# 3D Displacement Measurement using ARUCO Marker

# User Guide



**Developed By:** AGCAM - SITL

**Contact Name:** Jongwoong Park

Contact Email: smart.jwp@gmail.com

**Contact Phone:** +82-10-3167-3275

## Overview

This is the user manual for the 3D displacement measurement toolkit utilizing GigE cameras and aruco marker.

### Requirements

The following are the system's specifications:

- 1. Desktop Computer System (Intel Core i5, 8GB, 256GB)
- 2. Gigabit Ethernet GigE Machine Vision Industrial Camera (MS-GE40GC-T 0.4MP 298fps)
- 3. Quad Network Interface Card (I340-T4 Network Card Intel 1000Mbps) (for multiple cameras)
- 4. Ubuntu 20.04 LTE with ROS Noetic

## **Working Instructions**

The following describe the working of the system:

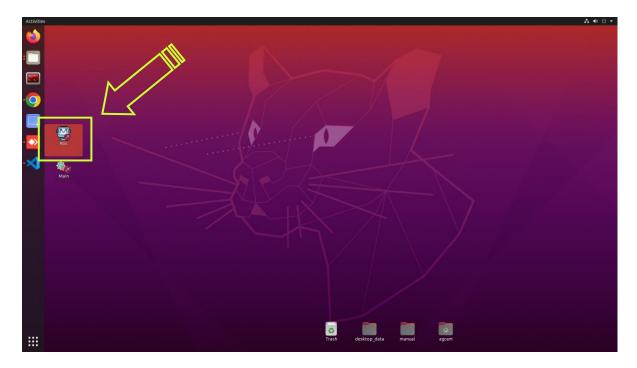
- 1. Ros Initialization
- 2. Store camera video stream for post processing
- 3. Displacement calculation using post processing of stored video stream data.

Following is a comprehensive description of the preceding steps:

#### Step No. 01: ROS Initialization

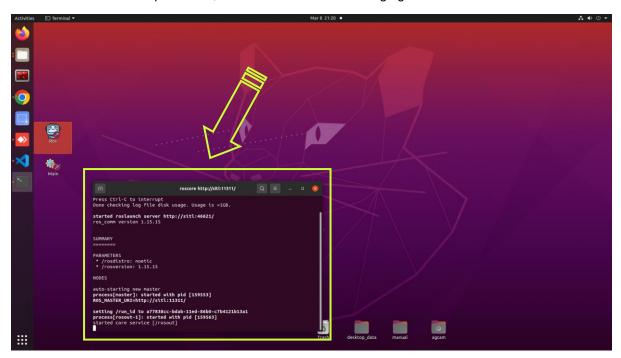
The following steps are required for every ROS-compatible program:

1. Initialize the **ROS node** by pressing the **Ros** desktop icon ( ) as shown in the following figure:





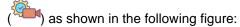
2. The **ROS node** is now operational, as illustrated in the following figure:



3. Next, we will launch our main program.

#### **Step No. 02: Main Program Initialization**

1. Initialize the Main Graphical User Interface (GUI) program by pressing the Main desktop icon







2. Now the *Main program* node is running, as showing in the following figure:



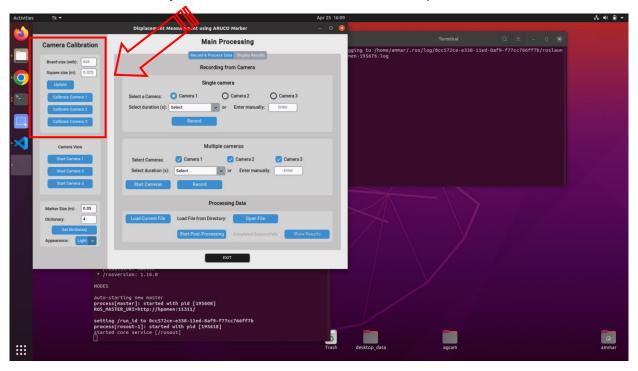
3. Now we may proceed to the next steps.



#### Step No. 03: Camera Calibration

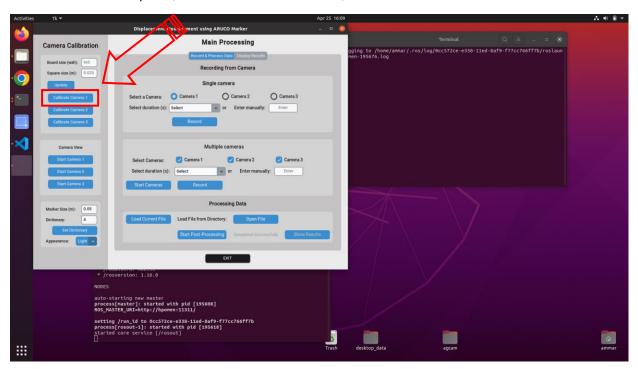
The next step is to calibrate the cameras as described in the subsequent steps:

- 1. The first step is to set the **Camera Calibration** parameters, as depicted in the figure below:
  - a. Enter the **Board size** of the checkerboard in the given format (e.g., 6x5).
  - b. Enter the Checkerboard **Square size** in meters (e.g., 0.020).
  - c. Press the **Update** button to set the Camera Calibration parameters.

