

Théorie des Langages Rationnels

Minimizing Automata

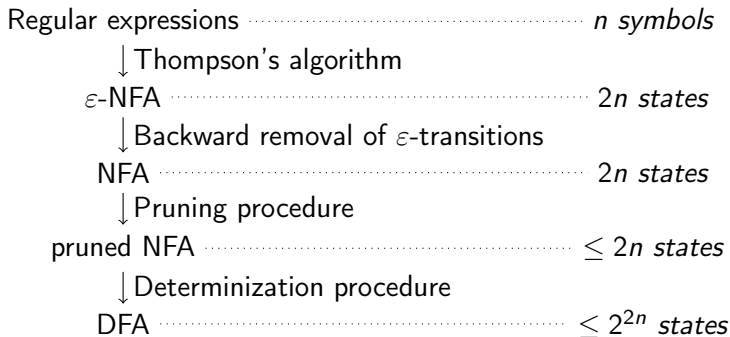
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April 6, 2023

Minimizing DFA

The whole pipeline



Minimizing DFA

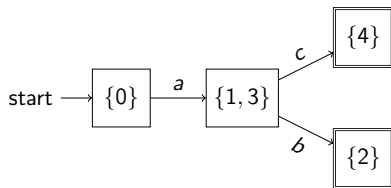
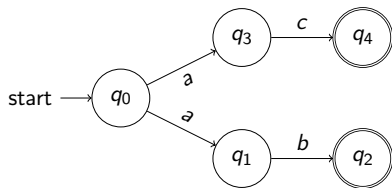
A trade-off

Determinization creates an **exponential blow-up** of the number of states, trading a compact representation for computation speed.

Minimizing DFA

Optimizing what can be optimized

The determinization procedure may not yield the **smallest possible** DFA for a given language. Consider these equivalent pruned automata:



Minimizing DFA

An equivalence relation

Indistinguishable states

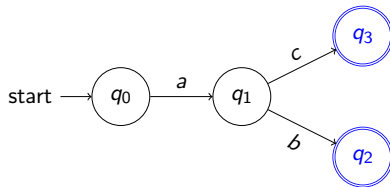
Two states q_1 and q_2 of a DFA \mathcal{A} are said to be **indistinguishable** if for any word $w \in \Sigma^*$, from q_1 \mathcal{A} accepts w if and only if from q_2 \mathcal{A} accepts w . We also write $\mathcal{L}_{q_1}(\mathcal{A}) = \mathcal{L}_{q_2}(\mathcal{A})$.

Intuitively, starting a run from q_1 or q_2 yields the same result.

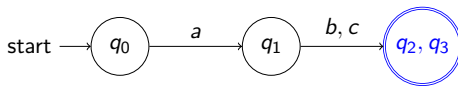
Minimizing DFA

An application to minimization

Our intuition is to regroup indistinguishable states in **equivalence classes** and **fuse** them together. Here, q_2 and q_3 accept the same language.



Yielding the following automata:



Minimizing DFA

The main theorem

Our minimization algorithm is based on the following theorem:

Theorem (Myhill-Nerode)

*Given a rational language L , there exists an unique DFA \mathcal{A} with a minimal number of states (equal to L 's number of indistinguishability classes) such that $\mathcal{L}(\mathcal{A}) = L$, known as L 's **canonical** automaton.*

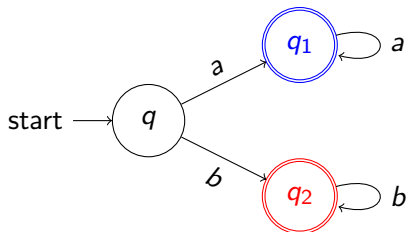
Thus, to find the canonical DFA, we need to be able to **decide** the indistinguishability relation.

Minimizing DFA

Proving indistinguishability

How can we prove indistinguishability when it's a property that applies to an infinite number of words?

