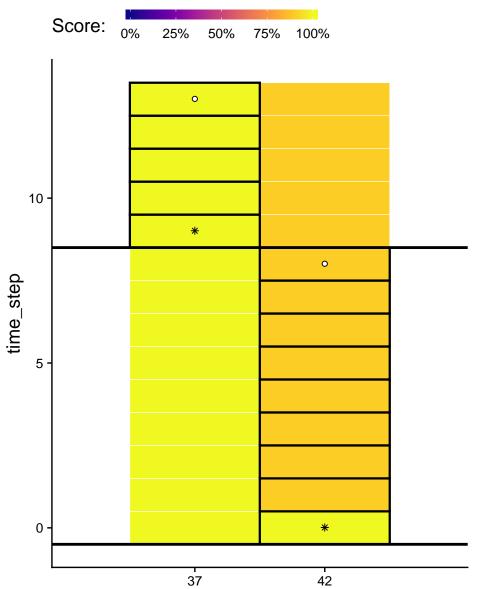
Condition: both; # Envs: 2;

Score: 2; Solution? 1



Function ID