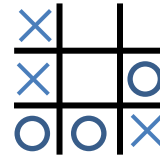


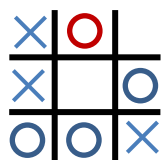
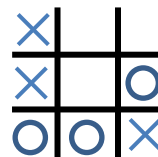
○ to move

MAX



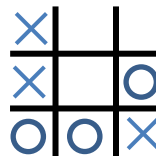
○ to move

MAX

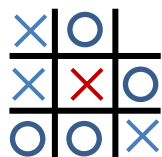
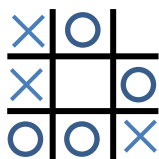


○ to move

MAX

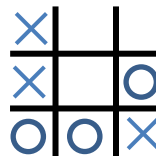


MIN

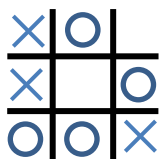


○ to move

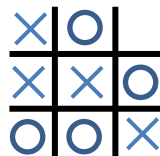
MAX



MIN



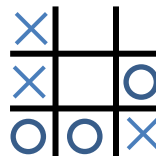
MAX



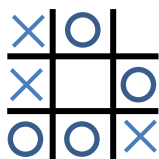
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○ to move

MAX

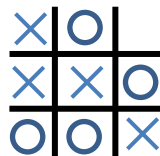


MIN



≤ -1

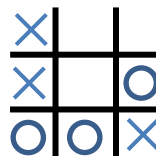
MAX



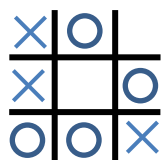
-1

○ to move

MAX

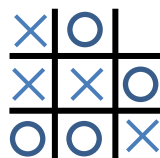


MIN

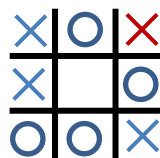


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MAX

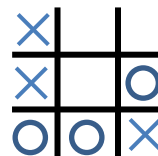


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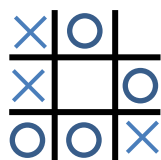


○ to move

MAX

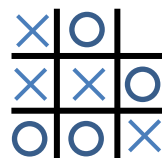


MIN

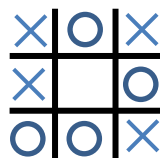


≤ -1

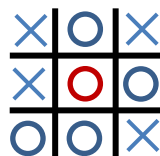
MAX



-1

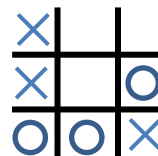


MIN

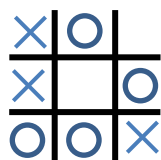


○ to move

MAX

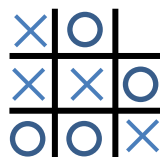


MIN

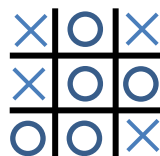
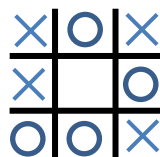


≤ -1

MAX



-1

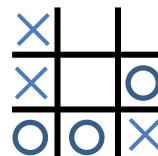


+1

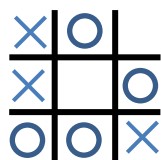
MIN

○ to move

MAX

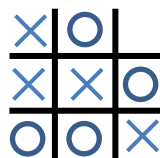


MIN

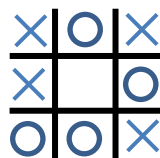


≤ -1

MAX

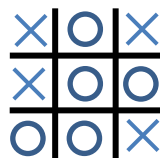


-1



+1

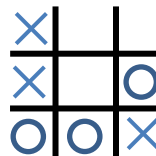
MIN



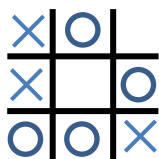
+1

○ to move

MAX

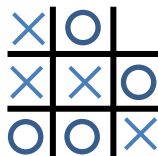


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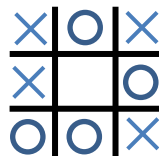


