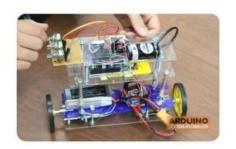
# **ARDUINO: IoT**

(Arduino + NodeMCU)









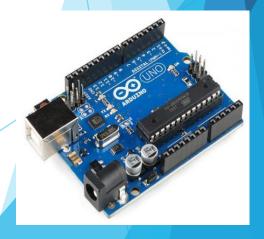




# **Presented By:**

Keyur Chauhan Shreeji Charan Electronics Pvt. Ltd, F16, Pooja Estate, Near Savera hotel, Vallabh Vidhyanagar, Anand Contact Us: 9978844178





# IMPORTANT FOR IOT USING NODEMCU

- INSTALL ARDUINO IDE 1.6.5 or Latest version of Arduino IDE
- 2. DOWNLOAD NODEMCU BOARD FORM BOARD MANAGER
- 3. DOWNLOAD THE ESP8166WIFI LIBRARY
- 4. CRATE THINGSPEAK LOGIN ID TO PLOT SENSOR DATA GRAPH
- 5. CRATE MIT APPS LOGIN ID TO CREAT OWN WIFI APPLICATION

#### **BASIC Requirements**

- ► INTERNET PC + ROUTER
- SOFTWARE ARDUINO UNO WITH NODEMCU AND ESP8266WIFI LIB + XAMPP
- PROTEUS SIMULATION SOFTWARE

#### DOWNLOAD NODEMCU BOARD FORM BOARD MANAGER -STEP-1

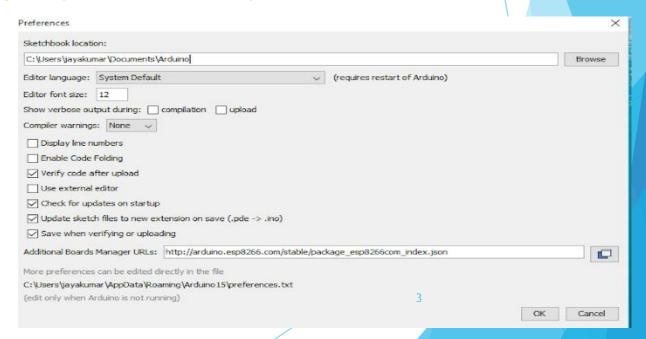
Firstly open the Arduino IDE

Go to files and click on the preference in the Arduino IDE

copy the below code in the Additional boards Manager

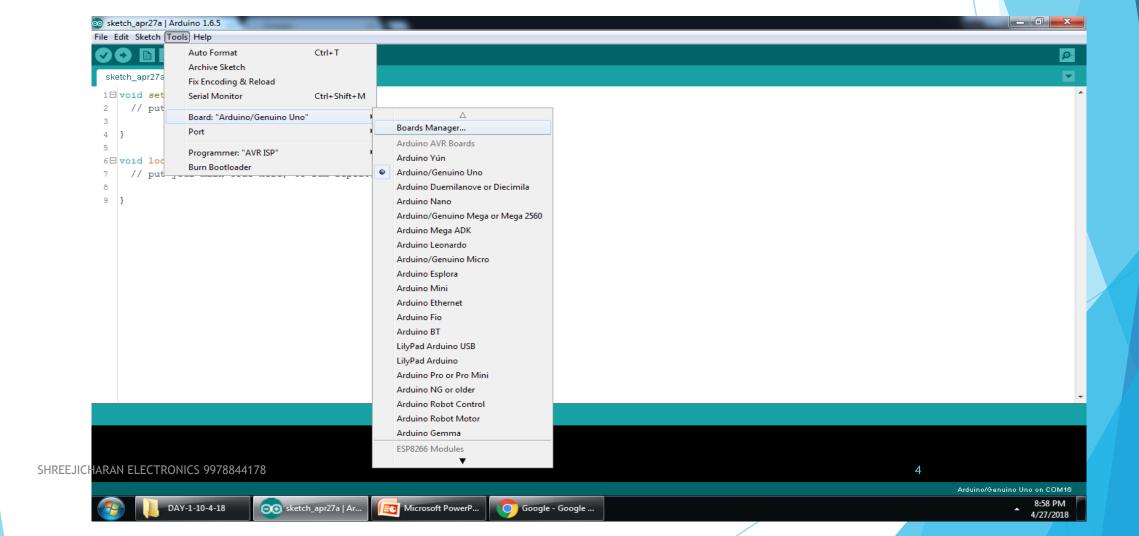
http://arduino.esp8266.com/stable/package\_esp8266com\_index.json

click OK to close the preference Tab.



