

UX Case Study: Udemy

Prepared by: **Amneh Wesam Alkhaldi**

Internship Task 3 – UX Case Study

Date: October 2025

1. Introduction

Udemy is a leading global online learning platform that empowers millions of learners to gain new skills and advance their careers. With a massive library of over 200,000 courses across diverse fields such as programming, design, business, and personal development, Udemy provides accessible and affordable education to anyone, anywhere. The platform's core UX goal is to make learning seamless—allowing users to browse, purchase, and consume courses with minimal friction. Its design is intended to balance professionalism with approachability, appealing to both beginners and professionals.

The purpose of this case study is to analyze Udemy's user journey, identify its strengths and weaknesses, and propose potential UX improvements that can enhance the overall experience. While the platform already has a strong foundation in terms of usability and design consistency, there are still opportunities to improve engagement and personalization for its global audience.

2. User Journey

The Udemy user journey can be divided into five major stages, each of which influences the user's satisfaction and engagement level. Below is a detailed description of this process: 1. **Onboarding**: The user installs the app or opens the website, then signs up or logs in. Udemy sometimes offers category-based onboarding questions to personalize course recommendations. 2. **Exploration and Discovery**: Users typically browse the homepage or use the search function to find specific topics. The homepage shows trending courses, recommendations, and top-rated instructors. 3. **Evaluation**: Before purchasing, users view course details, watch previews, read instructor bios, and analyze reviews and ratings. This step is crucial for decision-making. 4. **Purchase and Learning**: Once a course is purchased, the user can immediately start learning. The player interface is simple, with playback controls, subtitles, and notes. Progress tracking and a completion certificate add motivation. 5. **Post-Course Engagement**: After completing a course, users often receive suggestions for related courses and are encouraged to leave reviews. This step helps with platform credibility and retention.

3. Strengths and Weaknesses

Strengths: - **Intuitive Navigation**: The app and website are logically structured, allowing users to easily switch between learning and exploring. - **Visual**

Consistency: Colors, typography, and layout maintain consistency across all screens. - **Detailed Course Previews:** Each course page provides sufficient detail to help users make informed decisions. - **Comprehensive Search Filters:** Filters for level, duration, rating, and price help narrow down course choices. - **Gamification and Motivation:** Progress bars, certificates, and 'Completed' badges enhance satisfaction. **Weaknesses:** - **Information Overload:** Some course pages are text-heavy, leading to cognitive fatigue for new users. - **Repetitive Recommendations:** Suggested courses often lack diversity, showing similar or previously viewed topics. - **Mobile Interface Limitations:** On smaller screens, key elements such as ratings and course duration are hidden behind menus. - **Limited Interaction:** There's little community engagement beyond Q&A; sections, which can feel isolated compared to competitors.

4. Suggested UX Improvements

Based on the analysis, the following improvements could enhance Udemy's overall UX and strengthen user satisfaction:

1. **Streamline Course Detail Pages:** Simplify the structure of course detail pages by organizing long text sections into collapsible categories such as 'Overview,' 'Instructor,' and 'Reviews.' This reduces visual clutter and allows users to focus on what matters most. Implementing a 'Highlights' section at the top can quickly communicate key course information, improving scanning efficiency.
2. **Enhance Recommendation Algorithm:** Introduce dynamic and personalized recommendations that go beyond repetitive categories. By using learning history and engagement time, Udemy can diversify suggestions and expose users to new domains. This would increase exploration and encourage users to enroll in more courses.
3. **Improve Mobile Accessibility:** Redesign the mobile course layout to make critical details—such as instructor rating, course duration, and progress percentage—visible upfront without requiring extra taps. Increasing text contrast and button size can also enhance accessibility for users with visual limitations.
4. **Introduce Community Spaces:** A lightweight social feature or learning group could help users share insights and ask peer-level questions. This would add value beyond the one-way instructor-led model and increase engagement.

5. Recommendations

From a broader UX perspective, Udemy could benefit from adopting a more user-centered iterative design approach. Regular usability testing with learners

from different regions could uncover hidden usability barriers. Additionally, integrating subtle gamification elements—such as streaks or learning milestones—can further motivate users to continue their educational journey. Introducing adaptive learning paths could also provide a more customized and rewarding experience.

6. Conclusion

In conclusion, Udemy stands as one of the strongest online learning platforms globally due to its comprehensive content, intuitive navigation, and accessibility. However, continued UX optimization—especially in areas of personalization, layout simplification, and community engagement—could significantly elevate the user experience. By focusing on these aspects, Udemy can strengthen learner satisfaction, encourage retention, and maintain its competitive edge in the evolving world of digital education.