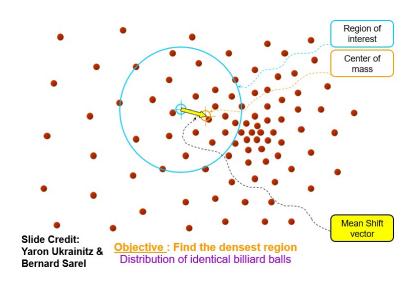
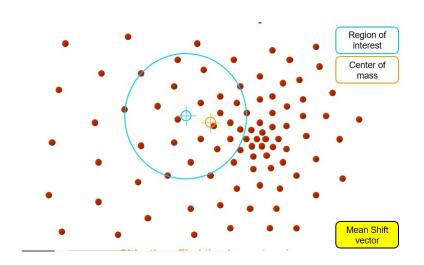
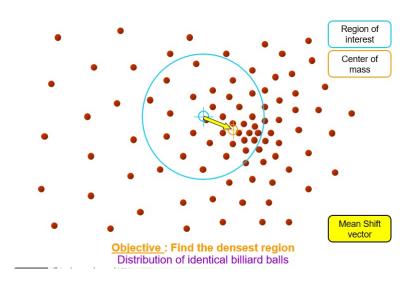
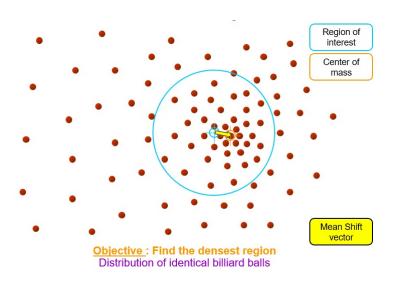
Mean Shift Segmentation

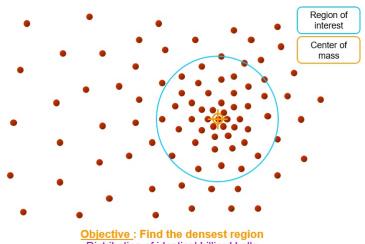
A non-parametric technique for analyzing complex multimodal feature spaces and estimating the stationary points (modes) of the underlying probability density function without explicitly estimating it.











Distribution of identical billiard balls

Mean Shift Segmentation - joint spatial and range intuition

- Different images can have same histograms
- Imagine a picture with 2/3 region white and 1/3 region black. There are many configurations possible (2/3 W, 1/3 B) , (1/3 W, 1/3 B, 1/3 W) etc
- Our target is to label every region that is distinct from it's neighbors spatially

Mean-shift discontinuity preserving filter

Simplest way to implement this is to have a kernel that assigns weight of 1 to all the pixels that fall within the threshold. Follow the steps below to get a basic understanding of how it works (80% of credit if you can implement this successfully as this involves successful implementation of mean shift)

- Re-arrange the image into a feature vector matrix F containing both spatial and range information $200 \times 200 \times 3$ image becomes 40000×5 , with two columns that represent pixel location
- The first row of this new feature vector matrix F looks like [240, 120, 100, 1, 1]

First iteration

Set a single threshold h for this spatial-range feature matrix and convergence criterion value *iter*

- ullet Pick a random row from F as initial seed point which is current mean
- compute the eucledian distance of all the points in F with current mean
- ullet store the indexes of all the points that are within threshold h
- Average out each column of these select points and find the new mean
- check if the mean shift value is below iter. If yes, mark all these
 pixels in the original image with the mean intensity value. If no,
 repeat this iteration all over again

Important points

- After the first convergence, you will eliminate indexes of all the points that are already marked
- you pick a random seed point from reduced search space
- This process continues till you exhaust all the points
- This method may yield regions with just a single pixel!

Results



(a) original



(c)
$$h = 60$$



(b)
$$h = 30$$



(d)
$$h = 90$$

Figure: Mean shift segmentation results

Mean Shift Segmentation - full credit

- We have used uniform weighted kernel earlier. Try to use the kernels mentioned in textbook (normal or epanechnikov)
- You will use two thresholds h_s and h_r with the kernels and apply the meanshift edge preserving filter and store all the converged mean points
- Show segmentation boundaries over original image