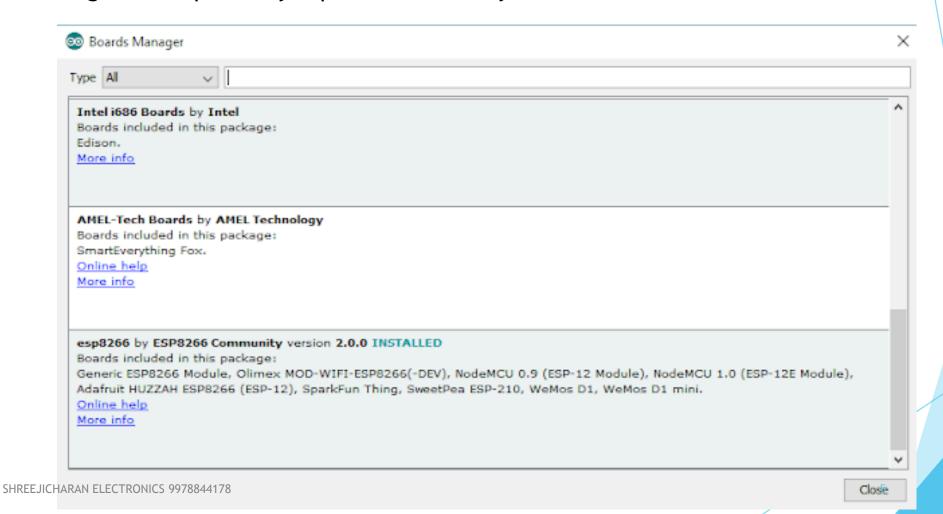
#### DOWNLOAD NODEMCU BOARD FORM BOARD MANAGER -STEP-2

go to Tools and board, and then select board Manager



#### DOWNLOAD NODEMCU BOARD FORM BOARD MANAGER -STEP-3

Navigate to esp8266 by esp8266 community and install the software for Arduino.

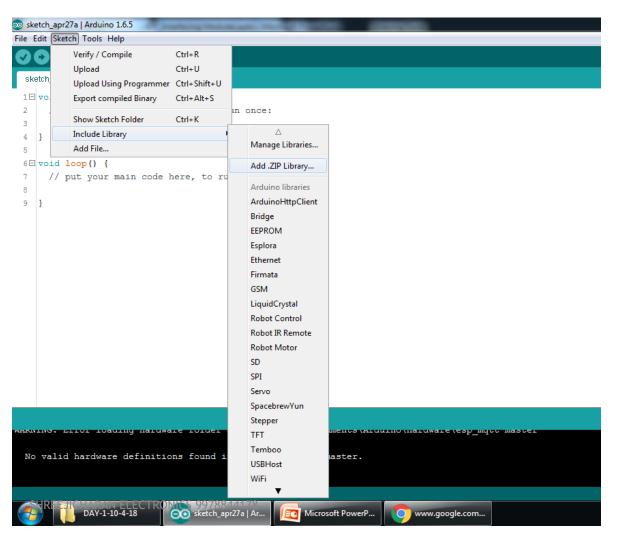


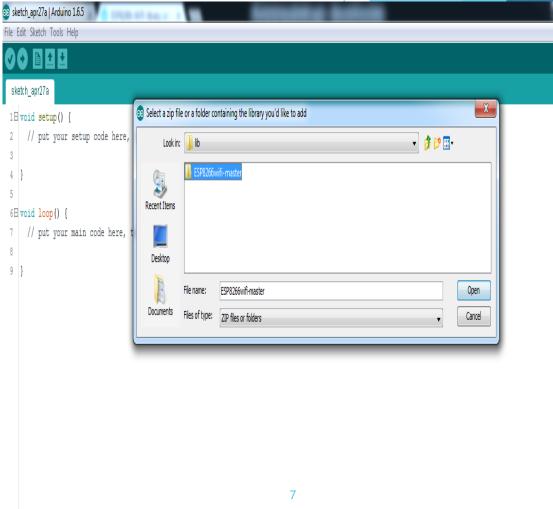
# How to add ESP8266WiFi library in Arduino IDE

- #include <ESP8266WiFi.h>
- Download from

https://github.com/esp8266/Arduino/tree/master/libraries/ESP8266WiFi

# How to add ESP8266WiFi library in Arduino IDE





# **OUTLINE**

- ► INTRODUCTION NODEMCU IOT ESP01/ESP8266
  - \* WEBSERVER
  - 1. ARDUINO UNO IDE+ HTML WITH IP ADDRESS
  - 2. XAMPP LOCAL HOST LED
  - 3. XAMPP LOCAL HOST SENSOR
  - WIFI ANDRIOD APPLICATION LED
  - \* THINGSPEAK WEBSITE SENSOR DATA PLOT
  - ONLINE
  - 1. WEBSERVER LED
  - 2. WEBSERVER SENSOR
  - MQTT PROTOCOL LED
  - BLYNK

