

1090 MCQs for 30 Sessions



SESSION 1 – INTRODUCTION TO JAVA

● EASY LEVEL MCQs (1–15)

1. Java was developed by?

- A) Microsoft
- B) Sun Microsystems
- C) Oracle
- D) IBM

Answer: B

2. Java is a _____ language.

- A) Low-level
- B) Assembly
- C) High-level
- D) Machine-level

Answer: C

3. Which of the following makes Java platform independent?

- A) Compiler
- B) JVM
- C) JDK
- D) JRE

Answer: B

4. Java source files have extension:

- A) `.class`
- B) `.java`
- C) `.exe`
- D) `.jar`

Answer: B

5. Which keyword is used to define a class?

- A) struct
- B) define
- C) class
- D) object

 Answer: C

6. Which method is the entry point of Java program?

- A) start()
- B) run()
- C) main()
- D) init()

 Answer: C

7. Which primitive data type is used to store true/false?

- A) int
- B) boolean
- C) char
- D) byte

 Answer: B

8. Size of `int` data type in Java?

- A) 1 byte
- B) 2 bytes
- C) 4 bytes
- D) 8 bytes

 Answer: C

9. Which of these is NOT a Java feature?

- A) Object-oriented
- B) Secure
- C) Platform dependent
- D) Portable

 Answer: C

10. Which command compiles Java code?

- A) java
- B) javac
- C) jvm
- D) jre

 **Answer:** B

11. JVM stands for?

- A) Java Virtual Method
- B) Java Variable Machine
- C) Java Virtual Machine
- D) Java Verified Machine

 **Answer:** C

12. Default value of boolean variable?

- A) true
- B) false
- C) 0
- D) null

 **Answer:** B

13. Which keyword is used to create object?

- A) class
- B) new
- C) this
- D) object

 **Answer:** B

14. Java is primarily used for:

- A) Hardware programming
- B) Web & Enterprise apps
- C) OS kernel
- D) Assembly coding

 **Answer:** B

15. Which data type stores single character?

- A) String

- B) char
- C) byte
- D) int

 **Answer:** B

MEDIUM LEVEL MCQs (16–30)

16. Which component loads class files into JVM?

- A) JIT
- B) Garbage Collector
- C) Class Loader
- D) Interpreter

 **Answer:** C

17. Java follows which memory model?

- A) Stack only
- B) Heap only
- C) Stack + Heap
- D) Cache

 **Answer:** C

18. Which of the following is NOT part of JVM?

- A) Class Loader
- B) Execution Engine
- C) JDK
- D) Runtime Data Area

 **Answer:** C

19. Size of `char` in Java is:

- A) 1 byte
- B) 2 bytes
- C) 4 bytes
- D) Platform dependent

 **Answer:** B

20. Which feature allows Java to run on multiple platforms?

- A) Dynamic binding
- B) Multithreading
- C) Bytecode
- D) Encapsulation

 **Answer:** C

21. Which data type has the largest range?

- A) int
- B) long
- C) float
- D) double

 **Answer:** B

22. JDK includes:

- A) JVM only
- B) JRE only
- C) JRE + Development tools
- D) Compiler only

 **Answer:** C

23. Which memory stores local variables?

- A) Heap
- B) Method area
- C) Stack
- D) Register

 **Answer:** C

24. Which keyword makes variable constant?

- A) static
- B) final
- C) const
- D) fixed

 **Answer:** B

25. Default value of int variable?

- A) undefined

- B) 0
- C) null
- D) garbage

 **Answer:** B

26. Java uses _____ typing.

- A) Dynamic
- B) Weak
- C) Strong
- D) Loose

 **Answer:** C

27. Which is true about Java bytecode?

- A) Platform dependent
- B) Interpreted by OS
- C) Executed by JVM
- D) Same as machine code

 **Answer:** C

28. Which primitive type is signed?

- A) boolean
- B) char
- C) byte
- D) none

 **Answer:** C

29. Which section stores bytecode?

- A) Stack
- B) Heap
- C) Method Area
- D) PC Register

 **Answer:** C

30. Java supports multiple inheritance using:

- A) Classes
- B) Objects

- C) Interfaces
- D) Constructors

 **Answer:** C

HARD LEVEL MCQs (31–45)

31. Which JVM component converts bytecode to machine code?

- A) Interpreter
- B) Class Loader
- C) JIT Compiler
- D) Garbage Collector

 **Answer:** C

32. Which primitive data type has no negative values?

- A) int
- B) byte
- C) char
- D) long

 **Answer:** C

33. Which memory is shared among all threads?

- A) Stack
- B) Heap
- C) PC Register
- D) Native stack

 **Answer:** B

34. Which is executed first when Java program runs?

- A) main()
- B) Static block
- C) Constructor
- D) Object creation

 **Answer:** B

35. Which statement about JVM is correct?

- A) JVM is platform dependent

- B) JVM is platform independent
- C) JVM compiles code
- D) JVM writes source code

 **Answer:** A

36. Which Java feature ensures security?

- A) Pointers
- B) Bytecode verification
- C) Assembly code
- D) Manual memory

 **Answer:** B

37. Why Java has no pointers?

- A) To improve speed
- B) To improve security
- C) To save memory
- D) To simplify syntax

 **Answer:** B

38. Which data type occupies least memory?

- A) short
- B) byte
- C) char
- D) boolean

 **Answer:** B

39. Which of these is NOT primitive?

- A) int
- B) float
- C) String
- D) char

 **Answer:** C

40. What happens if main() is not static?

- A) Compile error
- B) Runtime error

- C) Program runs
- D) JVM creates object automatically

 **Answer:** B

41. Java is called robust because of:

- A) Pointers
- B) Garbage collection
- C) Assembly
- D) Manual memory

 **Answer:** B

42. Which memory area stores constants?

- A) Heap
- B) Stack
- C) Method Area
- D) PC Register

 **Answer:** C

43. Which tool creates bytecode?

- A) JVM
- B) JRE
- C) javac
- D) java

 **Answer:** C

44. Java does not support operator overloading because:

- A) Complexity
- B) Security
- C) Performance
- D) Simplicity

 **Answer:** D

45. Which primitive type supports decimal values?

- A) int
- B) long
- C) float
- D) char

 **Answer:** C

CODE SNIPPET MCQs (10+)

Snippet 1

```
public class Test {  
    public static void main(String[] args) {  
        byte b = 127;  
        b++;  
        System.out.println(b);  
    }  
}
```

 **Output:** -128 (overflow)

Snippet 2

```
int x;  
System.out.println(x);
```

 **Answer:** Compile-time error (uninitialized variable)

Snippet 3

```
public class A {  
    static {  
        System.out.println("Hello");  
    }  
}
```

 **Answer:** Prints Hello when class loads

Snippet 4

```
System.out.println(10 + 20 + "Java");
```

 **Output:** 30Java

Snippet 5

```
char c = 65;  
System.out.println(c);
```

 **Output:** A

Snippet 6

```
float f = 10.5;
```

 **Answer:** Compile-time error (needs 10.5f)

Snippet 7

```
boolean b = 1;
```

 **Answer:** Compile-time error

Snippet 8

```
long l = 1000;  
int i = l;
```

 **Answer:** Compile-time error (narrowing)

Snippet 9

```
System.out.println('A' + 1);
```

 **Output:** 66

Snippet 10

```
double d = 10 / 4;  
System.out.println(d);
```

 **Output:** 2.0

Snippet 11 (Bonus – HARD)

```
public class Test {  
    public static void main(String[] args) {  
        System.out.println(0.1 + 0.2 == 0.3);  
    }  
}
```

 **Output:** false (floating-point precision)

SESSIONS 2 & 3 – BASIC PROGRAMMING CONCEPTS (JAVA)

EASY LEVEL MCQs (1–20)

1. Which of the following is NOT a Java token?

- A) Keyword
- B) Identifier
- C) Operator
- D) Pointer

 **Answer:** D

2. Which keyword is used to declare a variable constant?

- A) static
- B) final
- C) const
- D) fixed

 **Answer:** B

3. Which operator is used for logical AND?

- A) &
- B) &&
- C) |
- D) ||

 Answer: B

4. Which loop executes at least once?

- A) for
- B) while
- C) do-while
- D) foreach

 Answer: C

5. Index of first element in Java array is:

- A) 0
- B) 1
- C) -1
- D) Depends on size

 Answer: A

6. Which control statement is used to exit loop?

- A) continue
- B) exit
- C) break
- D) stop

 Answer: C

7. Which of these is a valid identifier?

- A) 1num
- B) num-1
- C) num_1
- D) num#

 Answer: C

8. Size of boolean array element is:

- A) 1 bit

- B) 1 byte**
- C) JVM dependent**
- D) 2 bytes**

 **Answer: C**

9. Which operator increments value by 1?

- A) +**
- B) ++**
- C) +=**
- D) --**

 **Answer: B**

10. Which keyword skips current iteration?

- A) break**
- B) continue**
- C) pass**
- D) exit**

 **Answer: B**

11. Which array stores rows and columns?

- A) 1-D**
- B) Jagged**
- C) Multi-dimensional**
- D) Linear**

 **Answer: C**

12. Which keyword is used to return value from method?

- A) break**
- B) exit**
- C) return**
- D) yield**

 **Answer: C**

13. Java arrays are:

- A) Static**
- B) Dynamic**

- C) Resizable
- D) Fixed-size

 Answer: D

14. Which loop is best for known iterations?

- A) while
- B) do-while
- C) for
- D) infinite

 Answer: C

15. Which operator compares values?

- A) =
- B) ==
- C) !=
- D) Both B and C

 Answer: D

16. Which statement checks multiple conditions?

- A) if
- B) if-else
- C) switch
- D) loop

 Answer: C

17. Default value of int array elements?

- A) garbage
- B) null
- C) 0
- D) undefined

 Answer: C

18. Which operator has highest precedence?

- A) +
- B) *
- C) ()
- D) =

 Answer: C

19. Java supports which type of arrays?

- A) Static
- B) Dynamic
- C) Both
- D) None

 Answer: A

20. Which token represents constant value?

- A) Identifier
- B) Literal
- C) Keyword
- D) Operator

 Answer: B

MEDIUM LEVEL MCQs (21–40)

21. Which casting happens automatically?

- A) Narrowing
- B) Explicit
- C) Widening
- D) Manual

 Answer: C

22. Which is invalid assignment?

- A) int a = 10;
- B) double d = 10;
- C) int x = 10.5;
- D) float f = 10;

 Answer: C

23. Which operator is ternary?

- A) ?:
- B) ++
- C) &&
- D) %=

 **Answer: A**

24. Which control structure replaces multiple if-else?

- A) for
- B) while
- C) switch
- D) continue

 **Answer: C**

25. Which loop is entry-controlled?

- A) do-while
- B) while
- C) infinite
- D) none

 **Answer: B**

26. Which array declaration is correct?

- A) int a[5];
- B) int[] a = new int[5];
- C) int a = new int[5];
- D) array int a;

 **Answer: B**

27. Jagged array means:

- A) Same columns
- B) Different columns
- C) 1-D array
- D) Sorted array

 **Answer: B**

28. Which operator performs bitwise AND?

- A) &&
- B) &
- C) |
- D) ^

 **Answer: B**

29. Which loop is infinite?

- A) `for(;;)`
- B) `while(false)`
- C) `do-while(false)`
- D) `foreach`

 Answer: A

30. Method without return value uses:

- A) `null`
- B) `int`
- C) `void`
- D) `empty`

 Answer: C

31. Which is NOT allowed in Java compared to C++?

- A) Multiple inheritance via class
- B) Operator overloading
- C) Pointers
- D) All

