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Batch: A

## **Assignment 1**

## Stack.java

```
import java.io.*;
import java.util.*;
public class Stack{
        int top;
       int[] s=new int[5];
    Stack() {
        top = -1;
    }
public static void main(String args[]) {
       Stack st= new Stack();
        int ch, val;
        do{
        System.out.println("1.Push");
        System.out.println("2.Pop");
       System.out.println("3.Display");
        System.out.println("4.Exit");
        System.out.println("Enter choice=");
        Scanner c=new Scanner(System.in);
       ch=c.nextInt();
        switch(ch){
        case 1:
                System.out.println("Enter value to push: ");
                val=c.nextInt();
                st.push(val);
                break;
        case 2:
                st.pop();
               break;
        case 3: st.display();
               break;
        }
```

```
} while (ch!=4);
}
public void push(int val) {
        if (top==4)
                        System.out.println("Stack is full");
        else{
                top++;
                System.out.println("insert element"+val);
                s[top]=val;
        }
public void pop() {
        int x;
        if (top == -1)
                        System.out.println("Stack is empty");
        else{
                x=s[top];
                System.out.println("the element is pop"+s[top]);
                top--;
        }
    }
public void display() {
                int i;
                if(top==-1)
                        System.out.println("Stack is empty");
                else
                {
                        System.out.println("Stack=");
                        for (i =0; i<=top; i++)
                         System.out.println(s[i]+"");
                }
        }
}
```

```
1.Push
2.Pop
3.Display
4.Exit
Enter choice=
Enter value to push:
insert element1
1. Push
2.Pop
3.Display
4.Exit
Enter choice=
Enter value to push:
insert element2
1.Push
2.Pop
3.Display
4.Exit
Enter choice=
Enter value to push:
insert element3
1.Push
2.Pop
3.Display
4.Exit
Enter choice=
Enter value to push:
insert element4
1.Push
2.Pop
```

```
Enter choice=
Enter value to push:
insert element4
1.Push
2.Pop
3.Display
4.Exit
Enter choice=
Enter value to push:
insert element5
1.Push
2.Pop
3.Display
4.Exit
Enter choice=
Enter value to push:
Stack is full
1.Push
2.Pop
3.Display
4.Exit
Enter choice=
Stack=
1
2
3
4
5
1.Push
2.Pop
3.Display
4.Exit
Enter choice=
```

```
Enter choice=
Stack=
1
3
4
1.Push
2.Pop
3.Display
4.Exit
Enter choice=
the element is pop5
1.Push
2.Pop
3.Display
4.Exit
Enter choice=
the element is pop4
1.Push
2.Pop
3.Display
4.Exit
Enter choice=
3
Stack=
1
2
1.Push
2.Pop
3.Display
4.Exit
Enter choice=
```