

# More about Query Problem

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HKOI Training Camp 2018-7-1

# Agenda

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- Query Problem on Tree
- Centroid Decomposition (Divide & Conquer on Tree)
- CDQ Divide & Conquer for offline query/update
- CDQ Divide & Conquer for DP problem

# Query Problem on Tree

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# Common Form for Tree Query Problem

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- Update + Query Type
  - Rooted tree + update a node value + query sum of node value for a subtree
  - Rooted tree + update a node value + query sum of node value for a path
- Find Total Number Type
  - Un-rooted tree + find total number of path satisfying path length == a Constant K

# Common Form for Tree Query Problem

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- Update + Query Type + Query on subtree
  - Usually able to solve by Segment Tree built by Pre-order of tree
- Update + Query Type + Query on path
  - Usually able to solve by LCA + Heavy light decomposition
- Count Total Number + Count on Path
  - Usually able to solve by Centroid Decomposition
- Count Total Number + Count on subTree → Usually it is Easy 😊

# Problem A

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IOI 2011 Race

Basic D&C on Tree

# IOI 2011 Race

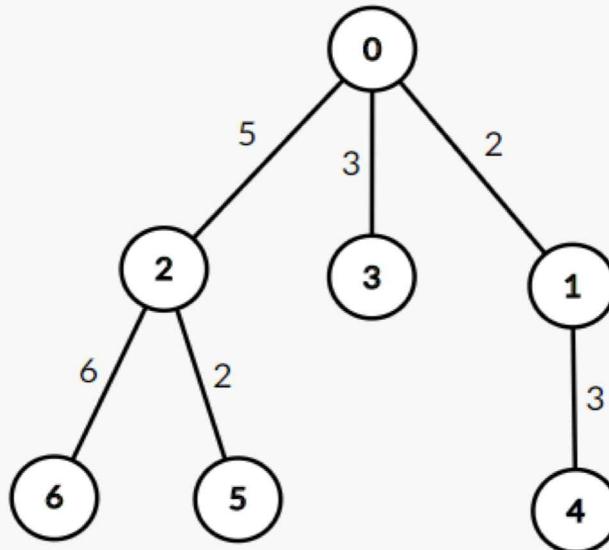
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- Given a weighted unrooted tree
- Find number of pair( $x, y$ )
  - satisfying distance between node  $x$  and node  $y = K$  where  $K$  is a constant
- Very typical Count Total Number + Count on Path

# IOI 2011 Race

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- Assume  $K = 8$
- The answer = 3
- $\{(2, 3), (3, 4), (5, 6)\}$
- An  $O(N^2)$  solution can be achieved easily by N DFS



# IOI 2011 Race

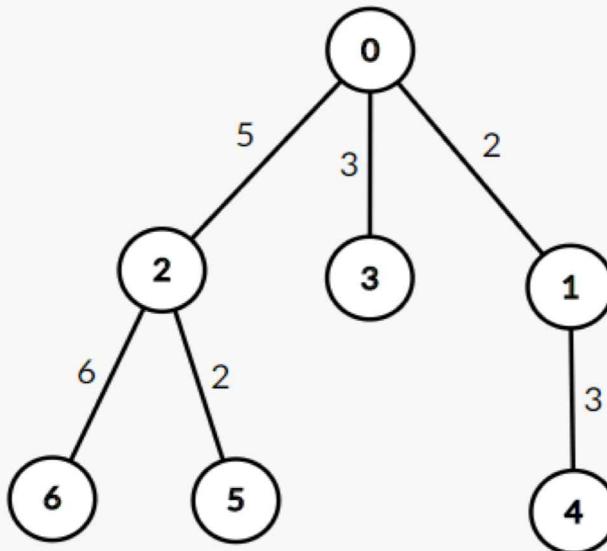
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- To achieve a better solution, we can.....
- Consider an easier version first
- find number of pair( $x, y$ )
  - satisfying distance between node  $x$  and node  $y = K$  where  $K$  is a constant
  - and the path between  $x$  and  $y$  must pass through node 0

# IOI 2011 Race (easier version)

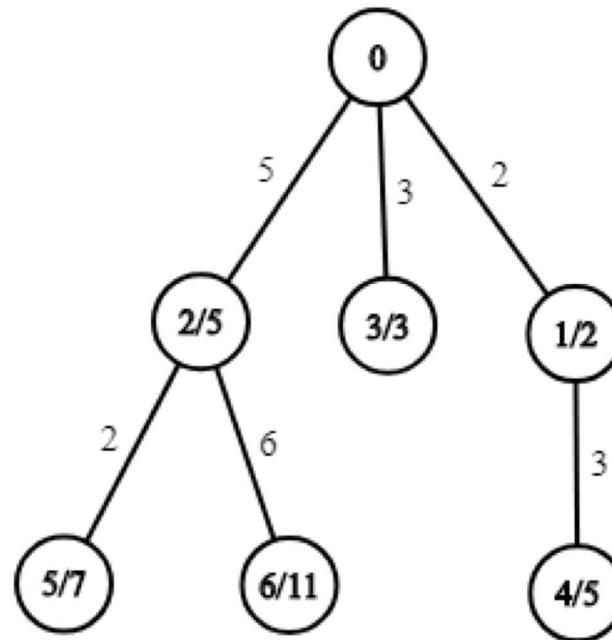
---

- Assume  $K = 8$
- The answer = 2
- $\{(2, 3), (3, 4)\}$
- $(2 \rightarrow 0 \rightarrow 3), (3 \rightarrow 0 \rightarrow 1 \rightarrow 4)$



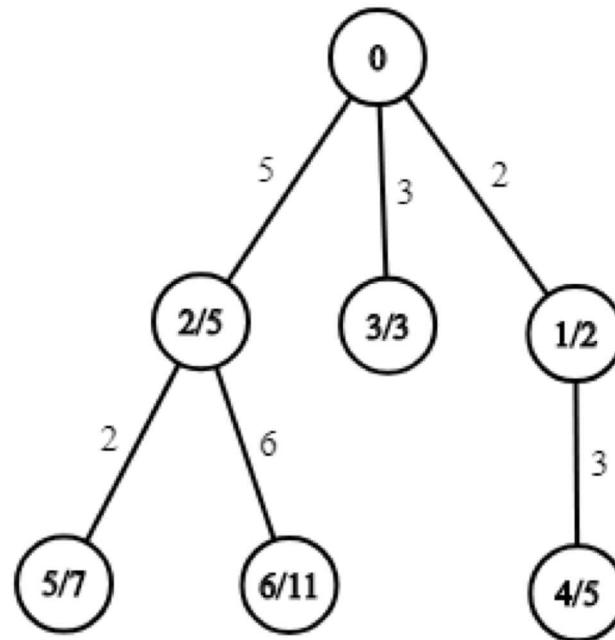
# IOI 2011 Race (easier version)