#### ARDUINO UNO IDE+ HTML WITH IP ADDRESS

```
#include <ESP8266WiFi.h>
                                                                            192.168.43.22/socket20 x
   #include <WiFiClient.h>
   #include <ESP8266WebServer.h>
                                                                                           ① 192.168.43.22/socket2On
   #include <ESP8266mDNS.h>
                                                                           Apps Industry Jobs GTU TDS book-publish STM32 My-
14 MDNSResponder mdns;
   // Replace with your network credentials
                                                                          ESP8266 Web Server
   const char* ssid = "Shreejicharan";
   const char* password = "keyur@234";
19
   ESP8266WebServer server(80);
                                                                          Socket #1 ON
   String webPage = "";
                                                                          Socket #2 ON
   int gpio0 pin = 2;
   int gpio2 pin = 5;
27 □ void setup (void) {
     webPage += "<h1>ESP8266 Web Server</h1>p>Socket #1 <a href=\"socket10n\">button>ON</button></a>&nbsp;<a href=\"socket10ff\">button>OFF</button></a>";
     webPage += "Socket #2 <a href=\"socket20n\"><button>ON</button></a>&nbsp;<a href=\"socket20ff\"><button>OFF</button></a>";
```

#### ARDUINO UNO IDE+ HTML WITH IP ADDRESS

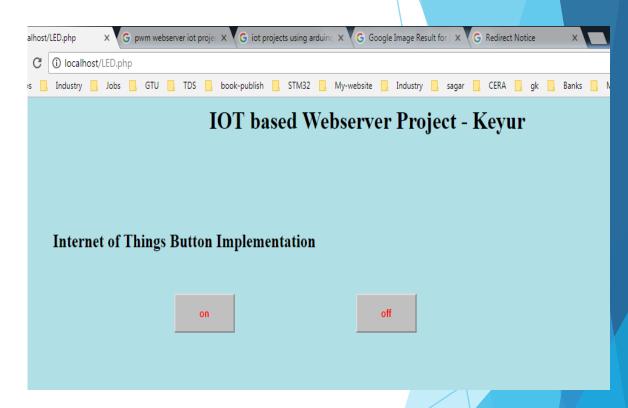
```
38
       Serial.begin(115200);
 39
       WiFi.begin(ssid, password);
       Serial.println("");
 40
 41
 42
       // Wait for connection
       while (WiFi.status() != WL CONNECTED) {
 44
         delay(500);
         Serial.print(".");
 4.5
 46
 47
       Serial.println("");
 48
       Serial.print("Connected to ");
       Serial.println(ssid);
 49
 50
       Serial.print("IP address: ");
 51
       Serial.println(WiFi.localIP());
 52
 53 🖃
       if (mdns.begin("esp8266", WiFi.localIP())) {
 54
         Serial.println("MDNS responder started");
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 56
```

```
56
57 □
      server.on("/", [](){
        server.send(200, "text/html", webPage);
58
59
      1);
60 ⊟
     server.on("/socket10n", [](){
        server.send(200, "text/html", webPage);
61
62
        digitalWrite(gpio0 pin, HIGH);
        delay(1000);
63
64
      1);
65 ⊟
      server.on("/socket10ff", [](){
        server.send(200, "text/html", webPage);
66
67
        digitalWrite(gpio0 pin, LOW);
68
        delav(1000);
     1);
69
70 □
     server.on("/socket20n", [](){
71
        server.send(200, "text/html", webPage);
        digitalWrite(gpio2 pin, HIGH);
72
        delay(1000);
73
74
      1);
75 ⊟
     server.on("/socket20ff", [](){
76
        server.send(200, "text/html", webPage);
77
        digitalWrite(gpio2 pin, LOW);
78
        delay(1000);
79
      1);
80
      server.begin();
      Serial.println("HTTP 18erver started");
81
82
83
```

#include <ESP8266WiFi.h>

#### XAMPP – LOCAL HOST – LED

```
9
    const char* ssid
                                = "Shreejicharan";
   const char* password = "keyur@234";
12
   const char* host = "192.168.43.221";
14
    Serial.println();
26
    Serial.println();
    Serial.print("Connecting to ");
    Serial.println(ssid);
30
    WiFi.begin(ssid, password);
31
32
    while (WiFi.status() != WL CONNECTED) {
33⊟
      delay(500);
34
      Serial.print(".");
36
37
    Serial.println("");
38
    Serial.println("WiFi connected");
    IISerial: Ptintile ("TP447dress: ");
                                      // Print the local IP
     Serial.println(WiFi.localIP());
```



#### XAMPP – LOCAL HOST – LED

```
Serial.print("connecting to ");
49
     Serial.println(host);
50
51
     // Use WiFiClient class to create TCP connections
52
     WiFiClient client;
53
     const int httpPort = 80;
54
     if (!client.connect(host, httpPort)) {
55 ⊟
       Serial.println("connection failed");
56
       return;
57
58
     Serial.println("connection done");
59
     // We now create a URI for the request
60
     String url = "/Practical-1.php?";
61
     url += "temp="; // check without printing this temp value
62
     url += temp;
63
64
     Serial.print("Requesting URL: ");
65
     Serial.println(url);
66
67
     // This will send the request to the server
     client.print(String("GET ") + url + " HTTP/1.1\r\n" +
70 SHREEJICHARAN ELECTRONICS 8978844178+ host + "\r\n" +
                   "Connection: close\r\n\r\n");
71
```

```
// Read all the lines of the reply from server and print them to Serial
     while (client.available()) {
       while(client.read()!= '|');
76
       String line = client.readStringUntil('\r');
77
       Serial.print("====>>
78
       Serial.println(line);
79
80
        if (line == "on")
81
82 E
          // Set GPIO2 according to the request
83
          digitalWrite(2, HIGH);
84
85
          digitalWrite (Relay, HIGH);
          //digitalWrite(Relay1, HIGH);
86
          Serial.println("LED is now on.");
87
88
        if (line == "off")
89
90⊟
          // Set GPIO2 according to the request
91
          digitalWrite(2, LOW);
92
          digitalWrite (Relay, LOW);
93
          //digitalWrite(Relay1,LOW);
94
          Serial.println("LED is now2 off.");
95
96
```