-1

MAX

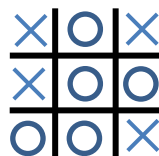


-1



+1

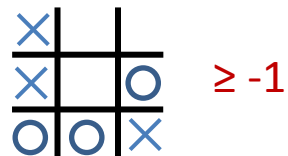
MIN



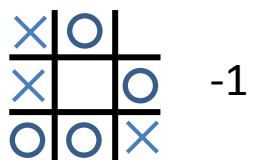
+1

○ to move

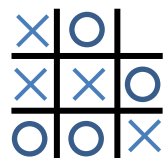
MAX



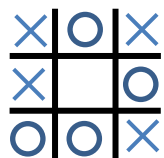
MIN



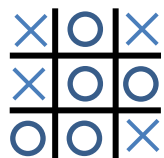
MAX



+1



+1

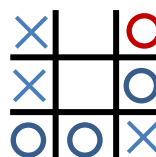
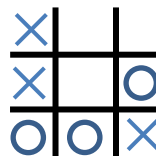


MIN

○ to move

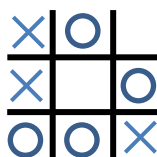
MAX

≥ -1



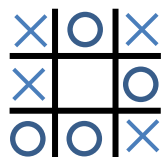
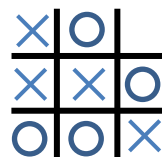
MIN

-1

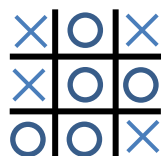


MAX

+1



-1



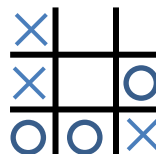
+1

MIN

○ to move

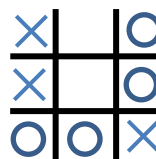
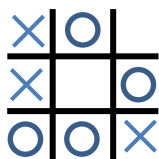
MAX

≥ -1



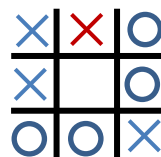
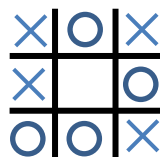
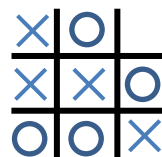
MIN

-1

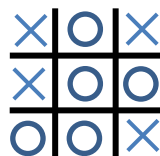


MAX

+1



-1



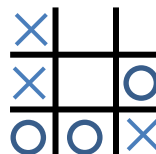
+1

MIN

○ to move

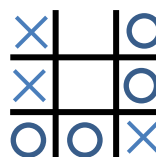
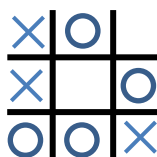
MAX

≥ -1



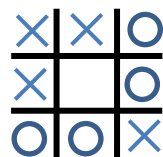
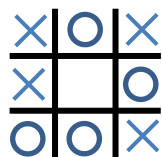
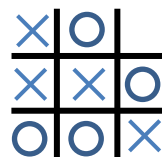
MIN

-1

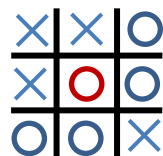
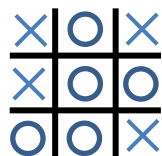


MAX

+1



-1



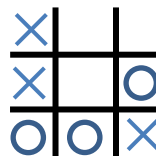
+1

MIN

○ to move

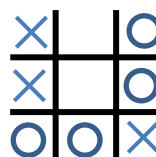
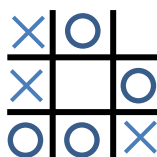
MAX

≥ -1



MIN

-1



MAX

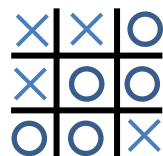
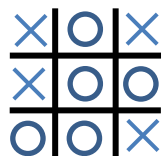
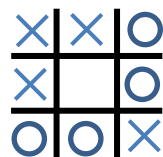
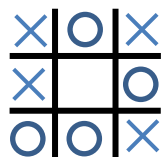
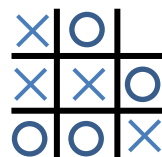
+1

