Aarav Modi

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EDUCATION

Rutgers University New Brunswick, NJ

B.S in Computer Science & Business Analytics IT

May 2025

- **GPA:** 3.96 / 4.0
- Activities: Mobile Application Development Club, Quantitative Finance Club, Dean's List, Phi Chi Theta
- Relevant Coursework: Data Structures, Computer Architecture, Software Methodology, Design & Analysis of Computer Algorithms, Principles of Programming Languages, Linear Algebra, Discrete Mathematics, Principles of Information & Data Management, Management Information Systems

WORK & LEADERSHIP EXPERIENCE

Lockheed Martin Moorestown, NJ

Software Engineer Intern

June 2023 – August 2023

- Implemented Perl script to convert and integrate 150+ code repositories from Visual SourceSafe to Git
- Configured **batch** file & **options** file to pass filesystem path parameters and target directories for git conversion
- Transformed a series of assignments into a streamlined algorithm by leveraging data structures such as HashMap for module storage and array to manage distinct jSpinner values; improved time efficiency by 75%
- Integrated dynamic ComboBox action listener feature in VLS Software Program GUI using Java Swing & NetBeans
- Developed file output + data reduction functionality to support proprietary Lockheed Martin launcher simulators

National Basketball Association

New York, NY

Software Engineer Intern

June 2022 – August 2022

- Developed lock screen widget UI for NBA iOS App to display live game status using Swift & Xcode
- Updated **JSON** schemas to accommodate **API** updates for 5+ game cards and models (ex. articleVodCard)
- Worked with QA engineers to resolve 75+ bugs in various areas of app (ex. For You Feed, Scores Tab, Watch Tab)

Rutgers Mobile App Development Club

New Brunswick, NJ

Director of External Relations

April 2023 – Present

• Developed + maintained corporate network of 25+ Fortune 500 companies to host info sessions & recruiting events

PROJECTS

Photos October 2023 – December 2023

- **Java-**based **Android** photo management application featuring a GUI for user management and a client interface for creating albums, importing photos, tagging images, and searching for specific photos
- Implemented data persistence by employing **Serializable** interface, allowing serialization of object data to a .dat file and ensuring users retain changes across multiple applications

Chess Engine September 2023 – October 2023

- **Java** application implementing object-oriented model for the chess game by establishing a hierarchy of chess piece classes through inheritance, with each piece having its own set of data and functions through abstraction
- Implemented complex chess algorithms, including en passant, castling, check, and checkmate detection by employing polymorphism and method overriding to cater to each piece's valid move patterns

One Shot Learning Algorithm

October 2022 – November 2022

- C application using training data set to learn weights for a set of house attributes, to later apply those weights to set of input data to calculate prices for houses
- Implements Gauss-Jordan elimination to find and manipulate inverses of matrices with row operations

SKILLS, LANGUAGES, & INTERESTS

Languages: Java, Swift, C, C++, Python, HTML, CSS, React.js, Node.js, SQL, Perl

Technical Skills: AWS Cloud, Gitlab CI/CD, OOP, VS Code, Jira, Confluence, Linux, Docker, Kubernetes, Postman

Interests: Tennis, Ukulele, Boston Celtics, Harry Potter, Garba, Football