



**Artificial Intelligence for Software Engineering**  
Master 2 Software Engineering  
HAI916I

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**Lab 1 Solution - Sudoku**

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# Chapter 1

## Lab Solution

Github Repo Link : <https://github.com/amixyas/sudoku-ppc>

```
Menu :
1 : Make comparison for one n*n solution between the Sudoku PPC model and the Sudoku BackTrack, in term of time.
2 : Make comparison for all n*n solutions between the Sudoku PPC model and the Sudoku BackTrack, in term of time.
3 : Solving Sudoku(9*9) with a provided pre-incomplete-instance.
4 : Solving Sudoku(16*16) with a provided pre-incomplete-instance.
5 : Solving 'Greater Than' Sudoku(16*16) with a provided pre-incomplete-instance.
Notes for 3 and 4 : - The provided pre-incomplete-instance, it's must be written in txt file please.
                   - To get a hint , take a look at resources folder.
                   - If you get an unwanted results, know that's due to the content of your file, please review it.

So, what do you choose :
```

Figure 1.1: Menu.

### 1.1 Question 1

Making comparison for one NxN solution between the Sudoku PPC model and the Sudoku BackTrack, in term of time.

```

So, what do you choose : 1
Please, provide to system the sudoku 'n' number, to get sudoku of n*n, for example 4 or 9 : 4

[1, 2, 3, 4]
[3, 4, 1, 2]
[2, 1, 4, 3]
[4, 3, 2, 1]

Start : 68071168089896 -- End : 68083860728236 -- So, Duration is: 12692 milliseconds



|   |   |   |   |
|---|---|---|---|
| 3 | 4 | 1 | 2 |
| 1 | 2 | 3 | 4 |
| 2 | 3 | 4 | 1 |
| 4 | 1 | 2 | 3 |



Start : 68083890338658 -- End : 68084022110256 -- So, Duration is: 131 milliseconds

>>> As we see PPC is much more faster than BackTrack

```

Figure 1.2: Question1.

## 1.2 Question 2

Making comparison for all NxN solutions between the Sudoku PPC model and the Sudoku BackTrack, in term of time. Figure 1.3 and Figure 1.4 shows captures (start and end) of all solutions using BackTrack, which takes to solve all of them 96325 milliseconds.

```

So, what do you choose : 2
Please, provide to system the sudoku 'n' number, to get sudoku of n*n, for example 4 or 9 : 9

Please, choose 4 or 9 for option 1 and just 4 for option 2
We don't want you to burn down your computer processor :)
ReInput : 4

[1, 2, 3, 4]
[3, 4, 1, 2]
[2, 1, 4, 3]
[4, 3, 2, 1]

[1, 2, 3, 4]
[3, 4, 1, 2]
[2, 3, 4, 1]
[4, 1, 2, 3]

[1, 2, 3, 4]
[3, 4, 1, 2]

```

Figure 1.3: Question2-1.

```
[1, 4, 3, 2]

[4, 3, 2, 1]
[2, 1, 4, 3]
[3, 4, 1, 2]
[1, 2, 3, 4]

Start : 72014412865597 -- End : 72105046080523 -- So, Duration is: 90633 milliseconds
```

Figure 1.4: Question2-2.

Figure 1.5 and Figure 1.6 shows half-of-captures (start and end) of all solutions (287) using PPC, which takes to solve all of them 129 milliseconds.

```
Solutions PPC >>
Solution: [0][0]=3, [0][1]=2, [0][2]=1, [0][3]=4, [1][0]=1, [1][1]=4, [1][2]=3, [1][3]
Solution: [0][0]=1, [0][1]=2, [0][2]=3, [0][3]=4, [1][0]=3, [1][1]=4, [1][2]=1, [1][3]
Solution: [0][0]=1, [0][1]=4, [0][2]=3, [0][3]=2, [1][0]=3, [1][1]=2, [1][2]=1, [1][3]
Solution: [0][0]=4, [0][1]=1, [0][2]=3, [0][3]=2, [1][0]=3, [1][1]=2, [1][2]=1, [1][3]
```

Figure 1.5: Question2-3.

```
Solution: [0][0]=4, [0][1]=3, [0][2]=1, [0][3]=2, [1][0]=1, [1][1]=2, [1][2]=4, [1][3]=3,
Solution: [0][0]=4, [0][1]=3, [0][2]=1, [0][3]=2, [1][0]=1, [1][1]=2, [1][2]=4, [1][3]=3,
Solution: [0][0]=4, [0][1]=3, [0][2]=1, [0][3]=2, [1][0]=2, [1][1]=1, [1][2]=4, [1][3]=3,
Start : 68651965812216 -- End : 68652095566130 -- So, Duration is: 129 milliseconds
```

Figure 1.6: Question2-4.

