PROJECT app\_impersonator

Think about your favorite apps, and pick one that stores your data- like a game that stores scores, an app that lets you post updates, etc. Now in this project, you're going to imagine that the app stores your data in a SQL database (which is pretty likely!), and write SQL statements that might look like their own SQL.

* CREATE a table to store the data.
* INSERT a few example rows in the table.
* Use an UPDATE to emulate what happens when you edit data in the app.
* Use a DELETE to emulate what happens when you delete data in the app.

CREATE TABLE fitness\_pal (

id INTEGER PRIMARY KEY AUTOINCREMENT,

name TEXT,

workout\_type TEXT,

minutes INTEGER);

INSERT INTO fitness\_pal (name, workout\_type, minutes) VALUES ("Katrina", "running", 50);

INSERT INTO fitness\_pal (name, workout\_type, minutes) VALUES ("Mel","jumping", 15);

INSERT INTO fitness\_pal (name, workout\_type, minutes) VALUES ("Don", "running", 30);

INSERT INTO fitness\_pal (name, workout\_type, minutes) VALUES ("Deb", "swimming", 60);

UPDATE fitness\_pal set name = "Donny"

WHERE id = 3;

DELETE FROM fitness\_pal

WHERE id = 4;