-1

MIN

+1

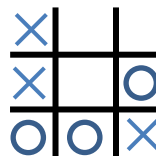
+1



○ to move

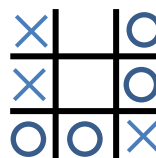
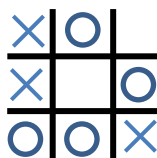
MAX

≥ -1



MIN

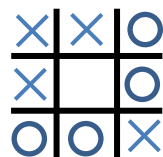
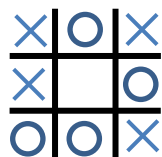
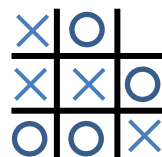
-1



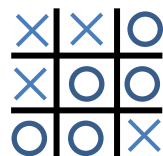
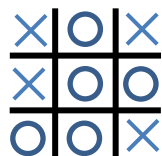
MAX

+1

+1



-1



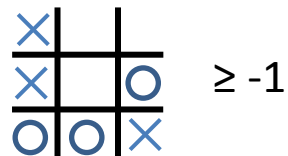
+1

+1

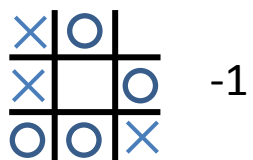
MIN

○ to move

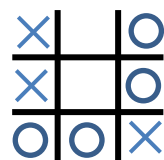
MAX



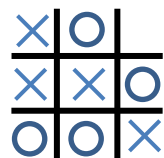
MIN



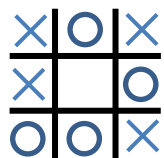
$\leq +1$



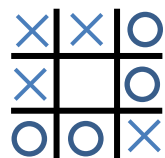
MAX



+1



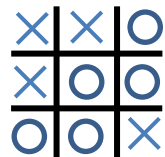
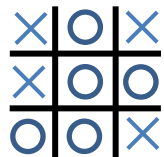
+1



+1

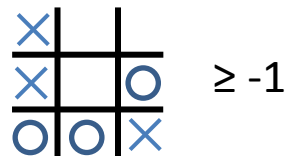
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MIN

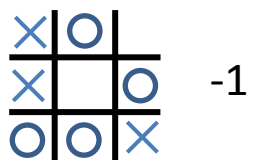


○ to move

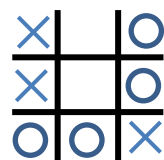
MAX



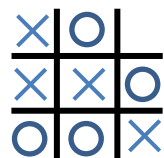
MIN



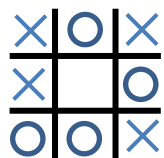
$\leq +1$



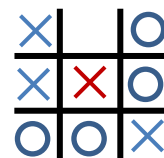
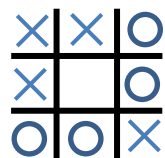
MAX



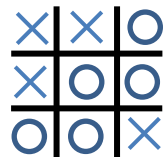
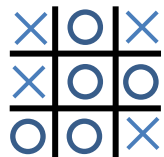
$+1$