 Answer: D

32. Which is mandatory in switch-case?

- A) `default`
- B) `break`
- C) `case`
- D) colon

 Answer: C

33. Java arrays are stored in:

- A) Stack
- B) Heap
- C) Method area
- D) Register

 Answer: B

34. Which operator checks object reference?

- A) ==
- B) equals
- C) instanceof
- D) !=

 Answer: C

35. Data type compatibility means:

- A) Same data type
- B) Convertible types
- C) Same size
- D) Same memory

 Answer: B

36. Which keyword is used to define method?

- A) method
- B) function
- C) return
- D) return type

 Answer: D

37. Which statement skips rest code and goes to next loop?

- A) break
- B) continue
- C) exit
- D) skip

 Answer: B

38. Which is valid switch type?

- A) int
- B) char
- C) String
- D) All

 Answer: D

39. Which array type has rows of different length?

- A) Rectangular

- B) Square
- C) Jagged
- D) Linear

 Answer: C

40. Which operator associates right to left?

- A) +
- B) =
- C) *
- D) &&

 Answer: B

HARD LEVEL MCQs (41–60)

41. What happens if break is missing in switch?

- A) Error
- B) Loop ends
- C) Fall-through
- D) Program stops

 Answer: C

42. Which is invalid array declaration?

- A) int[] a;
- B) int a[];
- C) int[] a[];
- D) int[5] a;

 Answer: D

43. Which operator has lowest precedence?

- A) ++
- B) *
- C) +
- D) =

 Answer: D

44. Which loop is best for pattern printing?

- A) while
- B) do-while
- C) nested for
- D) switch

 Answer: C

45. Java does NOT support:

- A) Function overloading
- B) Operator overloading
- C) Method overloading
- D) Constructor overloading

 Answer: B

46. Which array index causes exception?

- A) arr[0]
- B) arr[length-1]
- C) arr[length]
- D) arr[1]

 Answer: C

47. Which exception occurs for invalid array index?

- A) NullPointerException
- B) ArithmeticException
- C) ArrayIndexOutOfBoundsException
- D) ClassCastException

 Answer: C

48. Which operator is evaluated first?

- A) =
- B) ++
- C) ?:
- D) &&

 Answer: B

49. Which control statement has no condition?

- A) for(;;)

- B) while**
- C) do-while**
- D) switch**

 **Answer:** A

50. Which is true about Java vs C++?

- A) Java uses pointers**
- B) C++ has garbage collection**
- C) Java has automatic memory management**
- D) Java supports multiple inheritance via class**

 **Answer:** C

51. Which loop is fastest generally?

- A) while**
- B) for**
- C) do-while**
- D) depends**

 **Answer:** D

52. Which operator is short-circuit?

- A) &**
- B) &&**
- C) |**
- D) ^**

 **Answer:** B

53. Which array initialization is correct?

- A) int a[] = {1,2,3};**
- B) int a = {1,2};**
- C) a[] = new int[5];**
- D) array a = new int[5];**

 **Answer:** A

54. Which is NOT a Java token category?

- A) Keyword**
- B) Operator**

C) Comment

D) Literal

 Answer: C

55. Which control flow is selection-based?

- A) for
- B) while
- C) if-else
- D) continue

 Answer: C

56. Java does not allow:

- A) Nested loops
- B) Nested if
- C) goto
- D) switch

 Answer: C

57. Which keyword prevents inheritance?

- A) private
- B) final
- C) static
- D) protected

 Answer: B

58. Which array size is decided at runtime?

- A) Static
- B) Dynamic
- C) Fixed
- D) Constant

 Answer: B

59. Which loop condition is checked last?

- A) for
- B) while
- C) do-while
- D) foreach

 Answer: C

60. Java arrays are:

- A) Value types
- B) Reference types
- C) Primitive
- D) None

 Answer: B

CODE SNIPPET MCQs (20+)

Snippet 1

```
int a = 5;  
System.out.println(a++ + ++a);
```

 Output: 12

Snippet 2

```
for(int i=1;i<=3;i++)  
    System.out.print("*");
```

 Output: ***

Snippet 3

```
int[] a = new int[3];  
System.out.println(a[1]);
```

 Output: 0

Snippet 4

```
int x = 10;  
if(x = 5)
```

```
System.out.println("Hi");
```

✓ Answer: Compile-time error

Snippet 5

```
int i = 1;  
while(i++ <= 3)  
    System.out.print(i);
```

✓ Output: 234

Snippet 6

```
int[][] a = {{1,2},{3,4,5}};  
System.out.println(a[1].length);
```

✓ Output: 3

Snippet 7

```
int x = 5;  
System.out.println(x > 3 ? x : 3);
```

✓ Output: 5

Snippet 8

```
for(int i=1;i<=3;i++) {  
    for(int j=1;j<=i;j++)  
        System.out.print("*");  
    System.out.println();  
}
```

✓ Output:

```
*  
**
```

Snippet 9

```
int a = 10;
int b = 20;
a = a + b - (b = a);
System.out.println(a + " " + b);
```

 Output: 20 10

Snippet 10

```
switch(2) {
    case 1: System.out.print("A");
    case 2: System.out.print("B");
    case 3: System.out.print("C");
}
```

 Output: BC

Snippet 11

```
int[] a = {1,2,3};
a[3] = 10;
```

 Answer: Runtime Exception

Snippet 12

```
int i = 0;
do {
    System.out.print(i);
    i++;
} while(i < 0);
```

 Output: 0

Snippet 13

```
int x = 5;  
System.out.println(++x * x++);
```

 Output: 36

Snippet 14

```
int[] a = new int[-5];
```

 Answer: Runtime Exception (NegativeArraySizeException)

Snippet 15

```
boolean b = true;  
if(b = false)  
    System.out.println("Yes");  
else  
    System.out.println("No");
```

 Output: No

Snippet 16

```
int i = 1;  
for(; i <= 3; i++);  
System.out.print(i);
```

 Output: 4

Snippet 17

```
char c = 'A';  
System.out.println(c + 1);
```

 Output: 66

Snippet 18

```
int x = 10;  
System.out.println(x << 1);
```

 Output: 20

Snippet 19

```
int[] a = null;  
System.out.println(a.length);
```

 Answer: NullPointerException

Snippet 20

```
int i = 10;  
while(i-- > 8)  
    System.out.print(i);
```

 Output: 98

SESSION 4 – OBJECT ORIENTED PROGRAMMING CONCEPTS (JAVA)

EASY LEVEL MCQs (1–20)

1. OOP stands for:

- A) Object Oriented Programming
- B) Object Operated Programming
- C) Open Object Programming
- D) Optional Object Programming

 Answer: A

2. An object is:

- A) Blueprint
- B) Instance of class
- C) Method
- D) Variable

 **Answer:** B

3. A class is:

- A) Object
- B) Instance
- C) Blueprint
- D) Method

 **Answer:** C

4. Which keyword is used to create an object?

- A) class
- B) new
- C) this
- D) static

 **Answer:** B

5. Encapsulation means:

- A) Code reuse
- B) Hiding implementation
- C) Multiple inheritance
- D) Code duplication

 **Answer:** B

6. Which access modifier is most restrictive?

- A) public
- B) protected
- C) default
- D) private

 **Answer:** D

7. Which keyword is used to define a class?

- A) struct
- B) object
- C) class
- D) define

 **Answer:** C

8. Which of the following is NOT an OOP principle?

- A) Encapsulation
- B) Abstraction
- C) Compilation
- D) Inheritance

 **Answer:** C

9. Data members of class are usually declared as:

- A) public
- B) protected
- C) private
- D) static

 **Answer:** C

10. Which is used to access private data?

- A) Constructor
- B) Getter/Setter
- C) Object
- D) Method call

 **Answer:** B

11. Which keyword hides data?

- A) final
- B) static
- C) private
- D) this

 **Answer:** C

12. Which allows partial implementation?

- A) Class

- B) Object
- C) Abstract class
- D) Package

 **Answer:** C

13. Can we create object of abstract class?

- A) Yes
- B) No
- C) Sometimes
- D) Only in same package

 **Answer:** B

14. Which keyword is used to declare abstract method?

- A) virtual
- B) abstract
- C) static
- D) default

 **Answer:** B

15. Interface methods are by default:

- A) private
- B) protected
- C) public abstract
- D) static

 **Answer:** C

16. Abstraction focuses on:

- A) How things work
- B) What things do
- C) Memory layout
- D) Speed

 **Answer:** B

17. Which hides internal details from user?

- A) Inheritance
- B) Abstraction

- C) Polymorphism
- D) Compilation

 **Answer:** B

18. Which keyword prevents data modification?

- A) static
- B) final
- C) private
- D) protected

 **Answer:** B

19. Which is correct naming convention for class?

- A) myclass
- B) my_class
- C) MyClass
- D) MYCLASS

 **Answer:** C

20. Which principle improves security?

- A) Encapsulation
- B) Inheritance
- C) Polymorphism
- D) Overloading

 **Answer:** A

MEDIUM LEVEL MCQs (21–40)

21. Encapsulation is achieved using:

- A) Methods only
- B) Variables only
- C) Access modifiers
- D) Constructors

 **Answer:** C

22. Which member can be accessed outside class?

- A) private

- B) default
- C) protected
- D) public

 **Answer:** D

23. Which is mandatory in abstract class?

- A) Abstract method
- B) Concrete method
- C) Object creation
- D) Constructor

 **Answer:** D

24. Abstract class can contain:

- A) Only abstract methods
- B) Only concrete methods
- C) Both
- D) None

 **Answer:** C

25. Interface can contain variables that are:

- A) private
- B) protected
- C) final static
- D) non-static

 **Answer:** C

26. Which promotes loose coupling?

- A) Encapsulation
- B) Abstraction
- C) Classes
- D) Objects

 **Answer:** B

27. Which keyword is used to access current object?

- A) this
- B) super

- C) new
- D) self

 **Answer:** A

28. Can abstract class have constructor?

- A) No
- B) Yes
- C) Only static
- D) Only private

 **Answer:** B

29. Which is NOT allowed in interface?

- A) Abstract methods
- B) Static final variables
- C) Instance variables
- D) Default methods

 **Answer:** C

30. Which improves maintainability?

- A) Hard coding
- B) Encapsulation
- C) Global variables
- D) Public data

 **Answer:** B

31. Which hides complexity from user?

- A) Encapsulation
- B) Abstraction
- C) Compilation
- D) JVM

 **Answer:** B

32. Abstract method must be implemented by:

- A) Same class
- B) Any class
- C) Concrete subclass
- D) Interface

 **Answer:** C

33. Which is a real-world example of abstraction?

- A) Engine design
- B) Car steering
- C) Car driving
- D) Circuit diagram

 **Answer:** C

34. Can interface have constructor?

- A) Yes
- B) No
- C) Only default
- D) Only private

 **Answer:** B

35. Which is better for hiding implementation?

- A) Class
- B) Object
- C) Interface
- D) Package

 **Answer:** C

36. Which OOP principle binds data & methods?

- A) Abstraction
- B) Encapsulation
- C) Inheritance
- D) Polymorphism

 **Answer:** B

37. Which is valid abstract method?

- A) void run(){}
- B) abstract void run();
- C) abstract void run(){}
- D) void abstract run();

 **Answer:** B

38. Interface methods before Java 8 were:

- A) private
- B) static
- C) abstract
- D) default

 **Answer:** C

39. Which access modifier allows package-level access?

- A) public
- B) private
- C) default
- D) protected

 **Answer:** C

40. Which allows multiple abstraction?

- A) Class
- B) Object
- C) Interface
- D) Constructor

 **Answer:** C

HARD LEVEL MCQs (41–60)

