Mighty Mouse Documentation

* I initially had a different design for the ergonomics and design for the Mighty Mouse. When designing in Fusion 360 I initially had a wider mouse overall, but it also had a bigger lip extending from the bottom of the mouse; like the gaming mice have on the sides. Unfortunately, I had to manipulate the size of the mouse which got rid of the intended lip.
* On the left side of the mouse I have a little indention for my thumb, which I enjoy greatly. Also the way that the mouse rests on the palm of my hand is satisfying.
* My pointer and middle finger rest very evenly on the top wings of the mouse, which I intended.
* The functionality of my mouse is where I struggled the most with the project. The clicking works, the mouse wheel is free to click and scroll, but I unfortunately forgot to add the lens on the inside of the mouse for the tracking to operate.
* Besides the above details I think the mouse looks pretty good!