

# ENHANCEMENT OF LOW LIGHT IMAGES

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# Introduction to Low light images

- Images captured in low-light conditions are prone to suffer from low visibility.
- Image enhancement is the procedure of improving the quality and information content of original data.



Figure: Enhanced low light image

# Motivation

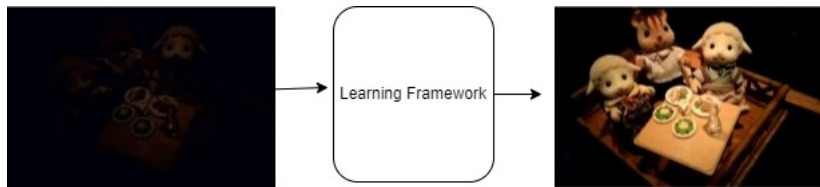


Figure: Enhanced low light image

- Images captured in low-light conditions being unpleasing to human vision, the enhancement of such images help the society have a beautiful vision of images without any external light source requirement for capturing of images.
- This being the basic motivation, we urge to work on applications of this concept to help the needy at the root level and also where possible.

# Literature Survey on Enhancement of Lowlight images

## Zero-Reference Deep Curve Estimation for Low-Light Image Enhancement(CVPR-2020)

A Deep Curve Estimation Network (DCE-Net) is devised to estimate a set of best-fitting Light-Enhancement curves (LE-curves) given an input image. The framework then maps all pixels of the input's RGB channels by applying the curves iteratively for obtaining the final enhanced image.

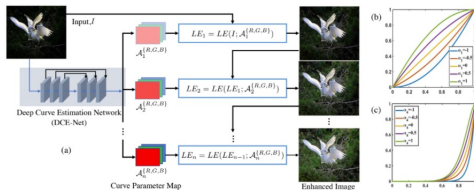


Figure: Architecture diagram of zero-dce

# Literature Survey on Enhancement of Lowlight images

## Learning to Restore Low-Light Images via Decomposition-and-Enhancement(CVPR-2020)

It presents a novel network that first learns to recover image objects in the low-frequency layer and then enhances high-frequency details based on the recovered image objects. In addition, a new low-light image dataset is prepared with real noise to facilitate learning.

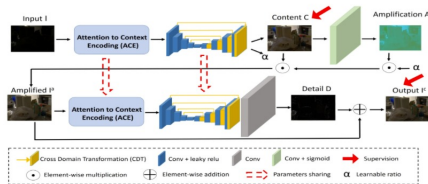
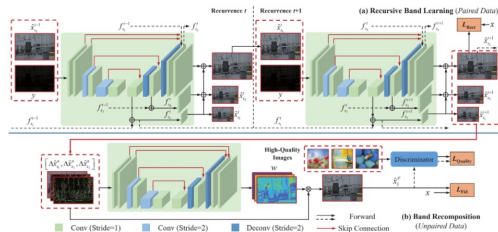


Figure: Architecture diagram of enhancement using decomposition and enhancement.

# Literature Survey on Enhancement of Lowlight images

## From Fidelity to Perceptual Quality: A Semi-Supervised Approach for Low-Light Image Enhancement(CVPR-2020)

The architecture here is divided into two parts: 1.recursive band learning : here the drbn is constructed to recover a normal light image based on low light input in recursive manner, 2.Band recomposition:the model here further learns to recompose the restored signals with perceptual quality guide.



**Figure:** Architecture of semi-supervised approach for Low-Light image enhancement.

# Literature Survey on Enhancement of Lowlight images

## A New Low-Light Image Enhancement Algorithm using Camera Response Model(CVPR-2020)

A novel enhancement method using the response characteristics of cameras. First, we investigate the relationship between two images with different exposures to obtain an accurate camera response model. Then we borrow the illumination estimation techniques to estimate the exposure ratio map.

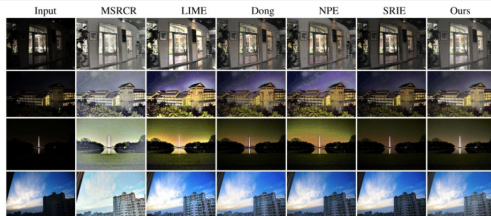


Figure 6. Visual comparison among the competitors on different scenes.