41. Which OOP principle reduces dependency?

- A) Encapsulation
- B) Abstraction
- C) Polymorphism
- D) Inheritance

 **Answer:** B

42. Why fields are private in encapsulation?

- A) Performance
- B) Security
- C) Readability
- D) Compilation

 **Answer:** B

43. Which is invalid in abstract class?

- A) Constructor
- B) Static method
- C) Final method
- D) Object creation

 Answer: D

44. Which is true about interface variables?

- A) Mutable
- B) Instance based
- C) Constants
- D) Protected

 Answer: C

45. Abstract class supports:

- A) Multiple inheritance
- B) Partial abstraction
- C) Full abstraction only
- D) No abstraction

 Answer: B

46. Which keyword forces implementation?

- A) final
- B) abstract
- C) private
- D) static

 Answer: B

47. Which provides 100% abstraction?

- A) Class
- B) Abstract class
- C) Interface
- D) Object

 Answer: C

48. Can abstract method be static?

- A) Yes
- B) No
- C) Sometimes
- D) Only protected

 **Answer:** B

49. Why abstraction is important?

- A) Faster code
- B) Less memory
- C) Reduced complexity
- D) More syntax

 **Answer:** C

50. Which violates encapsulation?

- A) Private fields
- B) Public getters
- C) Public fields
- D) Access methods

 **Answer:** C

51. Which class member belongs to class not object?

- A) Instance variable
- B) Local variable
- C) Static variable
- D) Parameter

 **Answer:** C

52. Which hides data at compile-time?

- A) Encapsulation
- B) Abstraction
- C) JVM
- D) Constructor

 **Answer:** A

53. Which is correct about abstraction?

- A) Implementation hiding

- B) Data hiding
- C) Object hiding
- D) Memory hiding

 **Answer:** A

54. Which cannot be abstract?

- A) Class
- B) Method
- C) Constructor
- D) Interface

 **Answer:** C

55. Which improves code readability?

- A) Abstraction
- B) Global variables
- C) Public fields
- D) Hard coding

 **Answer:** A

56. Interface supports:

- A) State
- B) Implementation
- C) Contract
- D) Object creation

 **Answer:** C

57. Which method cannot be abstract?

- A) Static
- B) Public
- C) Protected
- D) Default

 **Answer:** A

58. Which OOP principle hides internal working?

- A) Encapsulation
- B) Abstraction

- C) Both A & B
- D) None

 **Answer:** C

59. Which keyword stops overriding?

- A) abstract
- B) private
- C) final
- D) static

 **Answer:** C

60. Best example of encapsulation:

- A) Class with public fields
- B) Class with private fields & public methods
- C) Interface
- D) Object

 **Answer:** B

CODE SNIPPET MCQs (20)

Snippet 1

```
class A {  
    private int x = 10;  
}  
System.out.println(new A().x);
```

 **Answer:** Compile-time error

Snippet 2

```
class Test {  
    int x;  
}  
System.out.println(new Test().x);
```

 **Output:** 0

Snippet 3

```
class A {  
    private int x;  
    public int getX() { return x; }  
}
```

 **Concept:** Encapsulation

Snippet 4

```
abstract class A {  
    abstract void show();  
}
```

 **Valid abstraction**

Snippet 5

```
abstract class A {  
    A() { System.out.println("Constructor"); }  
}
```

 **Valid (abstract class can have constructor)**

Snippet 6

```
interface I {  
    int x = 10;  
}  
I.x = 20;
```

 **Answer:** Compile-time error

Snippet 7

```
interface I {  
    void show();  
}
```

 Method is public abstract by default

Snippet 8

```
class A {  
    private int x;  
}  
class B {  
    void show() {  
        A a = new A();  
        // a.x = 5;  
    }  
}
```

 Encapsulation enforced

Snippet 9

```
abstract class A {  
    void show() {}  
}
```

 Valid (non-abstract method allowed)

Snippet 10

```
abstract class A {  
    abstract void show();  
}  
new A();
```

 Compile-time error

Snippet 11

```
interface I {  
    static void show() {}  
}
```

 **Valid (Java 8+)**

Snippet 12

```
class A {  
    final int x = 10;  
    void set() { /* x = 20; */ }  
}
```

 **Compile-time error if uncommented**

Snippet 13

```
abstract class A {  
    abstract void show();  
}  
class B extends A {}
```

 **Compile-time error (show not implemented)**

Snippet 14

```
class A {  
    private int x;  
    public void setX(int x) {  
        this.x = x;  
    }  
}
```

 **Correct encapsulation**

Snippet 15

```
interface I {  
    default void show() {  
        System.out.println("Hello");  
    }  
}
```

 **Valid abstraction**

Snippet 16

```
abstract class A {  
    abstract static void show();  
}
```

 **Compile-time error**

Snippet 17

```
class A {  
    int x;  
    A(int x) {  
        this.x = x;  
    }  
}
```

 **Constructor using `this`**

Snippet 18

```
interface I {  
    private void show() {}  
}
```

 **Valid (Java 9+)**

Snippet 19

```
abstract class A {
```

```
    final void show() {}  
}
```

 Valid

Snippet 20

```
class A {  
    public int x;  
}
```

 Violates encapsulation

SESSION 5 – STATIC & REFERENCE CONCEPTS (JAVA)

EASY LEVEL MCQs (1–15)

1. Static variable belongs to:

- A) Object
- B) Method
- C) Class
- D) Constructor

 Answer: C

2. Static variables are created:

- A) Per object
- B) Per method call
- C) Once per class
- D) Every time constructor runs

 Answer: C

3. Static members are accessed using:

- A) Object reference
- B) Class name
- C) Constructor
- D) this keyword

 **Answer:** B

4. Which keyword is used to declare static member?

- A) final
- B) this
- C) static
- D) const

 **Answer:** C

5. Primitive data types store:

- A) Objects
- B) Memory address
- C) Actual values
- D) Methods

 **Answer:** C

6. Reference data types store:

- A) Values
- B) Object data
- C) Memory address
- D) Stack memory

 **Answer:** C

7. Which is a reference data type?

- A) int
- B) float
- C) char
- D) String

 **Answer:** D

8. Static method can access:

- A) Only instance variables
- B) Only static variables
- C) Both static & instance
- D) Local variables only

 **Answer:** B

9. How many copies of static variable exist?

- A) One per object
- B) One per method
- C) One per class
- D) One per thread

 **Answer:** C

10. Reference variable refers to:

- A) Class
- B) Method
- C) Object
- D) Static block

 **Answer:** C

11. Which memory stores objects?

- A) Stack
- B) Heap
- C) Method area
- D) Register

 **Answer:** B

12. Default value of reference variable is:

- A) 0
- B) garbage
- C) null
- D) undefined

 **Answer:** C

13. Static method is called using:

- A) Object
- B) Reference
- C) Class name
- D) this

 **Answer:** C

14. Primitive variables store data in:

- A) Heap
- B) Stack
- C) Method area
- D) Cache

 **Answer:** B

15. Which keyword creates reference?

- A) this
- B) static
- C) new
- D) final

 **Answer:** C

MEDIUM LEVEL MCQs (16–30)

16. Static methods cannot use:

- A) Static variables
- B) Local variables
- C) Instance variables
- D) Parameters

 **Answer:** C

17. Reference variable stores:

- A) Object
- B) Object value
- C) Address of object
- D) Class data

 **Answer:** C

18. Which is correct about static block?

- A) Executes after main
- B) Executes before main
- C) Executes per object
- D) Executes per method

 **Answer:** B

19. Which access is preferred for static members?

- A) Object name
- B) Class name
- C) Reference variable
- D) this

 **Answer:** B

20. Which is NOT a reference type?

- A) Array
- B) Class
- C) Interface
- D) int

 **Answer:** D

21. Reference variables are stored in:

- A) Heap
- B) Stack
- C) Method area
- D) Register

 **Answer:** B

22. Static variable is initialized:

- A) When object is created
- B) When method is called
- C) When class is loaded
- D) When constructor runs

 **Answer:** C

23. Which can be static?

- A) Local variable
- B) Instance variable
- C) Method
- D) Parameter

 **Answer:** C

24. Which statement is true?

- A) Static variable depends on object

- B) Reference variable depends on class
- C) Static variable shared by all objects
- D) Reference variable shared by class

 **Answer:** C

25. Which data type comparison checks address?

- A) Primitive
- B) Reference
- C) Boolean
- D) char

 **Answer:** B

26. Which operator compares reference addresses?

- A) equals()
- B) ==
- C) !=
- D) instanceof

 **Answer:** B

27. Static methods are bound at:

- A) Runtime
- B) Compile time
- C) Object creation
- D) JVM shutdown

 **Answer:** B

28. Which is better for constants?

- A) Reference variable
- B) Instance variable
- C) Static final variable
- D) Local variable

 **Answer:** C

29. Primitive data types are passed by:

- A) Reference
- B) Value

- C) Object
- D) Address

 **Answer:** B

30. Reference types are passed by:

- A) Value
- B) Address
- C) Reference value
- D) Copy

 **Answer:** C

HARD LEVEL MCQs (31–45)

31. Which is loaded first?

- A) Object
- B) Constructor
- C) Static block
- D) main method

 **Answer:** C

32. Which causes NullPointerException?

- A) Uninitialized static variable
- B) Uninitialized local variable
- C) Accessing null reference
- D) Accessing static variable

 **Answer:** C

33. Which memory area stores static variables?

- A) Heap
- B) Stack
- C) Method area
- D) Register

 **Answer:** C

34. Which statement is false?

- A) Static variables are shared

- B) Reference variables point to objects
- C) Primitive variables store address
- D) Static methods belong to class

 **Answer:** C

35. Which can change object state?

- A) Static variable
- B) Reference variable
- C) Final variable
- D) Constant

 **Answer:** B

36. Which is true about reference equality?

- A) Checks value
- B) Checks content
- C) Checks address
- D) Checks data type

 **Answer:** C

37. Static methods support:

- A) Overriding
- B) Dynamic binding
- C) Method hiding
- D) Runtime polymorphism

 **Answer:** C

38. Which is shared across objects?

- A) Reference variable
- B) Instance variable
- C) Static variable
- D) Local variable

 **Answer:** C

39. Which cannot be static?

- A) Nested class
- B) Constructor

- C) Method
- D) Variable

 **Answer:** B

40. Which is safer for shared data?

- A) Instance variable
- B) Local variable
- C) Static variable
- D) Reference variable

 **Answer:** C

41. What happens when reference is set to null?

- A) Object destroyed
- B) Memory freed immediately
- C) Eligible for GC
- D) JVM crash

 **Answer:** C

42. Which improves memory efficiency?

- A) Instance variables
- B) Static variables
- C) Reference variables
- D) Local variables

 **Answer:** B

43. Which best describes reference variable?

- A) Holds value
- B) Holds object
- C) Holds address of object
- D) Holds class

 **Answer:** C

44. Which comparison is content-based?

- A) ==
- B) !=
- C) equals()
- D) instanceof

 Answer: C

45. Which difference is correct?

- A) Static variable → per object
- B) Reference variable → per class
- C) Static variable → shared
- D) Reference variable → shared

 Answer: C

CODE SNIPPET MCQs (15)

Snippet 1

```
class A {  
    static int x = 10;  
}  
class Test {  
    public static void main(String[] args) {  
        System.out.println(A.x);  
    }  
}
```

 Output: 10

Snippet 2

```
class A {  
    static int x = 10;  
}  
class B {  
    public static void main(String[] args) {  
        A a1 = new A();  
        A a2 = new A();  
        a1.x = 20;  
        System.out.println(a2.x);  
    }  
}
```

 **Output:** 20

Snippet 3

```
class Test {  
    static int x;  
    public static void main(String[] args) {  
        System.out.println(x);  
    }  
}
```

 **Output:** 0

Snippet 4

```
class A {  
    int x = 10;  
}  
public class Test {  
    public static void main(String[] args) {  
        A a1 = new A();  
        A a2 = a1;  
        a2.x = 20;  
        System.out.println(a1.x);  
    }  
}
```

