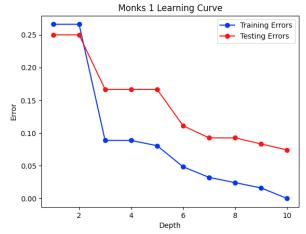
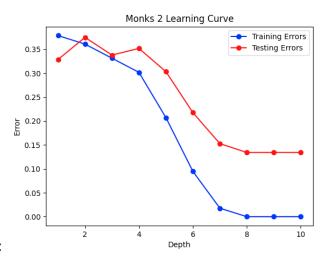
CS 6375.004 Programming Assignment #1 Tahmid Imran and Amogh Yatnatti

a.

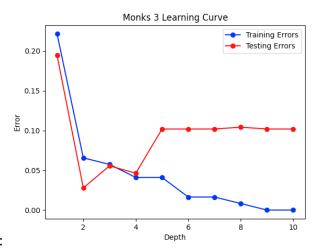
a. Learning Curves



i. Monks 1:



ii. Monks 2:



iii. Monks 3:

- b. Visualization Trees (of depth 10, doing it for every depth would result in a very long report):
 - i. Monks 1:

```
TREE
+-- [SPLIT: x4 = 1]
        +-- [SPLIT: x0 = 1]
                        +-- [SPLIT: x4 = 3]
                                +-- [SPLIT: x3 = 1]
                                         +-- [SPLIT: x5 = 1]
                                                         +-- [SPLIT: x2 = 1]
                                                                +-- [LABEL = 1]
                                                         +-- [SPLIT: x2 = 1]
                                                                          +-- [SPLIT: x1 = 2]
                                                                                 +-- [LABEL = 1]
                                                                                 +-- [LABEL = 0]
                                                                  +-- [SPLIT: x0 = 2]
                                                                         +-- [SPLIT: x1 = 2]
                                                                                 +-- [LABEL = 0]
                                                                         +-- [SPLIT: x1 = 2]
                                                                                 +-- [LABEL = 1]
                                                 +-- [SPLIT: x4 = 2]
                                                        +-- [LABEL = 1]
                                         +-- [SPLIT: x5 = 1]
                                                 +-- [SPLIT: x2 = 1]
                                                         +-- [SPLIT: x0 = 2]
                                                                 +-- [LABEL = 0]
                                                         +-- [SPLIT: x0 = 2]
                                                                 +-- [SPLIT: x1 = 2]
                                                                       +-- [LABEL = 0]
                                                                 +-- [SPLIT: x1 = 2]
| +-- [LABEL = 1]
                                                 +-- [SPLIT: x2 = 1]
                                                         +-- [LABEL = 1]
                                 +-- [SPLIT: x3 = 1]
                                         +-- [SPLIT: x0 = 2]
                                                 +-- [SPLIT: x1 = 2]
                                                        +-- [LABEL = 1]
                                                 +-- [SPLIT: x1 = 2]
                                                        +-- [LABEL = 0]
                                         +-- [SPLIT: x0 = 2]
                                                 +-- [LABEL = 1]
                        +-- [SPLIT: x4 = 3]
                                +-- [SPLIT: x1 = 2]
                                         +-- [SPLIT: x0 = 2]
                                                +-- [LABEL = 1]
                                         +-- [SPLIT: x0 = 2]
                                                +-- [LABEL = 0]
                                 +-- [SPLIT: x1 = 2]
                                        +-- [SPLIT: x0 = 2]
                                                +-- [LABEL = 0]
                                         +-- [SPLIT: x0 = 2]
                                                 +-- [LABEL = 1]
                +-- [SPLIT: x1 = 1]
                            [LABEL = 0]
            [SPLIT: x0 = 1]
                +-- [SPLIT: x1 = 1]
                       +-- [LABEL = 0]
                +-- [SPLIT: X1 = 1]
                        +-- [LABEL = 1]
    [SPLIT: x4 = 1]
        +-- [LABEL = 1]
```

