

# Read a text file



**Estimated time needed:** 15 minutes

In this lab, you will learn how to read content of a text file and print it out.

You are currently viewing this lab in a Cloud-based Integrated Development Environment (Cloud IDE). It is a fully online, integrated development environment that is pre-installed with JDK 21, allowing you to code, develop, and learn in one location.

## Learning Objectives

After completing this lab, you will be able to:

- Understand how to open a file a text file
- Know how to read the contents of text file using java.io packages
- Handle the checked exceptions that occur during file I/O (Input/Output).
- Print the contents of the file onto console

## Reading a File - Using Scanner

1. Create a project directory by running the following command.

```
mkdir my_fileio_proj
```

2. Run the following code to create the directory structure.

```
mkdir -p my_fileio_proj/src  
mkdir -p my_fileio_proj/classes  
mkdir -p my_fileio_proj/test  
cd my_fileio_proj
```

3. Now create a file named `ReadFileExampleWithScanner.java` inside the `src` directory.

```
touch /home/project/my_fileio_proj/src/ReadFileExampleWithScanner.java
```

4. Click the following button to open the file for editing.

Open **ReadFileExampleWithScanner.java** in IDE

5. Copy and paste the code in `ReadFileExampleWithScanner.java`. Read and the comments carefully to understand what the code does. See how the file validity is checked using exception handling and how `FileNotFoundException` is handled.

```
// Import necessary classes for file reading and user input
import java.io.FileReader;
import java.util.Scanner;
import java.io.FileNotFoundException;
// Define the main class
class ReadFileExampleWithScanner {
    public static void main(String[] args) {
        // Specify the file path
        try {
            // Create a Scanner object to read user input from the console
            Scanner scanner = new Scanner(System.in);
            // Prompt the user to enter the name of the file they want to read
            System.out.println("Enter the name of the file you want to read.");
            // Create a new Scanner object to read from the file specified by the user
            // FileReader is used to read the file, and the file name is obtained from the user input
            Scanner fileScanner = new Scanner(new FileReader(scanner.nextLine()));
            // Loop through the file line by line
            while(fileScanner.hasNext()) {
                // Read the next line from the file
                String fileLine = fileScanner.nextLine();
                // Print the line to the console
                System.out.println(fileLine);
            }
            // Close the file scanner to free up resources (optional but recommended)
            fileScanner.close();
        } catch (FileNotFoundException e) {
            // Handle the case where the file is not found
            System.err.println("Error reading file: " + e.getMessage());
        }
    }
}
```

This program reads and displays the contents of a file specified by the user. It prompts the user to enter the name of the file they want to read. It opens the specified file using `FileReader` and reads its contents line by line using a `Scanner`. Each line of the file is printed to the console. If the file is not found, the program catches the `FileNotFoundException` and prints an error message.

6. Compile the Java program, specifying the destination directory as the `classes` directory that you created.

```
javac -d classes src/ReadFileExampleWithScanner.java
```

7. Set the `CLASSPATH` variable.

```
export CLASSPATH=$CLASSPATH:/home/project/my_fileio_proj/classes
```

8. Run the program and test with variable combinations.

```
java ReadFileExampleWithScanner
```

9. When prompted for an input provide any file name in the current directory or as entire path.

For example,

```
/home/project/my_fileio_proj/src/ReadFileExampleWithScanner.java
```

**Sample output when reading is successful, provided a file exists.**

```
Lav: +1(201)920-2243  
Sam: +61498456533
```

## Sample output with error-handling

```
Enter the name of the file you want to read.  
somefile.txt  
Error reading file: somefile (No such file or directory)
```

# Reading a file - Using Files class

Now that you have added, updated, and deleted entries in this section you will sort the HashMap by name and store the content to a file.

1. Create a file named `ReadFileExample.java` inside the `src` directory.

```
touch /home/project/my_fileio_proj/src/ReadFileExample.java
```

2. Click the following button to open the file for editing.

Open **ReadFileExample.java** in IDE

3. Copy and paste the code in `ReadFileExample.java`. Read and the comments carefully to understand what the code does. See how the file validity is checked using exception handling and how `IOException` is handled.

```
// Import necessary classes for file operations and user input  
import java.io.IOException;  
import java.nio.file.Files;  
import java.nio.file.Path;  
import java.nio.file.Paths;  
import java.util.Scanner;  
// Define the main class  
public class ReadFileExample {  
    public static void main(String[] args) {  
        // Create a Scanner object to read user input from the console  
        Scanner scanner = new Scanner(System.in);  
        // Prompt the user to enter the name of the file they want to read
```

```

        System.out.println("Enter the name of the file you want to read.");
        // Get the file path from the user input and convert it to a Path object
        Path filePath = Paths.get(scanner.nextLine());
        try {
            // Read the entire content of the file as a single string
            String content = Files.readString(filePath);
            // Print the file content to the console
            System.out.println(content);
        } catch (IOException e) {
            // Handle the case where an I/O error occurs (e.g., file not found or cannot be read)
            System.err.println("Error reading file: " + e.getMessage());
        }
    }
}

```

4. Compile the Java program, specifying the destination directory as the `classes` directory that you created.

```
javac -d classes src/ReadFileExample.java
```

4. Run the program and test with variable combinations.

```
java ReadFileExample
```

## Sample output when reading is successful

```

Enter the name of the file you want to read.
taskBook.txt
homework: homework
finish MATH homework by 5.00 PM before basketball game
3
New
laundry: laundry
Get the laundry done
2
Completed

```

## Sample output with error-handling

```
Enter the name of the file you want to read.  
somefile  
Error reading file: somefile
```

## Practice Exercise

1. Create a java program where you will get names of file in a loop as long as the users wants to enter and read and display the contents.

► [Click here for sample code](#)

## Conclusion

In this lab, you learned how to read content from a file using two different approaches.

## Author(s)

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