#### XAMPP-LOCAL HOST-LED

```
//error_reporting( E_ALL );
// Author : Keyur Chawhan - led on off using webserver for IOT

$sendFile = "nodemcu.txt";

if (isset($_GET["data"])) {
    $fh = fopen($sendFile, 'w') or die("Cannot open file \"$sendFile\"...\n");
    fwrite($fh, $_GET["data"]);
    fclose($fh);
}

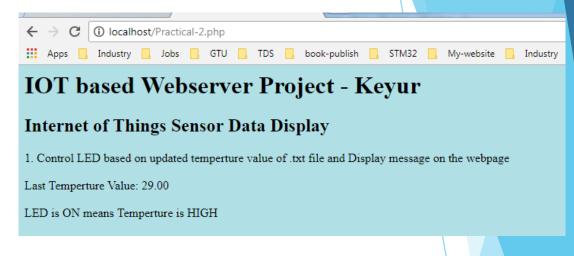
if (isset($_GET["data1"])) {
    $fh = fopen($sendFile, 'w') or die("Cannot open file \"$sendFile\"...\n");
    fwrite($fh, $_GET["data1"]);
    fclose($fh);
}

close($fh);
}
```

XAMPP – LOCAL HOST – LED - HARDWARE

#### XAMPP – LOCAL HOST – SENSOR

```
#include <ESP8266WiFi.h>
     #include "DHT.h"
                              // including the li
      #define DHTTYPE DHT11 // DHT 11
  11
     #define dht dpin 14
     DHT dht(dht dpin, DHTTYPE);
     const char* ssid
                        = "Shreejicharan";
     const char* password = "keyur@234";
     const char* host = "192.168.43.221";
  19
     void setup()
  21 ⊟ {
       pinMode(2, OUTPUT); // nodemcu D1 pin
       pinMode (4, OUTPUT); // nodemcu D2 pin
  23
  24
       Serial.begin(115200);
  25
       delay(10);
  26
  27
       dht.begin();
  28
       Serial.println();
  29
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```



```
Serial.print("Connecting to ");
31
     Serial.println(ssid);
32
33
     WiFi.begin(ssid, password);
34
35
     while (WiFi.status() != WL CONNECTED) {
36⊟
       delay(500);
37
       Serial.print(".");
38
39
40
     Serial.println("");
41
     Serial.println("WiFi connected");
42
     Serial.println("IP address: ");
43
     Serial.println(WiFi.localIP());
                                          // Print the local IP
44
                                         15
45
```

#### XAMPP – LOCAL HOST – SENSOR

```
49 void loop()
50 ⊟ {
       float h = dht.readHumidity();
51
       float t = dht.readTemperature();
52
       Serial.print("Current humidity = ");
53
       Serial.print(h);
54
55
       Serial.print("% ");
       Serial.print("temperature = ");
56
57
       Serial.print(t);
       Serial.println("C ");
58
       delay(5000); //Send at every 5 second interval
59
60
     Serial.print("connecting to ");
     Serial println(host);
63
```

```
// Use WiFiClient class to create TCP connections
65
     WiFiClient client;
     const int httpPort = 80;
66
    if (!client.connect(host, httpPort)) {
68
       Serial.println("connection failed");
       return:
69
70
71
     Serial.println("connection done");
     // We now create a URI for the request
72
     String url = "/Practical-2.php?";
73
     url += "temp="; // check without printing this temp value
74
75
     url += t:
     //url += "":
76
     //url += ",";
78
     url += "&temp1="; // check without printing this temp value
79
     url += h;
80
     Serial.print("Requesting URL: ");
81
     Serial.println(url);
82
83
     // This will send the request to the server
84
85
     client.print(String("GET ") + url + " HTTP/1.1\r\n" +
                   "Host: " + host + "\r\n" +
86
                   "Connection: close\r\n\r\n");
87
     delay(10);
88
89
     Serial.println();
90
     Serial.println("Closing Connection");
91
92 }
```

#### XAMPP-LOCAL HOST-SENSOR