ii. Monks 2 (2 parts):

```
TREE
+-- [SPLIT: x3 = 1]
                +-- [SPLIT: x1 = 1]
                        +-- [SPLIT: x5 = 1]
                                +-- [SPLIT: x0 = 1]
                                        +-- [SPLIT: x4 = 1]
                                             +-- [LABEL = 0]
                                        +-- [SPLIT: x4 = 1]
                                               +-- [LABEL = 1]
                                +-- [SPLIT: x0 = 1]
                                        +-- [SPLIT: X2 = 1]
                                                      +-- [LABEL = 0]
                                                +-- [SPLIT: x4 = 1]
                                                     +-- [LABEL = 1]
                                        +-- [SPLIT: x2 = 1]
                                                    +-- [LABEL = 1]
                                                +-- [SPLIT: x4 = 1]
| +-- [LABEL = 0]
                        +-- [SPLIT: x5 = 1]
                                        +-- [SPLIT: x4 = 3]
                                                +-- [SPLIT: x0 = 1]
                                                        +-- [LABEL = 1]
                                                +-- [SPLIT: x0 = 1]
                                                        +-- [SPLIT: x4 = 1]
                                                             +-- [LABEL = 1]
                                                        +-- [SPLIT: x4 = 1]
                                                                +-- [LABEL = 0]
                                        +-- [SPLIT: x4 = 3]
                                                       +-- [LABEL = 0]
                                                +-- [SPLIT: x0 = 1]
                                                        +-- [LABEL = 1]
                                +-- [SPLIT: x2 = 1]
                                        +-- [SPLIT: x0 = 1]
                                                +-- [SPLIT: x4 = 1]
                                                      +-- [LABEL = 1]
                                                +-- [SPLIT: X4 = 1]
                                                      +-- [LABEL = 0]
                                        +-- [SPLIT: x0 = 1]
                                                +-- [LABEL = 0]
                +-- [SPLIT: x1 = 1]
                                +-- [SPLIT: x4 = 3]
                                        +-- [SPLIT: x2 = 1]
                                                +-- [SPLIT: X4 = 1]
                                                        +-- [SPLIT: x0 = 1]
                                                               +-- [LABEL = 0]
                                                        +-- [SPLIT: x0 = 1]
                                                | | +-- [LABEL = 1]
+-- [SPLIT: x4 = 1]
                                                        +-- [SPLIT: x0 = 1]
                                                               +-- [LABEL = 1]
                                                        +-- [SPLIT: x0 = 1]
                                                                +-- [LABEL = 0]
                                        +-- [SPLIT: x2 = 1]
                                                +-- [SPLIT: x4 = 1]
                                                        +-- [LABEL = 1]
                                                +-- [SPLIT: x4 = 1]
                                                        +-- [LABEL = 0]
                                        | +-- [LABEL = 0]
+-- [SPLIT: x2 = 1]
                                                +-- [LABEL = 1]
                            [SPLIT: x5 = 1]
```

```
+-- [SPLIT: x5 = 1]
                           +-- [LABEL = 0]
     +-- [SPLIT: x4 = 2]
             +-- [SPLIT: x2 = 1]
                     +-- [SPLIT: x1 = 2]
                             +-- [SPLIT: x0 = 1]
                                     +-- [SPLIT: x1 = 1]
                                            +-- [LABEL = 0]
                                     +-- [SPLIT: x1 = 1]
                                            +-- [SPLIT: x5 = 1]
                                                   +-- [LABEL = 0]
                                            +-- [SPLIT: x5 = 1]
                                                    +-- [LABEL = 1]
                             +-- [SPLIT: x0 = 1]
                                 +-- [LABEL = 1]
                     +-- [SPLIT: x1 = 2]
                            +-- [LABEL = 0]
             +-- [SPLIT: X2 = 1]
                     +-- [SPLIT: x5 = 1]
                             +-- [LABEL = 1]
                     +-- [SPLIT: x5 = 1]
                             +-- [SPLIT: x0 = 1]
                             | +-- [LABEL = 1]
+-- [SPLIT: x0 = 1]
                                   +-- [LABEL = 0]
- [SPLIT: x3 = 1]
     +-- [SPLIT: x4 = 1]
             +-- [SPLIT: x0 = 1]
                     +-- [SPLIT: x5 = 1]
                             +-- [SPLIT: x2 = 1]
                                     +-- [SPLIT: x1 = 1]
                                          +-- [LABEL = 0]
                                     +-- [SPLIT: x1 = 1]
                                            +-- [LABEL = 1]
                             +-- [SPLIT: x2 = 1]
                                     +-- [SPLIT: x1 = 1]
                                     | +-- [LABEL = 1]
                                     +-- [SPLIT: x1 = 1]
                                            +-- [LABEL = 0]
                     +-- [SPLIT: x5 = 1]
                             +-- [SPLIT: x2 = 1]
                                     +-- [SPLIT: x1 = 1]
                                         +-- [LABEL = 1]
                                     +-- [SPLIT: x1 = 1]
                                    | +-- [LABEL = 0]
                             +-- [SPLIT: x2 = 1]
                                     +-- [LABEL = 0]
             +-- [SPLIT: x0 = 1]
                     +-- [SPLIT: x4 = 3]
                             +-- [LABEL = 0]
                       -- [SPLIT: x4 = 3]
                             +-- [SPLIT: x2 = 1]
                                     +-- [SPLIT: x5 = 1]
                                     | +-- [LABEL = 1]
                                     +-- [SPLIT: x5 = 1]
                                         +-- [LABEL = 0]
                             +-- [SPLIT: x2 = 1]
                                     +-- [LABEL = 0]
      +-- [SPLIT: x4 = 1]
             +-- [SPLIT: x0 = 2]
                     +-- [LABEL = 0]
             +-- [SPLIT: x0 = 2]
                     +-- [SPLIT: x5 = 1]
                             +-- [SPLIT: x2 = 1]
                             | +-- [LABEL = 1]
                             +-- [SPLIT: x2 = 1]
                             | +-- [LABEL = 0]
                     +-- [SPLIT: x5 = 1]
                           +-- [LABEL = 0]
```