$+1$

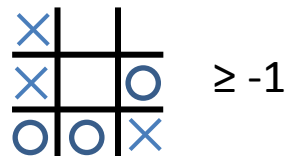


MIN

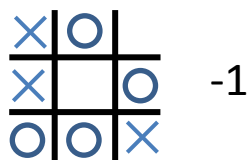


○ to move

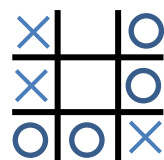
MAX



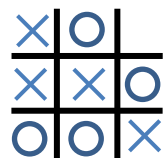
MIN



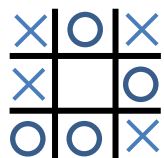
$\leq +1$



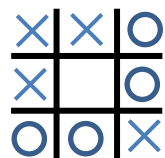
MAX



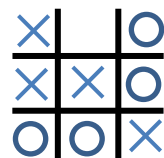
+1



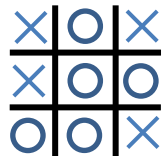
+1



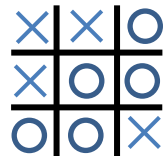
-1



MIN

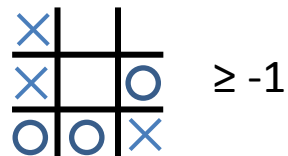


+1

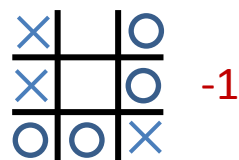
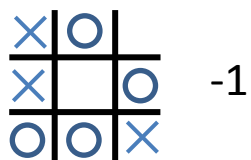


○ to move

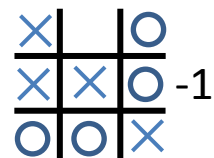
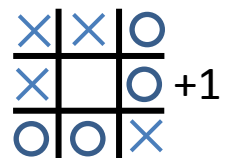
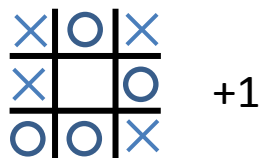
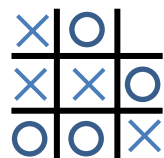
MAX



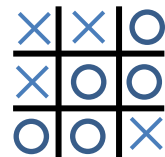
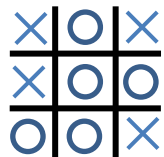
MIN



MAX



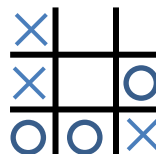
MIN



○ to move

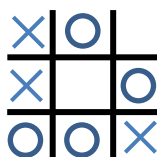
MAX

≥ -1

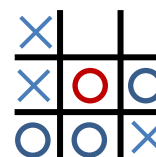
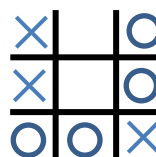


MIN

-1

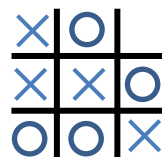


-1

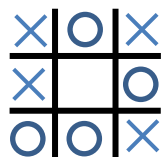


MAX

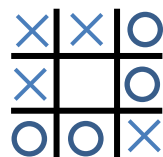
-1



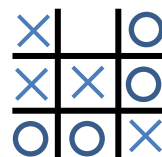
+1



+1

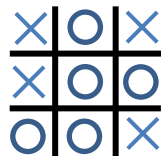


-1

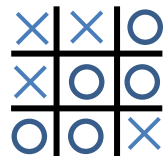


MIN

+1



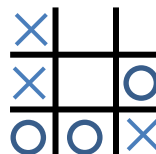
+1



○ to move

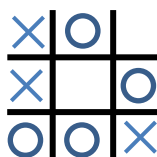
MAX

≥ -1

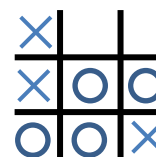
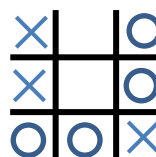


MIN

-1



-1



MAX

+1

+1

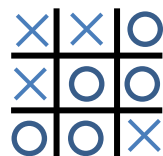
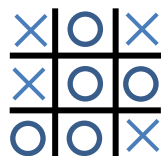
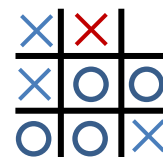
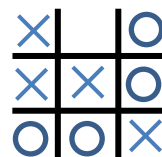
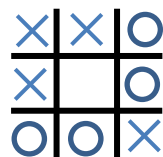
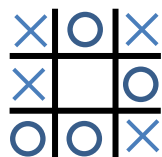
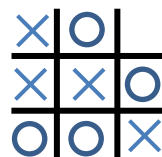
-1