**Figure:** Architecture of camera response model.



# Literature Survey on Enhancement of Lowlight images

## Restoring Extremely Dark Images in Real Time(CVPR-2020)

A new deep learning architecture for extreme low-light single image restoration, despite of its fast lightweight inference, produces a restoration that is perceptually at par with state-of-the-art computationally intense models. To achieve this, we do most of the processing in the higher scale-spaces, skipping the intermediate-scales wherever possible.

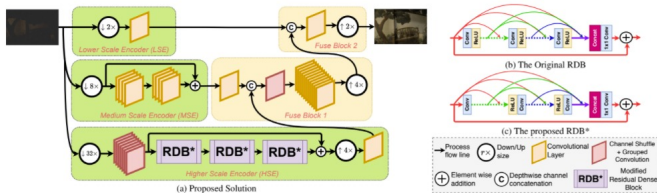


Figure 3. Architectural details of the proposed model. Depth of convolutional layer is roughly proportional to number of o/p features.

**Figure:** Architecture of Restoring Extremely Dark Images in Real Time

# Problem Statement and Objectives

## Problem Statement

To propose a Learning based technique for Enhancement of images captured in low light conditions.

## Objectives:

- ① Experiment on available learning based architectures towards Low light image enhancement.
- ② Develop a learning based technique for enhancement of low light paired images of high ISO, low ISO and high exposure, low exposure.
- ③ Propose a learning based architecture to enhance the images captured in low light condition.
- ④ Demonstrate the results of the proposed methodology using the available data-set and compare the results with state-of-the-art methods

# Approach

## 1: CWAN Architecture

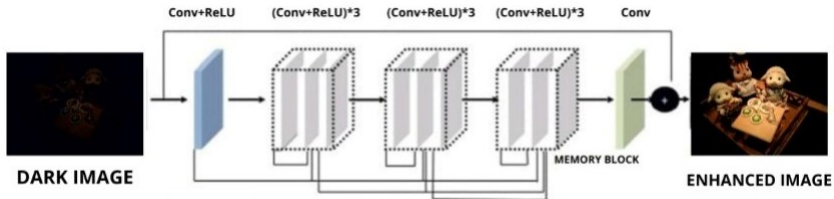


Figure: CWAN Architecture

# Approach

## 2: Unet Architecture

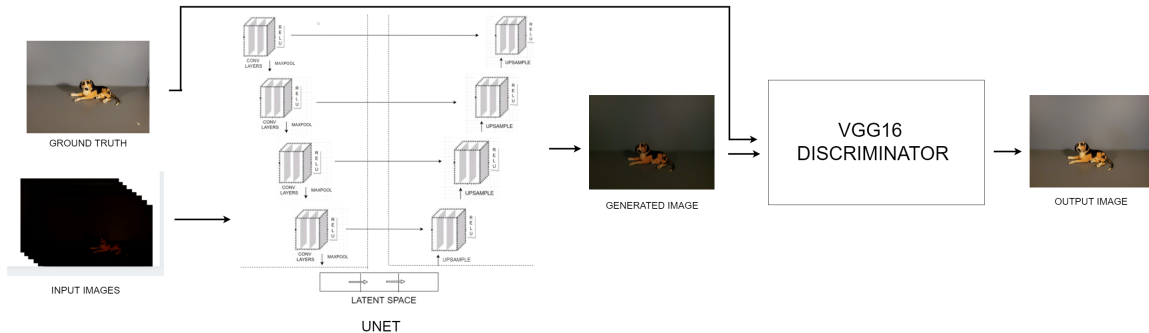


Figure: Unet Architecture

# Approach

## Proposed Block Diagram: Training phase.

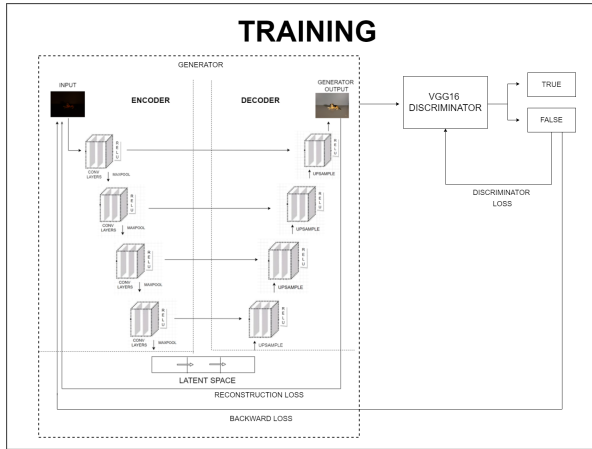


Figure: Training phase block diagram

# Approach

Proposed Block Diagram: Testing phase.