iii. Monks 3:

```
TREE
+-- [SPLIT: x1 = 3]
| +-- [SPLIT: x4 = 4]
| +-- [SPLIT: x4 = 3]
                             +-- [SPLIT: x0 = 2]
| +-- [LABEL = 1]
                              +-- [SPLIT: x0 = 2]
| +-- [SPLIT: x5 = 1]
                                               +-- [LABEL = 1]
                                        | +-- [LABEL
+-- [SPLIT: x4 = 1]
| +-- [LABEL = 1]
                    +-- [SPLIT: x4 = 3]
                             +-- [SPLIT:

| +-- [LABÉL -

+-- [SPLIT: X2 = 1]

| +-- [SPLIT: X0 = 3]

| +-- [SPLIT: X5 = 1]

| +-- [SPLIT: X0 = 1]

| +-- [SPLIT: +--
                                                                     +-- [LABEL = 1]
                                                  | | +-- [LABEL = 1]
+-- [SPLIT: x5 = 1]
                                                           +-- [SPLIT: x3 = 1]
                                                            +-- [SPLIT: x3 = 1]
                                                                +-- [SPLIT: X1 = 1]
| +-- [LABEL = 1]
+-- [SPLIT: X1 = 1]
| +-- [LABEL = 0]
                                        +-- [SPLIT: x0 = 3]
                                                 +-- [LABEL = 1]
          +-- [SPLIT: x4 = 4]
                 +-- [LABEL = 0]
     [SPLIT: x1 = 3]
         +-- [SPLIT: x3 = 1]
| +-- [LABEL = 0]
          +-- [SPLIT: x3 = 1]
                   +-- [SPLIT: x2 = 1]
| +-- [LABEL = 0]
                   | +-- [LABEL = 1]
+-- [SPLIT: x0 = 1]
                                     +-- [LABEL = 0]
```

- c. Error Rates (might have to zoom in to see the values)
 - i. Monks 1:

Training Error: [0.2661290322580645, 0.2661290322580645, 0.08870967741935484, 0.08870967741935484, 0.08064516129032258, 0.04838709677419355, 0.03225806451612903, 0.024193548387096774, 0.01612903225806
Testing Error: [0.25, 0.25, 0.166566666666666, 0.16666666666666, 0.1666666666666, 0.1111111111111111, 0.09259239259259, 0.09259259259259, 0.083333333333333333333

ii. Monks 2:

Training Error: [0,378698224852671, 0,3699467455621302, 0,33116994674556216, 0,3017751472859407, 0,2071059171597633, 0,99467455621301775, 0,01775147928594083, 0,0,00]

iii. Monks 3:

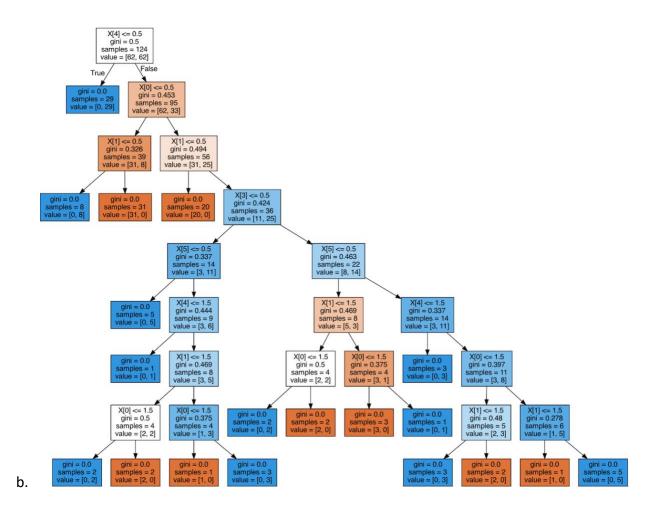
raining from: (#.22131444444444444), #.0.2277777777776, #.0.25555555555555555, #.0.42676526575764, #.0.4467516557555, #.0.4467516557555, #.0.446751655755, #.0.4467516557555, #.0.446751655755, #.0.446751655755, #.0.446751655755, #.0.446751655755, #.0.446751655755, #.0.446751655755, #.0.446751655755, #.0.44675165575, #.0.44675165575, #.0.44675165, #.0.44675,

b. Confusion Matrix and Tree of Depths 1 and 2 for Monks 1:

```
TREE
+-- [SPLIT: x4 = 1]
| +-- [LABEL = 0]
+-- [SPLIT: x4 = 1]
      +-- [LABEL = 1]
[[108, 108], [0, 216]]
           Confusion Matrix
          Positive
                     Negative
Positive | 108
                       108
Negative |
                       216
             0
TREE
+-- [SPLIT: x4 = 1]
       +-- [SPLIT: x0 = 1]
           +-- [LABEL = 0]
        +-- [SPLIT: x0 = 1]
              +-- [LABEL = 0]
+-- [SPLIT: x4 = 1]
       +-- [LABEL = 1]
[[108, 108], [0, 216]]
           Confusion Matrix
          Positive
                     Negative
Positive |
            108
                       108
Negative |
             0
                       216
```

c. Monks 1 Confusion Matrix and Tree using sklearn's default Decision Tree Algorithm:

```
Sklearn's Confusion Matrix:
[[181 35]
[ 15 201]]
```



a. Part C (Tree and Confusion Matrix of Depth 1 and 2 of Car's Data):

```
+-- [SPLIT: x5 = low]
| +-- [LABEL = 0]
+-- [SPLIT: X5 = low]
        +-- [LABEL = 0]
[[0, 161], [0, 358]]
             Confusion Matrix
            Positive Negative
Positive |
Negative |
TREE
+-- [SPLIT: x5 = low]
         +-- [SPLIT: x3 = 2]
| +-- [LABEL = 1]
         +-- [SPLIT: x3 = 2]
| +-- [LABEL = 0]
+-- [SPLIT: x5 = low]
         +-- [LABEL = 0]
[[161, 0], [65, 293]]
Confusion Matrix
            Positive Negative
Positive |
Negative |
```

b. Part D (Car's Data Confusion Matrix and Tree using sklearn's default Decision Tree Algorithm):

```
Sklearn's Confusion Matrix:
[[354 4]
[ 2 159]]
```

