ALEX M. HARVEY

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QUALIFICATIONS SUMMARY

Software engineering, web/game design, music performance and composition, instructing, management, and customer service.

EDUCATION

- University of North Carolina-Chapel Hill, Senior, graduation May 2022, GPA 3.4 (Dean's List 3 semesters)
 - Major: B.S. Computer Science
 - Languages: below
 - Relevant coursework: Intro to Security; Operating Systems; Programming Language Concepts; Bioalgorithms; Discrete Structures; Models of Languages; Algorithms and Analysis; Introduction to Mechatronics; Physical Computing; Data Structures; Computer Organization; Peer Teaching in Computer Science
 - Minor: Music
 - Instrument: classical guitar
 - Relevant coursework: Music Technology, Physics & Music, Theory, Classical Guitar Ensemble (6 semesters).
 - Minor: Neuroscience
- High School, Asheville, NC, June 2018 (graduation), GPA 4.58 (weighted)
 - o Coursework includes 28 dual-enrolment credit hours at AB-Tech Community College (GPA: 4.0 unweighted, President's List)

EXPERIENCE

- Coding and Computer Applications
 - Languages (proficient): Python, JavaScript, HTML, CSS, C, Java, Typescript, C++
 - Languages (familiar): C#, MIPS Assembly, Racket Lisp, Windows PowerShell, PHP
 - As a team member designed, coded, and also composed music for an online multiplayer game, Spicy 9 Adventure (https://www.kmpunc.com/).
 - Runs on a custom JavaScript engine rendered using specialized HTML and CSS aided by jQuery library.
 - Used both the VS Code Live-Share plugin and a dedicated Github branch.
 - Filled many different roles when needed, from A.I. programming to map design.
 - Designed a single-player video game using the GameMaker engine in Global Game Jam.

Music and Performance

- Transcribed Brian Patrick Carroll's Beyond the Knowing into sheet music for UNC individual guitar lessons.
- o Performed in the UNC classical guitar ensemble; hired to perform solo guitar or piano at large weddings.
- o Worked with different mixing softwares, including Cubase, Adobe Audition, Logic, and GarageBand.
- Composed and performed closing music for UNCA podcast (https://open.spotify.com/show/6Dumvg6hIQu13onRQzZjRi).

• Customer Service and Communication

- As a Learning Assistant for Computer Organization class, assisted students in resolving coding and submission-process issues.
- Interfaced directly with customers as a lifeguard for 3 summers, including resolving customer complaints, as well as communication and work coordination with upper-level management.
- Responded to all phone inquiries as an office assistant for the UNC Bands department.

Management

- As assistant manager at a pool, scheduled shift order, delegated and directed tasks, attended manager meetings, and reported to upper level management.
- Lead student cohort as a Learning Assistant for Computer Organization, responsible for grading code-style.

WORK HISTORY

- Learning Assistant, UNC Computer Science Department, (August 2021 May 2022)
- Assistant Manager, Swim Club Management Group, (SCMG), LLC, Asheville, NC (May 2020 August 2020)
 - ±40 hrs/week, opened and closed frequently, including 5:30am shift.
- Head Lifeguard, SCMG, (May 2019 August 2019)
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- Office Assistant, UNC Bands, Chapel Hill, NC (August 2018 May 2019)

OTHER CERTIFICATIONS AND SKILLS

- UNC BeAM (makerspace) certifications: Laser Cutter, 3D Printer, Machine Shop, Sewing, Embroidery Machine
- American Red-Cross Lifeguarding/First Aid/CPR/AED certification
- Band member (electric guitar, acoustic guitar, vocals, keyboard, bass)

VOLUNTEER WORK

- Church music teams: perform acoustic and electric guitar, bass, and vocals.
- **ABCCM:** soup kitchen volunteer.