- Let's fix node 0 as root
- Compute the distance from 0 to every node
  - Let's denote as  $\text{dist}[u]$
- Then, for a pair of node  $(u, v)$ , if
  - $\text{dist}[u] + \text{dist}[v] == k$
  - $\text{path}(u, v)$  passing through 0
- Then  $\text{path}(u, v)$  satisfy the constraints



# IOI 2011 Race (easier version)

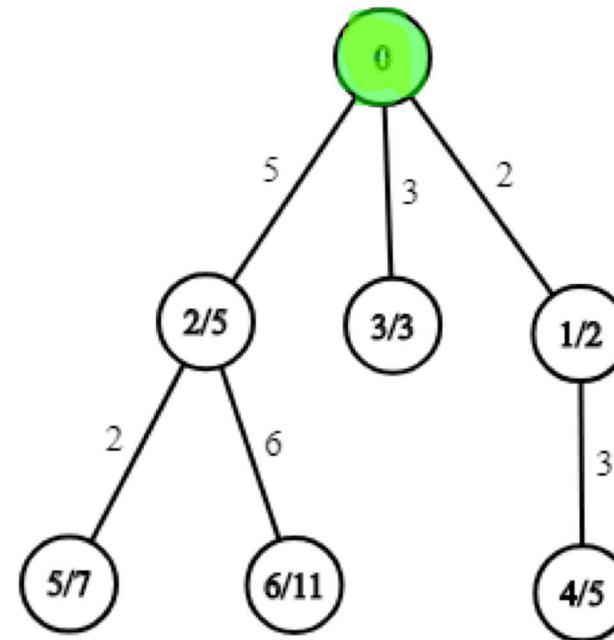
- To find all pairs satisfying  $\text{dist}[u] + \text{dist}[v] = k$ :
  - When iterate each node  $u$  by DFS order from 0
  - $\text{ans} += \text{freq}[k - \text{dist}[u]]$ ;
  - $\text{freq}[\text{dist}[u]] += 1$ ;
- To ensure it pass through node 0
  - When iterate each node  $u$  by DFS order from 0
  - $\text{ans} += \text{freq}[k - \text{dist}[u]]$
  - But only update  $\text{freq}[]$  when we finish iterating a whole subtree of 0



# IOI 2011 Race (easier version)

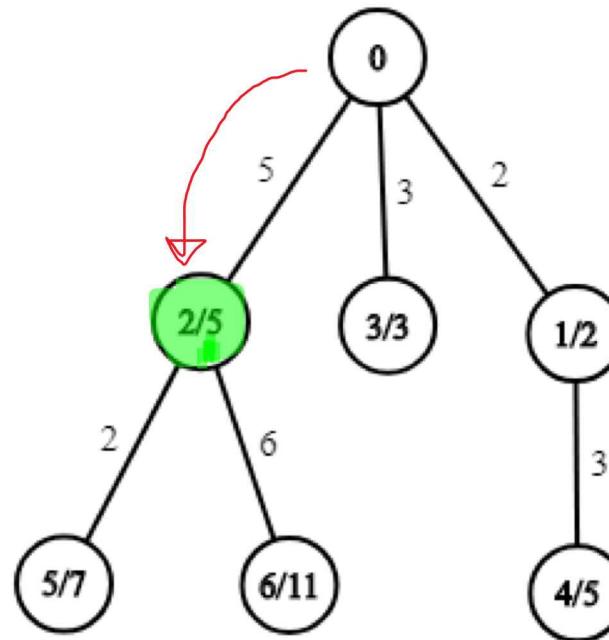
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- We start iterating at node 0
- `Ans += freq[k - 0]`
- `Freq[0]++;`



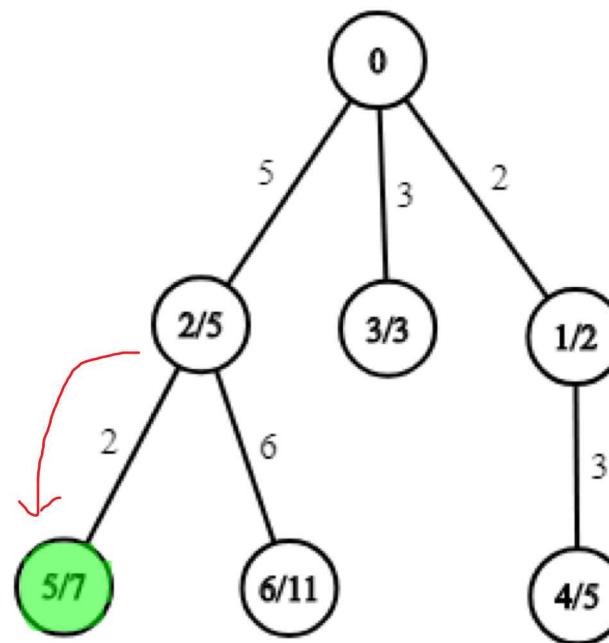
# IOI 2011 Race (easier version)

- `Ans += freq[k - 5]`
- Note that we **won't** perform `freq[5]++`;
- As we haven't iterate all the node in this subtree  $\{2, 5, 6\}$
- To avoid counting path that not passing 0, we should not `freq[5]++` currently



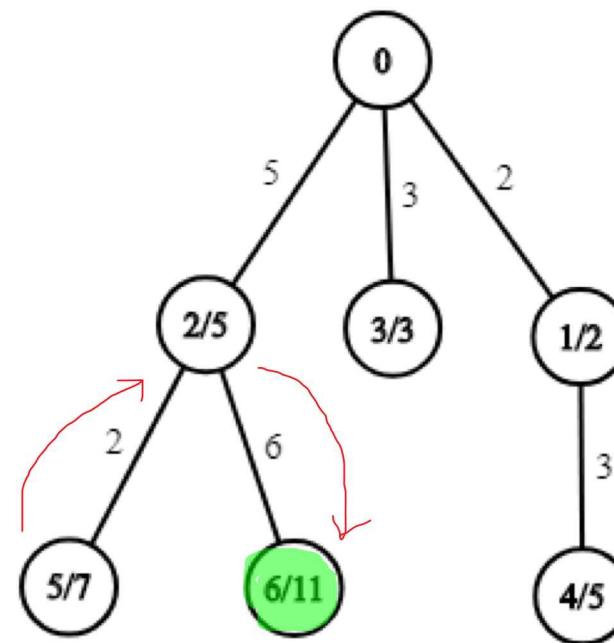
# IOI 2011 Race (easier version)