-1

MIN

+1

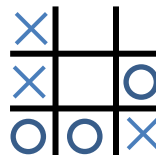
+1



○ to move

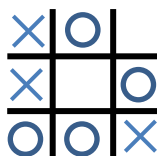
MAX

≥ -1

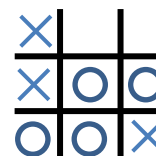
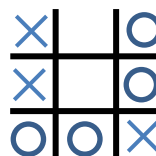


MIN

-1



-1

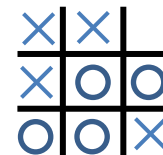
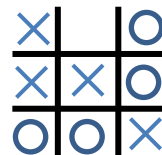
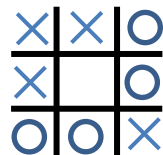
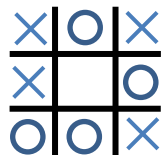
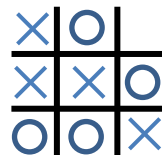


MAX

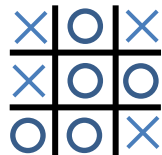
+1

+1

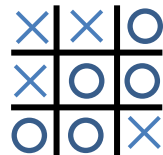
-1



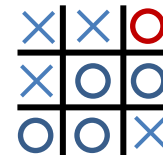
-1



+1



+1

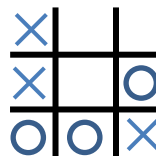


MIN

○ to move

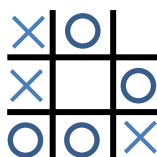
MAX

≥ -1

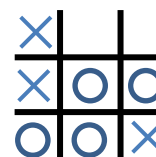
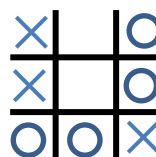


MIN

-1



-1



MAX

+1

+1

-1

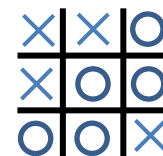
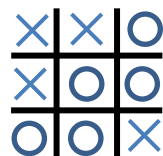
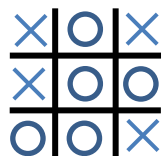
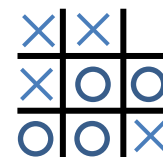
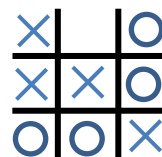
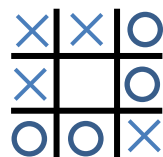
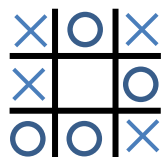
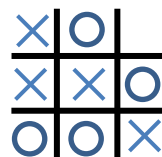
-1

MIN

+1

+1

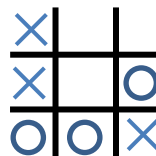
+1



○ to move

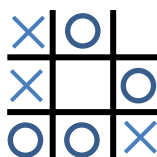
MAX

≥ -1

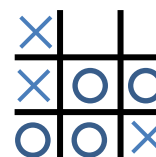
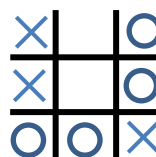


MIN

-1



-1



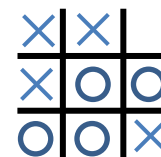
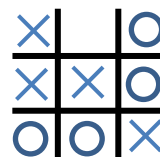
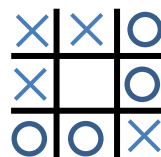
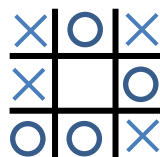
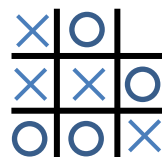
MAX

+1

+1

-1

+1



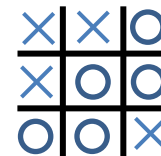
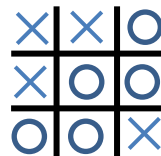
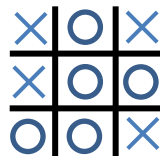
-1