 **Output:** 20

Snippet 5

```
class Test {  
    static void show() {  
        // System.out.println(x);  
    }  
    int x = 10;  
}
```

 **Answer:** Compile-time error if uncommented

Snippet 6

```
class Test {  
    static {  
        System.out.println("Static Block");  
    }  
    public static void main(String[] args) {}  
}
```

 **Output:** Static Block

Snippet 7

```
class Test {  
    public static void main(String[] args) {  
        int x = 10;  
        int y = x;  
        y = 20;  
        System.out.println(x);  
    }  
}
```

 **Output:** 10

Snippet 8

```
class A {  
    int x = 10;  
}  
class Test {  
    public static void main(String[] args) {  
        A a = null;  
        System.out.println(a.x);  
    }  
}
```

 **Answer:** NullPointerException

Snippet 9

```
class Test {  
    static int x = 10;  
    static void show() {  
        System.out.println(x);  
    }  
}
```

 **Valid static access**

Snippet 10

```
class Test {  
    public static void main(String[] args) {  
        String s = null;  
        System.out.println(s.length());  
    }  
}
```

 **Answer:** NullPointerException

Snippet 11

```
class A {  
    static int x = 10;  
}  
class Test {  
    public static void main(String[] args) {  
        A.x++;  
        System.out.println(A.x);  
    }  
}
```

 **Output:** 11

Snippet 12

```
class Test {  
    static int x = 10;
```

```
    static int y = x + 5;  
}
```

 **Valid**

Snippet 13

```
class Test {  
    static void show() {  
        System.out.println("Hello");  
    }  
    public static void main(String[] args) {  
        show();  
    }  
}
```

 **Output:** Hello

Snippet 14

```
class Test {  
    int x = 10;  
    static int y = 20;  
}
```

 **x → instance, y → static**

Snippet 15

```
class Test {  
    public static void main(String[] args) {  
        Test t = new Test();  
        System.out.println(t);  
    }  
}
```

 **Output:** Reference value (hashcode format)

SESSION 6 – CONSTRUCTORS, REFERENCES & MEMORY (JAVA)

EASY LEVEL MCQs (1–15)

1. Constructor name must be same as:

- A) Method
- B) Variable
- C) Class
- D) Object

 Answer: C

2. Constructors are used to:

- A) Destroy objects
- B) Initialize objects
- C) Call methods
- D) Allocate stack memory

 Answer: B

3. Constructors do not have:

- A) Parameters
- B) Access modifier
- C) Return type
- D) Body

 Answer: C

4. Default constructor is provided by:

- A) Programmer
- B) JVM
- C) Compiler
- D) JRE

 Answer: C

5. Object is created using:

- A) this
- B) super
- C) new
- D) static

 **Answer:** C

6. Reference variable stores:

- A) Object
- B) Value
- C) Address of object
- D) Class

 **Answer:** C

7. Objects are stored in:

- A) Stack
- B) Heap
- C) Method area
- D) Register

 **Answer:** B

8. Local variables are stored in:

- A) Heap
- B) Stack
- C) Method area
- D) Cache

 **Answer:** B

9. Java supports:

- A) Pass by reference
- B) Pass by value
- C) Both
- D) None

 **Answer:** B

10. Instance variables get default values from:

- A) Constructor

- B) Programmer
- C) JVM
- D) Compiler

 **Answer:** C

11. Reference variable default value is:

- A) 0
- B) garbage
- C) null
- D) undefined

 **Answer:** C

12. Constructor is invoked when:

- A) Class loads
- B) Method is called
- C) Object is created
- D) Program ends

 **Answer:** C

13. Stack memory is used for:

- A) Objects
- B) Class variables
- C) Method calls
- D) Static blocks

 **Answer:** C

14. Heap memory is shared among:

- A) Threads
- B) Methods
- C) Objects
- D) Local variables

 **Answer:** A

15. Which keyword refers to current object?

- A) this
- B) super

- C) new
- D) static

 **Answer:** A

MEDIUM LEVEL MCQs (16–30)

16. Parameterized constructor is used to:

- A) Allocate memory
- B) Initialize object with values
- C) Call methods
- D) Load class

 **Answer:** B

17. Which memory stores reference variables?

- A) Heap
- B) Stack
- C) Method area
- D) Register

 **Answer:** B

18. What happens when reference is reassigned?

- A) Old object destroyed
- B) JVM crash
- C) Reference points to new object
- D) Memory freed immediately

 **Answer:** C

19. Garbage collection occurs when:

- A) Reference becomes null
- B) Object has no reference
- C) Method ends
- D) Constructor ends

 **Answer:** B

20. Passing object to method actually passes:

- A) Object

- B) Address copy
- C) Reference value
- D) Heap location

 **Answer:** C

21. Which variable lifetime is method-bound?

- A) Instance
- B) Static
- C) Local
- D) Reference

 **Answer:** C

22. Constructor overloading means:

- A) Same constructor
- B) Different names
- C) Same name, different parameters
- D) Different classes

 **Answer:** C

23. Which is stored in stack during method call?

- A) Object
- B) Reference
- C) Static variable
- D) Class

 **Answer:** B

24. Which statement is true?

- A) Objects live in stack
- B) Reference variables live in heap
- C) Objects live in heap
- D) Methods live in heap

 **Answer:** C

25. If reference is passed to method and modified, what happens?

- A) Object unchanged
- B) Reference changes only inside method

- C) Object state changes
- D) JVM error

 **Answer:** C

26. Which is initialized first?

- A) Constructor
- B) Instance variables
- C) Method call
- D) Reference

 **Answer:** B

27. Constructor chaining is achieved using:

- A) super
- B) this
- C) new
- D) static

 **Answer:** B

28. Which is NOT allowed in constructor?

- A) Access modifier
- B) Parameters
- C) Return type
- D) this keyword

 **Answer:** C

29. Which causes memory leak?

- A) Null reference
- B) Unused object with reference
- C) Garbage collection
- D) Stack variable

 **Answer:** B

30. Heap memory allocation is:

- A) Static
- B) Compile time
- C) Runtime
- D) Load time

 **Answer:** C

HARD LEVEL MCQs (31–45)

31. Which is passed to method in Java?

- A) Object
- B) Address
- C) Copy of reference
- D) Heap pointer

 **Answer:** C

32. Which statement explains Java pass by value?

- A) Object copied
- B) Reference copied
- C) Memory shared
- D) Address passed directly

 **Answer:** B

33. When does object become eligible for GC?

- A) Reference reassigned
- B) Method ends
- C) Constructor ends
- D) Class unloads

 **Answer:** A

34. Which memory handles recursion?

- A) Heap
- B) Stack
- C) Method area
- D) Cache

 **Answer:** B

35. Which variable is destroyed first?

- A) Instance
- B) Static
- C) Local
- D) Object

 **Answer:** C

36. Which best describes stack memory?

- A) Shared
- B) Thread-safe
- C) Slower
- D) Stores objects

 **Answer:** B

37. Which is faster to access?

- A) Heap
- B) Stack
- C) Method area
- D) Disk

 **Answer:** B

38. Which is true about constructor call order?

- A) Child → Parent
- B) Parent → Child
- C) Random
- D) Parallel

 **Answer:** B

39. Which reference reassignment causes GC eligibility?

- A) Two references → one object
- B) One reference → two objects
- C) Reference → null
- D) All

 **Answer:** D

40. Which is false?

- A) Objects stored in heap
- B) References stored in stack
- C) Static stored in stack
- D) Methods stored in stack

 **Answer:** C

41. Which memory overflows in deep recursion?

- A) Heap
- B) Stack
- C) Method area
- D) Cache

 **Answer:** B

42. Which constructor is executed first?

- A) Parameterized
- B) Default
- C) No-arg
- D) Based on object

 **Answer:** D

43. Which statement is correct?

- A) Java has true pass by reference
- B) Java modifies original reference
- C) Java passes copy of reference
- D) Java copies object

 **Answer:** C

44. Which causes StackOverflowError?

- A) Infinite object creation
- B) Infinite recursion
- C) Memory leak
- D) GC failure

 **Answer:** B

45. Which memory is cleaned automatically?

- A) Stack
- B) Heap
- C) Method area
- D) Both A & B

 **Answer:** D



CODE SNIPPET MCQs (15)

Snippet 1

```
class Test {  
    int x;  
}  
public class Main {  
    public static void main(String[] args) {  
        Test t = new Test();  
        System.out.println(t.x);  
    }  
}
```

 **Output:** 0

Snippet 2

```
class Test {  
    Test() {  
        System.out.println("Constructor");  
    }  
}  
public class Main {  
    public static void main(String[] args) {  
        new Test();  
    }  
}
```

 **Output:** Constructor

Snippet 3

```
class A {  
    int x = 10;  
}  
class Main {  
    static void change(A a) {  
        a.x = 20;  
    }  
}
```

```
public static void main(String[] args) {  
    A obj = new A();  
    change(obj);  
    System.out.println(obj.x);  
}  
}
```

✓ Output: 20

Snippet 4

```
class A {  
    int x = 10;  
}  
public class Main {  
    public static void main(String[] args) {  
        A a1 = new A();  
        A a2 = a1;  
        a2.x = 30;  
        System.out.println(a1.x);  
    }  
}
```

✓ Output: 30

Snippet 5

```
class A {  
    A(int x) {}  
}  
new A();
```

✓ Answer: Compile-time error

Snippet 6

```
class A {  
    int x;  
}
```

```
class B {  
    A a = new A();  
}
```

Valid reference initialization

Snippet 7

```
class Test {  
    static int x;  
    int y;  
}  
public class Main {  
    public static void main(String[] args) {  
        Test t = new Test();  
        System.out.println(t.x + " " + t.y);  
    }  
}
```

Output: 0 0

Snippet 8

```
class A {  
    A() {  
        this(10);  
    }  
    A(int x) {  
        System.out.println(x);  
    }  
}
```

Output: 10

Snippet 9

```
class Test {  
    public static void main(String[] args) {  
        Test t = null;
```

```
        t.toString();
    }
}
```

✓ **Answer:** NullPointerException

Snippet 10

```
class A {
    int x;
}

public class Main {
    static void change(A a) {
        a = new A();
        a.x = 50;
    }

    public static void main(String[] args) {
        A obj = new A();
        change(obj);
        System.out.println(obj.x);
    }
}
```

✓ **Output:** 0

Snippet 11

```
class A {
    int x = 10;
}

class Main {
    public static void main(String[] args) {
        A a = new A();
        a = null;
        System.out.println(a.x);
    }
}
```

✓ **Answer:** NullPointerException

Snippet 12

```
class Test {  
    void show() {  
        int x = 10;  
    }  
}
```

x stored in stack

Snippet 13

```
class Test {  
    static void show() {  
        Test t = new Test();  
    }  
}
```

Object in heap, reference in stack

Snippet 14

```
class Emp {  
    int id;  
    String name;  
}
```

Reference variables inside object

Snippet 15

```
class A {  
    A() {  
        System.out.println("A");  
    }  
}  
class Main {  
    public static void main(String[] args) {
```

```
    A a1 = new A();
    A a2 = new A();
}
}
```

 **Output:**

A
A

SESSION 7 – INHERITANCE, POLYMORPHISM & RELATIONSHIPS (JAVA)

EASY LEVEL MCQs (1–20)

1. Inheritance represents:

- A) HAS-A relationship
- B) USES-A relationship
- C) IS-A relationship
- D) PART-OF relationship