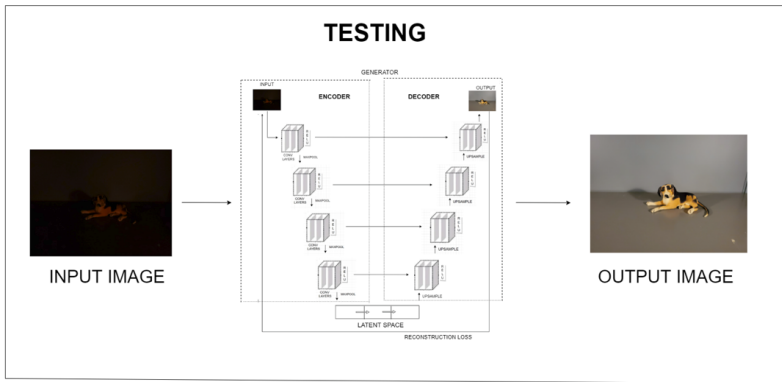
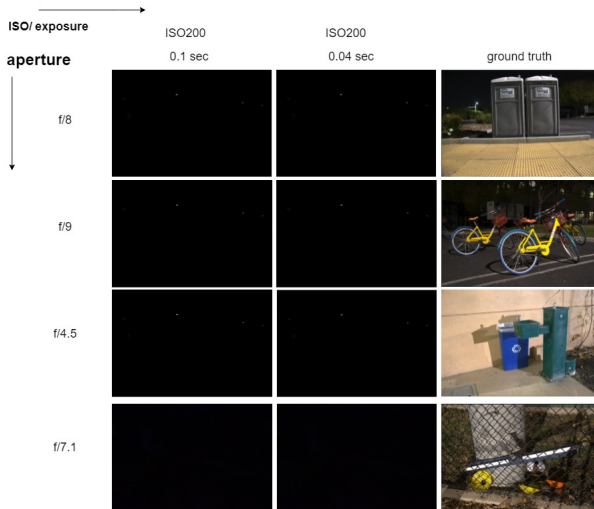


Figure: Testing phase block diagram

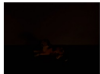

















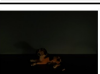





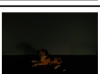



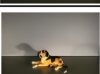

# Data-set Analysis

- Sony Data-set



# Data-set Analysis

- Custom Data-set

ISO Exposure	50	100	200	400	600	Ground Truth
1/125						
1/90						
1/60						
1/50						
1/45						