- Ans += freq[k - 7]



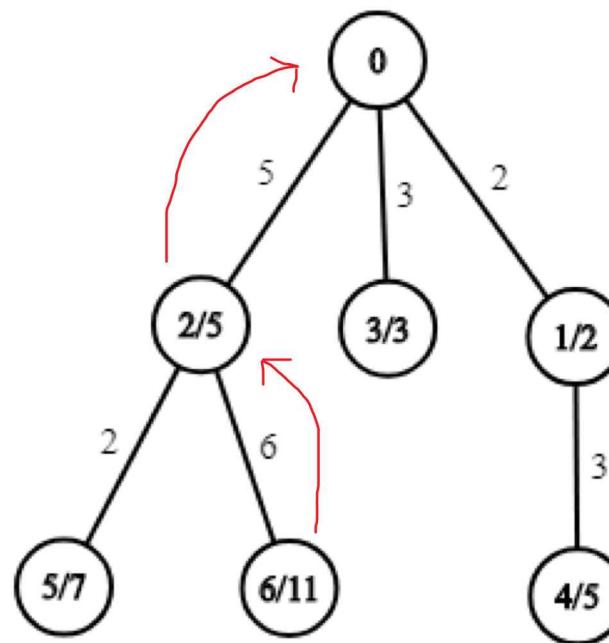
# IOI 2011 Race (easier version)

- Ans += freq[k - 11]



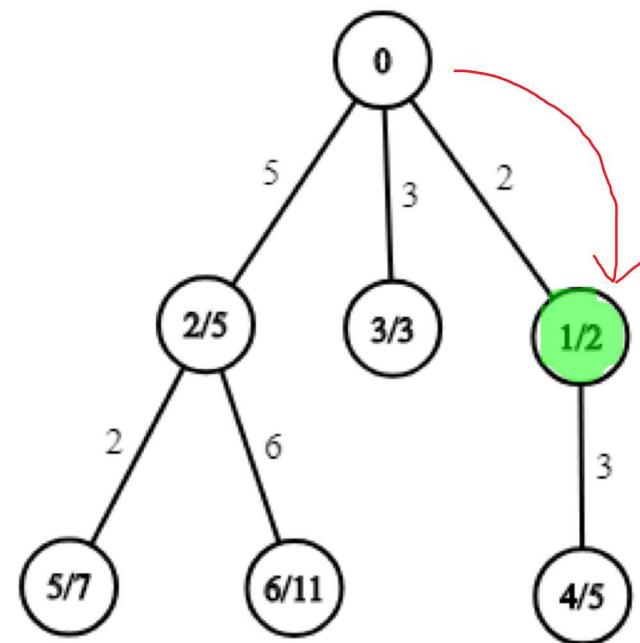
# IOI 2011 Race (easier version)

- Note that when our DFS go back to node 0
- This means we have iterated the whole subtree
- `Freq[5]++;`
- `Freq[7]++;`
- `Freq[11]++;`



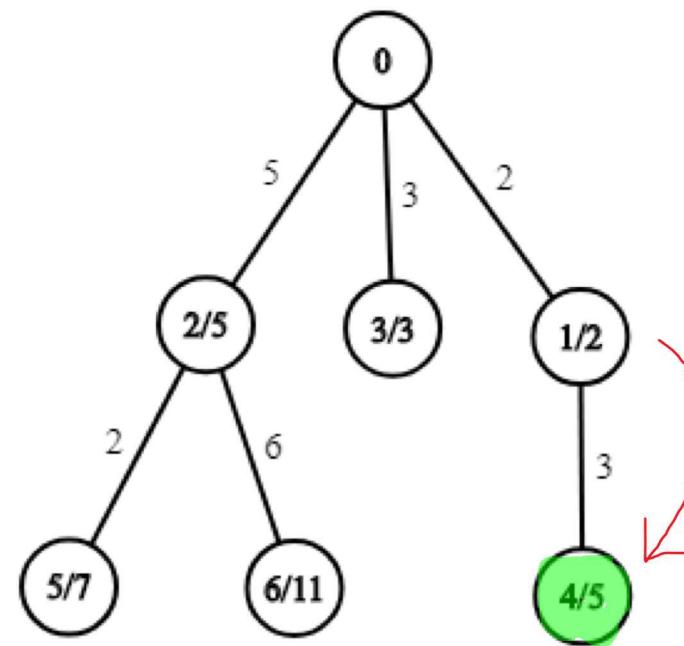
# IOI 2011 Race (easier version)

- Ans += freq[k - 2]



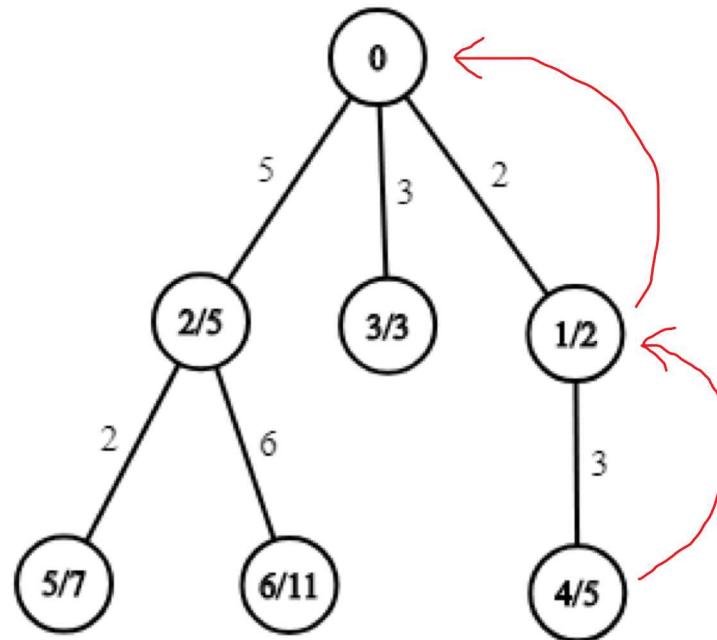
# IOI 2011 Race (easier version)

- `Ans += freq[k - 5]`



# IOI 2011 Race (easier version)

- `Freq[2]++;`
- `Freq[5]++;`
- ...
- Do the rest yourself
- By this algorithm, we can solve this easier version in  $O(N)$