 **Answer:** C

2. Which keyword is used for inheritance in Java?

- A) implements
- B) extends
- C) inherits
- D) super

 **Answer:** B

3. Java supports which inheritance directly?

- A) Multiple
- B) Single
- C) Hybrid
- D) Circular

 **Answer:** B

4. Which is an example of single inheritance?

- A) A → B → C
- B) A ← B → C
- C) A → B
- D) A ↔ B

 **Answer:** C

5. Multilevel inheritance means:

- A) One parent, many children
- B) Many parents, one child
- C) Chain of inheritance
- D) No inheritance

 **Answer:** C

6. Hierarchical inheritance means:

- A) One class inherits many
- B) Many classes inherit one
- C) Chain inheritance
- D) Interface-based

 **Answer:** B

7. Method overloading is:

- A) Runtime binding
- B) Same method name, same params
- C) Same method name, different params
- D) Different method name

 **Answer:** C

8. Method overriding occurs in:

- A) Same class
- B) Different class without inheritance
- C) Parent–child relationship
- D) Interface only

 **Answer:** C

9. Compile-time polymorphism is achieved using:

- A) Overriding
- B) Inheritance
- C) Overloading
- D) Interfaces

 **Answer:** C

10. Runtime polymorphism is achieved using:

- A) Overloading
- B) Overriding
- C) Static methods
- D) Constructors

 **Answer:** B

11. Which keyword refers to parent class object?

- A) this
- B) new
- C) parent
- D) super

 **Answer:** D

12. Which keyword refers to current class object?

- A) this
- B) super
- C) self
- D) object

 **Answer:** A

13. Association represents:

- A) IS-A
- B) PART-OF
- C) USES-A
- D) NONE

 **Answer:** C

14. Aggregation is a:

- A) Strong HAS-A

- A) Weak HAS-A
- B) IS-A
- C) USES-A

 **Answer:** B

15. Composition is:

- A) Weak HAS-A
- B) Temporary association
- C) Strong HAS-A
- D) IS-A

 **Answer:** C

16. Child class object creation calls:

- A) Child constructor only
- B) Parent constructor only
- C) Parent then child constructor
- D) Random order

 **Answer:** C

17. Which method cannot be overridden?

- A) public
- B) protected
- C) final
- D) abstract

 **Answer:** C

18. Which access modifier allows overriding?

- A) private
- B) default
- C) protected
- D) static

 **Answer:** C

19. Overridden method must have:

- A) Different name
- B) Same name & signature

- C) Different return type
- D) Static keyword

 **Answer:** B

20. Which relationship uses constructor injection?

- A) Inheritance
- B) Association
- C) Aggregation
- D) Composition

 **Answer:** D

MEDIUM LEVEL MCQs (21–40)

21. Which inheritance is NOT supported using classes?

- A) Single
- B) Multilevel
- C) Hierarchical
- D) Multiple

 **Answer:** D

22. Multiple inheritance is supported using:

- A) Abstract class
- B) Interface
- C) Object
- D) Constructor

 **Answer:** B

23. Which method is bound at runtime?

- A) static
- B) private
- C) final
- D) overridden

 **Answer:** D

24. Which rule is correct for overriding?

- A) Access level must be same or broader

- B) Access can be reduced
- C) Return type must differ
- D) Method must be static

 **Answer:** A

25. Which keyword prevents inheritance?

- A) private
- B) final
- C) static
- D) protected

 **Answer:** B

26. Association lifetime is:

- A) Same as object
- B) Short-lived
- C) Independent
- D) Compile-time

 **Answer:** C

27. Which relationship is destroyed when parent is destroyed?

- A) Association
- B) Aggregation
- C) Composition
- D) Inheritance

 **Answer:** C

28. Which method cannot be overridden?

- A) static
- B) protected
- C) public
- D) abstract

 **Answer:** A

29. Which keyword is used to call parent constructor?

- A) this
- B) super

- C) parent
- D) base

 **Answer:** B

30. Which polymorphism resolves at compile time?

- A) Overriding
- B) Dynamic binding
- C) Overloading
- D) Method dispatch

 **Answer:** C

31. Which is true about `super()`?

- A) Optional always
- B) Must be first statement
- C) Can be anywhere
- D) Cannot be used

 **Answer:** B

32. Which relationship promotes reusability most?

- A) Association
- B) Aggregation
- C) Composition
- D) Inheritance

 **Answer:** D

33. Which binding is used in overriding?

- A) Static binding
- B) Early binding
- C) Dynamic binding
- D) Compile-time

 **Answer:** C

34. Which of the following supports runtime polymorphism?

- A) Reference type of parent
- B) Object of parent
- C) Static methods
- D) Constructors

 **Answer:** A

35. Can constructors be overridden?

- A) Yes
- B) No
- C) Sometimes
- D) Only abstract

 **Answer:** B

36. Overloaded methods differ by:

- A) Return type only
- B) Access modifier only
- C) Parameter list
- D) Method body

 **Answer:** C

37. Which causes method hiding?

- A) Overriding static methods
- B) Overloading
- C) Abstract method
- D) Constructor

 **Answer:** A

38. Which is true about hierarchical inheritance?

- A) One child many parents
- B) One parent many children
- C) Chain structure
- D) Cyclic

 **Answer:** B

39. Which relationship is tightly coupled?

- A) Association
- B) Aggregation
- C) Composition
- D) Interface

 **Answer:** C

40. Which method call is resolved using object type?

- A) Static
- B) Private
- C) Overridden
- D) Final

 **Answer:** C

HARD LEVEL MCQs (41–60)

41. Which is mandatory for runtime polymorphism?

- A) Method overloading
- B) Method overriding
- C) Static methods
- D) Constructors

 **Answer:** B

42. Which breaks inheritance chain?

- A) super
- B) final class
- C) abstract method
- D) protected

 **Answer:** B

43. Which is correct overriding rule?

- A) Return type must differ
- B) Access can be reduced
- C) Checked exception must be same or narrower
- D) Method must be static

 **Answer:** C

44. Which relationship is best for reuse without ownership?

- A) Inheritance
- B) Composition
- C) Aggregation
- D) Polymorphism

 **Answer:** C

45. Which is true about constructor chaining?

- A) Child constructor runs first
- B) Parent constructor runs first
- C) Random order
- D) Parallel

 **Answer:** B

46. Which cannot be inherited?

- A) public methods
- B) protected methods
- C) private methods
- D) default methods

 **Answer:** C

47. Which polymorphism uses method signature?

- A) Runtime
- B) Dynamic
- C) Compile-time
- D) Late binding

 **Answer:** C

48. Which scenario leads to ambiguity in C++ but not Java?

- A) Multiple inheritance
- B) Single inheritance
- C) Hierarchical
- D) Composition

 **Answer:** A

49. Which keyword resolves variable hiding?

- A) this
- B) super
- C) static
- D) final

 **Answer:** B

50. Which method call depends on reference type?

- A) Overridden
- B) Static
- C) Instance
- D) Abstract

 **Answer:** B

51. Which is NOT polymorphism?

- A) Overloading
- B) Overriding
- C) Dynamic binding
- D) Encapsulation

 **Answer:** D

52. Which relationship implies ownership?

- A) Association
- B) Aggregation
- C) Composition
- D) Interface

 **Answer:** C

53. Which binding occurs at runtime?

- A) Static
- B) Early
- C) Dynamic
- D) Compile-time

 **Answer:** C

54. Can we override a method with broader access?

- A) No
- B) Yes
- C) Sometimes
- D) Only abstract

 **Answer:** B

55. Which method is chosen at runtime?

- A) Overloaded

- B) Static
- C) Overridden
- D) Final

 **Answer:** C

56. Which keyword avoids name conflict?

- A) static
- B) this
- C) super
- D) final

 **Answer:** C

57. Which type of inheritance forms a tree?

- A) Single
- B) Multilevel
- C) Hierarchical
- D) Multiple

 **Answer:** C

58. Which relationship ensures strong lifecycle dependency?

- A) Association
- B) Aggregation
- C) Composition
- D) Inheritance

 **Answer:** C

59. Which method cannot participate in polymorphism?

- A) public
- B) static
- C) protected
- D) abstract

 **Answer:** B

60. Best design principle for flexibility is:

- A) Tight coupling
- B) Composition over inheritance

- C) Global variables
- D) Deep inheritance

 **Answer:** B

CODE SNIPPET MCQs (20)

Snippet 1 – Single Inheritance

```
class A {  
    void show() { System.out.print("A"); }  
}  
class B extends A {}
```

 **Valid single inheritance**

Snippet 2 – Multilevel Inheritance

```
class A {}  
class B extends A {}  
class C extends B {}
```

 **Valid multilevel inheritance**

Snippet 3 – Hierarchical Inheritance

```
class A {}  
class B extends A {}  
class C extends A {}
```

 **Hierarchical inheritance**

Snippet 4 – Overloading

```
class Test {  
    void show(int a) {}  
    void show(double a) {}  
}
```

Compile-time polymorphism

Snippet 5 – Overriding

```
class A {  
    void show() { System.out.print("A"); }  
}  
class B extends A {  
    void show() { System.out.print("B"); }  
}
```

Runtime polymorphism

Snippet 6 – Runtime Dispatch

```
A obj = new B();  
obj.show();
```

Output: B

Snippet 7 – Static Method Hiding

```
class A {  
    static void show() { System.out.print("A"); }  
}  
class B extends A {  
    static void show() { System.out.print("B"); }  
}  
A a = new B();  
a.show();
```

Output: A

Snippet 8 – super keyword

```
class A {  
    int x = 10;
```

```
}
```

```
class B extends A {
```

```
    int x = 20;
```

```
    void show() {
```

```
        System.out.print(super.x);
```

```
    }
```

```
}
```

 **Output:** 10

Snippet 9 – this keyword

```
class A {
```

```
    int x;
```

```
    A(int x) {
```

```
        this.x = x;
```

```
    }
```

```
}
```

 **Correct use of this**

Snippet 10 – Constructor chaining

```
class A {
```

```
    A() { System.out.print("A"); }
```

```
}
```

```
class B extends A {
```

```
    B() { System.out.print("B"); }
```

```
}
```

```
new B();
```

 **Output:** AB

Snippet 11 – Association

```
class Car {}
```

```
class Driver {
```

```
    Car c;
```

```
}
```

Association

Snippet 12 – Aggregation

```
class Engine {}  
class Car {  
    Engine e;  
    Car(Engine e) { this.e = e; }  
}
```

Aggregation

Snippet 13 – Composition

```
class Engine {}  
class Car {  
    Engine e = new Engine();  
}
```

Composition

Snippet 14 – Invalid Override

```
class A {  
    final void show() {}  
}  
class B extends A {  
    void show() {}  
}
```

Compile-time error

Snippet 15 – Overload vs Override

```
class A {  
    void show(int a) {}  
}
```

```
class B extends A {  
    void show(double a) {}  
}
```

Overloading, not overriding

Snippet 16 – super()

```
class A {  
    A(int x) {}  
}  
class B extends A {  
    B() { super(10); }  
}
```

Valid constructor chaining

Snippet 17 – Polymorphic reference

```
A obj;  
obj = new B();
```

Valid

Snippet 18 – Method selection

```
class A {  
    void show() {}  
}  
class B extends A {  
    void show() {}  
}  
A a = new B();
```

Method chosen at runtime

Snippet 19 – Illegal inheritance

```
final class A {}  
class B extends A {}
```

 **Compile-time error**

Snippet 20 – Encapsulated Employee

```
class Employee {  
    private int id;  
    public int getId() { return id; }  
}
```

 **Encapsulation + inheritance-ready**

SESSION 8 – CASTING, ABSTRACTION & INTERFACES (JAVA)

EASY LEVEL MCQs (1–15)

1. Upcasting means:

- A) Child reference to parent object
- B) Parent reference to child object
- C) Explicit casting
- D) Invalid casting

 **Answer:** A

2. Upcasting is:

- A) Explicit
- B) Implicit
- C) Unsafe
- D) Not allowed

 **Answer:** B

3. Downcasting means:

- A) Parent reference to child object

- B) Child reference to parent object
- C) Interface to class
- D) Object to primitive

