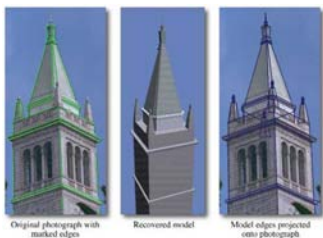
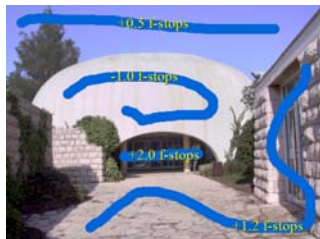




(a)



(b)



(c)



(d)



(e)



(f)

**Figure 1.10** Recent examples of computer vision algorithms: (a) image-based rendering (Gortler, Grzeszczuk, Szeliski *et al.* 1996), (b) image-based modeling (Debevec, Taylor, and Malik 1996) © 1996 ACM, (c) interactive tone mapping (Lischinski, Farbman, Uyttendaele *et al.* 2006a) (d) texture synthesis (Efros and Freeman 2001), (e) feature-based recognition (Fergus, Perona, and Zisserman 2007), (f) region-based recognition (Mori, Ren, Efros *et al.* 2004) © 2004 IEEE.