+1

+1

+1

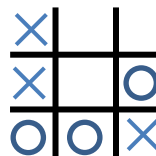
MIN



○ to move

MAX

≥ -1

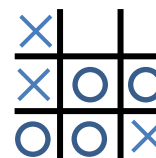
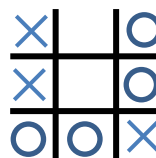
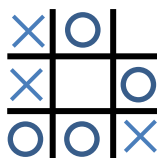


MIN

-1

-1

$\leq +1$



MAX

+1

+1

-1

+1

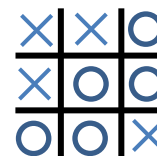
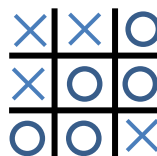
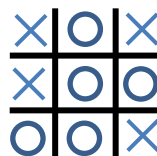
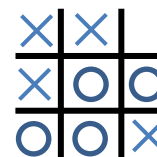
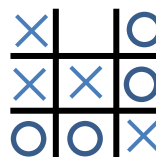
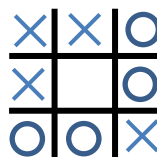
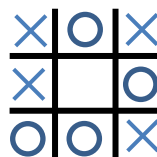
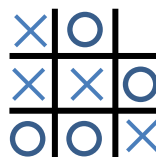
-1

MIN

+1

+1

+1



○ to move

MAX

≥ -1

MIN

-1

-1

$\leq +1$

MAX

+1

+1

-1

+1

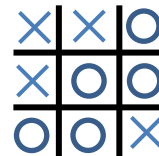
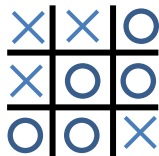
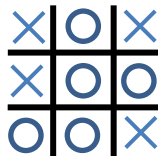
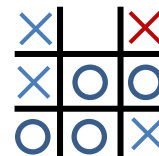
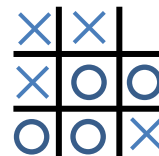
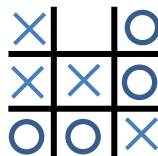
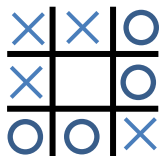
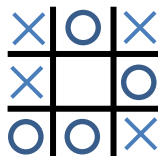
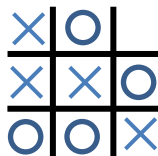
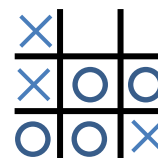
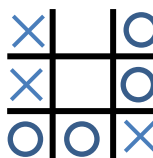
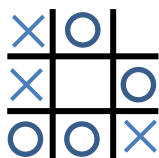
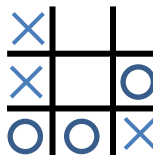
-1

MIN

+1

+1

+1



○ to move

MAX

≥ -1

MIN

-1

-1

$\leq +1$

MAX

+1

+1

-1

+1

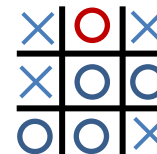
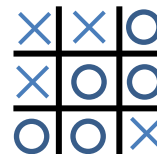
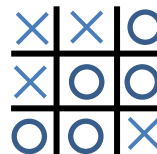
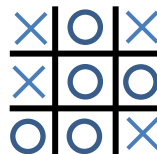
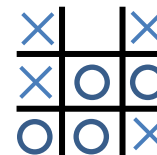
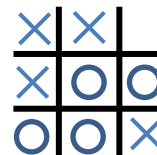
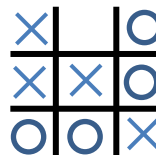
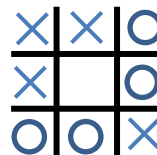
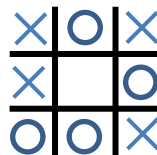
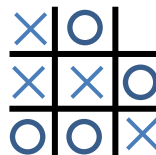
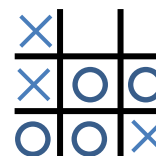
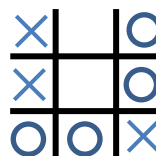
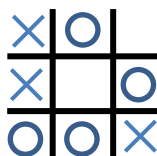
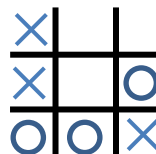
-1