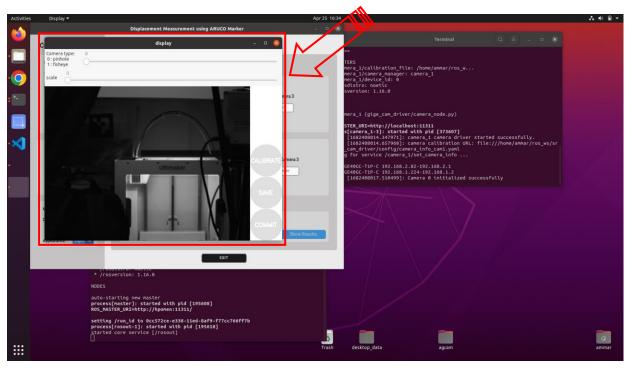






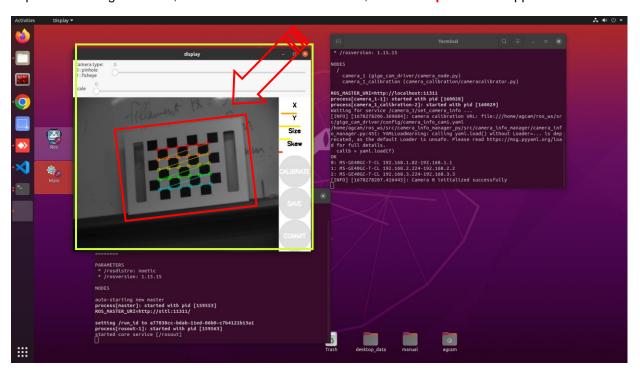


3. The camera calibration window will launch as shown below:

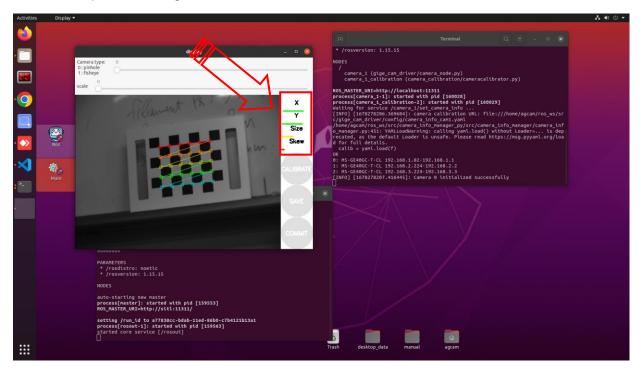




4. Place a **6x4 Checkerboard** in front of the **Camera 1** to initiate the **Calibration** process. As depicted in the figure below, if the checkerboard is identified, a **colorful pattern** will appear:



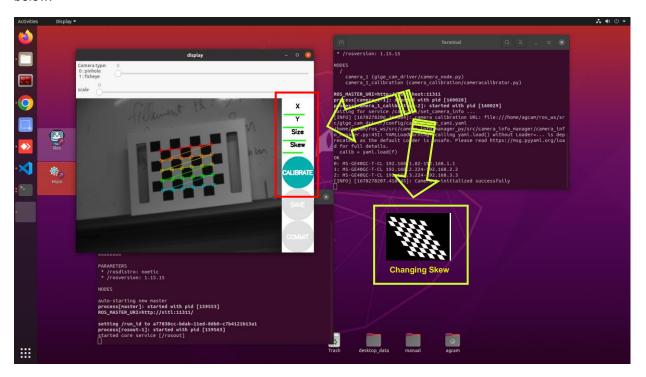
5. Move the **Checkerboard** in horizontal and vertical directions until the bars below **X** and **Y** turn **Green**, as depicted in the figure below:



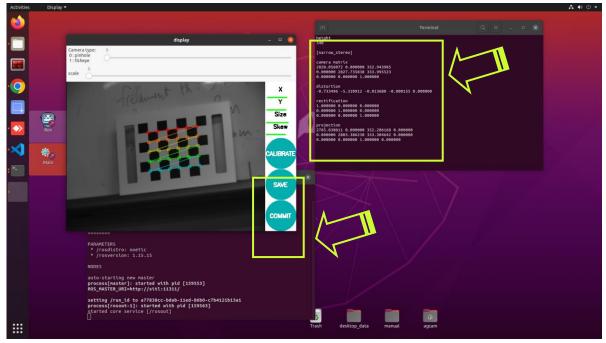
6. Move the **Checkerboard** towards and away from the camera for **Size** adjustment, and turn diagonally (changing roll, pitch, and yaw axis) for **Skew** adjustment, until the bars below **Size** 



and **Skew** turn **Green** and the **CALIBRATE** button also turns **Green**, as shown in the figure below:



7. Press the **SAVE** button to save the camera parameters and calibration images, then press the **COMMIT** button to conclude the **Camera Calibrating** procedure. The terminal screen will display the camera's parameters as shown below:

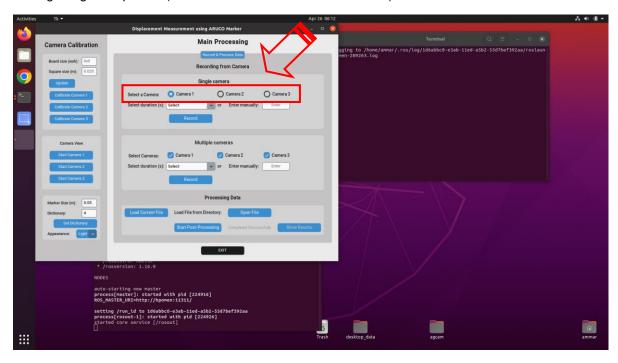


- 8. Camera Calibration has been completed successfully, close the terminal window and now we may proceed to the next steps.
- 9. Repeat the same steps to calibrate Camera 2 and Camera 3.

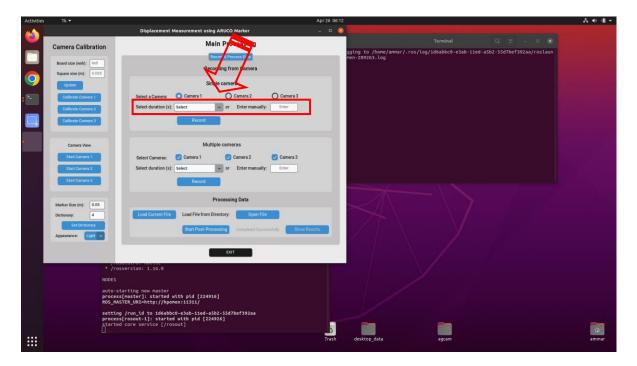


#### Step No. 04: Recording Camera Data for Post Processing

1. The first step in recording camera data for post processing is Camera Selection. **Select Camera** among the given options: (**Camera 1** or **Camera 2** or **Camera 3**) as shown below:

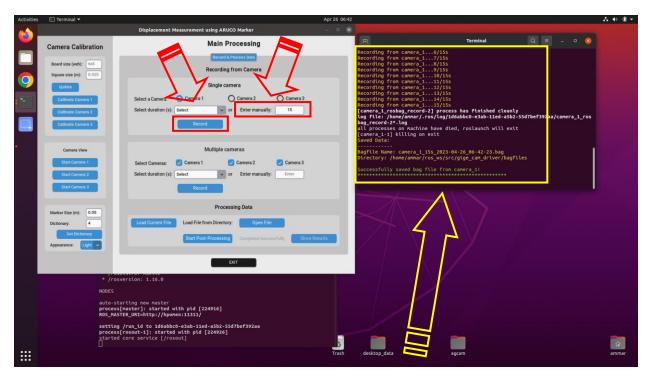


- 2. Now Select duration in seconds for camera recording
  - a. Either choose from the drop-down menu (among 10s, 20s, 30s, 40s, 50s or 60s)
  - b. Or you may enter the time duration manually.
  - c. **Note:** If both drop-down and manual entry are present, the **manual entry will be considered** for camera recording.





3. Now press the **Record** button, to store the camera data for the desired time duration, as shown below:



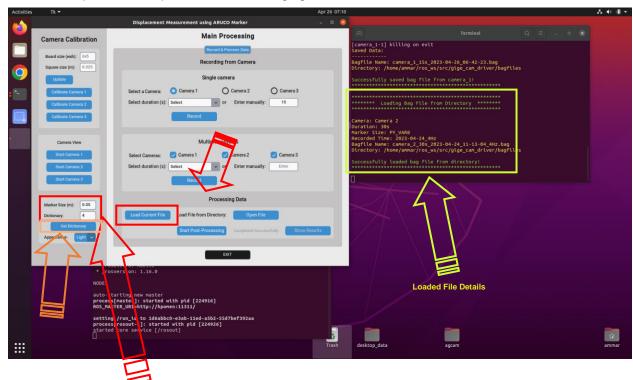
4. A message will be displayed after successful recording or camera data as shown in the figure above:

Now you may proceed to the next step.