 **Answer:** A

4. Downcasting requires:

- A) No casting
- B) Constructor
- C) Explicit cast
- D) JVM option

 **Answer:** C

5. Which keyword checks object type before downcasting?

- A) this
- B) super
- C) instanceof
- D) new

 **Answer:** C

6. Abstract class is declared using:

- A) final
- B) static
- C) abstract
- D) interface

 **Answer:** C

7. Abstract method has:

- A) Body
- B) Parameters only
- C) No body
- D) Static body

 **Answer:** C

8. Can we create object of abstract class?

- A) Yes
- B) No

- C) Sometimes
- D) Only in same package

 **Answer:** B

9. Interface is declared using:

- A) class
- B) abstract
- C) interface
- D) implements

 **Answer:** C

10. Interface supports:

- A) Single inheritance
- B) Multiple inheritance
- C) No inheritance
- D) Hybrid inheritance

 **Answer:** B

11. Interface methods are by default:

- A) private
- B) protected
- C) public abstract
- D) static

 **Answer:** C

12. Interface variables are by default:

- A) private
- B) instance
- C) public static final
- D) local

 **Answer:** C

13. Abstract class can have:

- A) Only abstract methods
- B) Only concrete methods
- C) Both
- D) None

 **Answer:** C

14. Which keyword is used to implement interface?

- A) extends
- B) implements
- C) inherits
- D) super

 **Answer:** B

15. Multiple inheritance in Java is achieved using:

- A) Classes
- B) Abstract classes
- C) Interfaces
- D) Objects

 **Answer:** C

MEDIUM LEVEL MCQs (16–30)

16. Which casting is always safe?

- A) Downcasting
- B) Upcasting
- C) Explicit casting
- D) Object casting

 **Answer:** B

17. Which causes ClassCastException?

- A) Safe upcasting
- B) Invalid downcasting
- C) Abstract method call
- D) Interface implementation

 **Answer:** B

18. Which is true about abstract class?

- A) Cannot have constructor
- B) Cannot have variables
- C) Can have constructor
- D) Cannot have methods

 **Answer:** C

19. Interface can contain (Java 8+):

- A) Only abstract methods
- B) Default methods
- C) Constructors
- D) Instance variables

 **Answer:** B

20. Which reference supports runtime polymorphism?

- A) Child reference → child object
- B) Parent reference → child object
- C) Parent reference → parent object
- D) Child reference → parent object

 **Answer:** B

21. Which keyword prevents invalid downcasting?

- A) this
- B) super
- C) instanceof
- D) new

 **Answer:** C

22. Abstract class provides:

- A) Full abstraction
- B) Partial abstraction
- C) No abstraction
- D) Multiple inheritance

 **Answer:** B

23. Interface provides:

- A) Partial abstraction
- B) Full abstraction
- C) No abstraction
- D) Data hiding

 **Answer:** B

24. A class implementing interface must:

- A) Override all methods
- B) Override some methods
- C) Override none
- D) Be abstract always

 **Answer:** A

25. Which can extend another interface?

- A) Class
- B) Object
- C) Interface
- D) Method

 **Answer:** C

26. Which is valid?

- A) class A implements B, C
- B) interface A implements B
- C) class A extends B, C
- D) interface A extends B, C

 **Answer:** D

27. Abstract method cannot be:

- A) public
- B) protected
- C) private
- D) default

 **Answer:** C

28. Which supports multiple inheritance of behavior?

- A) Class
- B) Abstract class
- C) Interface (default methods)
- D) Object

 **Answer:** C

29. Upcasting helps in:

- A) Compile-time binding
- B) Runtime polymorphism
- C) Memory allocation
- D) Garbage collection

 **Answer:** B

30. Which is NOT allowed in interface?

- A) Static method
- B) Default method
- C) Instance variable
- D) Abstract method

 **Answer:** C

HARD LEVEL MCQs (31–45)

31. Which statement about casting is correct?

- A) Upcasting needs explicit cast
- B) Downcasting is always safe
- C) Downcasting may fail at runtime
- D) Casting changes object type

 **Answer:** C

32. Which combination avoids ClassCastException?

- A) Direct downcast
- B) instanceof + downcast
- C) Explicit cast only
- D) Abstract reference

 **Answer:** B

33. Which reference determines method call at runtime?

- A) Reference type
- B) Object type
- C) Class type
- D) Interface type

 **Answer:** B

34. Which method cannot be abstract?

- A) static
- B) protected
- C) public
- D) default

 **Answer:** A

35. Interface variables are:

- A) Mutable
- B) Instance-based
- C) Constants
- D) Private

 **Answer:** C

36. Which supports constructor?

- A) Interface
- B) Abstract class
- C) Both
- D) None

 **Answer:** B

37. Which is true for interface inheritance?

- A) Single only
- B) Multiple allowed
- C) No inheritance
- D) Runtime only

 **Answer:** B

38. Which casting is checked at runtime?

- A) Primitive casting
- B) Upcasting
- C) Downcasting
- D) Compile-time casting

 **Answer:** C

39. Which enables flexible design?

- A) Tight coupling

- B) Downcasting everywhere
- C) Programming to interface
- D) Concrete classes only

 **Answer:** C

40. Which breaks abstraction?

- A) Using interface
- B) Using abstract class
- C) Accessing concrete class directly
- D) Upcasting

 **Answer:** C

41. Which can implement multiple interfaces?

- A) Interface
- B) Abstract class
- C) Concrete class
- D) All

 **Answer:** C

42. Which is resolved at compile time?

- A) Overriding
- B) Downcasting
- C) Overloading
- D) Dynamic dispatch

 **Answer:** C

43. Which design uses upcasting heavily?

- A) Utility classes
- B) Polymorphic APIs
- C) Static helpers
- D) Singleton

 **Answer:** B

44. Which causes ambiguity without interfaces?

- A) Single inheritance
- B) Multilevel inheritance

- C) Multiple inheritance of classes
- D) Hierarchical inheritance

 **Answer:** C

45. Best practice for abstraction is:

- A) Use concrete classes
- B) Use abstract classes only
- C) Program to interfaces
- D) Avoid casting

 **Answer:** C

CODE SNIPPET MCQs (15)

Snippet 1 – Upcasting

```
class A {}  
class B extends A {}  
A a = new B();
```

 **Valid upcasting**

Snippet 2 – Downcasting

```
A a = new B();  
B b = (B) a;
```

 **Valid downcasting**

Snippet 3 – Invalid Downcasting

```
A a = new A();  
B b = (B) a;
```

 **Runtime Exception:** ClassCastException

Snippet 4 – instanceof check

```
if(a instanceof B) {  
    B b = (B) a;  
}
```

 **Safe downcasting**

Snippet 5 – Abstract class

```
abstract class A {  
    abstract void show();  
}
```

 **Valid**

Snippet 6 – Abstract + concrete

```
abstract class A {  
    void display() {}  
}
```

 **Valid**

Snippet 7 – Interface

```
interface I {  
    void show();  
}
```

 **public abstract method**

Snippet 8 – Implement interface

```
class A implements I {  
    public void show() {}  
}
```

 Valid

Snippet 9 – Multiple interfaces

```
interface A {}  
interface B {}  
class C implements A, B {}
```

 Valid multiple inheritance

Snippet 10 – Interface upcasting

```
I obj = new A();
```

 Valid

Snippet 11 – Runtime polymorphism

```
A a = new B();  
a.show();
```

 Method of B executed

Snippet 12 – Abstract reference

```
A a;
```

 Allowed

Snippet 13 – Interface variables

```
interface I {  
    int x = 10;  
}
```

 public static final

Snippet 14 – Default method

```
interface I {  
    default void show() {  
        System.out.println("Hello");  
    }  
}
```

 Valid (Java 8+)

Snippet 15 – Casting does not change object

```
A a = new B();  
A a2 = (A) a;
```

 Same object, different reference

SESSIONS 9 & 10 – FINAL, FUNCTIONAL INTERFACES, LAMBDA, INNER CLASSES & ENUM (JAVA)

EASY LEVEL MCQs (1–20)

1. **final** variable means:

- A) Variable can be modified
- B) Variable cannot be modified
- C) Variable is static
- D) Variable is private

 Answer: B

2. **final** method cannot be:

- A) Accessed
- B) Inherited
- C) Overridden
- D) Overloaded

 Answer: C

3. final class cannot be:

- A) Instantiated
- B) Extended
- C) Used
- D) Compiled

 **Answer:** B

4. Functional interface contains:

- A) No abstract methods
- B) One abstract method
- C) Two abstract methods
- D) Only default methods

 **Answer:** B

5. Which annotation marks functional interface?

- A) @Override
- B) @Functional
- C) @FunctionalInterface
- D) @Lambda

 **Answer:** C

6. Lambda expression is used to implement:

- A) Class
- B) Abstract class
- C) Functional interface
- D) Enum

 **Answer:** C

7. Which symbol is used in lambda expression?

- A) ::
- B) =>
- C) ->
- D) ==

 **Answer:** C

8. Interface default methods were introduced in:

- A) Java 5
- B) Java 6
- C) Java 7
- D) Java 8

 **Answer:** D

9. Static methods in interface are:

- A) Inherited
- B) Overridden
- C) Hidden
- D) Not inherited

 **Answer:** D

10. Inner class means:

- A) Class inside package
- B) Class inside method
- C) Class inside another class
- D) Class inside interface

 **Answer:** C

11. Which inner class can access static members only?

- A) Regular inner
- B) Anonymous
- C) Static inner
- D) Method local

 **Answer:** C

12. Enum is used to represent:

- A) Objects
- B) Constants
- C) Interfaces
- D) Methods

 **Answer:** B

13. Enum constants are:

- A) Objects

- B) Variables
- C) Methods
- D) Classes

 **Answer:** A

14. Array of objects stores:

- A) Objects directly
- B) References to objects
- C) Methods
- D) Classes

 **Answer:** B

15. When array of objects is created, how many objects are created initially?

- A) Array + all objects
- B) Only objects
- C) Only array object
- D) None

 **Answer:** C

16. Anonymous class is used to:

- A) Reuse code
- B) Create object with class definition
- C) Create named class
- D) Extend enum

 **Answer:** B

17. Lambda expression reduces:

- A) Performance
- B) Readability
- C) Boilerplate code
- D) Memory

 **Answer:** C

18. Enum implicitly extends:

- A) Object
- B) Enum

- C) Class
- D) Interface

 **Answer:** B

19. Functional interface can have:

- A) Only one method
- B) One abstract + many default methods
- C) Only static methods
- D) No methods

 **Answer:** B

20. Which inner class has no name?

- A) Static inner
- B) Regular inner
- C) Anonymous
- D) Method local

 **Answer:** C

MEDIUM LEVEL MCQs (21–40)

21. `final` reference variable means:

- A) Object cannot change
- B) Reference cannot change
- C) Both cannot change
- D) None

 **Answer:** B

22. Which can be `final`?

- A) Class
- B) Method
- C) Variable
- D) All

 **Answer:** D

23. Default methods in interface help to:

- A) Achieve abstraction

- B) Avoid breaking old implementations
- C) Improve performance
- D) Replace abstract class

 **Answer:** B

24. Interface private methods were introduced in:

- A) Java 7
- B) Java 8
- C) Java 9
- D) Java 11

 **Answer:** C

25. Lambda expression can access:

- A) Only static variables
- B) Only instance variables
- C) Final or effectively final variables
- D) No variables