```
<?php</p>
    error reporting( E ALL );
    $page = $ SERVER['PHP SELF'];
    $sec = "15":
    $myFile = "myfile.txt";
    if(isset($ GET["temp"]))
       $val = $ GET["temp"] . "\n";
       $fh = fopen($myFile, 'a') or die("Cannot open file \"$myFile\"...\n");
       fwrite($fh, $val) ;
       fclose($fh);
       $fh = fopen($sendFile, "r" ) or die("Oops... No Data Available!!\n");
         if($fh) {
         $filesize = filesize( $sendFile );
         echo(fread( $fh, $filesize ));
         fclose( $fh );
      exit();
```

# WEBSERVER -3 XAMPP-LOCAL HOST-SENSOR HARDWARE

# WIFI ANDRIOD APPLICATION - LED

```
while (WiFi.status() != WL CONNECTED) {
   #include <ESP8266WiFi.h>
                                                   43 □
                                                            delay(500);
                                                   44
20
   #define LED 2
                                                            Serial.print(".");
                                                   45
22
                                                   46
                     = "Shreejicharan";
   const char* ssid
                                                         Serial.println("");
                                                   47
   const char* password = "keyur@234";
                                                         Serial.println("WiFi connected");
                                                   48
25
                                                   49
  // Create an instance of the server
                                                          // Start the server
                                                   50
   // specify the port to listen on as an argument
                                                   51
                                                          server.begin();
28 WiFiServer server(80);
                                                   52
                                                          Serial.println("Server started");
29
                                                   53
30 □ void setup() {
                                                          // Print the IP address
                                                   54
     Serial.begin(115200);
                                                          Serial.println(WiFi.localIP());
                                                   55
     delay(10);
32
                                                   56
     pinMode(LED, OUTPUT);
33
                                                   57
34
                                                   58 □ void loop() {
35
     // Connect to WiFi network
                                                         // Check if a client has connected
     Serial.println();
36
                                                   59
     Serial.println();
37
                                                         WiFiClient client = server.available();
     Serial.print("Connecting to ");
38
                                                         if (!client) {
                                                   61 E
     Serial.println(ssid);
39
                                                            return;
                                                   62
40
                                                   63
     WiFi.begin(ssid, password);
```



# WIFI ANDRIOD APPLICATION - LED

```
// Wait until the client sends some data
     Serial.println("new client");
     while(!client.available()){
       delay(1);
68
69
70
     // Read the first line of the request
71
     String req = client.readStringUntil('\r');
72
     Serial.println(reg);
73
     client.flush();
74
75
     // Match the request
76
     int val;
     if (req.indexOf("?pin=ON") != -1)
78
       val = 0;
79
     else if (req.indexOf("?pin=OFF") != -1)
       val = 1;
81
     else {
82⊟
       Serial.println("invalid request");
83
       client.stop();
84
       return;
86
```

```
// Set GPIO2 according to the request
      digitalWrite(LED, val);
      client.flush();
 92
      // Prepare the response
      String s = "HTTP/1.1 200 OK\r\nContent-Type: text/html\r\n\r\n<!DOCTYPE HTML>\r\n<html>\r\nGPIO is now ";
      s += (val)?"high":"low";
      s += "</html>\n";
      // Send the response to the client
      client.print(s);
      delay(1);
      Serial.println("Client disonnected");
102
      // The client will actually be disconnected
      // when the function returns and 'client' object is detroyed
105
```

```
#include <ESP8266WiFi.h>
   #include "DHT.h"
                          // including the library of DHT11 temperature and humidity sensor
   #define DHTTYPE DHT11
                          // DHT 11
                                                                                       DHT11
   #define dht dpin 14
   DHT dht(dht dpin, DHTTYPE);
    // Replace with your network details
   const char* ssid = "Shreejicharan";
    const char* password = "keyur@234";
24
25
   const char* host = "api.thingspeak.com";
                                                                                            PIN
                                                                                   NodeMCU <-> DHT11
   const char* privateKey = "H5MGKPSS2GKCDTDR";
                                                                                      D5
                                                                                                 Out
                                                                                     3V
```

```
30 □ void setup() {
  31
        Serial.begin(9600);
        dht.begin();
  32
        delay(10);
  33
        Serial.println();
  34
        Serial.println();
  35
        Serial.print("Connecting to ");
  36
        Serial.println(ssid);
  37
  38
        WiFi.begin(ssid, password);
  39
  40
        while (WiFi.status() != WL CONNECTED) {
  41 🗆
  42
          delay(500);
          Serial.print(".");
  43
  44
  45
  46
        Serial.println("");
        Serial.println("WiFi connected");
  47
        Serial.println("IP address: ");
  48
        Serial.println(WiFi.localIP());
  49
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```

