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Assignment: Lab 4 Report

Course: CS 2302 - Data Structures

Instructor: Fuentes, Olac T.A.: Nath, Anindita

Introduction:

In this lab, I'm demonstrating the use of B-Trees. I have implemented the B-Tree methods using nodes, each called 'child', every 'child' holds an array of elements called 'item'. An 'item' array can hold up to 5 nodes, but no more than that. B-Trees are a sort of combination of trees and arrays. In my lab, I used a B-Tree to organize values and search for values, taking advantage of the structure of the B-Tree.

Proposed solution design and implementation:

- 1) To compute the height of the tree, I traversed the tree recursively. Since all leaves in a B-Tree are at the same depth, this method is much easier to write compared to binary trees. I chose to just traverse the right side of the tree. If I come to a leaf, return 0. Otherwise, I return 1 and add to that number the count of the rest of the tree.
- 2) Extracting the items of the B-Tree into a sorted list was a little more difficult to write than I thought it would be. I would just have to start at the left-most element of the B-Tree and move to the right along the B-Tree. In my code, my plan was to traverse each node from left to right, then I would append the items of each node to an array. If I reached a leaf, I would just append the items of the leaf to the array. Otherwise, I would recursively iterate through the entire tree in ascending order, adding elements to the array, through each node from left to right.
- 3) Returning the smallest element at given depth 'd' was easy to conceptualize and write in code. I traversed recursively to the left-most child of a node, because this will always be the smallest element in every depth. Every traversal/recursive call, I subtract 1 from 'd' to count down to 0. I have 3 base cases written out below. I return infinity to show that a minimum could not be found. If depth 'd' is reached successfully, I just return the left-most item of that depth. The order of these base cases matter because of the way I traverse through the B-Tree.
 - a) If root is empty
 - b) If depth 'd' is reached
 - c) If the tree has no existing depth 'd'
- 4) Returning the largest element at given depth 'd' is very similar to returning the smallest element in the previous method. I traversed recursively to the right-most child of a node, this will be the largest element in every depth. Every recursive call, I subtract 1 from 'd' to count down to 0. I have 3 base cases written out below. I return -infinity to show that a

maximum could not be found. If depth 'd' is reached successfully, I just return the right-most item of that depth, the largest. The order of these base cases matter because of the way I traverse through the B-Tree.

- a) If root is empty
- b) If depth 'd' is reached
- c) If the tree has no existing depth 'd'
- 5) Counting the number of nodes at given depth 'd' turned out to be easier than I thought it would be once I got it down on paper. I used a for loop to iterate through every child of a node and add the recursive call's return value to variable 'count'. I decided whether to count 0 or 1 using 3 base cases. If the root is empty or depth 'd' cannot be reached, return 0. If depth 'd' is reached successfully, return 1 (count that node). The order of these base cases matter because of the way I traverse through the B-Tree.
 - a) If root is empty
 - b) If depth 'd' is reached
 - c) If the tree has no existing depth 'd'
- 6) To print all the items at given depth 'd', I used 'd' as a count down to 0, like in my previous methods. As long as 'd' is not 0, I recursively iterate through every node in the tree. Once 'd' is reached (d = 0), I print all the items in a node using a for loop. I take advantage of recursion to iterate through the entire tree up to depth 'd'.
- 7) Counting the number of full nodes in the B-Tree wasn't too difficult to plan or write out. I traversed through the tree very similarly to how I traversed the tree in a previous method 'NodesAtDepth'. I traversed every node, but I only needed to compare the number of elements in each node to the 'max_items' value, which was 5 in this case. This was 1 of my 2 base cases for this recursive method.
 - a) If a node contains at least 5 elements, count 1 full node
 - b) If a leaf has been reached and no full node is found, return 0
- 8) Counting the number of full leaves in the B-Tree turned out to be similar to the previous method, counting the number of full nodes. I traversed through every node like before. If a node contained at least 5 items and had been a leaf, then I'd counted 1. This was the only base case necessary for this method.
 - a) If a node contains at least 5 elements AND is a leaf node, count 1 full leaf node
- 9) Searching for a key and returning its depth turned out to be a little more complicated to write out than I thought it would be. The concept seemed simple, though. First, I had to search for where the item exists, if at all. I used an iterator 'i' to help me traverse the B-Tree and provide a sort of direction on which child of a node to traverse to. The run time of this method of traversal is faster than the traversal of every single node and element. Using 'i', I traversed down the tree until I found that I'm at the end of the tree or I found 'k'. If I can't find 'k', I return -1. -1 is a number I would never return otherwise, if 'k'

