**Tic Tac Toe Game**

* Tic tac toe react application makes use of following components – Game, Board, Alert and Square using Reach Hooks.
* For unit testing Enzyme, Cypress and Jest packages are used.
* Application allows user to play the game in the browser.
* It makes use of localstorage to store the board values and retrieve them on page load.
* When there is win or game is tie, respective message gets displayed on the page.
* Main App component has Game component which sends down the prop or data to child components viz Board, Square.
* Alert is a separate component which any other component can use.