

# Escape The Black Revenant

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## About the game:

The game you were provided with is called *Escape The Black Revenant*. The story is you are in a pirate ship prison and you need to escape in a rowboat.

A little secret: the cannonball is a super weapon

We programmed a text based adventure game engine. You can replace **game.java** and have a whole new game. Included in the folder **game** is more games you can try like **tutorial**. You will need to recompile **Parse.java** to run a new game

## Running the game:

Compile **run**, **run2**, **Parse**, **TechAdventureServer**, and **GameRunner**

To run with server run **TechAdventureServer** then in a different terminal run **GameRunner** with ip address as a command line argument ( the port number is not necessary unless you change the port number ).

To run in terminal run **run**

# How to play

Below are a list of commands used in the game

**Go < up, down, north, south, east, west >**

Moves to a new room

**Look**

Tells you room description

**Get < item >**

Get an object from a room

**Drop < item >**

Drops an object in room

**Inventory**

**Stuff**

Shows you your inventory, health and weight

**Open door with < item >**

**Give**, **Lower**, and **UnLock** can be used in the place of **Open**

Open a door with the proper key

**Smash door with < item >**

Smash a door with an object

**Kill < monster >**

**Kill < monster > with < item >**

**Break** can be used in the place of **Kill**

Damages monster with item. If no item 1 damage is done. **Go**, **Get**, **Drop**, **Open**, and **Smash**, Monster does double damage to you.

**Quit**

Quits game

**Save < name >**

Saves the game.

**Load < name >**

Loads the game.

**Read**

Reads a log or book

## The game solution:

### To die:

get key  
open door with key  
get cannon\_ball  
smash door with cannon\_ball  
go west  
go east  
go west  
go east  
(keep doing that until you die)

### To win:

get key  
open door with key  
drop key  
get knife  
get cannonball  
smash door with cannonball  
kill guard with knife  
get coin  
stuff  
drop cannonball  
get coin  
go up  
go west  
break chest with knife  
get dagger  
get piratelog1  
read piratelog1  
go east  
go north  
kill guard with dagger  
get pirate\_key  
go south  
go west  
open door with pirate\_key  
give parrot a coin  
go east  
go west  
kill pirate with dagger  
kill pirate with dagger

drop dagger  
drop coin  
drop pirate\_key  
drop knife  
get sword  
get ladder  
go west  
go east  
open mask with ladder  
drop ladder  
get skull\_key  
go down  
open door with skull\_key  
kill captain with sword  
kill captain with sword  
get boat\_key  
get piratelog2  
read piratelog2  
go west  
go down  
go south  
go east  
go down  
go west  
get rope  
go east  
go up  
go west  
go west  
open porthole with boat\_key  
lower me with rope