had been found. If 'k' was not found in the node but may still have been in the tree, I continued on to find 'k'. If 'k' happens to be found, I would return my variable 'depth' plus 1.

Experimental results:

For most of my experiments, I decided to test my methods on 3 different B-Trees. I'll show below the 3 lists of numbers that I've inserted into a B-Tree and experimented with.

These are the methods I'm testing using the 3 B-Trees:

(numbered corresponding to lab sheet)

- 1) Height(T)
- 2) Extract(T)
- 3) SmallestAtDepthD(T)
- 4) LargestAtDepthD(T)
- 5) NodesAtDepth(T,d)
- 6) PrintAtDepth(T,d)
- 9) SearchDepth(T,k)

I'm testing these other methods using different values:

- 7) FullNodes(T)
- 8) FullLeaves(T)

These are the 3 lists that I'll insert into B-Trees to test methods 1, 2, 3, 4, 5, 6, and 9:

```
L = []
L = [50]
L = [6, 3, 16, 11, 7, 17, 14, 8, 5, 19, 15, 1, 2, 4, 18, 13, 9, 20, 10, 12, 21, 22, 0, -1, -2]
```

The first list is empty, the second will be a tree of only a single node, and the third is a tree of multiple nodes of varying sizes. I've included a picture of what the third list looks like in a B-Tree.

Results of testing methods 1, 2, 3, 4, 5, 6, and 9 on an **empty** tree \Rightarrow **expected results**

Since the B-Tree, in this case, is empty, there are a lot of results saying '0' or a sort of default value. For example, in my methods returning smallest and largest values, they end up returning infinity and -infinity, respectively. Those are values that I've set the methods to return if nothing is found. When searching for the depths of different values, I tried searching for a negative number, 0, and a random value. Nothing was found, the method returned -1 each time.

```
Height of the B-Tree: 0
Extracted array of numbers: []
Smallest at depth -1 : inf
Smallest at depth 0 : inf
Smallest at depth 1 : inf
Largest at depth -1 : -inf
Largest at depth 0 : -inf
Largest at depth 1 : -inf
# of nodes at depth: -1:0
# of nodes at depth: 0 : 0
# of nodes at depth: 1 : 0
Items at depth -1:
Items at depth 0 :
Items at depth 1:
Depth of -10: -1
Depth of 0: -1
Depth of 3.5: -1
```

Results of testing methods 1, 2, 3, 4, 5, 6, and 9 on a tree containing one node ⇒ expected results

The B-Tree, in this case, contains only one node with one Smallest at depth -1: inf element. I only searched for numbers at depths -1, 0, and 1 just because the tree only has one level. I wanted to be sure that going outside depth 0 would yield expected results. -1 is an impossible depth of a tree, so I tested that in my cases to try and see if something interesting would happen, but nothing did. When # of nodes at depth: -1:0 searching for the depth of different values, I went with a similar approach to my previous experiment. I tested a negative number, 0, a number close to 50, and 50. Each case returned expected results, so I didn't find anything interesting there.

```
Height of the B-Tree: 0
Extracted array of numbers: [50]
Smallest at depth 0 : 50
Smallest at depth 1 : inf
Largest at depth -1 : -inf
Largest at depth 0 : 50
Largest at depth 1 : -inf
# of nodes at depth: 0 : 1
# of nodes at depth: 1 : 0
Items at depth -1:
Items at depth 0 : 50
Items at depth 1 :
Depth of -10: -1
Depth of 0: -1
Depth of 50.1: -1
Depth of 50: 0
```

Results of testing methods 1, 2, 3, 4, 5, 6, and 9 on a tree containing various nodes ⇒ expected results

