1. Title: Button-Controlled ESP32 Sleep Mode

2. Problem Statement:

How to controlled esp32 Deep sleep and active mode to reduce the power consumption of esp32 while doing nothings, and also to make its state toggle whenever needed.

3. Requirement:

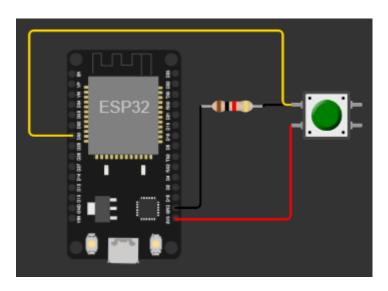
ESP32 has to go to deep sleep mode using a button to be held for 2 sec and then go back to active mode using the same button to be held for 2 seconds. If the button get release before 2000 ms then ESP32 should remain in its state either in deep sleep or in an active mood.

a. Hardware: ESP32 Development Board, a Button connected to its GPIO

b. Software: VS Code (running ESP-IDF), go to 1st link for installation idf in vsCode

Example is deep_sleep (...\esp\esp-idf\examples\system\deep_sleep)

4. Connection Diagram:



5. Example Description:

In this example, the code work like it will go to deep sleep automatically which program flash, the after every 20 sec the program will wake up (to active mode) and then go back to deep sleep again, and this process in an infinite loop. For more details you can read the "README.md" file in the project file.



Also the ULP processor wakeup call is by default so to make this code according to the project requirement make the following...

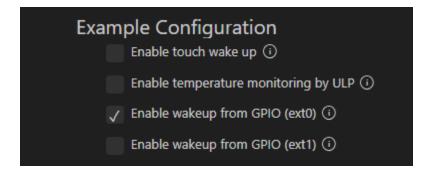
6. Changing the code up to the Requirement:

First open the example in the VS Code, and then go to the main file (deep_sleep_example_main.c)...

6.1. Configuration Changes:

Open the example and go the "menuconfig" button in bottom row for ESP-IDF SDK Configuration. After opening the file scroll down to Example configuration and tick only the "Enable wakeup from GPIO (ext0)" and Untick remainings.

Like:



6.2. Main(.c) file Changes:

Open "deep_sleep_exmaple_main.c" file, first define GPIO2 and GPIO33 for blinking led and push button respectively.

```
#endif
#endif
#fendif
```



In this example there will also be a timer wake up, which will bring the esp32 to active mood from deep sleep after every 20 sec, so just comment out these lines also. So that you can only interface External wake up using push button. As shown below:

```
vTaskDelay(1000 / portTICK PERIOD MS);

vTaskDelay(1000 / portTICK PERIOD MS);

/*const int wakeup_time_sec = 20;
printf("Enabling timer wakeup, %ds\n", wakeup_time_sec);
esp_sleep_enable_timer_wakeup(wakeup_time_sec * 1000000);*/

225

226 #if CONFIG_EXAMPLE_EXTO_WAKEUP

227 const int ext_wakeup_pin_0 = 39;

228
```

Add the following the code to the main.c file for configuring the BUTTON_GPIO and LED_GPIO pins, just above the "switch" statement as:

```
gpio_config_t io_conf;

// Configure BUTTON_GPIO as an input pin
io_conf.intr_type = GPIO_INTR_DISABLE; // No interrupt needed
io_conf.pin_bit_mask = 1ULL << BUTTON_GPIO;
io_conf.mode = GPIO_MODE_INPUT;
io_conf.pull_up_en = GPIO_PULLUP_ENABLE; // Assuming you're using a pull-up configuration
gpio_config(&io_conf);

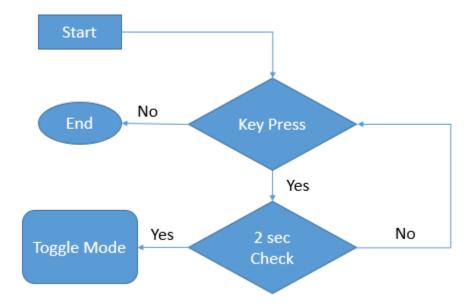
// Configure LED_GPIO as an output pin
gpio_set_direction(LED_GPIO, GPIO_MODE_OUTPUT);

switch (esp_sleep_get_wakeup_cause()) {
```

Also comment out the following two lines:



6.2.1. Scenario: How to detect 2 Sec key hold



At first, when the main function start it will output a message saying: "Not a deep sleep reset" and then it will enable the EXTO wake up call by printing its message,

Now comment out the "esp_deep_sleep_start()" function at the end of main() function and add an 1st infinite while loop as:

Pseudo code:

```
While true:
    If button is pressed:
        Record current time as call1
        While button is still pressed:
            Get current time as now
            Calculate time difference as count
            If count >= 2000 and button is still pressed:
                Display "Entering deep sleep due to holding button for {count}ms"
                Delay for stability
                Record time before deep sleep as sleep_enter_time
                Enter deep sleep mode
            Else if button is released:
                Display "Button released before {count}ms holding"
                Exit button-holding loop
    Else:
        Blink the LED
        Delay for LED blinking
    Delay for loop iteration
```



```
while (1)
              if(gpio_get_level(BUTTON_GPIO) == 0)
                  struct timeval call1;
                 gettimeofday(&call1, NULL);
                 //printf("Wake up from ext0.\n");
                 while(1){
                     struct timeval now;
                     gettimeofday(&now, NULL);
                     int count = (now.tv_sec - call1.tv_sec) * 1000 + (now.tv_usec - call1.tv_usec) / 1000;
                     if( count >= 2000 && gpio_get_level(BUTTON_GPIO) == 0){
                         printf("Entering into deep sleep due to holding button for %dms.\n", count);
                          vTaskDelay(1000 / portTICK_PERIOD_MS);
                         gettimeofday(&sleep_enter_time, NULL);
                          esp_deep_sleep_start();
                      else if(gpio_get_level(BUTTON_GPIO) == 1) {
                         printf("Button got release before %dms holdings.\n", count);
                          break;
                 printf("Blinking the led.\n");
                 gpio_set_level(LED_GPIO, 1); // LED on
                 vTaskDelay(250 / portTICK_PERIOD_MS);
                 gpio_set_level(LED_GPIO, 0); // LED off
                  vTaskDelay(250 / portTICK_PERIOD_MS);
390
              vTaskDelay(10 / portTICK_PERIOD_MS);
```

Explanation of the above code: in the loop will check whether the key is pressed or not, if not (if(False)) it will blink the led with some delay, and if the key is pressed (if(True)) it will get that time for the system (using gettimeofday()) and store it in call1 variable, then it will enter into the while loop and store another time in the now variable, the count variable take the difference between the time when the button is pressed and time now while the button has been holding, and check whether the button is still pressed or not and the time duration is greater than 2 seconds or not if both conditions satisfied it will enter into the deep sleep and if not it will break the 2nd while loop and will blink the led again and again.

6.3. **Question:** if the esp32 is in deep sleep (which means its mean processor is powered off), then how it will understand the button pressed and how will it calculate the duration for the button to be held for 2 or more seconds?

<u>Answer:</u> In deep sleep mode only the RTC and its Peripherals and some IRAM are in active mood and some GPIO also detects the external wake-up call. So when the button is pressed it



(RTC) will make a wakeup, so when the controller wakes up it will wait for the button hold duration if more than two seconds it will go to the main work, and if not it will go back to sleep again.

Similarly also add the following code part in the switch case condition of ESP_SLEEP_WAKEUP_EXTO: as

```
If wakeup reason is ESP_SLEEP_WAKEUP_EXT0:
   Record current time as call1
   Display "Wake up from ext0"
   While true:
       Get current time as now
       Calculate time difference as count
       If count < 2000 and button is not pressed:
            Display "Entering into deep sleep again due to not holding button for {count}ms"
           Disable EXT0 wakeup
            // Enable EXT0 wakeup source on GPIO 39
           Enable EXT0 wakeup on GPIO 39
           Enter deep sleep mode
       Else if count >= 2000 and button is pressed:
           Display "Button pressed for {count}ms"
           Display "Wake up from button. Time spent in deep sleep: {sleep_time_ms}ms"
           Delay for stability
           Exit button-holding loop
    End loop
End case
```



Code Explanation: in this piece of code, the controller will be wakeup it will check the button hold

duration and then decide further as mentioned above.

7. Issue: in the above code, I have added this (line 138 and 140) for disabling the wake-up source

and then enabling it because without this once wake-up is called, then it detached the ext0

button from the wakeup source so make it wake up again and again so I have to call it again

before going to deep sleep in an Infinite while loop.

8. Note: in most of the if statement I have to make sure both the condition of time duration and

button is held within that duration satisfied so that it can toggle the state, the reason is if

someone pressed a button and release it and then pressed it back within that duration so it

should not toggle the state.

9. <u>Links:</u>

Getting esp idf in vs Code:

https://github.com/espressif/vscode-esp-idf-extension/blob/master/docs/tutorial/install.md

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