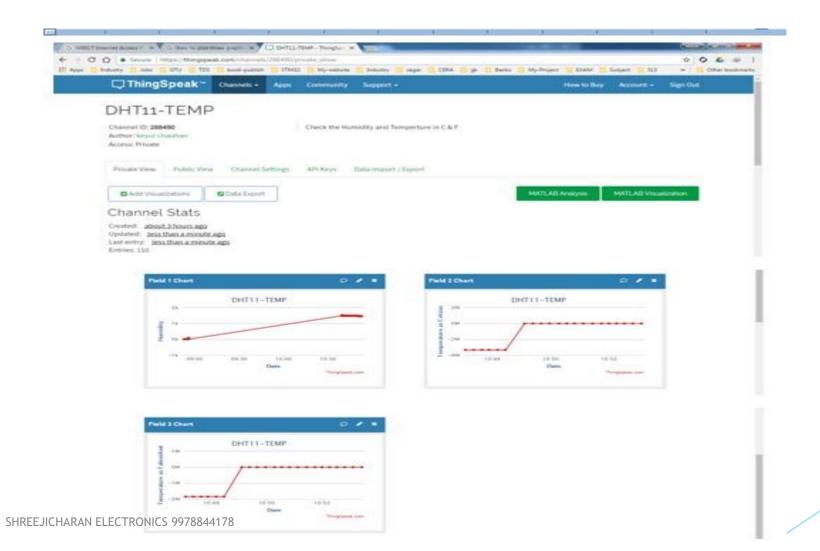
```
52 float value = 0;
53
54⊟ void loop() {
55
       float h = dht.readHumidity();
       float t = dht.readTemperature();
56
       Serial.print("Current humidity = ");
57
58
        Serial.print(h);
        Serial.print("% ");
59
       Serial.print("temperature = ");
60
        Serial.print(t);
61
        Serial.println("C ");
62
63
       delay(5000);
64
     Serial.print("connecting to ");
65
     Serial.println(host);
66
67
```

```
// Use WiFiClient class to create TCP connections
68
     WiFiClient client;
69
     const int httpPort = 80;
70
     if (!client.connect(host, httpPort)) {
71 ⊟
       Serial.println("connection failed");
72
73
       return;
74
     Serial.println("connection done");
75
     // We now create a URI for the request
76
     String url = "/update?";
     url += "key=";
78
     url += privateKey;
     url += "&field1=";
     url += h;
     url += "&field2=";
     url += t;
83
84
     Serial.print("Requesting URL: ");
85
     Serial.println(url);
86
```

```
// This will send the request to the server
      client.print(String("GET ") + url + " HTTP/1.1\r\n" +
                   "Host: " + host + "\r\n" +
 90
                   "Connection: close\r\n\r\n");
      delay(10);
93
      // Read all the lines of the reply from server and print them to Serial
      while (client.available()) {
        String line = client.readStringUntil('\r');
 96
        Serial.print(line);
 97
 98
99
      Serial.println();
100
      Serial.println("closing connection");
101
102 }
```

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23



# **ONLINE - WEBSERVER - LED**

```
#include <ESP8266WiFi.h>

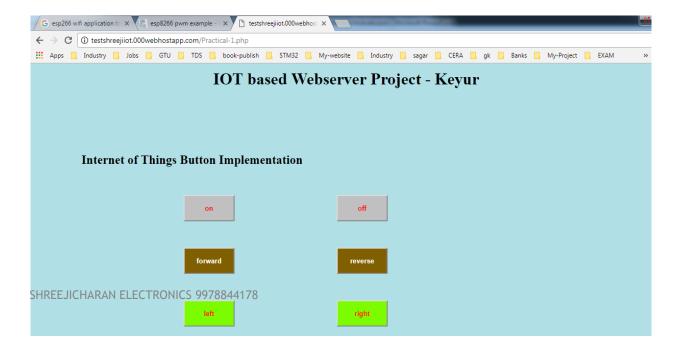
const char* ssid = "Shreejicharan";

const char* password = "keyur@234";

const char* host = "testshreejiiot.000webhostapp.com";

// All Proceedings of the const char* host = "testshreejiiot.000webhostapp.com";

// All Proceedings of the const char* host = "testshreejiiot.000webhostapp.com";
```



```
// Use WiFiClient class to create TCP connections
     WiFiClient client;
     const int httpPort = 80;
     if (!client.connect(host, httpPort)) {
       Serial.println("connection failed");
       return;
59
     Serial.println("connection done");
     // We now create a URI for the request
     String url = "/Practical-1.php?"; // public html
     url += "temp="; // check without printing this temp value
     url += temp;
     Serial.print("Requesting URL: ");
     Serial.println(url);
68
```

# **ONLINE WEBSERVER - SENSOR**

```
#include <ESP8266WiFi.h>
                           // including the library of DHT11
   #include "DHT.h"
                          // DHT 11
   #define DHTTYPE DHT11
11
   #define dht dpin 14
   DHT dht(dht dpin, DHTTYPE);
14
   const char* ssid
                        = "Shreejicharan";
   const char* password = "keyur@234";
17
   const char* host = "testshreejiiot.000webhostapp.com";
18
19
```



```
// Use WiFiClient class to create TCP connections
     WiFiClient client;
     const int httpPort = 80;
     if (!client.connect(host, httpPort)) {
       Serial.println("connection failed");
       return;
70
     Serial.println("connection done");
     // We now create a URI for the request
     String url = "/Practical-2.php?";
     url += "temp="; // check without printing this temp value
     url += t;
     //url += "";
    //url += ",";
     url += "&temp1="; // check without printing this temp value
     url += h;
     Serial.print("Requesting URL: ");
     Serial.println(url); 26
```