# IOI 2011 Race (easier version)

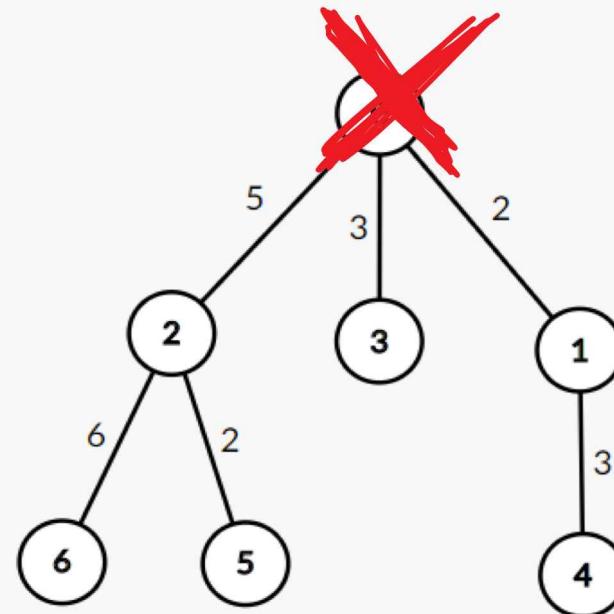
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```
void DFS(int x) {
    visit[x] = 1;
    ans += freq[k - dist[x]];
    if (x != 0) update_later.push_back(dist[x]);