 **Answer:** C

26. Which inner class needs object of outer class?

- A) Static inner
- B) Anonymous
- C) Regular inner
- D) Enum

 **Answer:** C

27. Method-local inner class scope is:

- A) Whole class
- B) Whole package
- C) Only method
- D) Whole JVM

 **Answer:** C

28. Which is NOT allowed in enum?

- A) Constructors
- B) Methods

- C) Variables
- D) Inheritance

 **Answer:** D

29. Which enum constructor is allowed?

- A) public
- B) protected
- C) private
- D) All

 **Answer:** C

30. Functional interface allows:

- A) Multiple inheritance
- B) Lambda implementation
- C) Runtime polymorphism
- D) Constructor overriding

 **Answer:** B

31. Lambda expression is converted into:

- A) Class file
- B) Object
- C) Functional interface instance
- D) Method

 **Answer:** C

32. Anonymous class is created using:

- A) extends
- B) implements
- C) new keyword
- D) lambda

 **Answer:** C

33. Static inner class can access:

- A) All outer members
- B) Only instance members
- C) Only static members
- D) Nothing

 **Answer:** C

34. Which enum method returns all constants?

- A) valueOf()
- B) values()
- C) ordinal()
- D) name()

 **Answer:** B

35. Which enum method returns index?

- A) name()
- B) valueOf()
- C) ordinal()
- D) compareTo()

 **Answer:** C

36. How many abstract methods allowed in functional interface?

- A) 0
- B) 1
- C) 2
- D) Unlimited

 **Answer:** B

37. Lambda expression supports:

- A) Inheritance
- B) Polymorphism
- C) Functional programming
- D) Serialization

 **Answer:** C

38. Which interface method cannot be overridden?

- A) default
- B) static
- C) abstract
- D) private

 **Answer:** B

39. Inner classes increase:

- A) Performance
- B) Security
- C) Readability
- D) Encapsulation

 Answer: D

40. Array of objects memory allocation happens in:

- A) Stack
- B) Heap
- C) Method area
- D) Register

 Answer: B

HARD LEVEL MCQs (41–60)

41. `final` method ensures:

- A) Method hiding
- B) Method overriding
- C) Method binding
- D) Method cannot be overridden

 Answer: D

42. Which breaks lambda compatibility?

- A) Adding default method
- B) Adding static method
- C) Adding abstract method
- D) Adding private method

 Answer: C

43. Which inner class can declare static members?

- A) Regular
- B) Method local
- C) Anonymous
- D) Static inner

 Answer: D

44. Lambda expressions are:

- A) Objects
- B) Methods
- C) Anonymous functions
- D) Threads

 Answer: C

45. Which is preferred over anonymous class?

- A) Enum
- B) Lambda expression
- C) Abstract class
- D) Static method

 Answer: B

46. Enum constants are created:

- A) At runtime
- B) At compile time
- C) At class loading time
- D) When accessed

 Answer: C

47. Which inner class increases memory usage least?

- A) Regular inner
- B) Static inner
- C) Anonymous
- D) Method local

 Answer: B

48. Functional interface may contain:

- A) Static + default + private methods
- B) Only abstract
- C) Only static
- D) Only default

 Answer: A

49. Lambda expressions cannot:

- A) Throw exception
- B) Access instance variable
- C) Have multiple statements
- D) Change local variable

 **Answer:** D

50. Which is NOT true about enum?

- A) Enum can implement interfaces
- B) Enum can extend class
- C) Enum constants are objects
- D) Enum can have methods

 **Answer:** B

51. Anonymous class is useful when:

- A) Class is reused
- B) One-time implementation needed
- C) Performance critical
- D) Multiple inheritance

 **Answer:** B

52. Which provides best encapsulation?

- A) Enum
- B) Static inner class
- C) Anonymous class
- D) Lambda

 **Answer:** B

53. Lambda expression is syntactic sugar for:

- A) Abstract class
- B) Interface implementation
- C) Method overriding
- D) Constructor

 **Answer:** B

54. Which cannot be final?

- A) Constructor

- B) Method
- C) Class
- D) Variable

 **Answer:** A

55. Enum constructor is called:

- A) Explicitly
- B) By JVM
- C) By programmer
- D) By main method

 **Answer:** B

56. Which inner class has access to local variables?

- A) Static inner
- B) Regular inner
- C) Method local
- D) Enum

 **Answer:** C

57. Functional interface ensures:

- A) Multiple abstraction
- B) Single responsibility
- C) Single abstract behavior
- D) No abstraction

 **Answer:** C

58. Lambda expression reduces:

- A) Runtime overhead
- B) Lines of code
- C) Memory leaks
- D) CPU cycles

 **Answer:** B

59. Enum comparison should use:

- A) equals()
- B) ==

- C) compareTo()
- D) hashCode()

 **Answer:** B

60. Best replacement for anonymous class (Java 8+)?

- A) Abstract class
- B) Static inner class
- C) Lambda expression
- D) Enum

 **Answer:** C

CODE SNIPPET MCQs (20)

Snippet 1 – final variable

```
final int x = 10;  
x = 20;
```

 **Compile-time error**

Snippet 2 – final reference

```
final int[] a = {1,2};  
a[0] = 5;
```

 **Valid**

Snippet 3 – final method

```
class A {  
    final void show() {}  
}  
class B extends A {  
    void show() {}  
}
```

 **Compile-time error**

Snippet 4 – Functional interface

```
@FunctionalInterface  
interface I {  
    void show();  
}
```

 **Valid**

Snippet 5 – Lambda expression

```
I obj = () -> System.out.println("Hello");
```

 **Valid lambda**

Snippet 6 – Anonymous class

```
I obj = new I() {  
    public void show() {  
        System.out.println("Hi");  
    }  
};
```

 **Valid**

Snippet 7 – Lambda vs anonymous

```
Runnable r = () -> System.out.println("Run");
```

 **Preferred lambda**

Snippet 8 – Default method

```
interface I {  
    default void show() {}  
}
```

 Java 8 feature

Snippet 9 – Static interface method

```
interface I {  
    static void show() {}  
}
```

 Not inherited

Snippet 10 – Inner class

```
class A {  
    class B {}  
}
```

 Regular inner class

Snippet 11 – Static inner class

```
class A {  
    static class B {}  
}
```

 Static inner class

Snippet 12 – Method local inner class

```
void m() {  
    class A {}  
}
```

 Valid

Snippet 13 – Anonymous inner class

```
Thread t = new Thread() {  
    public void run() {}  
};
```

 **Anonymous inner class**

Snippet 14 – Enum

```
enum Day { MON, TUE, WED }
```

 **Enum constants**

Snippet 15 – Enum usage

```
Day d = Day.MON;
```

 **Valid**

Snippet 16 – Enum methods

```
Day[ ] days = Day.values();
```

 **All constants**

Snippet 17 – Array of objects

```
Employee[ ] e = new Employee[3];
```

 **Only array object created**

Snippet 18 – Objects in array

```
e[0] = new Employee();
```

 **Employee object created**

Snippet 19 – Lambda with parameter

```
interface Calc {  
    int add(int a, int b);  
}  
Calc c = (a,b) -> a + b;
```

 **Valid**

Snippet 20 – Effectively final

```
int x = 10;  
Runnable r = () -> System.out.println(x);
```

 **Valid (effectively final)**

SESSION 11 – ACCESS MODIFIERS, PACKAGES & CONSTRUCTOR CHAINING (JAVA)

EASY LEVEL MCQs (1–15)

1. Which access modifier gives widest access?

- A) private
- B) default
- C) protected
- D) public

 **Answer:** D

2. Which access modifier gives package-level access only?

- A) public
- B) private
- C) protected
- D) default

 **Answer:** D

3. Which access modifier restricts access within same class only?

- A) public
- B) protected
- C) default
- D) private

 Answer: D

4. Which access modifier allows subclass access outside package?

- A) default
- B) private
- C) protected
- D) public

 Answer: C

5. Package in Java is used to:

- A) Store variables
- B) Store objects
- C) Group related classes
- D) Compile programs

 Answer: C

6. Which keyword defines a package?

- A) import
- B) package
- C) include
- D) namespace

 Answer: B

7. Package statement must be written:

- A) Anywhere
- B) At the end
- C) At the top
- D) Inside class

 Answer: C

8. Which keyword is used to access classes from package?

- A) package
- B) import
- C) include
- D) use

 **Answer:** B

9. Static import is used to:

- A) Import classes
- B) Import packages
- C) Import static members
- D) Import constructors

 **Answer:** C

10. Constructor chaining means:

- A) Calling methods
- B) Calling multiple constructors
- C) Calling same constructor repeatedly
- D) Calling static blocks

 **Answer:** B

11. Which keyword is used for constructor chaining in same class?

- A) super
- B) this
- C) new
- D) static

 **Answer:** B

12. Which keyword is used to call parent constructor?

- A) this
- B) parent
- C) super
- D) extends

 **Answer:** C

13. Protected members are accessible within:

- A) Same class only

- B) Same package only
- C) Same package + subclass
- D) Anywhere

 **Answer:** C

14. Default access modifier keyword is:

- A) default
- B) none
- C) package
- D) internal

 **Answer:** B

15. Which is valid static import?

- A) import static java.lang.Math;
- B) import java.lang.Math.;
- C) *import static java.lang.Math.;*
- D) import Math.static.*;

 **Answer:** C

MEDIUM LEVEL MCQs (16–30)

16. Which members are NOT inherited?

- A) public
- B) protected
- C) default
- D) private

 **Answer:** D

17. Which access modifier is more restrictive than protected?

- A) public
- B) private
- C) default
- D) none

 **Answer:** C

18. Which statement is true about protected access?

- A) Accessible anywhere
- B) Accessible only in same class
- C) Accessible in subclass outside package
- D) Accessible only via object

 **Answer:** C

19. Can constructors be protected?

- A) No
- B) Yes
- C) Only default
- D) Only public

 **Answer:** B

20. Static import allows access to static members:

- A) With class name
- B) Without class name
- C) With object
- D) With constructor

 **Answer:** B

21. Which statement is correct?

- A) Multiple package statements allowed
- B) Only one package statement allowed
- C) Package statement optional
- D) Package statement after import

 **Answer:** B

22. Which is correct order in Java file?

- A) import → package → class
- B) class → package → import
- C) package → import → class
- D) import → class → package

 **Answer:** C

23. Which constructor is called implicitly if not specified?

- A) Parameterized

- B) Copy
- C) Default
- D) Private

 **Answer:** C

24. Can static import import non-static members?

- A) Yes
- B) No
- C) Sometimes
- D) Only variables

 **Answer:** B

25. Protected members outside package can be accessed using:

- A) Object reference
- B) Class name
- C) Subclass reference
- D) Any reference

 **Answer:** C

26. Which constructor chaining rule is correct?

- A) this() can be anywhere
- B) super() can be after statements
- C) this()/super() must be first
- D) Both optional always

 **Answer:** C

27. Which package is imported by default?

- A) java.io
- B) java.util
- C) java.lang
- D) java.sql

 **Answer:** C

28. Which is NOT allowed?

- A) public class
- B) protected constructor

- C) private top-level class
- D) default access class

 **Answer:** C

29. Can a class belong to multiple packages?

- A) Yes
- B) No
- C) Sometimes
- D) Only static

 **Answer:** B

30. Which access modifier supports encapsulation best?

- A) public
- B) protected
- C) default
- D) private

 **Answer:** D

HARD LEVEL MCQs (31–45)

31. Protected member outside package is accessed via:

- A) Parent class object
- B) Child class object
- C) Parent reference
- D) Static access

 **Answer:** B

32. Which breaks constructor chaining?

- A) Calling super() first
- B) Calling this() first
- C) Using both this() & super()
- D) Missing constructor

 **Answer:** C

33. Which is true about default access?

- A) Package-private

- B) Same as protected
- C) Same as public
- D) Same as private

 **Answer:** A

34. Which statement about static import is correct?

- A) Improves performance
- B) Reduces readability sometimes
- C) Mandatory for static methods
- D) Replaces inheritance