# Microsoft MQTT: introduction

- MQTT (Message Queue Telemetry Transport)
  - Open: created by IBM & Eurotech and donated to Eclipse "Paho" M2M project (OASIS standard in 2014)
  - Lightweight: smallest packet size 2 bytes (header), reduced clients footprint (C# M2Mqtt library 30 KB)
  - Reliable: three QoS and patterns to avoid packet loss on client disconnection
  - Simple:
    - TCP based
    - Asynchronous
    - Publish/Subscribe
    - Few verbs
    - Payload agnostic



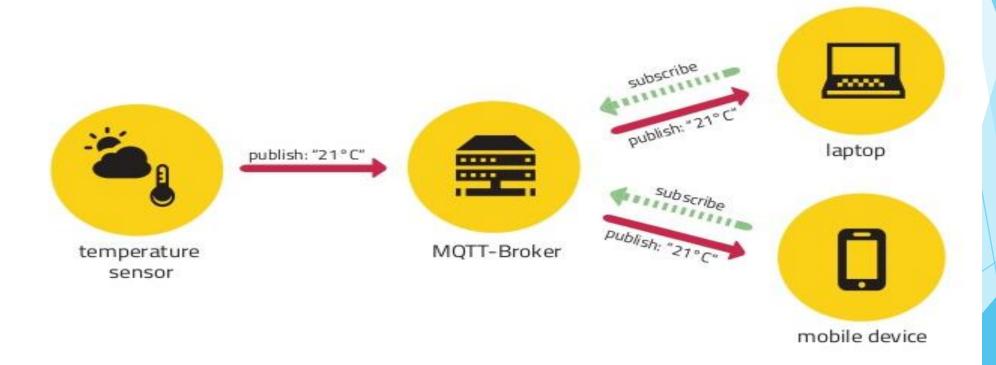
- MQTT (originally termed Message Queuing Telemetry Transport) is a simple "publish and subscribe" messaging protocol for use over TCP/IP.
- It was designed to connect restricted devices in remote locations for sporadic messaging over low bandwidth, high-latency or unreliable networks, with minimal code size needed.
- Its original purpose was to collect data from multiple devices while using limited bandwidth and provide the information to several subscribers.
- It tries to ensure reliability and some degree of assurance of delivery.

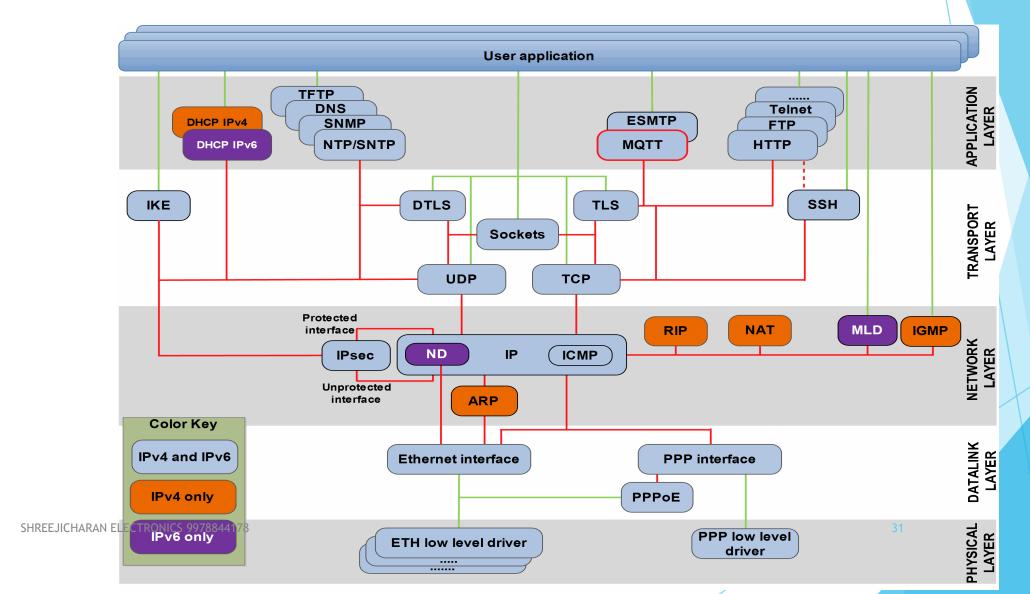
  SHREE MOTELETIS NOW mainly used as a Machine-to-Machine (M2M) Internet of Things

  (IoT) connectivity protocol.

MQTT is an Application Layer protocol that operates over TCP, normally using one of two ports: 1883 for clear data and 8883 for connections over Transport Layer Security (TLS).

The protocol provides many useful capabilities, including different levels of "Quality of Service" (QoS), "client down" notification, automatic topic re-registration, and the ability to receive data from clients that have gone offline.