The B-Tree, in this case, contains several nodes of varying sizes. The tree contains 25 elements, has 9 nodes, and has a height of 2. These results look more like the results I got in the main lab project. When searching for specific nodes, I've made sure to check on depths that the tree doesn't actually have. Depths -1 and 3 returned expected results. The valid depths 0, 1, and 2 returned expected results, too. When searching for the depth of certain values, I included a little more variety in the test cases. I searched for the number at the root as well as several other values at varying depths. The value I knew did not exist in the tree wasn't found.

```
Height of the B-Tree: 2
Extracted array of numbers: [-2, -1, 0,
1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22]
Smallest at depth -1 : inf
Smallest at depth 0 : 10
Smallest at depth 1 : 3
Smallest at depth 2 : -2
Smallest at depth 3 : inf
Largest at depth -1 : -inf
Largest at depth 0 : 10
Largest at depth 1 : 17
Largest at depth 2 : 22
Largest at depth 3 : -inf
# of nodes at depth: -1 : 0
# of nodes at depth: 0 : 1
# of nodes at depth: 1 : 2
# of nodes at depth: 2 : 6
# of nodes at depth: 3 : 0
Items at depth -1:
Items at depth 0 : 10
Items at depth 1 : 3 7 14 17
Items at depth 2 : -2 -1 0 1 2 4 5 6 8 9
11 12 13 15 16 18 19 20 21 22
Items at depth 3 :
Depth of 10:
                  0
Depth of 0:
Depth of -2:
Depth of 2.1:
                 -1
Depth of 7:
Depth of 12:
```

```
22
       21
       20
       19
       18
   17
       16
       15
   14
       13
       12
       11
10
   7
       6
   3
```

These are the lists I used to fill in B-Trees and test methods 'FullNodes' and 'FullLeaves' on:

```
L = []
L = [50]
L = [-5, 5, 2, 50, 10]
L = [50, 49, 48, 47, 46, 45, 44, 43, 51, 52, 53, 54, 55, 56, 42, 41, 40, 50.5, 49.5, 48.5, 45.5, 46.5, 47.5]
L = [16, 11, 7, 17, 14, 8, 19, 15, 1, 2, 4, 18, 13, 9, 20, 10, 12, 21, 22, 0, -1, -2]
```

Results of testing methods 7 and 8, 'FullNodes' and 'FullLeaves', on an empty tree ⇒ expected results

```
# of full nodes: 0
# of full leaves: 0
```

Results of testing methods 7 and 8, 'FullNodes' and 'FullLeaves', on an tree containing one node that is full ⇒ expected results

15

13

12 11 10

14

Results of testing methods 7 and 8, 'FullNodes' and 'FullLeaves', on an tree containing **only full leaf nodes** ⇒ **expected results**

```
54
53
52
51
50.5
50
49.5
49
48.5
48
47.5
47.5
46.5
46
45.5
45
46
45.5
```

Results of testing methods 7 and 8, 'FullNodes' and 'FullLeaves', on an tree containing **nodes of different sizes** ⇒ **expected results**

```
# of full nodes: 1
# of full leaves: 1
```

Conclusion:

I learned a lot about the B-Trees data structure by manipulating and playing with them in this lab. This is the first time I've worked with B-Trees. B-Trees seem like a fairly straightforward concept, but can be harder to code, in my opinion. I had most trouble just iterating through the trees at the beginning of learning the concept. After getting through this lab and experimenting with my methods, I now have a better understanding of B-Trees as a concept and as a data structure. I think I'd be able to solve problems involving B-Trees in the future.

