generateProbFieldMap

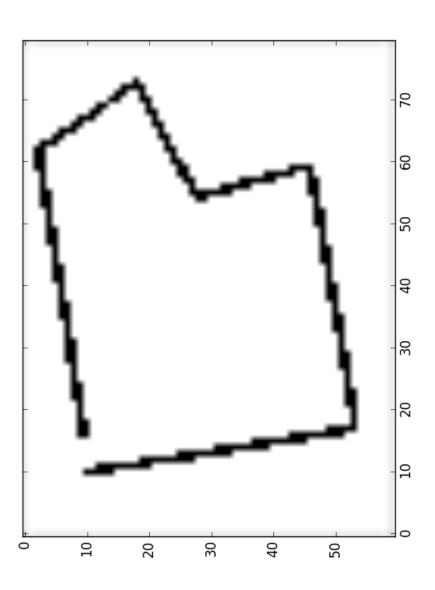
```
import matplotlib.pyplot as plt
```

```
# plot image
img = plt.imread('/home/amndan/Desktop/map.png')
print img.shape
plt.imshow(img)
plt.savefig('Histogram.png') #matplotlib has a bug, these lines force the plot to actually be drawn
plt.close()
```

(60, 80, 4)

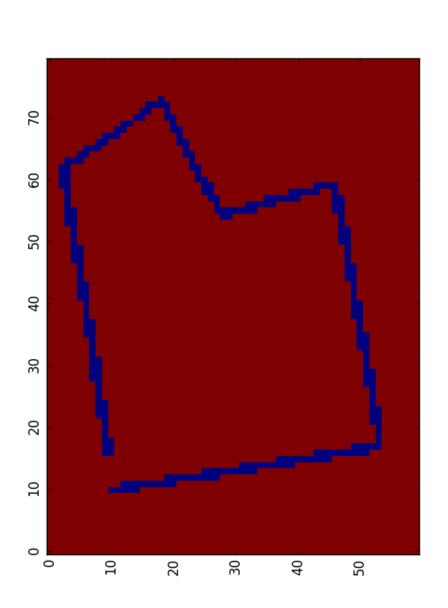
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```
imgMat = [[1.0 for \_in range(img.shape[0])] for \_in range(img.shape[1])] for y in range(img.shape[0]):
                                                        for x in range(img.shape[1]):
    if img[y][x][1] == 0.0:
    imgMat[x][y] = 0.0
                                                                                                                                                                                 imgMat = zip(*imgMat)
                                                                                                                                                                                                                                         plt.matshow(imgMat)
```

plt.savefig('Histogram.png') #matplotlib has a bug, these lines force the plot to actually be drawn plt.close()

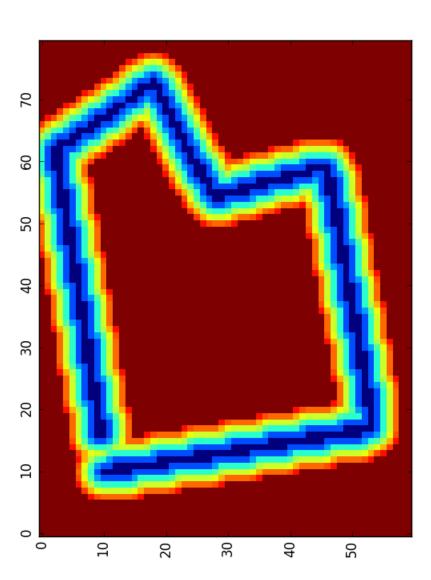


```
probMat = [[1.0 for _ in range(sizeMapX) ] for _ in range(sizeMapY)]
                                                                                filterSize = ceil(1.0 * wallDistance)
sizeMapY = len(imgMat)
sizeMapX = len(imgMat[1])
# maße in px
# access map through map[y][x]
                                                      wallDistance = 5
```

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```
plt.savefig('Histogram.png') #matplotlib has a bug, these lines force the plot to actually be drawn
plt.close()
                                                                                                                                                                                                                                                                                                                   if y+yf >= 0 and y+yf < sizeMapY and x+xf >= 0 and x+xf < sizeMapX:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    d = d / wallDistance #map to interval [0; 1]
probMat[y+yf][x+xf] = min(probMat[y+yf][x+xf], d)
                                                                                                                                                                                                          for yf in range(-filterSize, filterSize):
   for xf in range(-filterSize, filterSize):
                                                                                                                                                                                                                                                                                                                                                                                              d = float(sqrt((xf)^2 + (yf)^2))
if d \le wallDistance:
                                                                                                                                                                               probMat[y][x] = 0.0
                                                                                                        if imgMat[y][x] == 0.0:
for y in range(sizeMapY):
  for x in range(sizeMapX):
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    plt.matshow(probMat)
```

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