    for (auto i: adj node of x) {
        if (visit[i]) continue;
        DFS(i);
        if (x == 0) { // -----→ This means we have iterated the whole subtree
            for (auto j : update_later) freq[j]++;
            update_later.clear();
        }
    }
}
```

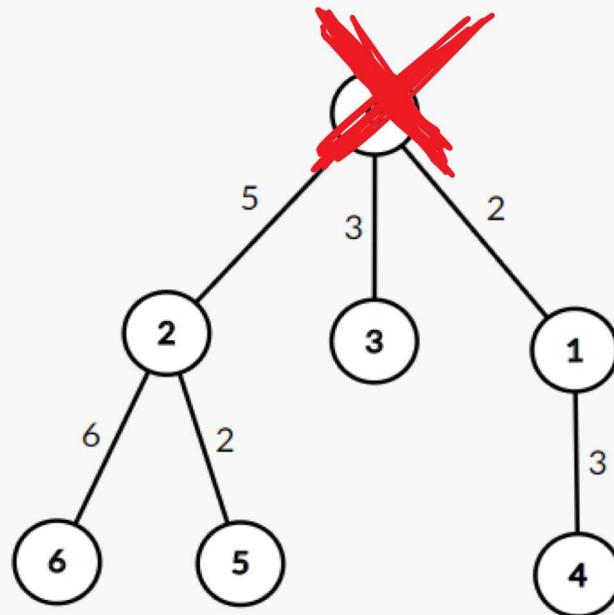
# IOI 2011 Race

- Go back to our original problem
- We can iterate all the node, treat it as the root
- Note that when we choose  $u$  as the root, run the algorithm before
- Then we have considered **ALL** the path passing through  $u$
- Which means we can delete node  $u$  for later iteration



# IOI 2011 Race

- Note that for later iteration, we do not need to iterate all 7 nodes
- E.g. If we treat node as root in this order:
- $\{0, 2, 3, 1, 6, 5, 4\}$
- Number of nodes we will access =  $\{7, 3, 1, 2, 1, 1, 1\}$
- For order  $\{6, 5, 4, 3, 2, 1, 0\}$
- Number of nodes we will access =  $\{7, 6, 5, 4, 3, 2, 1\}$



# IOI 2011 Race

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- In general, if we choose the node in the best order, the total number of node we visit in all DFS trials will be around  $N \lg N$
- But in the worst case, the total number of node we visit in all DFS trials will be  $N * (N - 1) / 2$
- What is the best order?

# IOI 2011 Race

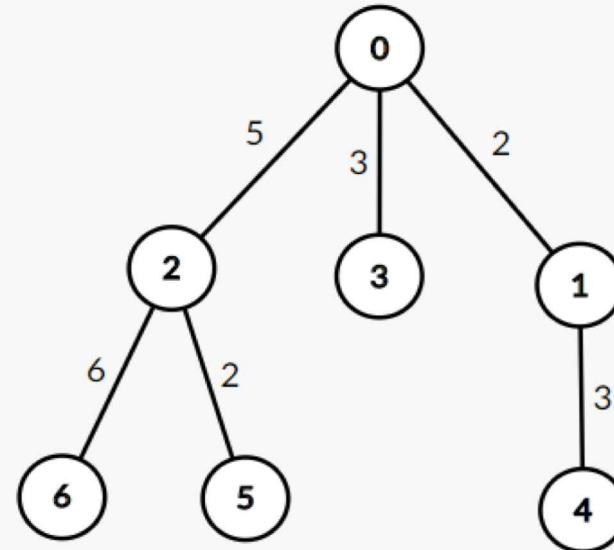
---

- The best order is, for each tree in the forest, we should select the Centroid of it as the root each time
- A centroid of a tree with  $N$  nodes is a node that after erasing it, all of the remaining component have a size  $\leq N / 2$
- Centroid(s) always exist(s) in a tree
- How to find a centroid? → Iterate all node and check the constraint directly

# IOI 2011 Race

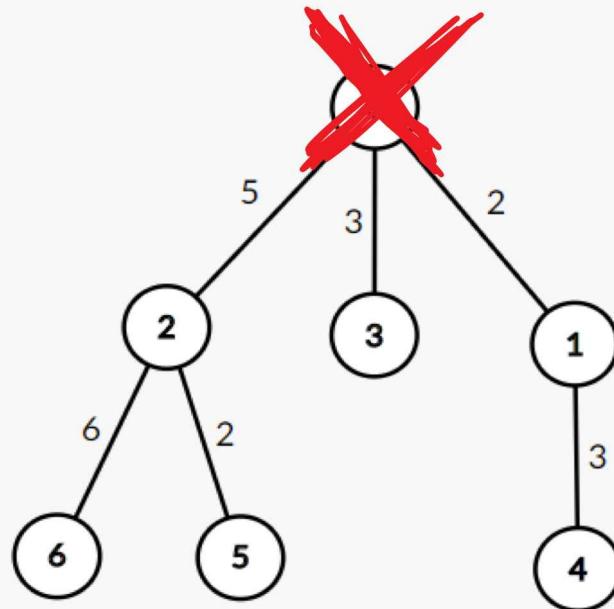
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- Centroid = 0
- As the subtree after deleting node 0 is:
- $\{2, 5, 6\}, \{3\}, \{1, 4\} \rightarrow \text{size} = \{3, 1, 2\}$
- All subtree size  $\leq 7 / 2 = 3$



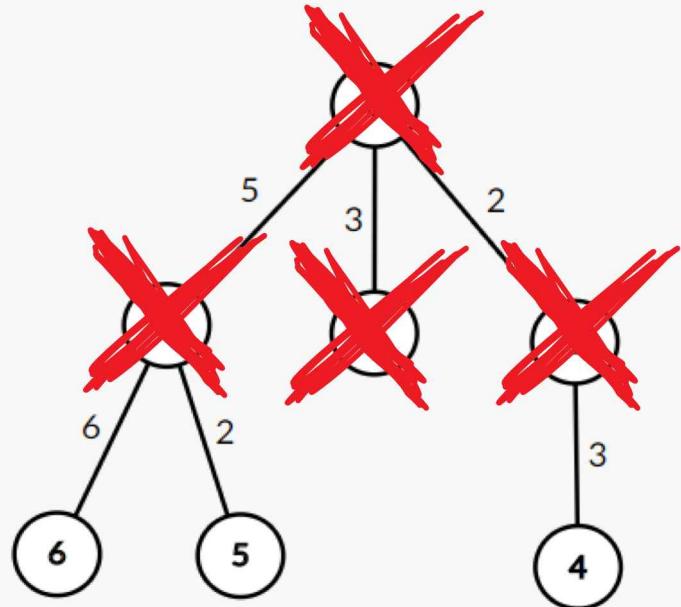
# IOI 2011 Race

- For the subtree  $\{2, 5, 6\} \rightarrow$  centroid = 2
- For the subtree  $\{3\} \rightarrow$  centroid = 3
- For the subtree  $\{1, 4\} \rightarrow$  centroid = 1 (or 4)



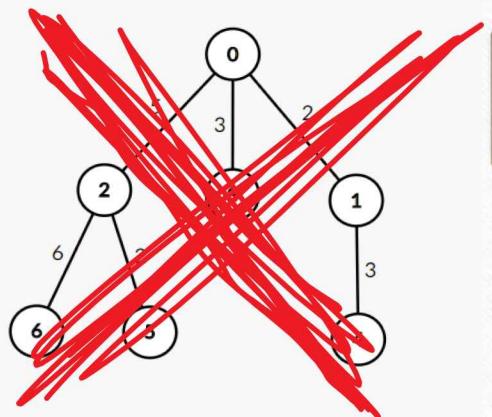
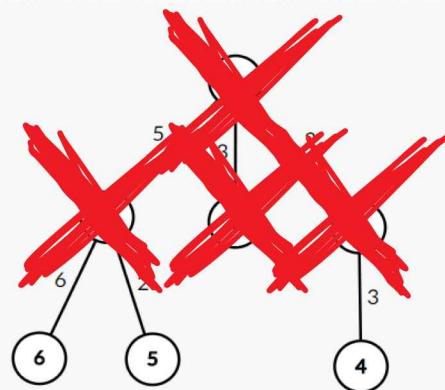
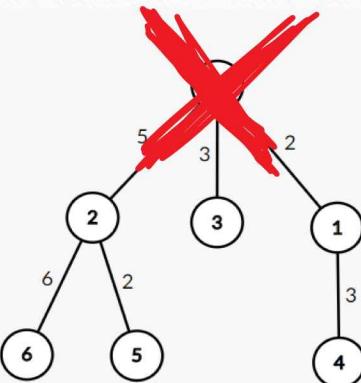
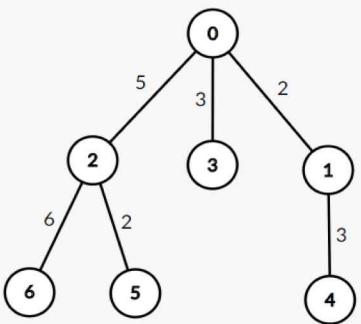
# IOI 2011 Race

- For the subtree  $\{4\} \rightarrow$  centroid = 4
- For the subtree  $\{5\} \rightarrow$  centroid = 5
- For the subtree  $\{6\} \rightarrow$  centroid = 6
- Done !



# IOI 2011 Race

- Time complexity:



# IOI 2011 Race

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- Time complexity:
- We need 4 layers of deletion to delete all the node
- Note that for each layer, we use  $O(N)$  to iterate all the node
- Total number of layer =  $O(\log(N))$  as which time we perform a deletion on centroid, the remaining component size decreased by at least half
- Total Time Complexity  $O(N \log N)$

# CDQ Divide and Conquer

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# Problem B

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Alternative Query

Basic CDQ D&C

# Alternative Query

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- Problem Description:
  - Performing the following operation
  - 1. Insert( $x$ ) → Add  $x$  in  $S$
  - 2. Query( $x$ ) → Count number of value  $v$  in  $S$  satisfying  $v < x$
  - OFFLINE QUERY

# Alternative Query

---

- 7
  - Insert(3)
  - Insert(5)
  - Query(4)
  - Query(3)
  - Insert(6)
  - Insert(2)
  - Query(6)
- 1
  - 0
  - 3

# Alternative Query

---

- You may find this task can be solved by Binary Tree, Segment tree, BIT.....
- CDQ D&C is another way to solve
- To understand D&C, we may consider an easier version first
  - 1. Insert( $x$ ) → Add  $x$  in  $S$
  - 2. Query( $x$ ) → Count number of value  $v$  in  $S$  satisfying  $v < x$
  - OFFLINE QUERY
  - All Insert( $x$ ) operations are executed before all Query operations

# Alternative Query (easy)

---

- 7
- Insert(3)
- Insert(5)
- Insert(6)
- Insert(2)
- Query(4)
- Query(3)
- Query(6)

# Alternative Query (Easier version)

---

- If all  $\text{Insert}(x)$  go before  $\text{Query}(x)$
- We can just simply sort all  $x$  in  $\text{insert}(x)$ , binary search / two pointer to answer the query

# Alternative Query

---

- If  $\text{Insert}(x)$  does not go before all  $\text{Query}(x)$
- We can use Divide and Conquer to make  $\text{Insert}(x)$  go before  $\text{Query}(x)$

# Alternative Query

---

- $\text{Insert}(3) \rightarrow \text{Op}(1)$
  - $\text{Insert}(5) \rightarrow \text{Op}(2)$
  - $\text{Query}(4) \rightarrow \dots$
  - $\text{Query}(3)$
  - $\text{Insert}(6)$
  - $\text{Insert}(2)$
  - $\text{Query}(6)$
- For each  $\text{Query}()$  operations, only some  $\text{Insert}()$  operations need to be considered (those go before that  $\text{Query}$ )
  - $\text{Query}(4) \rightarrow \text{Insert}(3), \text{Insert}(5)$
  - $\text{Query}(3) \rightarrow \text{Insert}(3), \text{Insert}(5)$
  - $\text{Query}(6) \rightarrow \text{Inst}(3), \text{Inst}(5), \text{Inst}(6), \text{Inst}(2)$
  - To simplify, we may use ID to denote operation
  - $\text{Op}(3) \rightarrow \text{Op}(1), \text{Op}(2)$

# Alternative Query

- 
- **Insert(3)**
  - **Insert(5)**
  - **Query(4)**
  - -----
  - **Query(3)**
  - **Insert(6)**
  - **Insert(2)**
  - **Query(6)**
  - Operation-pairs to consider
    - $Op3 \rightarrow Op\{1, 2\}$
    - $Op4 \rightarrow Op\{1, 2\}$
    - $Op7 \rightarrow Op\{1, 2, 5, 6\}$
  - 1. Divide the operations sequence to half

# Alternative Query

- 
- **Insert(3)**
  - **Insert(5)**
  - **Query(4)**
  - -----
  - **Query(3)**
  - **Insert(6)**
  - **Insert(2)**
  - **Query(6)**
- Operation-pairs to consider
  - $Op3 \rightarrow Op\{1, 2\}$
  - $Op4 \rightarrow Op\{1, 2\}$
  - $Op7 \rightarrow Op\{1, 2, 5, 6\}$
- 1. Divide the operations sequence to half
  - 2. Consider Insert() in first part and Query() in second part only

# Alternative Query

- 
- **Insert(3)**      • Operation-pairs to consider
  - **Insert(5)**      •  $Op3 \rightarrow Op\{1, 2\}$
  - -----            •  $Op4 \rightarrow Op\{1, 2\}$
  - **Query(3)**      •  $Op7 \rightarrow Op\{1, 2, 5, 6\}$
  - **Query(6)**
- 1. Divide the operations sequence to half
  - 2. Consider Insert() in first part and Query() in second part only
- Note that now, the operations sequence become a Insert-first-sequence

# Alternative Query

- 
- **Insert(3)**      • Operation-pairs to consider
  - **Insert(5)**      •  $Op3 \rightarrow Op\{1, 2\}$
  - -----      •  $Op4 \rightarrow Op\{1, 2\}$
  - **Query(3)**      •  $Op7 \rightarrow Op\{1, 2, 5, 6\}$
  - **Query(6)**      •  $Ans(Op3) \rightarrow 0$
  - $Ans(Op4) \rightarrow 0$
  - $Ans(Op7) \rightarrow 2$
- 1. Divide the operations sequence to half
  - 2. Consider Insert() in first part and Query() in second part only
- Note that now, the operations sequence become a Insert-first-sequence
- 3. Use the solution of easy version to solve this scenario

# Alternative Query

- 
- **Insert(3)**      • Operation-pairs to consider
  - **Insert(5)**      •  $Op3 \rightarrow Op\{1, 2\}$
  - -----      •  $Op4 \rightarrow Op\{1, 2\}$
  - **Query(3)**      •  $Op7 \rightarrow Op\{1, 2, 5, 6\}$
  - **Query(6)**      •  $Ans(Op3) \rightarrow 0$
  - $Ans(Op4) \rightarrow 0$
  - $Ans(Op7) \rightarrow 2$
- 1. Divide the operations sequence to half
  - 2. Consider Insert() in first part and Query() in second part only
- Note that now, the operations sequence become a Insert-first-sequence
- 3. Use the solution of easy version to solve this scenario
  - 4. Note that the operation-pair highlighted in blue is what we have calculated

# Alternative Query

- **Insert(3)**
- **Insert(5)**
- **Query(4)**
- -----
- **Query(3)**
- **Insert(6)**
- **Insert(2)**
- **Query(6)**
- Operation-pairs to consider
- $\text{Op3} \rightarrow \text{Op}\{1, 2\}$
- $\text{Op4} \rightarrow \text{Op}\{1, 2\}$
- $\text{Op7} \rightarrow \text{Op}\{1, 2, 5, 6\}$
- Ans(Op3)  $\rightarrow 0$
- Ans(Op4)  $\rightarrow 0$
- Ans(Op7)  $\rightarrow 2$
- Note that the operation-pair highlighted in blue is what we have calculated
- What we have NOT calculated is the operation-pairs that **Both operations in the pair belongs to a single part only**
- So, what we should do is to apply the above algorithm to the first half, second half respectively

# Alternative Query

- 
- 1<sup>st</sup> part only
    - Operation-pairs to consider
    - $\text{Op3} \rightarrow \text{Op}\{1, 2\}$
    - $\text{Op4} \rightarrow \text{Op}\{1, 2\}$
    - $\text{Op7} \rightarrow \text{Op}\{1, 2, 5, 6\}$
  - $\text{Insert}(3)$
  - $\text{Insert}(5)$
  - $\text{-----}$
  - $\text{Query}(4)$ 
    - $\text{Ans}(\text{Op3}) \rightarrow 1$
    - $\text{Ans}(\text{Op4}) \rightarrow 0$
    - $\text{Ans}(\text{Op7}) \rightarrow 2$
  - Recursively do the first part
  - Again, divide into 2 half and consider Insert in first, query in second only
  - The red part are the pairs we calculated in this scenario
  - Again, then do it recursively...

# Alternative Query

- 
- **Insert(3)**      • Operation-pairs to consider      • No update in this scenario
  - -----
  - **Insert(5)**      •  $Op3 \rightarrow Op\{1,2\}$
  - $Op4 \rightarrow Op\{1,2\}$
  - $Op7 \rightarrow Op\{1,2,5,6\}$
  
  - $Ans(Op3) \rightarrow 1$
  - $Ans(Op4) \rightarrow 0$
  - $Ans(Op7) \rightarrow 2$

# Alternative Query

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- **Query(4)**
  - Operation-pairs to consider
  - $\text{Op3} \rightarrow \text{Op}\{1, 2\}$
  - $\text{Op4} \rightarrow \text{Op}\{1, 2\}$
  - $\text{Op7} \rightarrow \text{Op}\{1, 2, 5, 6\}$
- $\text{Ans}(\text{Op3}) \rightarrow 1$
- $\text{Ans}(\text{Op4}) \rightarrow 0$
- $\text{Ans}(\text{Op7}) \rightarrow 2$
- No update in this scenario

# Alternative Query

- 
- 2<sup>nd</sup> part
    - Operation-pairs to consider
    - $\text{Op3} \rightarrow \text{Op}\{1, 2\}$
    - $\text{Op4} \rightarrow \text{Op}\{1, 2\}$
    - $\text{Op7} \rightarrow \text{Op}\{1, 2, 5, 6\}$
  - **Query(3)**
  - **Insert(6)**
  - -----
  - **Insert(2)**
  - **Query(6)**
  - Ans(Op3) → 1
  - Ans(Op4) → 0
  - Ans(Op7) → 2
  - Again, divide into 2 half and consider Insert in first, query in second only
  - The red part are the pairs we calculated in this scenario
  - Again, then do it recursively...

# Alternative Query

---

- **Query(3)**
  - -----
  - **Insert(6)**
- Operation-pairs to consider
  - $Op3 \rightarrow Op\{1,2\}$
  - $Op4 \rightarrow Op\{1,2\}$
  - $Op7 \rightarrow Op\{1,2,5,6\}$
- 
- $Ans(Op3) \rightarrow 1$
  - $Ans(Op4) \rightarrow 0$
  - $Ans(Op7) \rightarrow 2$

# Alternative Query

- 
- **Insert(2)**
  - -----
  - **Query(6)**
- Operation-pairs to consider
  - $Op3 \rightarrow Op\{1,2\}$
  - $Op4 \rightarrow Op\{1,2\}$
  - $Op7 \rightarrow Op\{1,2,5,6\}$
- 
- $Ans(Op3) \rightarrow 1$
  - $Ans(Op4) \rightarrow 0$
  - $Ans(Op7) \rightarrow 3$

# Framework

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- Let solve(1, n) be the procedure to solve the Online query problem