Appendix:

```
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                   Lab 4
Assignment:
                   CS 2302 - Data Structures
Course:
                  Fuentes, Olac
Instructor:
T.A.:
                  Nath, Anindita
Last modified:
                  March 24, 2019
Purpose of program: The purpose of this program is to demonstrate the attributes
                       and uses of B-Trees as a data structure. This program
                       handles B-Trees in different ways to showcase its use.
.....
import math
# Code to implement a B-tree
# Programmed by Olac Fuentes
# Last modified February 28, 2019
class BTree(object):
   # Constructor
   def __init__(self,item=[],child=[],isLeaf=True,max_items=5):
       self.item = item
       self.child = child
       self.isLeaf = isLeaf
       if max_items <3: #max_items must be odd and greater or equal to 3</pre>
           max items = 3
       if max items%2 == 0: #max items must be odd and greater or equal to 3
           max_items +=1
       self.max_items = max_items
def FindChild(T,k):
   \# Determines value of c, such that k must be in subtree T.child[c], if k is in the BTree
   for i in range(len(T.item)):
```

```
if k < T.item[i]:</pre>
           return i
   return len(T.item)
def InsertInternal(T,i):
   # T cannot be Full
   if T.isLeaf:
       InsertLeaf(T,i)
   else:
       k = FindChild(T,i)
       if IsFull(T.child[k]):
           m, 1, r = Split(T.child[k])
          T.item.insert(k,m)
           T.child[k] = 1
           T.child.insert(k+1,r)
           k = FindChild(T,i)
       InsertInternal(T.child[k],i)
def Split(T):
   #print('Splitting')
   #PrintNode(T)
  mid = T.max_items//2
   if T.isLeaf:
       leftChild = BTree(T.item[:mid])
       rightChild = BTree(T.item[mid+1:])
       leftChild = BTree(T.item[:mid],T.child[:mid+1],T.isLeaf)
       rightChild = BTree(T.item[mid+1:],T.child[mid+1:],T.isLeaf)
   return T.item[mid], leftChild, rightChild
def InsertLeaf(T,i):
  T.item.append(i)
   T.item.sort()
def IsFull(T):
   return len(T.item) >= T.max_items
def Insert(T,i):
   if not IsFull(T):
       InsertInternal(T,i)
   else:
       m, 1, r = Split(T)
```

```
T.item = [m]
    T.child = [l,r]
    T.isLeaf = False
    k = FindChild(T,i)
    InsertInternal(T.child[k],i)
def Print(T):
 # Prints items in tree in ascending order
 if T.isLeaf:
    for t in T.item:
      print(t,end=' ')
 else:
    for i in range(len(T.item)):
      Print(T.child[i])
      print(T.item[i],end=' ')
    Print(T.child[len(T.item)])
def PrintD(T,space):
 # Prints items and structure of B-tree
 if T.isLeaf:
    for i in range(len(T.item)-1,-1,-1):
      print(space,T.item[i])
 else:
    PrintD(T.child[len(T.item)],space+' ')
    for i in range(len(T.item)-1,-1,-1):
      print(space,T.item[i])
      PrintD(T.child[i],space+' ')
....
def Height(T):
 if T.isLeaf:
    return 0
 return 1 + Height(T.child[-1]) #add 1 and iterate to next child
def Extract(T, L):
 if T.isLeaf:
```

```
for t in T.item:
         L += [t] #append items of leaf to list
  else:
      for i in range(len(T.item)):
          Extract(T.child[i], L) #traverse children recursively
         L += [T.item[i]] #append items to list
      Extract(T.child[len(T.item)], L) #last child
# Return the minimum element in the tree at a given depth d. ###################
def SmallestAtDepthD(T,d):
  if not T.item: #check if root is empty first
      return math.inf
  if d == 0: #reached depth 'd'
      return T.item[0]
  if T.isLeaf or d < 0: #if tree has no depth 'd'</pre>
      return math.inf
  return SmallestAtDepthD(T.child[0],d-1) #traverse to 'd', left most child
def LargestAtDepthD(T,d):
  if not T.item: #check if root is empty first
      return -math.inf
  if d == 0: #reached depth 'd'
      return T.item[-1]
