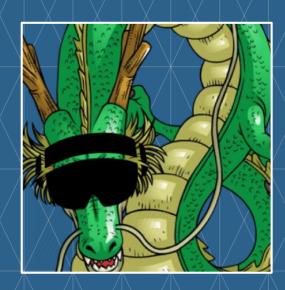
Spatial
Reconstruction
Using Microsoft
HoloLens

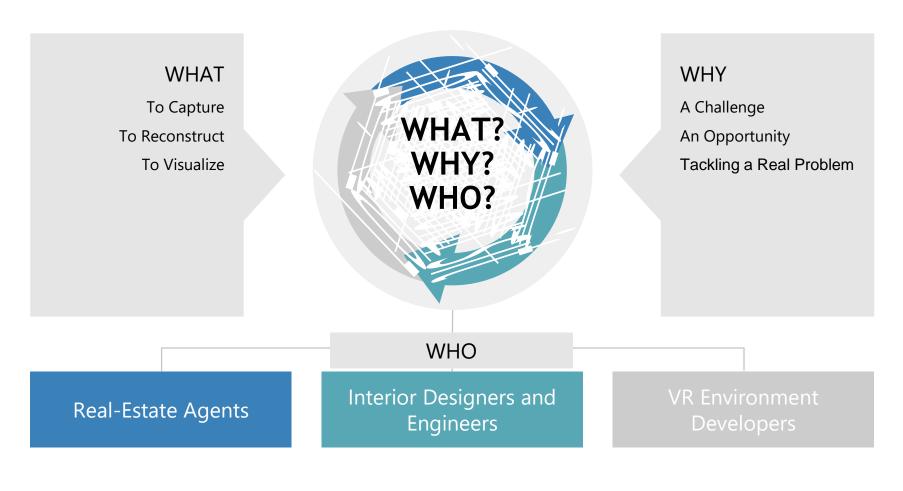


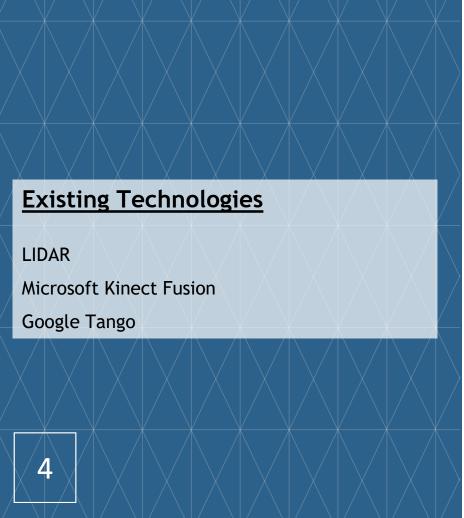


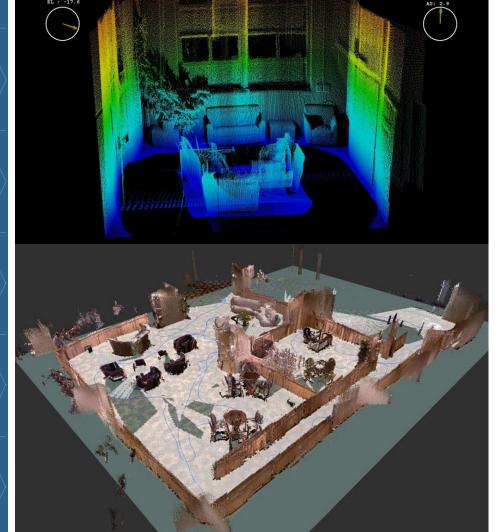
HISS
Holo Indoor Spatial Scanner

AGENDA

- Introduction
- Application Design
- Results
- Looking Back
- Moving Forward
- Conclusion
- Feedback & Demo









The HoloLens

- Spatial Understanding
- Mobility
- Accuracy
- Cost Effectiveness
- 3D Visualization



