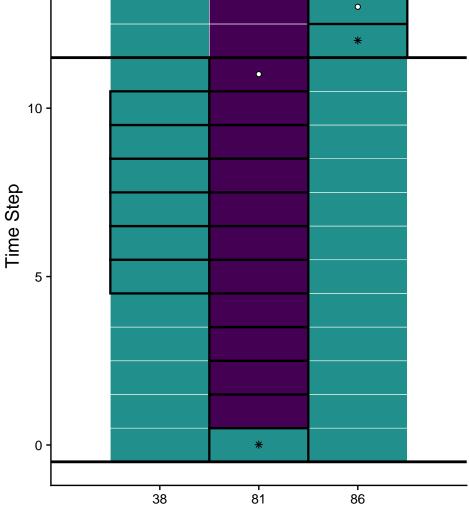
Condition: both; # Envs: 2; Score: 2; Solution? 1 State: Promoted Neutral Repressed *



Function ID