  if T.isLeaf or d < 0: #if tree has no depth 'd'</pre>
      return -math.inf
  return LargestAtDepthD(T.child[-1],d-1) #traverse to 'd', right most child
# Return the number of nodes in the tree at a given depth d.
def NodesAtDepth(T, d):
  if not T.item: #check if root is empty first
      return 0
  if d == 0: #reached depth 'd'
  if T.isLeaf or d < 0: #if tree has no depth 'd'</pre>
      return 0
  count = 0
  for i in range(len(T.child)): #for every child:
      count += NodesAtDepth(T.child[i],d-1) #count each child/node
  return count
```

```
def PrintAtDepth(T,d):
  if d == 0: #reached depth 'd'
       for i in range(len(T.item)): #print every element of item
               print(T.item[i], end = " ")
  else:
       for j in range(len(T.child)): #traverse to every child
           PrintAtDepth(T.child[j],d-1)
# Return the number of nodes in the tree that are full.
def FullNodes(T):
  if len(T.item) >= T.max_items: #if full node is found
      return 1
  if T.isLeaf: #full node not found here
       return 0
  count = 0
  for i in range(len(T.child)):
       count += FullNodes(T.child[i]) #traverse through every child, keep count
  return count
# Return the number of leaves in the tree that are full.
def FullLeaves(T):
  if len(T.item) >= T.max_items: #if full node is found and...
       if T.isLeaf: #...full node is a leaf
           return 1
  count = 0
  for i in range(len(T.child)):
       count += FullLeaves(T.child[i]) #traverse through every child, keep count
  return count
# Given a key k, return the depth at which it is found in the tree, ##########
# or -1 if k is not in the tree.
def SearchDepth(T, k):
  i = 0
  #search a node for k w/ iterator, add 1 to i until/while...
  while i < len(T.item) and T.item[i] < k:</pre>
      i += 1
  if len(T.item) == i or T.item[i] > k: #k not found in node and...
       if T.isLeaf: #...k not found in tree
           return -1
       else: #k not found in node but IS found in tree:
           depth = SearchDepth(T.child[i], k)
```

```
if depth >= 0: #if depth is valid (not negative)
          return depth+1 #i of element 1 is 0, so adjust depth by 1
       return -1
  return 0
....
\#L = []
\#L = [-5, 5, 2, 50, 10]
\#L = [50, 49, 48, 47, 46, 45, 44, 43, 51, 52, 53, 54, 55, 56, 42, 41, 40, 50.5, 49.5, 48.5, 45.5, 45.5]
46.5, 47.5]
#L = [16, 11, 7, 17, 14, 8, 19, 15, 1, 2, 4, 18, 13, 9, 20, 10, 12, 21, 22, 0, -1, -2]
L = [6, 3, 16, 11, 7, 17, 14, 8, 5, 19, 15, 1, 2, 4, 18, 13, 9, 20, 10, 12, 21, 22, 0, -1, -2]
T = BTree()
for i in L:
  print('Inserting',i)
 Insert(T,i)
 PrintD(T,'')
 #Print(T)
  print('\n##############################")
# CALCULATE HEIGHT OF B-TREE ------
print("Height of the B-Tree:", Height(T), "\n")
# EXTRACT INTO SORTED ARRAY -----
A = []
Extract(T, A)
print("Extracted array of numbers:", A, "\n")
# SMALLEST AT DEPTH ------
for i in range(5):
 i -= 1
  print("Smallest at depth", i, ":", SmallestAtDepthD(T,i))
print()
# LARGEST AT DEPTH ------
```

```
for i in range(5):
 i -= 1
 print("Largest at depth", i, ":", LargestAtDepthD(T,i))
print()
# COUNT NODES AT EVERY DEPTH -----
for i in range(5):
 i -= 1
 print("# of nodes at depth:", i, ":", NodesAtDepth(T, i))
print()
# PRINT ITEMS AT DEPTH ------
for i in range(5):
 i -= 1
 print("Items at depth", i, ":", end=" ")
 PrintAtDepth(T,i)
 print()
print()
# COUNT FULL NODES ------
print("# of full nodes:", FullNodes(T))
print("# of full leaves:", FullLeaves(T))
print()
# DEPTHS OF VARIOUS VALUES -----
print("Depth of 2.1: ", SearchDepth(T, 2.1))
#End of program
```

I certify that this project is entirely my own work. I wrote, debugged, and tested the code being presented, performed the experiments, and wrote the report. I also certify that I did not share my code or report or provided inappropriate assistance to any student in the class.

- Abram Nguyen