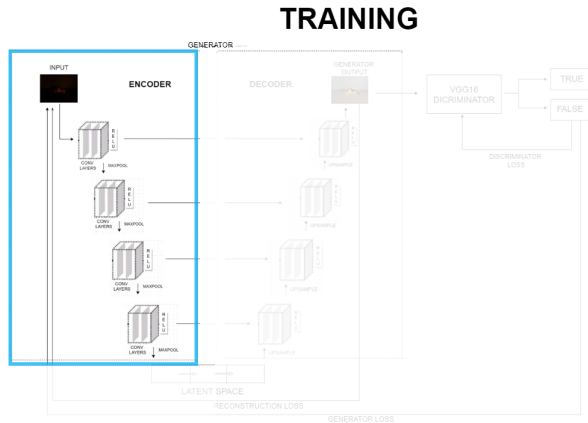


Figure: Training phase: Encoder



Figure: Training phase: Latent space

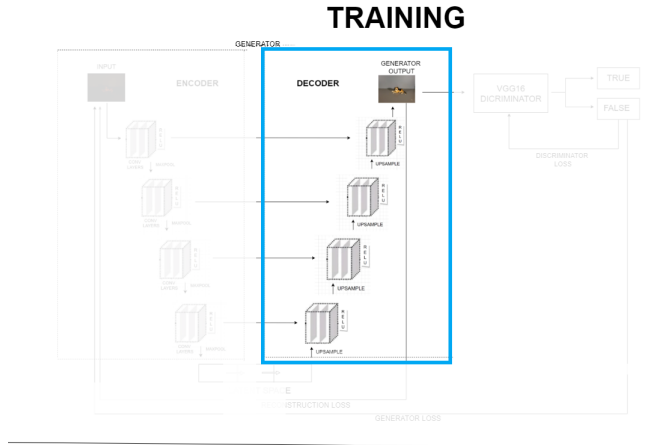


Figure: Training phase: Decoder

## TRAINING

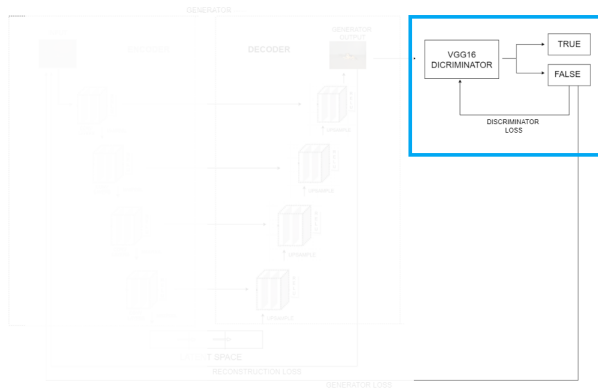


Figure: Training phase: Discriminator

# Experimental setup

## Evaluation metrics:

We evaluate the results generated by the proposed architecture using Peak Signal to Noise Ratio[4] (PSNR) and Structural Similarity Index Measure (SSIM)[6] evaluation metrics. PSNR[4] and SSIM are defined as:

$$PSNR[4] = 10\log_{10}\left(\frac{P_{signal_{max}}}{MSE}\right) \quad (1)$$

where  $p_{signal_{max}}$  is the maximum power of the signal

$$SSIM[6] = \frac{(2\mu_x\mu_y + C_1)(2\sigma_{xy} + C_2)}{(\mu_x^2 + \mu_y^2 + C_1)(\sigma_x^2 + \sigma_y^2 + C_2)} \quad (2)$$

where  $\mu_x\mu_y\sigma_x\sigma_y$  and  $\sigma_{xy}$  are means, standard deviations and covariances for two images  $x$  and  $y$ .

## Evaluation metrics:

$$GAN \text{ LOSS}[3] = E_x[\log(D(x))] + E_z[\log(1 - D(G(z)))] \quad (3)$$

where,

$z$  represents the latent space

$D(x)$  is the output of the discriminator

$E_x$  is the real value over all data instances  $x$  is the input vector.

$G(z)$  Generator output vector.

$D(G(z))$  is the discriminator's estimate of probability that a fake instance is real.

$E_z$  is the expected over all random inputs to the generator.

## Experimental setup

$$\text{Generator Loss} = \Delta\theta_g \frac{1}{m} \sum \log(1 - D(G(z^i))) \quad (4)$$

where,  
m represents the number of samples.  
 $D(G(z^i))$  represents the discriminator output with generator output vector as an input.

$$\text{Discriminator Loss} = \Delta\theta_g \frac{1}{m} \sum [\log(D(x^i)) + \log(1 - D(G(z^i)))] \quad (5)$$

where,  
m represents the number of samples.  
 $D(G(z^i))$  represents the discriminator output with generator output  
 $D(x^i)$  represents the noise input given to the discriminator.

# Experimental Results

Parameters	LDC	LAMBA	LAMBA(SONY) <sup>[5]†</sup>
PSNR	<b>29.56</b>	28.66	25.4994
SSIM	<b>0.799</b>	<u>0.790</u>	0.52511

The above table represents all the experimentation results. The best results are represented in bold and the second best is underlined.



# Result Analysis

Results obtained using sony data-set:

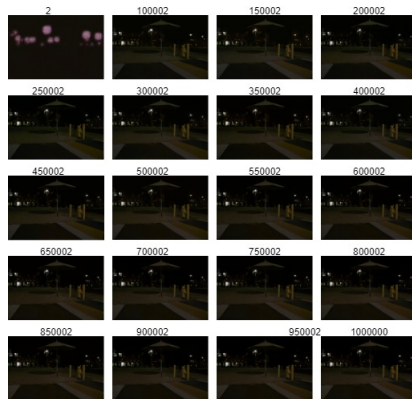
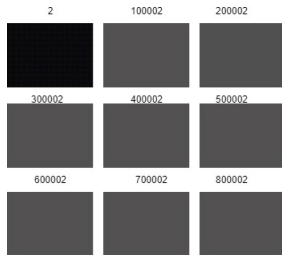


Figure: Results of Lambda architecture with Sony dataset.






# Result Analysis

Results obtained using custom dataset:







**Figure:** Results of Lambda architecture with custom dataset.

# Reference I

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## Reference II

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