

Steps for compiling and running the code:

Optional:

1. Install GLEW if not installed.
2. Command for compiling the code : make
3. Command for running the code:
  - `./output` - renders the default image "galleon"
  - `./output <object file path>`

Notes: Code is already compiled and can be run using the above given commands.  
for e.g. `./output mesh_data/dolphins.obj`

Sample Object files are given in "mesh\_data" directory.