MIN

+1

+1

+1



○ to move

MAX

≥ -1

MIN

-1

-1

$\leq +1$

MAX

+1

+1

-1

+1

-1

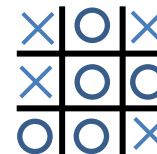
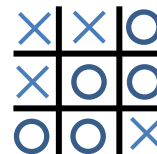
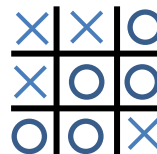
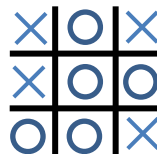
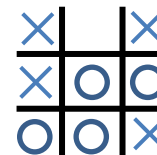
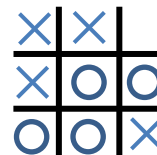
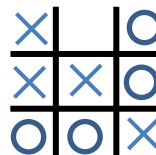
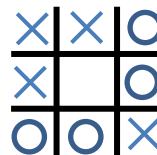
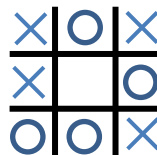
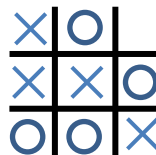
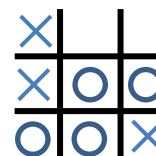
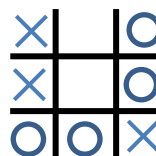
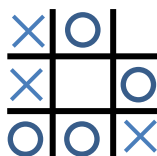
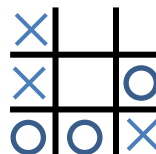
MIN

+1

+1

+1

+1



○ to move

MAX

≥ -1

MIN

-1

-1

$\leq +1$

MAX

+1

+1

-1

+1

+1

-1

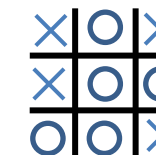
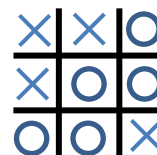
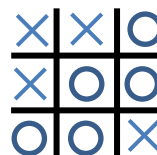
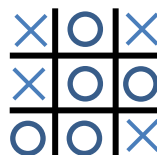
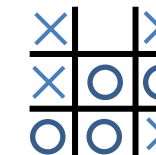
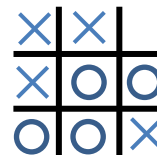
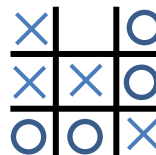
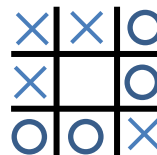
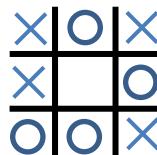
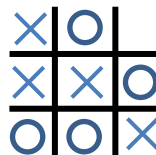
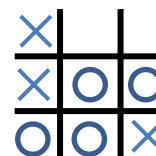
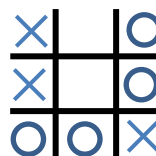
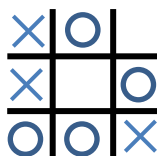
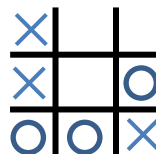
MIN

+1

+1

+1

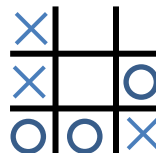
+1



○ to move

MAX

≥ -1

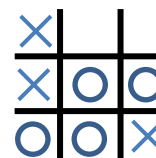
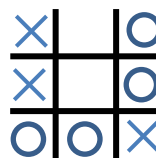
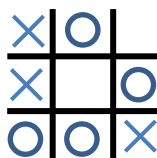