It is much easier to prove **distinguishability**: if from q_1 we accept a word w (here, a) but from q_2 we do not, then q_1 and q_2 can't be fused.



Minimizing DFA

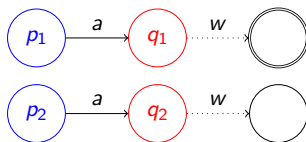
A property of indistinguishable states

We will later use the following property:

Property

If two states p_1 and p_2 of a DFA \mathcal{A} are indistinguishable and $p_1 \xrightarrow{a} q_1$, $p_2 \xrightarrow{a} q_2$, then q_1 and q_2 are **indistinguishable as well**.

Proof. By contradiction: were q_1 and q_2 distinguished by a word w , then p_1 and p_2 would be distinguished by $a \cdot w$. But they're indistinguishable.



Practical Application

Exercise 1. Guess the indistinguishability classes of \mathcal{A} .

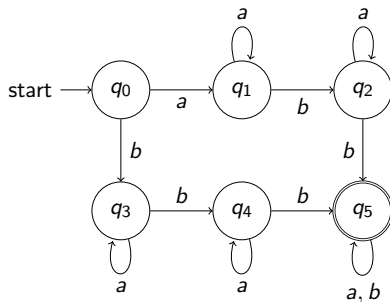


Figure 1: The DFA \mathcal{A} .

Answer

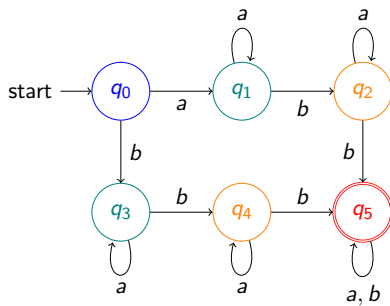


Figure 2: The indistinguishability classes of \mathcal{A} .

Moore's Minimization Algorithm

Sketching the method

We will use a **refinement** algorithm:

- 1 Start from a simplistic model.
- 2 Spot a mistake in the model.
- 3 Refine the model to remove that mistake.
- 4 Iterate until there is no mistake left.

Moore's Minimization Algorithm

Implementing the method

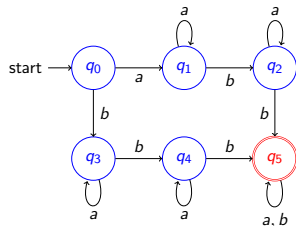
The **practical** implementation is the following for a **complete** DFA:

- 1 Claim that there are only two indistinguishability classes: the accepting states F and the non-accepting states $Q \setminus F$, distinguished by ε .
- 2 Check that if two states belong to the same class, their successors for a given letter do as well.
- 3 Split the classes if it is not the case.
- 4 Iterate until the classes are stable.

Moore's Minimization Algorithm

An example I

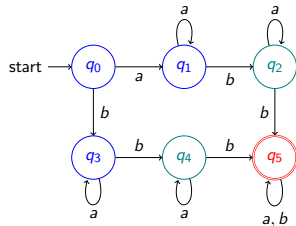
Classes	<i>a</i>				<i>b</i>			
$\{0, 1, 2, 3, 4\}$	0	1	2	3	4	1	0	3
$\{5\}$						2	3	4



Moore's Minimization Algorithm

An example II

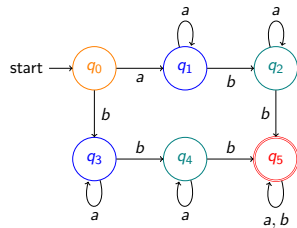
Classes	a	b
$\{0, 1, 3\}$	01 3 1 3	1 0 3 2 3 4
$\{2, 4\}$		
$\{5\}$		



Moore's Minimization Algorithm

An example III

Classes	<i>a</i>	<i>b</i>
$\{0\}$	0 1	0 3
$\{1, 3\}$	1 3 1 3	1 3 2 4
$\{2, 4\}$	2 4 2 4	2 4 5
$\{5\}$	5 5	5 5

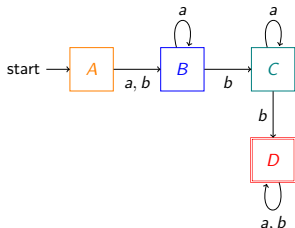


Moore's Minimization Algorithm

An example IV

Once a table without contradictions has been found, a **minimal** DFA can be designed: to each class we match a state, the **initial** class is the one that contains the original initial state, and any class that contains an accepting state is **accepting**.