### 1.3 Question 3

Solving Sudoku(9\*9) with a provided pre-incomplete-instance. Figure 1.7 shows the result, Figure 1.8 shows the content of the input file, Figure1.9 shows my Matrix Reader (file reader), Figure1.10 shows the code modifications

```
So, what do you choose : 1
Please, provide to system the pre-incomplete-instance file path :
/home/ilyas/Documents/#0thers/Univ-montpellier/Tps-um/IAGL/tp1-sudoku/src/main/resources/SudokuPPCLevel2.txt
```

8	1	2	7	5	3	6	4	9
9	4	3	6	8	2	1	7	5
6	7	5	4	9	1	2	8	3
1	5	4	2	3	7	8	9	6
3	6	9	8	4	5	7	2	1
2	8	7	1	6	9	5	3	4
5	2	1	9	7	4	3	6	8
4	3	8	5	2	6	9	1	7
7	9	6	3	1	8	4	5	2

Figure 1.7: Question3-1.

```
ilyas@machine: ~/.../resources
ilyas@machine:~/.../resources$ cat SudokuPPCLevel2.txt
8 0 0 0 0 0 0 0 0
0 0 3 6 0 0 0 0 0
0 7 0 0 9 0 2 0 0
0 5 0 0 0 7 0 0 0
0 0 0 0 4 5 7 0 0
0 0 0 1 0 0 0 3 0
0 0 1 0 0 0 0 6 8
0 0 8 5 0 0 0 1 0
0 9 0 0 0 0 4 0 0
ilyas@machine:~/.../resources$ pwd
/home/ilyas/Documents/#0thers/Univ-montpellier/Tps-um/IAGL/tp1-sudoku/src/main/resources
ilyas@machine:~/.../resources$
```

Figure 1.8: Question3-2.

```
import java.io.File;
import java.util.Scanner;

public class MatrixReader {

    public static String[][] reader(String[][] matrix, String path, int n) {

        try {
            Scanner input = new Scanner(new File(path));

            while (input.hasNextLine()) {
                for (int i = 0; i < n; i++) {
                    for (int j = 0; j < n; j++) {
                        try {
                            String temp = input.next();
                            if (temp != null) matrix[i][j] = temp;
                        } catch (java.util.NoSuchElementException e) {}
                    }
                }
            }
        } catch (Exception e) {}

        return matrix;
    }
}
```

Figure 1.9: Question3-3.



```
145
146     for (int i = 0; i < n; i++) {
147         model.allDifferent(rows[i]).post();
148         model.allDifferent(cols[i]).post();
149         model.allDifferent(shapes[i]).post();
150     }
151
152     // Reading sudoku instance
153     MatrixReader matrixReader = new MatrixReader();
154     String[][] matrix = new String[n][n];
155
156     if (sudokuLevel==2 || sudokuLevel==3) {
157         matrix = matrixReader.reader(matrix, this.Path, n);
158         for (int i = 0; i < n; i++) {
159             for (int j = 0; j < n; j++) {
160                 int input = 0;
161                 try {
162                     input = Integer.valueOf(matrix[i][j]);
163                 } catch (NumberFormatException e) {
164                     input = (int) matrix[i][j].charAt(0) - 55;
165                 }
166                 if(input != 0) rows[i][j].eq(input).post();
167             }
168         }
```

Figure 1.10: Question3-4.

## 1.4 Question 4

Solving Sudoku(16\*16) with a provided pre-incomplete-instance. Figure 1.11 shows the result, Figure 1.12 shows the content of the input file, Figure1.9 shows my Matrix Reader (file reader), Figure1.10 shows the code modifications, Figure1.13 shows also the code modifications