MIN

-1

-1

+1



MAX

+1

+1

-1

+1

+1

-1

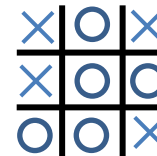
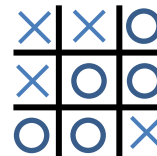
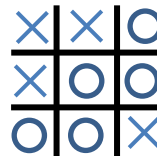
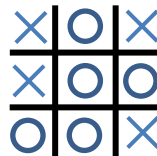
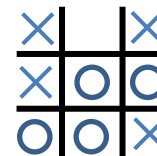
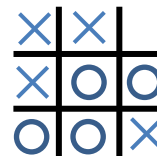
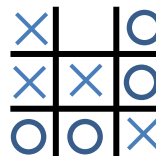
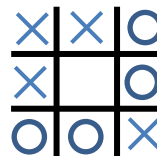
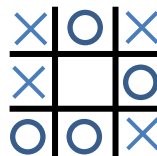
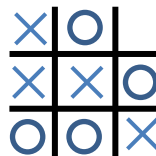
MIN

+1

+1

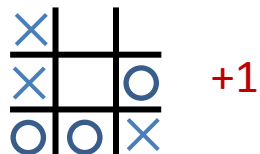
+1

+1

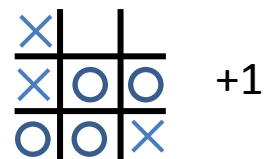
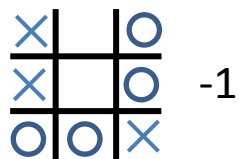
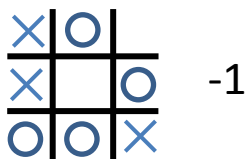


○ to move

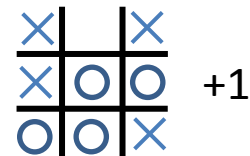
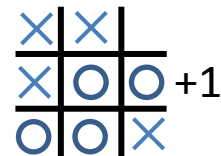
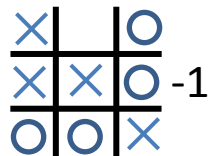
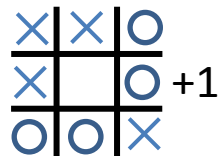
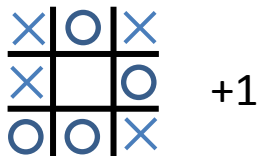
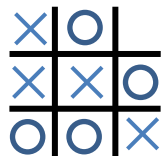
MAX



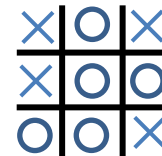
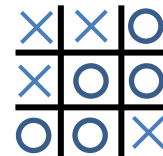
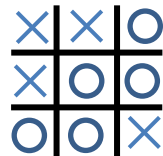
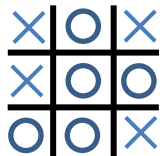
MIN



MAX

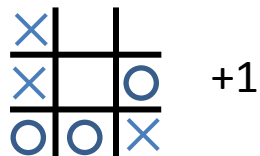


MIN



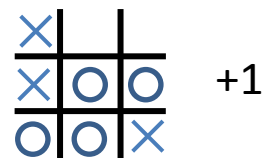
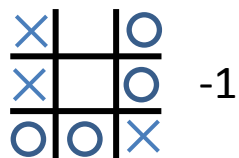
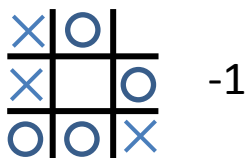
○ to move

MAX

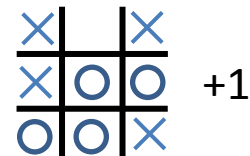
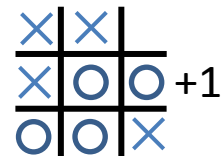
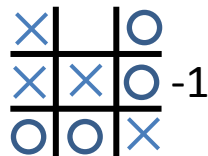
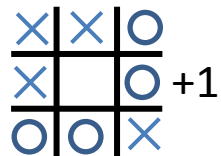
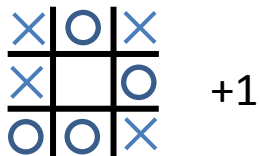
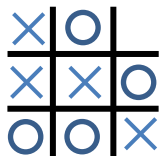


Make this move

MIN



MAX



MIN