Classes	<i>a</i>	<i>b</i>
$A = \{0\}$	1	3
$B = \{1, 3\}$	1 3	2
$C = \{2, 4\}$	2 4	5
$D = \{5\}$	5	5



Moore's Minimization Algorithm

A summary

- 1 Use a **table** whose columns are labelled by the alphabet Σ and whose lines by the indistinguishability classes.
- 2 Start with the two classes F and $Q \setminus F$.
- 3 For each letter, explore the successors of each class, keeping a **trace** of which state lead to which successor.
- 4 There's a **conflict** if two distinguishable states appear in the same cell.
- 5 To solve it, the problematic class is **split** into subclasses.
- 6 Iterate until no further conflict can be found.
- 7 Design a DFA based on the table.

Practical Application

Exercise 2. Minimize the automaton \mathcal{A} .

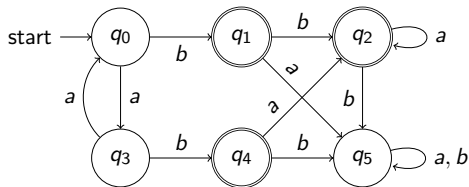
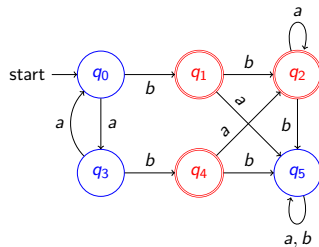


Figure 3: The DFA \mathcal{A} .

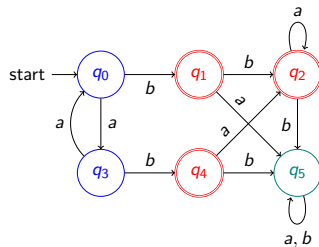
Answer I

Classes	<i>a</i>			<i>b</i>		
$\{0, 3, 5\}$	3	0	5	0	3	5
$\{1, 2, 4\}$	0	3	5	1	4	5



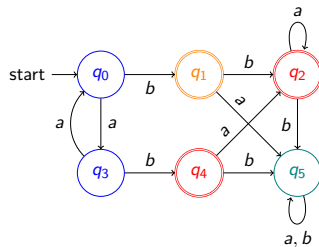
Answer II

Classes	a	b
	3 0	0 3
$\{0, 3\}$	0 3	1 4
$\{1, 2, 4\}$	2, 4 1	2 5
$\{5\}$		



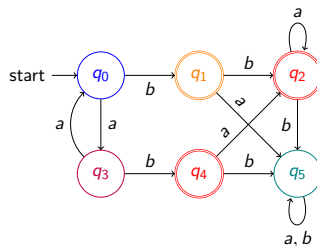
Answer III

Classes	<i>a</i>		<i>b</i>	
$\{0, 3\}$	3	0	0	3
$\{1\}$	0	3	1	4
$\{2, 4\}$				
$\{5\}$				



Answer IV

Classes	a	b
$\{0\}$	0	0
$\{3\}$	3	1
$\{1\}$	3	3
$\{2, 4\}$	0	4
$\{5\}$	1	1
	5	2
	24	24
	2	5
	5	5
	5	5



Answer V

Classes	<i>a</i>	<i>b</i>
$A = \{0\}$	3	1
$B = \{3\}$	0	4
$C = \{1\}$	5	2
$D = \{2, 4\}$	2	5
$E = \{5\}$	5	5

