courseload: Structure and Interpretation of Computer Programs (Python, LISP, SQL), Designing Information Devices and Systems I and II, Data Structures (Java), Discrete Mathematics and Probability Theory (Ongoing)

## Horizons School of Technology — App Development Bootcamp

Developed proficiency in full-stack development using NodeJS with tools including JQuery, ReactJS and MongoDB through projects including clones of Facebook, Twitter, Amazon, and Yo! as well as developing our own ideas.

## Ohlone College — CS Courses Concurrent with High School

August 2018 - June 2019 | GPA: 4.0

Relevant Courseload: Introduction to Programming Using C++, Discrete Structures

#### **PROJECTS**

## Gitlet — Basic Implementation of Version-Control System Git

Spring 2020 | Software: Java

- Implemented all basic git functionality add, rm, log, find, checkout, commit, status, etc
- Developed merge function using depth-first traversals to find a common ancestor between 2 commits then handling creating a new, joint commit with merge conflicts

## Lines of Action — Board Game with an Al Player

Spring 2020 | Software: Java

- Implemented basic game functionality with legal move and win-condition recognition
- Utilized game trees with alpha-beta pruning and a basic heuristic to build AI Player

## ${\tt Scheme Interpreter} - {\tt Scheme (LISP)-to-Python\ Interpreter}$

Fall 2019 | Software: Python

- Implemented evaluation, conditional logic, functions (define, lambda, mu, and macros)
- Improved interpreter speed and memory usage by making evaluation tail-recursive

## CLI Space Invaders — The Traditional Arcade Game in the CLI Winter 2019 | Software: C++

• Designed and built a full fledged Space Invaders game using C++ which runs in the CLI

## Share My Look — Fashion App for Freelance Models (Prototype)

Summer 2018 | Software: Javascript, NodeJS, ExpressJS, MongoDB, Bootstrap, jQuery, HTML/CSS

- Prototyped application after refining ideas to fit team's vision and technical capabilities
- Directed a team in backend development using NodeJS, ExpressJS and MongoDB

## Yo! App Clone — Frontend Development with ReactJS

Summer 2018 | Software: Javascript, ReactJS

- Implemented frontend for a cross-platform implementation of the Yo! app using ReactJS
- Implemented the app's signature pings which sends geographical location of the user

## WORK/VOLUNTEER EXPERIENCE

## Mission San Jose Elementary Chess Club — Small Group Tutor

Fall 2016 - Spring 2019

 Worked in both paid and unpaid positions as a tutor for nationally-renowned elementary school chess program through high school

#### MSJE MathCounts/Olympiad — Classroom Teacher

Fall 2017 - Spring 2019

• Prepared a class of 15-20 students for various math competitions with weekly classes

## High School STEM Success Tutor — Individual Tutoring

Fall 2018 - Spring 2019

• Worked one-one-one with a high schooler over the year to help him with Geometry

## SKILLS

Python

Java

Javascript

ReactJS

C++

NodeJS

MongoDB

jQuery

Bootstrap

Scheme (LISP)

SQL

HTML/CSS

HTML Canvas

#### **INTERESTS**

Chess

Teaching

Coding

Gaming

Comedy

Reading

#### **LANGUAGES**

English

Spanish

Marathi