```
Void solve(int l, int r) {  
    Int mid = (l + r) / 2;  
    Insert_list = Extract_Insert(l, mid);  
    Query_list = Extract_Query(mid + 1, r);  
    Solve_Insert_First_Query_easier_version(Insert_list, Query_list);  
    If (mid - l > 1) Solve(l, mid);  
    If (r - (mid + 1) > 1) Solve(mid + 1, r);  
}
```

# Alternative Query

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- Time Complexity:
- Let  $T(n)$  = Time complexity of  
`Solve_Insert_First_Query_easier_version(Insert_list, Query_list);`  
Where  $n$  = sum of size of the two list
- Note that we will call
  - `solve(1, 8) → solve(1, 4) + solve(4, 8) → solve(1, 2) + solve(3, 4) ....`
  - Like a merge sort, this recursive calling give a  $\lg(n)$  factor
  - i.e. Time complexity =  $T(n) \lg(n)$
  - For the algorithm above,  $T(n) = O(n \lg n) \rightarrow$  Time complexity =  $n \lg(n) \lg(n)$

# Problem B

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UVaLive 5871 - Arnook's Defensive Line

CDQ D&C on update/query problem

# UVaLive 5871 - Arnook's Defensive Line

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- Problem Description:
  - Performing the following operation
  - 1. Insert( $l, r$ ) → Add a segment  $[l, r]$  in S
  - 2. Query( $l, r$ ) → Count number of segment  $[a, b]$  in S satisfying  $a \leq l \ \&\& \ r \leq b$
  - OFFLINE QUERY

# UVaLive 5871 - Arnook's Defensive Line

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- Solution 1:
  - 2D segment tree →  $O(n \lg n \lg n)$
  - Drawbacks: Hard to implement, Large constants
- Solution 2:
  - The question is similar to the last question, except what is inserting & what is querying
  - If we can solve the “insert-first-query-then” version, we can use CDQ D&C to solve it

# UVaLive 5871 - Arnook's Defensive Line

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- Consider a simpler problem
  - All query command appear after all insert command
- Solution:
  - Sweeping line + 1d segment tree (dynamic / discretize)
  - Sort the query and segment according to the right bound
  - Insert the left bound of the segment when we sweep to the right bound of it
  - Query sum in  $[1, x]$  when we sweep to the right bound of a query

# Framework

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- You can use the same framework, just change the Solve\_Insert\_First..... part

