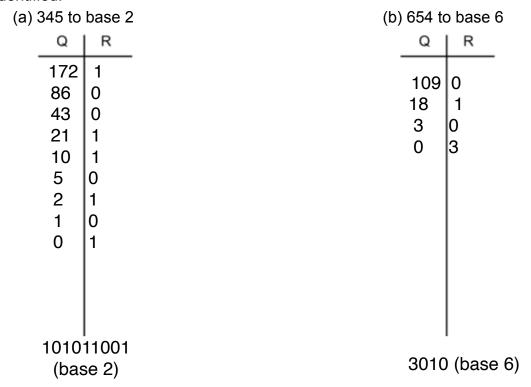
## HW3: Standard bases and conversions (CS220-02)

1) Convert the following decimal numbers using the iterative integer division (quotient-remainder) technique from lecture. Don't forget to print the final result with its base identified.



2) Show the conversion from 0xBA5E to binary using the common base factor technique from class.

3) Show the conversion from the octal value 50267 to binary using the common base factor technique from class.

$$2^{3} < > 2^{1}$$
 $5 = 101$ 
 $0 = 000$ 

$$2 = 010$$

$$6 = 110$$

$$7 = 111$$
put together: 101000010110111

4) Show the conversion from 0xC731 to base 4 using the common base factor technique from class.

```
16 = 2^4 < > 2^1 < > 2^2

0xC731 : C = 1100, 7 = 0111, 3 = 0011, 1 = 0001

put all together = 1100011100110001 split into groups of 2: 11 00 01 11 00 11 00 01

> convert each group to base 4

11 -> 3, 00 -> 0, 01 -> 1, 00 -> 0, 11 -> 3, 00 -> 0, 01 -> 1

= 3010301 \text{ (base 4)}
```

5) Show the conversion from 2021013<sub>4</sub> to hexadecimal using the common base factor technique from class.

```
4 = 2^2 < 2^1 < 2^4 = 16

2021013: 2 = 10, 0 = 00, 2 = 10, 1 = 01, 0 = 00, 1 = 01, 3 = 11

put all together = 10001001000111 split into groups of 4: 0010 0010 0100 0111

-> convert each group to base 16

2010 = 2, 0010 = 2, 0100 = 4, 0111 = 7

= 2247 (base 16)
```

6) Show the conversion from 0xD6B4A to octal using the common base factor technique from class.

$$16 = 2^4 <-> 2^1 <-> 2^3 = 8$$

```
0xD6B4A: D= 1101, 6= 0110, B = 1011, 4= 0100, A = 1010

put all together = 11010110110110101010 split into groups of 3: 011 010 110 101 101 001 010

-> convert each group to base 8

011 -> 3, 010 -> 2, 110-> 6, 101-> 5, 101-> 5, 001-> 1, 010-> 2

= 3265512 (base 8)
```

7) Show the conversion from 311203<sub>4</sub> to octal using the common base factor technique from class.

```
4 = 2^2 < 2^1 < 2^3 = 8

311203: 3=11, 1=01, 1=01, 2=10, 0=00, 3=11

put all together = 110101100011 split into groups of 3: 110 101 100 011

-> convert each group to base 8

110=6, 101=5, 100=4, 011=3

= 6543 (base 8)
```

8) Show the conversion from the octal value 753721 to hexadecimal using the common base factor technique from class.

```
8 = 2^3 < 2^1 < 2^4 = 16
753721: 7= 111, 5= 101, 3= 011, 7=111, 2=010, 1=001
put all together = 111101011111010001 split into groups of 4: 0011 1101 0111 1101 0001
-> convert each group to base 16
0011=3, 1101= 13=D, 0111=7, 1101=13=D, 0001 =1
= 3D7D1 (base 16)
```

9) Show the conversion from  $4170348_9$  to base 3 using the common base factor technique from class.

```
9 = 3^2 < 3^1 = 3

41703489: 4 = 11, 1 = 01, 7 = 21, 0 = 00, 3 = 10, 4 = 11, 8 = 22 combine:

11012100101122 (base 3)
```

10) Show the conversion from 0x57AE to binary using the common base factor technique from class.

```
16 = 2<sup>4</sup> <-> 2<sup>1</sup>
0x57AE : 5= 0101, 7=0111, A= 1010, E=1110
put all together
0101011110101110
```

11) Show the conversion from 11010101101001111011<sub>2</sub> to octal using the common base factor technique from class. The number is rewritten below to prevent copy mistakes.

## 11010101101001111011

group by 3: 011 010 101 101 001 111 011 (added 0 to front for 3 digits per group ) convert each group to octal:

011=3, 010=2, 101=5, 101=5, 001=1, 111=7, 011=3 put all together: 3255173 (base 8)

12) What is the **character** (*not hex or decimal code... eg, 'a' is a character*) in the variable once this line of code completes?

13) What is the **character** (*not hex or decimal code... eg, 'a' is a character*) in the variable once this line of code completes?

14) Show the conversion to the BCD bitstring equivalent of the decimal number 174638?

15) Show the conversion to the decimal equivalent of the BCD bitstring  $101010100001001_{BCD}$ ?

## 10101011000001001<sub>BCD</sub>

16) Show the conversion to the BCD bitstring equivalent of the number 103647<sub>8</sub>? Careful, this one requires more than one conversion step.

103647(base 8) -> decimal: each digit \* corresponding coeff:  $7*2^0 + 4*2^1 + 6*2^2 + 3*2^3 + 0 + 1*2^5$ 7+8+24+24+32=959=1001 (binary) 5=0101 (binary) combine: 10010101 (BCD)