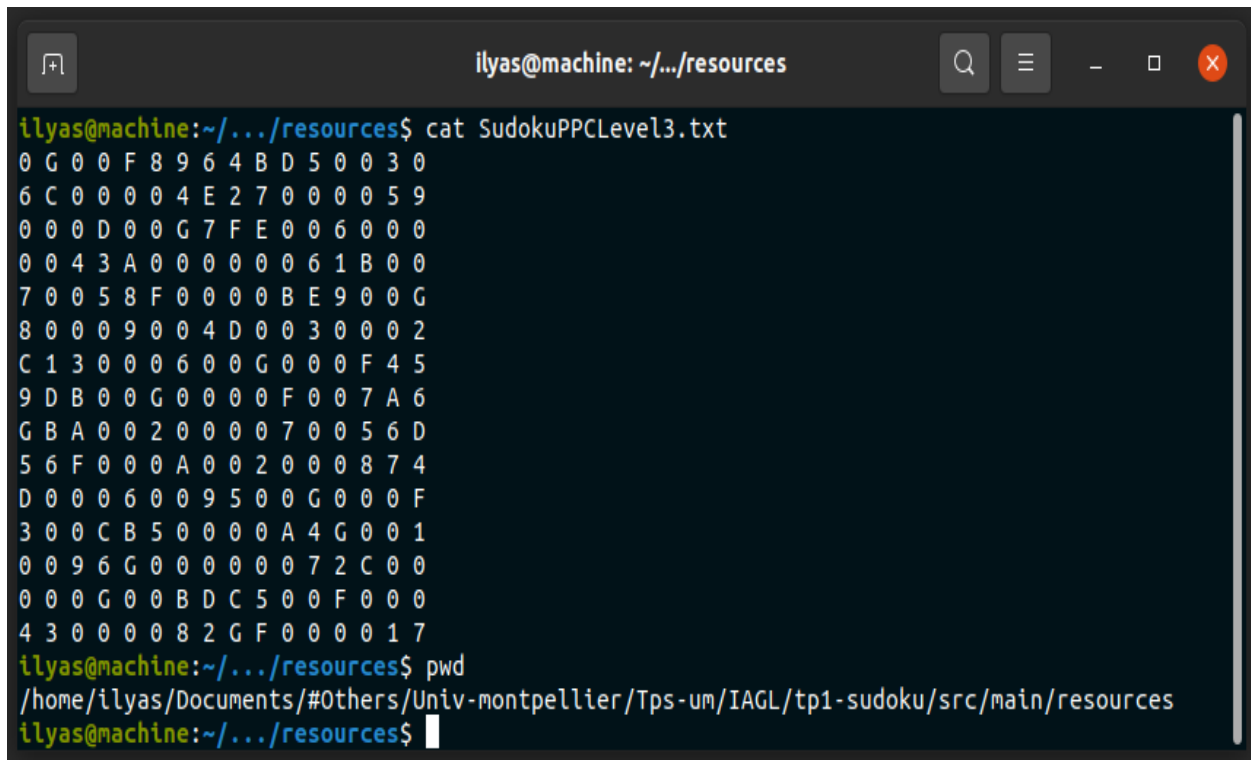
So, what do you choose : 4

Please, provide to system the pre-incomplete-instance file path :

</home/ilyas/Documents/#0thers/Univ-montpellier/Tps-um/IA6L/tp1-sudoku/src/main/resources/SudokuPPCLevel3.txt>

A	G	E	1	F	8	9	6	4	B	D	5	7	2	3	C
6	C	8	F	1	B	4	E	2	7	3	A	D	G	5	9
B	9	5	D	2	3	G	7	F	E	C	1	6	4	8	A
2	7	4	3	A	C	D	5	9	8	G	6	1	B	F	E
7	4	6	5	8	F	2	3	A	1	B	E	9	D	C	G
8	F	6	A	9	7	C	4	D	6	5	3	B	1	E	2
C	1	3	E	D	A	6	B	7	G	9	2	8	F	4	5
9	D	B	2	E	G	5	1	8	4	F	C	3	7	A	6
G	B	A	8	4	2	1	C	3	9	7	F	E	5	6	D
5	6	F	9	3	D	A	G	E	2	1	B	C	8	7	4
D	2	1	4	6	E	7	9	5	C	8	G	A	3	B	F
3	E	7	C	B	5	F	8	6	D	A	4	G	9	2	1
E	5	9	6	G	1	3	F	B	A	4	7	2	C	D	8
1	A	2	G	7	4	B	D	C	5	6	8	F	E	9	3
4	3	D	B	C	6	8	2	G	F	E	9	5	A	1	7
F	8	C	7	5	9	E	A	1	3	2	D	4	6	G	B

Figure 1.11: Question4-1.