Software and Technologies















HoloLens Mesh Web Portal **Application Processing** Server

The Deliverables

HoloLens

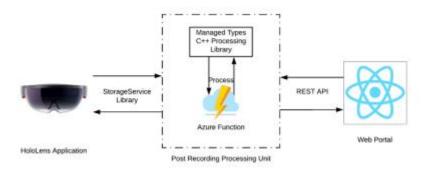
Record & Visualize

Processing Server

Process and Store Meshes on the Cloud

Web Portal

Interact with the Server



8

27

HoloLens Application

A modular approach. Recording Library Takes care of the recording Populates list of available and mesh generation blobs from Azure Storage features using Spatial **Understanding Prefab** Input/Output Visualization Handles the serialization and Handles the modelling and deserialization of OBJ files manipulation of generated from Mesh models





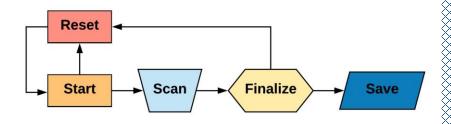
The Recording Module

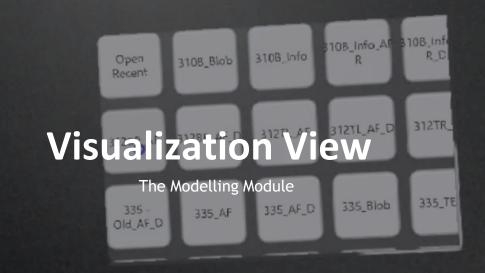
Uses the Spatial Understanding DLLs built by Microsoft