```
Void solve(int l, int r) {  
    Int mid = (l + r) / 2;  
    Insert_list = Extract_Insert(l, mid);  
    Query_list = Extract_Query(mid + 1, r);  
    Solve_Insert_First_Query_easier_version(Insert_list, Query_list);  
    If (mid - l > 1) Solve(l, mid);  
    If (r - (mid + 1) > 1) Solve(mid + 1, r);  
}
```

# UVaLive 5871 - Arnook's Defensive Line

---

- Time Complexity:
- Let  $T(n) = \text{Time complexity of}$   
`Solve_Insert_First_Query_easier_version(Insert_list, Query_list);`
- For the algorithm above,  $T(n) = O(n \lg n) \rightarrow \text{Time complexity} = n \lg(n) \lg(n)$
- Same as 2d segment tree but smaller constant and way easier to implement

# CDQ Divide and Conquer

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- This algorithm can widely apply on Insert/Query type problem if
  - It is easier to solve the “insert-first-query-then” version
  - **The query is Offline** (We know all the query before answering)  
If the input is encoded (e.g.  $\text{real\_x} = (\text{input\_x} + \text{pre\_ans}) \bmod p$ ), CDQ D&C won’t work
  - **The thing we are querying is cumulative**  
Cumulative example Sum, Count, and, or, xor, gcd, max, min  
Not cumulative example: median →  $\text{median}[\text{full\_set}] \neq \text{median of } (\text{median}[1^{\text{st}} \text{ half}], \text{median}[2^{\text{nd}} \text{ half}])$

# Problem D

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CDQ D&C for [Convex Hull Tricks] DP

# CDQ Divide and Conquer

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- CDQ D&C can not only apply to Update/Query Type Problem
  - Also for DP (one of the example is CHT DP)
- 
- What is CHT dp (I think you have heard in IOI 2016 - Alien) ?
  - Simply speaking :  $dp[i] = \max(dp[i], dp[j] + f[i] * g[j])$
  - If  $g[]$ ,  $f[]$  is monotonic, we can use CHT trick to optimize the dp
  - If only  $g[]$  is monotonic, we can also use CHT trick + binary search on convex hull to optimize the dp
  - What if both  $g[]$  and  $f[]$  is not monotonic ?

# CDQ Divide and Conquer

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- If  $g[], f[]$  is monotonic, we can use CHT trick to optimize the dp
- If only  $g[]$  is monotonic, we can also use CHT trick + binary search on convex hull to optimize the dp
- What if both  $g[]$  and  $f[]$  is not monotonic .....
- Yes, you can still use CHT, with the help of CDQ D&C

# CDQ Divide and Conquer

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- What is DP Problem?
- You need to use the value of  $dp[j]$  to help you to find  $dp[i]$  ( $j < i$ )
- E.g. A LIS Problem can be solved by dp
  - For( $i = 1$  to  $n$ )  
    For( $j = 1$  to  $i - 1$ )  
        if ( $val[i] > val[j]$ )  
             $dp[i] = \max(dp[i], dp[j] + 1)$
- We can actually model it as a update/query problem

# CDQ Divide and Conquer

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- ```
For(i = 1 to n)
  For(j = 1 to i - 1)
    if (val[i] > val[j])
      dp[i] = max(dp[i], dp[j] + 1)
```
- We can actually model it as a update/query problem
- ```
For(i = 1 to n) {
  dp[i] = query(i);
  insert(dp[i]);
}
```