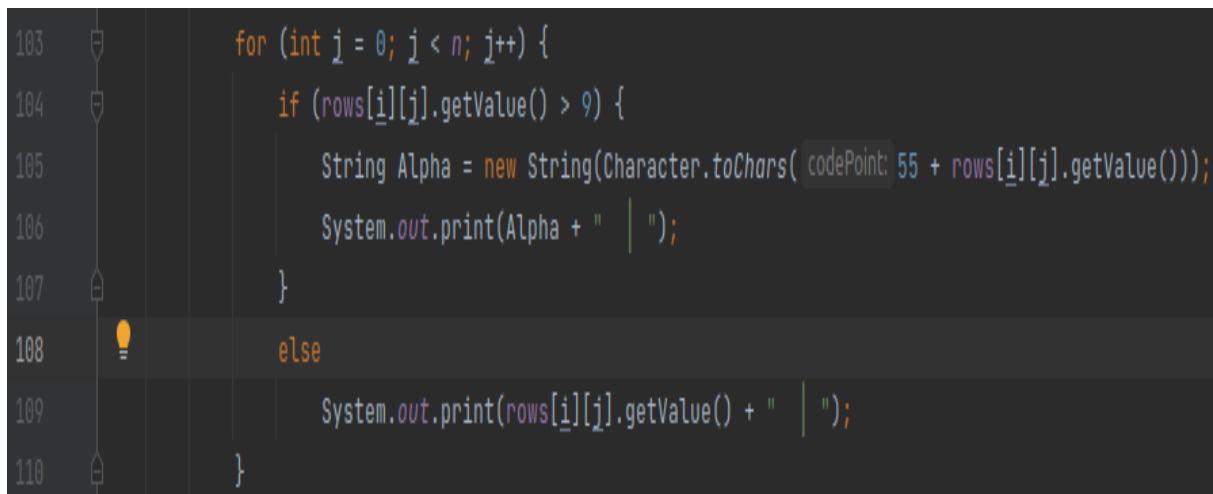


```

ilyas@machine: ~/.../resources
ilyas@machine:~/.../resources$ cat SudokuPPCLevel3.txt
0 G 0 0 F 8 9 6 4 B D 5 0 0 3 0
6 C 0 0 0 0 4 E 2 7 0 0 0 0 5 9
0 0 0 D 0 0 G 7 F E 0 0 6 0 0 0
0 0 4 3 A 0 0 0 0 0 0 6 1 B 0 0
7 0 0 5 8 F 0 0 0 0 B E 9 0 0 G
8 0 0 0 9 0 0 4 D 0 0 3 0 0 0 2
C 1 3 0 0 0 6 0 0 G 0 0 0 F 4 5
9 D B 0 0 G 0 0 0 0 F 0 0 7 A 6
G B A 0 0 2 0 0 0 0 7 0 0 5 6 D
5 6 F 0 0 0 A 0 0 2 0 0 0 8 7 4
D 0 0 0 6 0 0 9 5 0 0 G 0 0 0 F
3 0 0 C B 5 0 0 0 0 A 4 G 0 0 1
0 0 9 6 G 0 0 0 0 0 0 7 2 C 0 0
0 0 0 G 0 0 B D C 5 0 0 F 0 0 0
4 3 0 0 0 0 8 2 G F 0 0 0 0 1 7
ilyas@machine:~/.../resources$ pwd
/home/ilyas/Documents/#Others/Univ-montpellier/Tps-um/IAGL/tp1-sudoku/src/main/resources
ilyas@machine:~/.../resources$

```

Figure 1.12: Question4-2.



```

103   for (int j = 0; j < n; j++) {
104       if (rows[i][j].getValue() > 9) {
105           String Alpha = new String(Character.toChars( codePoint: 55 + rows[i][j].getValue()));
106           System.out.print(Alpha + " | ");
107       }
108       else
109           System.out.print(rows[i][j].getValue() + " | ");
110   }

```

Figure 1.13: Question4-3.

## 1.5 Question 5

Solving 'Greater Than' Sudoku(16\*16) with a provided constraints for both rows and cols. Figure 1.14 shows the result, Figure 1.15 and Figure 1.16 shows the content of the input file, Figure1.17 shows the code modifications

```

So, what do you choose : 5
Please, provide to system the pre-incomplete-instance file that contain row constraints :
/home/ilyas/Documents/#Others/Univ-montpellier/Tps-um/IAGL/tp1-sudoku/src/main/resources/SudokuPPCLevel4Row.txt
Please, provide to system the pre-incomplete-instance file that contain col constraints :
/home/ilyas/Documents/#Others/Univ-montpellier/Tps-um/IAGL/tp1-sudoku/src/main/resources/SudokuPPCLevel4Col.txt

```

2	6	7	1	3	9	8	5	4
1	9	3	5	4	8	7	6	2
8	5	4	6	7	2	3	9	1
9	3	8	2	1	5	6	4	7
6	2	1	7	9	4	5	3	8
4	7	5	3	8	6	2	1	9
5	1	9	8	2	3	4	7	6
7	8	6	4	5	1	9	2	3
3	4	2	9	6	7	1	8	5