Gesture and Speech Input

Helpful Mesh Insights

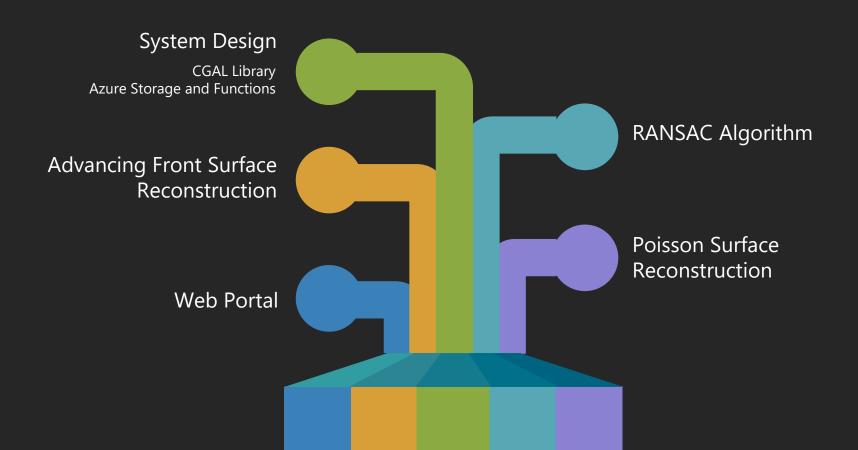
Minimum Criteria for Mesh Quality

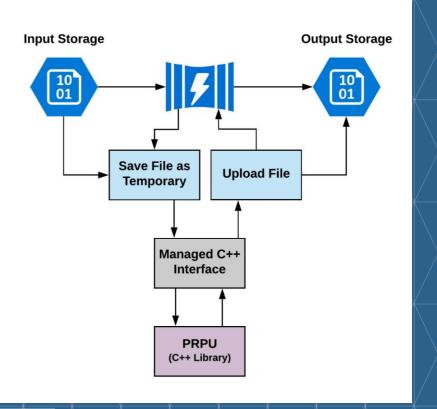






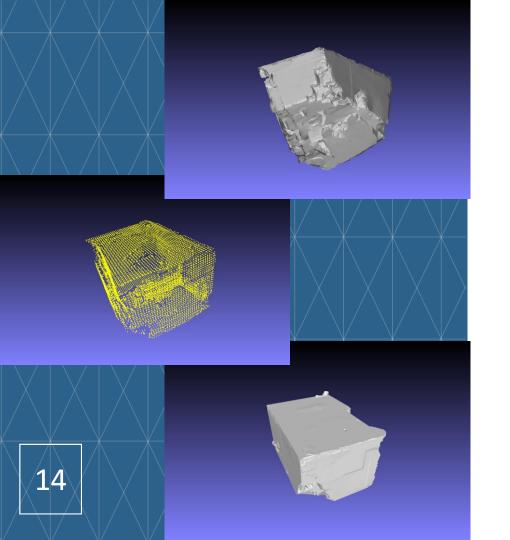
The Processing Server





PRPU Design

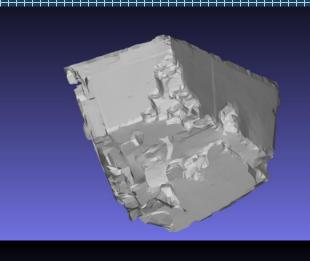
- Core C++ processing library
- Managed Interface
- Azure Function App

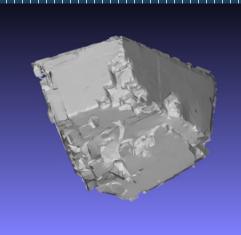


RANSAC Algorithm

- Point set shape detection
- Plane detection using point and normal set
- Outer hull reconstruction using point set with oriented normal

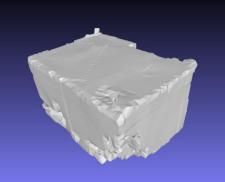
Advancing Front Surface Reconstruction

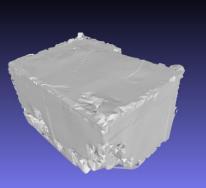


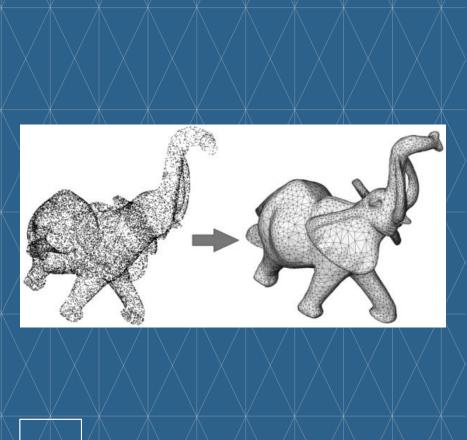


- RANSAC for Plane Identification
- Priority Structure Functor









Poisson Surface Reconstruction

- Operates on 3D point sets with oriented normal
- Computes an implicit Poisson function and extracts an isosurface
- Doesn't handle sharp features, noise or outliers well
 - Use for interior element reconstruction