#### **Step No. 05: Post Processing from Saved Camera Data**

- 1. The first step in post processing is to load the recorded camera file:
  - a. Either press the Load Current File button to load the last saved file.
  - Or press Open File button to open a window and select the recorded camera file for post processing.
  - c. The loaded file details are displayed in the Terminal window.
  - d. The process is depicted in the following figure:



- 2. The next step in post processing is to set the ARUCO Marker parameters as shown in the above figure:
  - a. Enter the ARUCO Marker Size in meters.
  - b. Enter the Dictionary value as per given values:

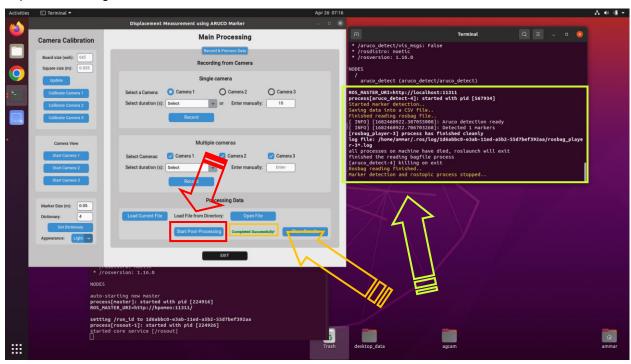
```
Dictionary (i.e., default: 4)
```

- c. The ARUCO dictionary to use. Possible values: 0 (DICT\_4X4\_50), 1 (DICT\_4X4\_100), 2 (DICT\_4X4\_250), 3 (DICT\_4X4\_1000), 4 (DICT\_5X5\_50), 5 (DICT\_5X5\_100), 6 (DICT\_5X5\_250), 7 (DICT\_5X5\_1000), 8 (DICT\_6X6\_50), 9 (DICT\_6X6\_100), 10 (DICT\_6X6\_250), 11 (DICT\_6X6\_1000), 12 (DICT\_7X7\_50), 13 (DICT\_7X7\_100), 14 (DICT\_7X7\_250), 15 (DICT\_7X7\_1000), 16 (DICT\_ARUCO\_ORIGINAL)
- d. Once the ARUCO Marker Size and Dictionary values are set, press **Set Dictionary** button as shown in the above figure:

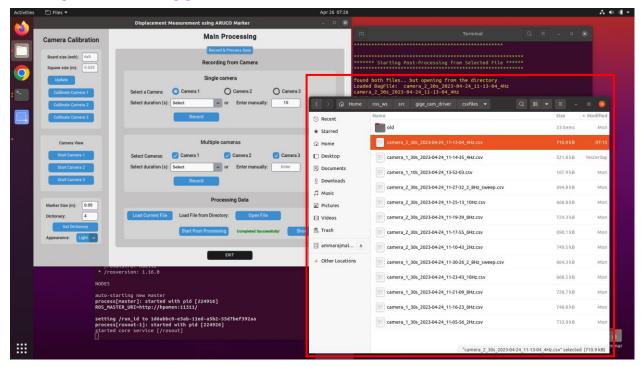
i.



3. Now press **Start Post Processing** button to start **Displacement Calculation** from camera data, as depicted in the figure below:

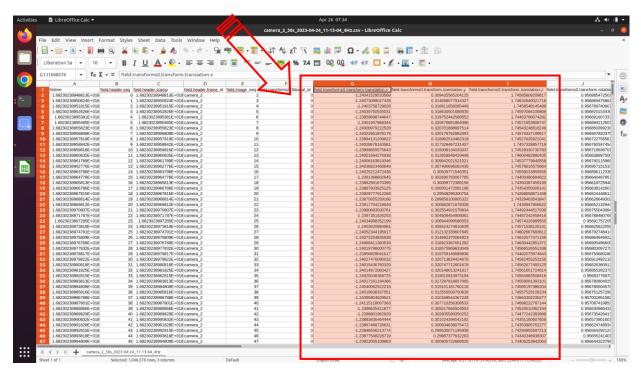


**4.** The three-dimensional displacement data stored as the **.csv file** is stored under the directory **/home/agcam/ros\_ws/src/gige\_cam\_driver/csvfiles/**, as shown below:





- 5. The following illustration depicts the contents of a CSV file featuring three-dimensional displacement data as variables:
  - a. field.transforms0.transform.translation.x
  - b. field.transforms0.transform.translation.y
  - c. field.transforms0.transform.translation.z



6. The post-processing has completed effectively.