Software Design & Architecture

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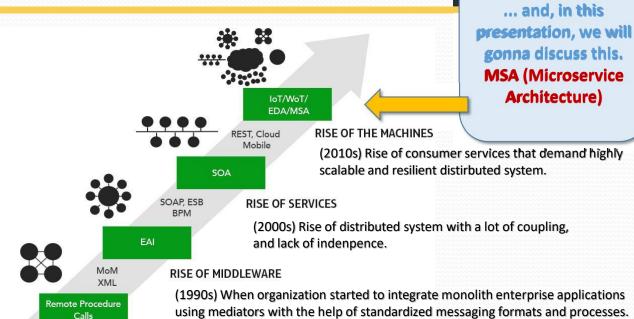
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Microservices

overview

The architecture journey over the years ...

CORBA	Common Object Request Broker Architecture
EJBs	Enterprise JavaBeans
RMI	Remote Method Invocation
СОМ	Component Object Model
DCOM	Distributed Component Object Model
EAI	Enterprise Application Integration
MoM	Management Object Model
XML	eXtensible Markup Language
SOA	Service Oriented Architecture
SOAP	Simple Object Access Protocol
ESB	Enterprise Service Bus
ВРМ	Business Process Model
loT	Internet of Things
WoT	Web of Things
EDA	Event Driven Architecture
MSA	Microservices Architecture
REST	Representational State Transfer



It all started from here ...

CORBA
COM/DCOM

RISE OF FRAMEWORKS

(1990s) When clients started to call methods/functions on server.

RISE OF THE WEB

RMI/EJB

Monolithic Architecture

TCP/IP

IPC

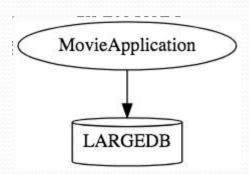
(1970s) This is where from which all begans.

Introduction

Microservices is an approach to developing a <u>single application as a suite of small</u> <u>services, each running in its own process and communicating with lightweight mechanisms</u>, often an HTTP resource API.

Microservices allow large systems to be built up from a number of collaborating components. It does at the process level what Spring has always done at the component level: <u>loosely coupled processes instead of loosely coupled components.</u>

In comparison with Monolith application



Monolith applications are typically huge - more 100,000 line of code. In some instances even more than million lines of code. Monoliths are characterized by -

- Large Application Size
- Long Release Cycles
- Large Teams

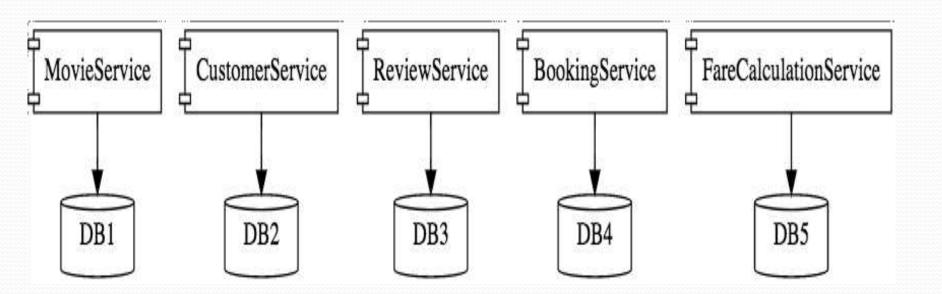
Typical challenges in Monolith application

- Scalability challenges
- New technology adoption
- Difficult to perform automation tests
- Difficult to adapt to modern development practices
- Adapting to device explosion

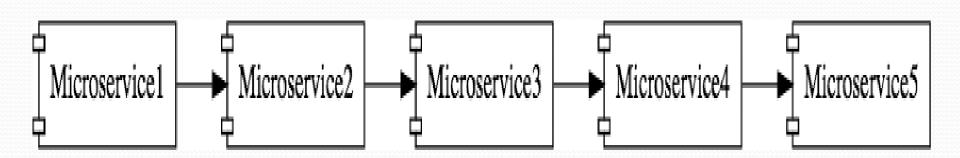
Microservice architectures evolved as a solution to the scalability and innovation challenges with monolithic architectures.

What Does Microservice Architecture Look Like?

This is how the same application would look like when developed using microservices architecture.



involve a number of small, well-designed components interacting with messages.



Advantages of Microservices

- New technology and process adaptation becomes easier. You can try new technologies with the newer microservices that we create.
- Faster release cycles.
- Scaling with the cloud.

Challenges With Microservice Architectures

- Quick setup needed: You cannot spend a month setting up each microservice.
 You should be able to create microservices quickly.
- Automation: Because there are a number of smaller components instead of a monolith, you need to automate everything - Builds, Deployment, Monitoring, etc.
- Visibility: You now have a number of smaller components to deploy and maintain, maybe 100 or maybe 1000 components. You should be able to monitor and identify problems automatically. You need great visibility around all the components.
- Configuration Management: You need to maintain configurations for hundreds of components across environments. You would need a Configuration Management solution

frameworks for micro services

- 1. Spring Boot with Spring Cloud
- 2. Eclipse Vert.X Microservices framework
- 3. Oracle Helidon Microservices framework
- 4. GoMirco (Golang Microservices framework)