Processing System Flow

File Read

Shape Detection

Surface Reconstruction

Parse arguments

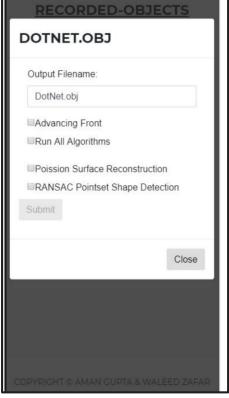
RANSAC
Point Set Shape Detection

Outer Hull Construction

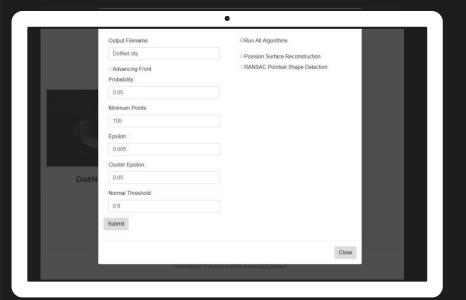
Surface Reconstruction

Advancing Front
Poisson
Poisson
Outer Hull Construction

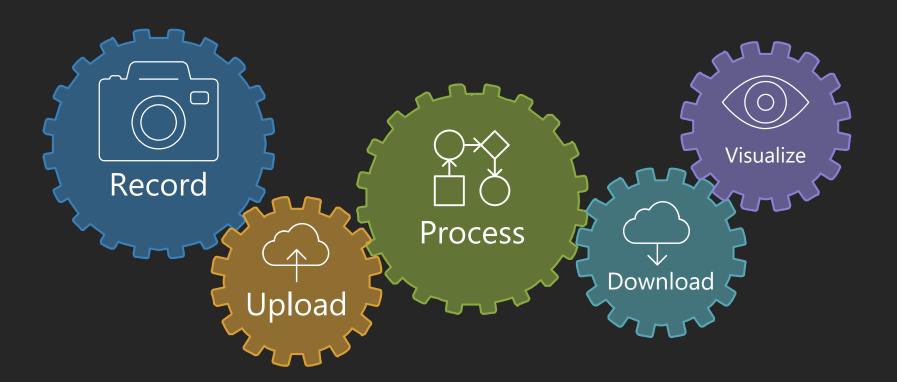




Web Portal



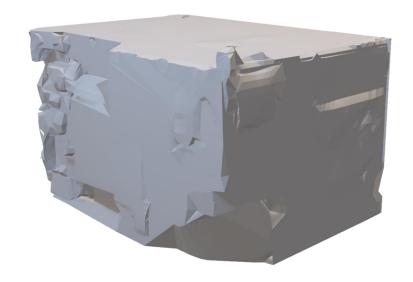
Spatial Reconstruction





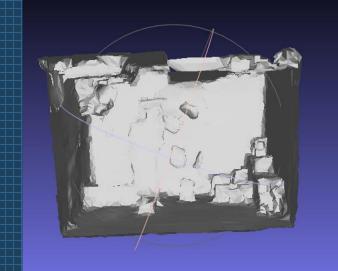
Dirk's Office

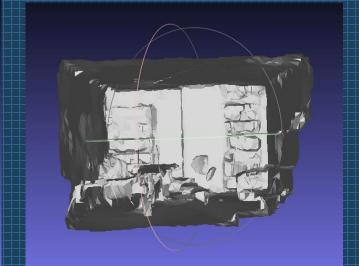


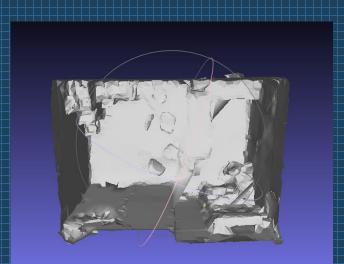


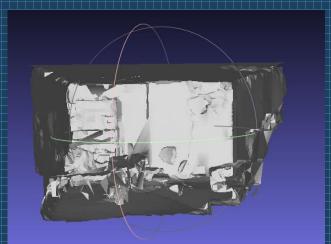
Original Scan

Processed Model

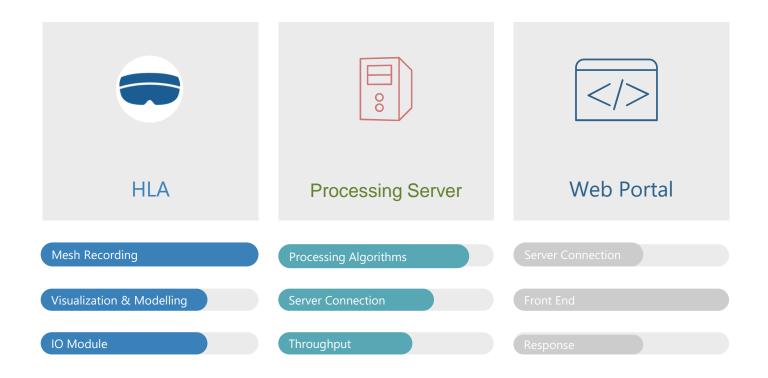








Results



Looking Back

Enhance Feasibility Study

Better Integration

Better User Interface

Moving Forward

Integration of Classification Algorithms (Machine Learning)

Incorporate Textures and Coloring of surfaces

Manual capture of model features

CONCLUSION

Spatial Reconstruction is possible!