# CDQ Divide and Conquer

---

- Get some sense on how CDQ D&C and DP related ?
- Actually, for  $dp[i] = \max(dp[i], dp[j] + f[i] * g[j])$   
(no if-constraint in the dp transition is easier to understand)
- $\text{Query}(dp[1]) \rightarrow \text{Insert}(dp[1]) \rightarrow \text{Query}(dp[2]) \rightarrow \text{Insert}(dp[2]) \rightarrow \text{Query}(dp[3]) \rightarrow \text{Insert}(dp[3])$
- We can treat  $\text{Insert}(dp[i])$  as inserting  $dp[i]$  into  $S$
- For  $\text{Query}(dp[i])$ , we can treat it as using previous inserted value in  $S$ , find the MAXIMUM value which is calculated by some function relating to
  1. A single optimal value in  $S$
  2. Some parameter related to  $i$

# CDQ Divide and Conquer

---

- $\text{Query}(\text{dp}[1]) \rightarrow \text{Insert}(\text{dp}[1]) \rightarrow \text{Query}(\text{dp}[2]) \rightarrow \text{Insert}(\text{dp}[2]) \rightarrow \text{Query}(\text{dp}[3]) \rightarrow \text{Insert}(\text{dp}[3])$
- We can treat  $\text{Insert}(\text{dp}[i])$  as inserting  $\text{dp}[i]$  into  $S$
- For  $\text{Query}(\text{dp}[i])$ , we can treat it as using previous inserted value in  $S$ , find the MAXIMUM value which is calculated by some function relating to
  1. A single optimal value in  $S$
  2. Some parameter related to  $i$
- Obviously, it is a offline query (we know what operation we are going to do at the beginning)
- $\text{Max}()$  is also a cumulative function

# CDQ Divide and Conquer

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- Let's think about CDQ D&C on solving  $dp[i] = \max(dp[i], dp[j] + f[i] * g[j])$
- First, let's try to make a Insert\_first\_Query scenario
- i.e.  $\text{insert}(dp[1], dp[2] \dots dp[\text{mid}]) \rightarrow$  use them to solve  $\text{query}(dp[\text{mid}+1] \dots dp[n])$
- Now we encounter two problem
  - 1. Is it easier for us to solve the Insert\_first\_query scenario?  
Is it easy to find which is the optimal  $j$  ( $1 \leq j \leq \text{mid}$ ) for each  $i$  ( $\text{mid} + 1 \leq i \leq n$ )?
  - 2. Well, how we know the value of  $dp[1], dp[2] \dots dp[\text{mid}]$  at the same time? As  $dp[\text{mid}]$  may also calculated by  $dp[1] !!!$

# CDQ Divide and Conquer

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- Let's think about CDQ D&C on solving  $dp[i] = \max(dp[i], dp[j] + f[i] * g[j])$
  - Is it easier for us to solve the Insert\_first\_query scenario? → Yes, definitely yes!
- 
- If  $g[j]$  is not monotonic, and if we need to do insert & query alternatively, we cannot maintain a convex hull
  - But if all insert go before query, we can pre-build the convex hull according to  $g[j]$  first
  - Also, we may not calculate in the order of  $dp[mid+1] \rightarrow dp[mid+2] \dots dp[n]$
  - We can sort  $[mid + 1, n]$  according to  $f[i]$  first, and use this order to calculate
  - As a result,  $f[i]$  and  $g[j]$  is both monotonic !!

# CDQ Divide and Conquer

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- Let's think about CDQ D&C on solving  $dp[i] = \max(dp[i], dp[j] + f[i] * g[j])$
- 2. How we know the value of  $dp[1], dp[2] \dots dp[mid]$  at the same time? As  $dp[mid]$  may also calculated by  $dp[1]$
- Change the framework to
- `Solve(1, mid);`
- `Solve_insert_first_query();`
- `Solve(mid + 1, r);`

# Summary

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# D&C on Tree / Centroid Decomposition

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- Able to solve most problems in form of: Count number of path satisfying [\_\_\_\_] on a tree
  - Count number of path satisfying path length == K on a tree (basic form)
  - Count number of path satisfying path length  $\leq K$  on a tree (use segment tree to maintain)
  - Count number of path satisfying path value sequence form a LIS
  - Count number of path satisfying path .....

# CDQ D&C

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  - It is easier to solve the “insert-first-query-then” version
  - **The query is Offline** (We know all the query before answering)  
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Cumulative example Sum, Count, and, or, xor, gcd, max, min  
Not cumulative example: median → median[full\_set] != median of (median[1<sup>st</sup> half], median[2<sup>nd</sup> half])
- Sometimes on DP problems (which can be modeled as Insert/Query as well)
- Usually able to reduce one dimension as it let us to rearrange the computation order
- (e.g. Use 2d segment tree to maintain → 1d segment tree)

# Finally

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- CDQ = Acronym of 陳丹琦 (Female) which is a IOI contestant in 200x, representing the China
  - She introduced CDQ D&C in her paper in 200x
- 
- NOI 2014 Day 2 Q3 [Buying tickets] / ACM-ICPC ShenYang 2016 Problem I (Live Archive 7620)
  - It is a question about applying an CHT DP on a tree
  - The solution of this question is exactly Centroid decomposition + CDQ D&C lol
- 
- But I recommend you to find some easier problems to make yourself familiar with them first

# Practice Problem

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- CDQ D&C:
  - UVaLive 5871
  - UVaLive 6374
  - CEOI 2017 day-2 Building Bridges (can be found in CSAcademy)
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- Centroid Decomposition
  - IOI 2011 Race
  - UVaLive 7148
  - CSAcademy Round 58 – Path-Investions