## **Bayes' theorem**

Let A and B two events (Outcomes), Probability of A given B happened

$$P(A|B) = rac{P(A\cap B)}{P(B)}$$

- Called Conditional Probability
- Law of Total Probability  $\rightarrow P(A \cap B) = P(A|B)P(B)$
- **Given** B means that the event B already happened The **Bayes** Theorem:
- P(B|A) = ? B is an event **hard to measure** (expansive and cost efforts and money)
- A is an event **easy to measure** (Cheap and easy)

$$P(B|A) = rac{P(A|B)P(B)}{P(A)}$$

- $P(B|A) \rightarrow \mathsf{Posterior}$
- $P(B) \rightarrow \mathsf{Prior}$
- $P(A|B) \rightarrow \mathsf{Update}$

$$\operatorname{Prior} : P(B) \stackrel{\operatorname{observe} A}{\Longrightarrow} \operatorname{Posterior} : P(B|A) \Rightarrow \operatorname{New} \operatorname{Prior} \ \operatorname{for} \ \operatorname{next} \ \operatorname{update}$$

We use P(B) as a base information and we use "The **easy to measure** P(A|B)" to **update**  $P(B) \to P(B|A)$ . So the more information we gather  $P(B|A) \to \text{will replace } P(B)$  as the base information

Without P(A):

$$P(B|A) = rac{P(A|B)P(B)}{P(A|B)P(B) + P(A|B^c)P(B^c)}$$

- $P(A|B)P(B) \rightarrow P(A \cap B)$
- $ullet P(A|B^c)P(B^c) 
  ightarrow P(A\cap B^c)$
- $ullet P(A\cap B) + P(A|B^c)P(B^c) = P(A)$

Generalized Byes' Theorem:

$$P(B_j|A) = rac{P(A|B_j)P(B_j)}{\sum P(A|B_j)P(B_j)}$$

• Assuming  $B_j$  are **Disjoint** events  $B_i \cap B_j = \emptyset$ 

## Conclusion

• Bayes' rule forms the foundation of Generative Models for Classification Like **LDA** which estimate P(X|Y) and P(Y), then apply Bayes' Theorem to compute P(Y|X)