The proof of concept works!

We implemented various modules and interactions with multiple systems!

The system has amazing applications!

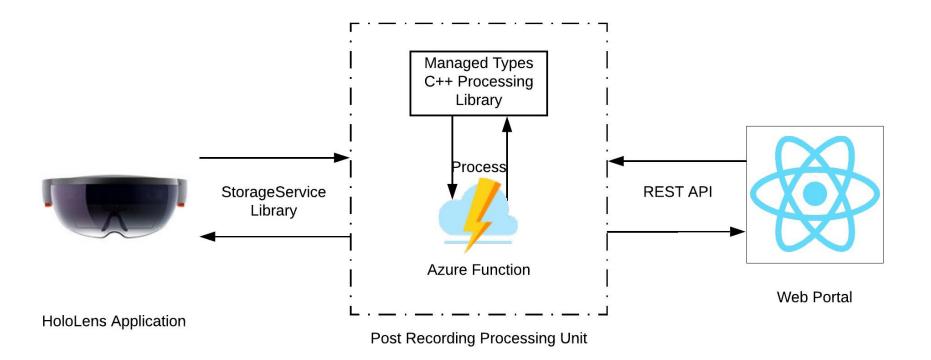
We need to refine the system!

It must be implemented fully to become user acceptable!

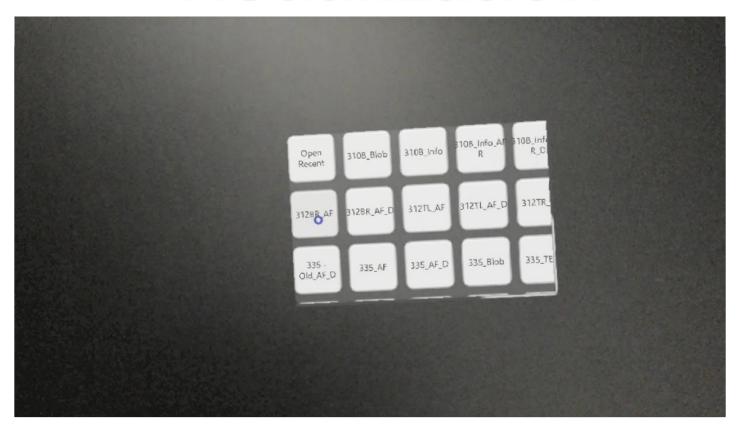


Thank You!

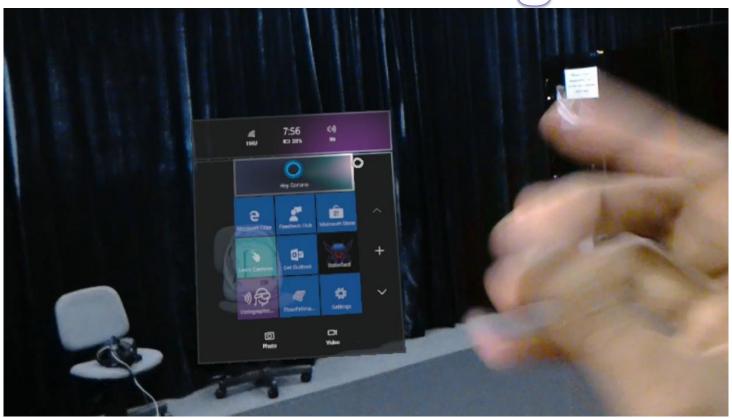
Demo & Questions



Visualization



Recording



Dirk's Office Advancing Front