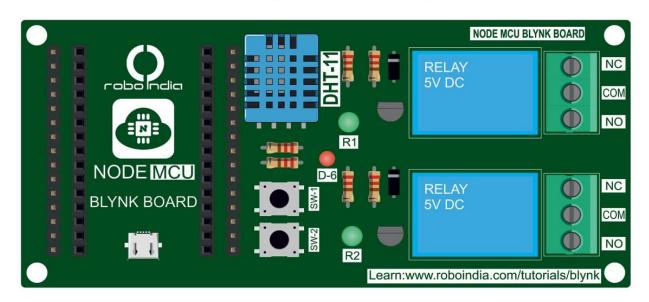


# **BLYNK BOARD WITH ANDRIOD APPLICATION**

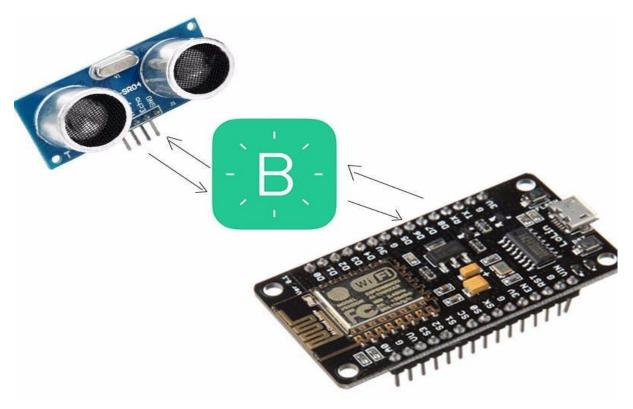


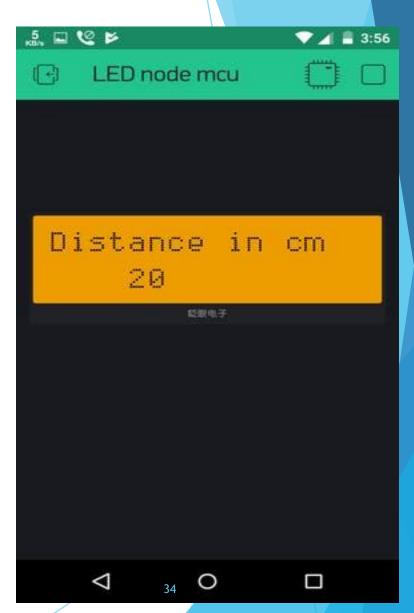
# HARDWARE

# **BLYNK BOARD**



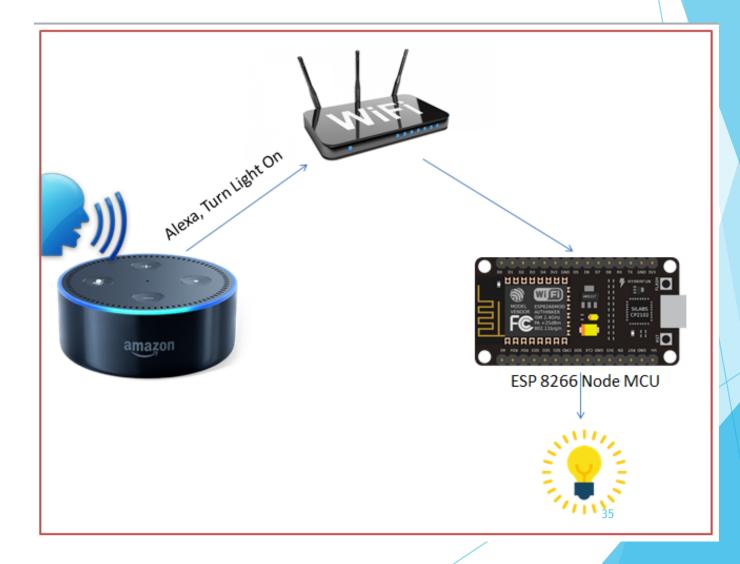
# Ultrasonic Sensor with Blynk and NodeMCU

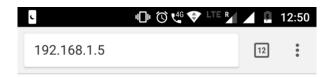




Alexa -Amazon interface with

**NodeMCU** 

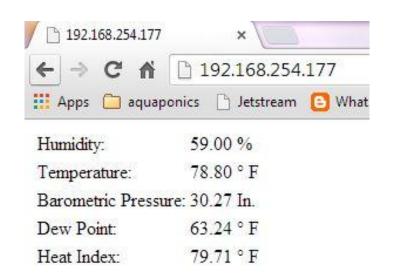


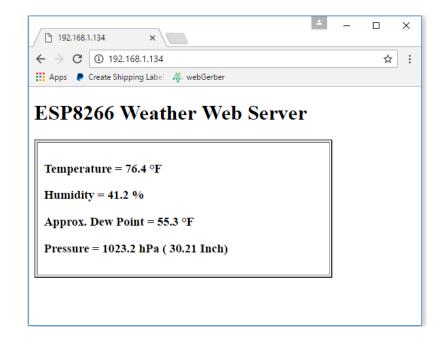


#### LED Control:













# Web Controlled Servo by circuitdigest.com

Enter the IP address of esp8266 shown in the serial monitor below

ESP8266 IP Address: 192.168.0.101

Scroll it to move servo 1