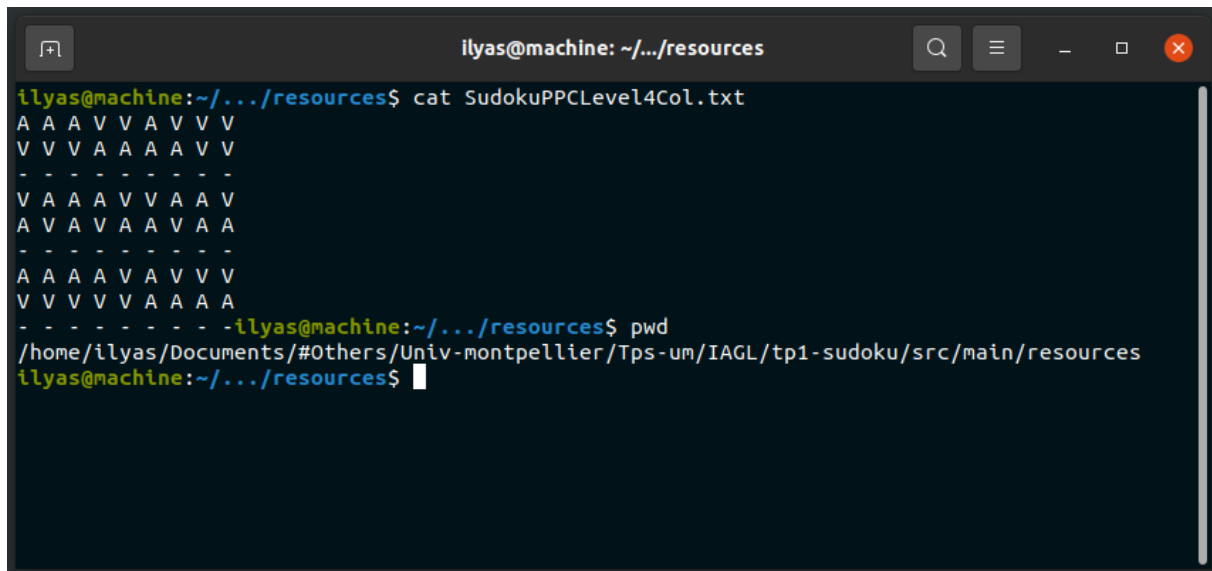
Figure 1.14: Question5-1.

```

ilyas@machine: ~/.../resources
ilyas@machine:~/.../resources$ cat SudokuPPCLevel4Row.txt
< > | < < | > < |
< < | < < | < < |
> < | > > | > < |
> > | < > | < < |
< > | > > | > > |
< < | < > | < > |
> < | > > | < < |
> > | > > | > > |
> > | > < | > > |
ilyas@machine:~/.../resources$ pwd
/home/ilyas/Documents/#Others/Univ-montpellier/Tps-um/IAGL/tp1-sudoku/src/main/resources
ilyas@machine:~/.../resources$

```

Figure 1.15: Question5-2.



```

ilyas@machine: ~/.../resources
ilyas@machine:~/.../resources$ cat SudokuPPCLevel4Col.txt
A A A V V A V V V
V V V A A A A V V
- - - - - - - -
V A A A V V A A V
A V A V A A V A A
- - - - - - - -
A A A A V A V V V
V V V V V A A A A
- - - - - - - -
ilyas@machine:~/.../resources$ pwd
/home/ilyas/Documents/#Others/Univ-montpellier/Tps-um/IAGL/tp1-sudoku/src/main/resources
ilyas@machine:~/.../resources$

```

Figure 1.16: Question5-3.



```

// Reading sudoku instance
MatrixReader matrixReader = new MatrixReader();
String[][] matrix = new String[n][n];

matrix = matrixReader.reader(matrix, this.rowPath, n);

for (int i = 0; i < n; i++) {
    for (int j = 0; j < n - 1; j++) {
        if (matrix[i][j].equals("|")) continue;
        else if (matrix[i][j].equals("<")) rows[i][j].lt(rows[i][j + 1]).post();
        else rows[i][j].gt(rows[i][j + 1]).post();
    }
}

matrix = new String[n][n];
matrix = matrixReader.reader(matrix, this.colPath, n);

for (int i = 0; i < n-1; i++) {
    for (int j = 0; j < n; j++) {
        if (matrix[i][j].equals("V"))
            rows[i][j].gt(rows[i+1][j]).post();

        else if (matrix[i][j].equals("A"))
            rows[i][j].lt(rows[i+1][j]).post();
    }
}

```

Figure 1.17: Question5-4.