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/*
Name of student:- Swami Amit Bandu
Roll No:-2221018
Assignment No:-2
Title of Assignment:-Implementation of following matrix operations:
addition of two sparse matrices, subtraction of
two sparse matrices, multiplication of two sparse
matrices, transpose of a matrix.
*/
#include<iostream>
using namespace std;
class Matrix
{
public: //Privatemembers
        int a[10][10],b[10][10],ar,ac,br,bc;
        void input();
        void add();
        void sub();
        void mul();
        void saddle();
};
void Matrix::input()
                                      //TOGIVEINPUTFROMUSER
        int i,j;
        cout<<"Enter order of A matrix"<<endl;</pre>
                                                              //Amatrixinput
        cin>>ar>>ac;
        cout<<"Enter elements of A=";</pre>
        for(i=0; i<ar; i++)
        {
                for(j=0; j<ac; j++)
                        cin>>a[i][j];
                }
        }
        cout<<"Matrix A:"<<endl;
        for(i=0; i<ar; i++)
                for(j=0; j<ac; j++)
                        cout<<a[i][j]<<"";
                cout<<endl;
        }
        cout<<"Enter order of B matrix"<<endl;</pre>
                                                                    //Bmatrixinput
        cin>>br>>bc;
        cout<<"Enter elements of B=";</pre>
        for(i=0; i<br; i++)
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for(j=0; j<bc; j++)
                         cin>>b[i][j];
        }
        cout<<"Matrix B:"<<endl;
        for(i=0; i<br; i++)
         {
                 for(j=0; j<bc; j++)
                         cout<<b[i][j]<<"";
                 cout<<endl;
        }
}
void Matrix::add() { //ADDITIONOFTWOMATRIX
        int i,j,c[10][10];
        if(ar==br && ac==bc)
         {
                 for(i=0; i<ar; i++)
                         for(j=0; j<ac; j++)
                                  c[i][j]=a[i][j]+b[i][j];
                         }
                 cout<<"Addition is:"<<endl;
                 for(i=0; i<ar; i++)
                 {
                         for(j=0; j<ac; j++)
                         {
                                  cout<<c[i][j]<<"";
                         }
                         cout<<endl;
                 }
        }
         else
        {
                 cout<<"Addition is NOT possible"<<endl;</pre>
void Matrix::sub() { //SUBSTRACTIONOFTWOMATRIX
        int i,j,c[10][10];
        if(ar==br && ac==bc) {
                 for(i=0; i<ar; i++) {
                         for(j=0; j<ac; j++) {
                                  c[i][j]=a[i][j]-b[i][j];
                         }
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cout<<"Addition is:"<<endl;
                 for(i=0; i<ar; i++) {
                         for(j=0; j<ac; j++) {
                                  cout<<c[i][j]<<"";
                         cout<<endl;
                 }
        } else {
                 cout<<"Addition is NOT possible"<<endl;</pre>
        }
void Matrix::mul() { //MULTIPLICATIONOFTWOMATRIX
        int i,j,k,c[10][10];
        if(ac==br)
         {
                 for(i=0; i<ar; i++)
                         for(j=0; j<bc; j++)
                                  c[i][j]=0;
                                  for(k=0; k<ar; k++)
                                          c[i][j]=c[i][j]+a[i][k]*b[k][j];
                                  }
                         }
                 for(i=0; i<ar; i++)
                         for(j=0; j<bc; j++)
                                  cout<<c[i][j]<<"";
                         }
                         cout<<endl;
                 }
        }
         else
  {
                 cout<<"Multiplication is NOT possible"<<endl;</pre>
        }
void Matrix::saddle() { //SADDLEPOINTOFMATRIX
        int i,j,min,max,big[3],small[3];
        if(ar==ac)
        {
                 for(i=0; i<3; i++)
                 {
                         big[i]=a[i][0];
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for(j=0; j<3; j++)
                                   if(a[i][j]>big[i])
                                            big[i]=a[i][j];
                                   }
                          }
                 min=big[0];
                 for(i=0; i<3; i++)
                          if(min>big[i])
                                   min=big[i];
                 for(i=0; i<3; i++)
                          small[i]=a[0][i];
                          for(j=0; j<3; j++)
                                   if(a[j][i]<small[i])</pre>
                                           small[i]=a[i][j];
                                   }
                          }
                 max=small[0];
                 for(i=0; i<3; i++)
                          if(max<small[i])
                                   max=small[i];
                 }
        if(min==max)
                 cout<<"saddle point of A is="<<min<<endl;</pre>
        } else
         {
                 cout<<"NO saddle point found"<<endl;</pre>
        }
}
int main()
                           //MAINFUNCTION
         int ch;
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```
Matrix ob;
       ob.input();
       while(1) {
               cout<<"1 ADDITION"<<endl;
               cout<<"2 SUBSTRACTION"<<endl;
               cout<<"3 MULTIPLICATION"<<endl;
               cout<<"4 SADDLEPOINT"<<endl;
               cout<<"Enter your choice=";</pre>
               cin>>ch; //switchcase
               switch(ch) {
                      case1:
                              ob.add();
                              break;
                      case2:
                              ob.sub();
                              break;
                      case3:
                              ob.mul();
                              break;
                      case4:
                              ob.saddle();
                              break;
               }
       }
}
OUTPUT:
Enter order of A matrix
22
Enter elements of A=1234
Matrix A:
12
34
Enter order of B matrix
Enter elements of B=1111
Matrix B:
11
11
1ADDITION
2SUBSTRACTION
3MULTIPLICATION
4SADDLEPOINT
Enter your choice=1
Addition is:
23
```

45

1ADDITION

2SUBSTRACTION

3MULTIPLICATION

4SADDLEPOINT

Enter your choice=2

Addition is:

01

23

1ADDITION

2SUBSTRACTION

3MULTIPLICATION

4SADDLEPOINT

Enter your choice=3

33

77

1ADDITION

2SUBSTRACTION

3MULTIPLICATION

4SADDLEPOINT

Enter your choice=4

saddle point of A is=2

1ADDITION

2SUBSTRACTION

3MULTIPLICATION

4SADDLEPOINT

Enter your choice=

*/