 **Answer:** B

35. Which is valid?

- A) `this(); super();`
- B) `super(); this();`
- C) `this();`
- D) Both A & B

 **Answer:** C

36. Protected constructor is mainly used for:

- A) Object creation restriction
- B) Inheritance control
- C) Encapsulation
- D) Polymorphism

 **Answer:** B

37. Which access modifier allows widest subclass access?

- A) private
- B) default
- C) protected
- D) public

 **Answer:** D

38. Which is correct about package visibility?

- A) default > protected
- B) protected > default

- C) both same
- D) unrelated

 **Answer:** B

39. Static import ambiguity occurs when:

- A) Same method names imported
- B) Multiple classes imported
- C) Same package imported
- D) Constructors imported

 **Answer:** A

40. Which cannot be accessed outside package even by subclass?

- A) public
- B) protected
- C) default
- D) static

 **Answer:** C

41. Which is false?

- A) private members not inherited
- B) protected inherited
- C) default inherited across packages
- D) public inherited everywhere

 **Answer:** C

42. Which is correct for constructor chaining across packages?

- A) default constructor works
- B) private constructor works
- C) public/protected constructor works
- D) static constructor works

 **Answer:** C

43. Static import is resolved at:

- A) Runtime
- B) Compile time
- C) Load time
- D) Execution

 **Answer:** B

44. Which improves code modularity?

- A) Static import
- B) Packages
- C) Default access
- D) Anonymous classes

 **Answer:** B

45. Which access modifier is most restrictive overall?

- A) protected
- B) default
- C) private
- D) public

 **Answer:** C

CODE SNIPPET MCQs (15)

Snippet 1 – private access

```
class A {  
    private int x = 10;  
}  
class B {  
    void show() {  
        // System.out.println(new A().x);  
    }  
}
```

 **Compile-time error**

Snippet 2 – default access

```
class A {  
    int x = 10;  
}
```

Accessible only in same package

Snippet 3 – protected access (same package)

```
class A {  
    protected int x = 10;  
}  
class B extends A {  
    void show() {  
        System.out.println(x);  
    }  
}
```

Valid

Snippet 4 – protected outside package

```
class B extends A {  
    void show() {  
        System.out.println(x);  
    }  
}
```

Valid via inheritance

Snippet 5 – invalid protected access

```
A a = new A();  
System.out.println(a.x);
```

Compile-time error (outside package)

Snippet 6 – package statement

```
package com.cdac.demo;
```

Must be first line

Snippet 7 – import statement

```
import java.util.ArrayList;
```

 Single class import

Snippet 8 – wildcard import

```
import java.util.*;
```

 All classes in package

Snippet 9 – static import

```
import static java.lang.Math.PI;
```

 Valid

Snippet 10 – static import usage

```
System.out.println(PI);
```

 Works without Math.

Snippet 11 – constructor chaining

```
class A {  
    A() {  
        this(10);  
    }  
    A(int x) {}  
}
```

 Valid

Snippet 12 – super constructor

```
class A {
```

```
A(int x) {}  
}  
class B extends A {  
    B() {  
        super(10);  
    }  
}
```

 Valid

Snippet 13 – invalid chaining

```
class A {  
    A() {  
        super();  
    }  
}
```

 Compile-time error (Object has no explicit super())

Snippet 14 – protected constructor

```
class A {  
    protected A() {}  
}  
class B extends A {}
```

 Valid

Snippet 15 – default constructor absence

```
class A {  
    A(int x) {}  
}  
new A();
```

 Compile-time error

SESSION 12 – GARBAGE COLLECTION IN JAVA

EASY LEVEL MCQs (1–10)

1. Garbage collection in Java is used to:

- A) Free stack memory
- B) Free heap memory
- C) Free method area
- D) Free registers

 Answer: B

2. Which memory is managed by Garbage Collector?

- A) Stack
- B) Heap
- C) Method area
- D) CPU cache

 Answer: B

3. Who performs garbage collection in Java?

- A) Programmer
- B) Compiler
- C) JVM
- D) OS

 Answer: C

4. Which keyword makes an object eligible for GC?

- A) new
- B) this
- C) null
- D) static

 **Answer:** C

5. `System.gc()` means:

- A) JVM must run GC
- B) JVM may run GC
- C) JVM stops program
- D) JVM clears stack

 **Answer:** B

6. Which method is called before object destruction?

- A) `destroy()`
- B) `clean()`
- C) `finalize()`
- D) `gc()`

 **Answer:** C

7. Garbage collection happens:

- A) At compile time
- B) At load time
- C) At runtime
- D) At shutdown only

 **Answer:** C

8. Which object is eligible for GC?

- A) Referenced by static variable
- B) Referenced by local variable
- C) Not referenced by any variable
- D) Active object

 **Answer:** C

9. Can we force JVM to run GC?

- A) Yes, always
- B) No, never
- C) JVM decides
- D) Only once

 **Answer:** C

10. Default value of reference after nulling is:

- A) 0
- B) garbage
- C) null
- D) undefined

 **Answer:** C

MEDIUM LEVEL MCQs (11–20)

11. Which is NOT a way to make object eligible for GC?

- A) Nulling reference
- B) Reassigning reference
- C) Object out of scope
- D) Using static variable

 **Answer:** D

12. Reassigning reference variable means:

- A) Object destroyed immediately
- B) Reference points to new object
- C) Both objects destroyed
- D) JVM crash

 **Answer:** B

13. Island of isolation means:

- A) Single unreachable object
- B) Group of objects referencing each other only
- C) Object with static reference
- D) Object in stack

 **Answer:** B

14. When does `finalize()` execute?

- A) Before GC
- B) During GC (if at all)
- C) After GC always
- D) At program end

 **Answer:** B

15. `finalize()` is called:

- A) Exactly once always
- B) Multiple times
- C) At JVM's discretion
- D) Immediately after null

 **Answer:** C

16. Which memory leak situation is possible in Java?

- A) No GC
- B) Unused objects with references
- C) Stack overflow
- D) Final variables

 **Answer:** B

17. Static references affect GC because:

- A) They live in stack
- B) They prevent GC
- C) They speed GC
- D) They trigger GC

 **Answer:** B

18. Which statement is TRUE?

- A) GC deletes object immediately
- B) GC runs on demand
- C) GC runs when JVM wants
- D) GC frees stack memory

 **Answer:** C

19. Which is deprecated in modern Java?

- A) `System.gc()`
- B) `finalize()`
- C) Object class
- D) Heap memory

 **Answer:** B

20. Which objects are GC roots?

- A) Heap objects
- B) Stack references
- C) Local variables
- D) Both B and C

 **Answer:** D

 **HARD LEVEL MCQs (21–30)**

21. Which scenario creates island of isolation?

- A) Object refers to null
- B) Two objects refer to each other only
- C) Object with static reference
- D) Object with local reference

 **Answer:** B

22. Which is true about `finalize()`?

- A) Guaranteed execution
- B) Called by programmer
- C) May never be called
- D) Always called once

 **Answer:** C

23. Which GC request method is preferred?

- A) System.gc()
- B) Runtime.getRuntime().gc()
- C) Both are hints only
- D) None

 **Answer:** C

24. Which object is NOT eligible for GC?

- A) Object with no reference
- B) Object with static reference
- C) Object out of method scope
- D) Island of isolation

 **Answer:** B

25. Which best describes Java GC?

- A) Deterministic
- B) Manual
- C) Non-deterministic
- D) Compile-time

 **Answer:** C

26. Why finalize() is discouraged?

- A) Performance issues
- B) Unpredictable execution
- C) Security risk
- D) All of the above

 **Answer:** D

27. Which causes memory leak even with GC?

- A) Circular references
- B) Static collections holding objects
- C) finalize()
- D) Null references

 **Answer:** B

28. Which memory is NOT cleaned by GC?

- A) Heap
- B) Stack
- C) Young generation
- D) Old generation

 **Answer:** B

29. Which inheritance scenario affects GC?

- A) Parent-child references alive
- B) No references alive
- C) Protected access
- D) Package inheritance

 **Answer:** A

30. Best practice instead of finalize():

- A) Rely on GC

- B) try-catch
- C) try-with-resources / explicit close
- D) static blocks

 **Answer:** C

CODE SNIPPETS (GC CONCEPTS)

Snippet 1 – Nulling reference

```
A a = new A();  
a = null;
```

 **Object eligible for GC**

Snippet 2 – Reassigning reference

```
A a = new A();  
a = new A();
```

 **First object eligible for GC**

Snippet 3 – Island of isolation

```
A a1 = new A();  
A a2 = new A();  
a1.ref = a2;  
a2.ref = a1;  
a1 = null;  
a2 = null;
```

 **Both objects eligible for GC**

Snippet 4 – Requesting GC

```
System.gc();
```

 **Only a request, not guarantee**

Snippet 5 – Runtime GC

```
Runtime.getRuntime().gc();
```

 Same as System.gc()

Snippet 6 – finalize() override

```
class Test {  
    @Override  
    protected void finalize() throws Throwable {  
        System.out.println("Finalize called");  
    }  
}
```

 May or may not execute

Snippet 7 – finalize() misconception

```
Test t = new Test();  
t = null;  
System.gc();
```

 No guarantee finalize() runs

Snippet 8 – Static reference prevents GC

```
class A {  
    static Test t = new Test();  
}
```

 Object not eligible for GC

Snippet 9 – Local scope GC

```
void m() {  
    Test t = new Test();
```

}

 Eligible after method ends

Snippet 10 – Better cleanup

```
try (Resource r = new Resource()) {  
    // use resource  
}
```

 Preferred over finalize()

SESSIONS 13 & 14 – WRAPPER CLASSES & STRING CLASSES (JAVA)

EASY LEVEL MCQs (1–15)

1. Wrapper class is used to:

- A) Create objects
- B) Convert primitive to object
- C) Improve performance
- D) Replace primitives

 Answer: B

2. Which is a wrapper class for `int`?

- A) Int
- B) Integer
- C) intWrapper
- D) Number

 Answer: B

3. Which wrapper class is immutable?

- A) Integer
- B) StringBuffer
- C) StringBuilder
- D) All

 **Answer:** A

4. Autoboxing means:

- A) Object → primitive
- B) Primitive → object
- C) Object → object
- D) Primitive → primitive

 **Answer:** B

5. Unboxing means:

- A) Primitive → object
- B) Object → primitive
- C) Object → object
- D) None

 **Answer:** B

6. Which class is immutable?

- A) String
- B) StringBuffer
- C) StringBuilder
- D) All

 **Answer:** A

7. Which class is thread-safe?

- A) String
- B) StringBuilder
- C) StringBuffer
- D) Wrapper classes

 **Answer:** C

8. Which class is fastest for string manipulation?

- A) String
- B) StringBuffer
- C) StringBuilder
- D) All same

 **Answer:** C

9. String literals are stored in:

- A) Heap only
- B) Stack
- C) String pool
- D) Method area

 Answer: C

10. Wrapper objects are stored in:

- A) Stack
- B) Heap
- C) Registers
- D) Cache only

 Answer: B

11. Which wrapper belongs to `char`?

- A) Character
- B) Char
- C) String
- D) Alphabet

 Answer: A

12. `StringBuffer` is:

- A) Immutable
- B) Mutable
- C) Final
- D) Static

 Answer: B

13. Which keyword creates String literal?

- A) new
- B) String
- C) No keyword
- D) static

 Answer: C

14. Which method compares content of strings?

- A) ==
- B) equals()
- C) compare()
- D) hash()

 **Answer:** B

15. Wrapper classes belong to package:

- A) java.util
- B) java.lang
- C) java.io
- D) java.math

 **Answer:** B

MEDIUM LEVEL MCQs (16–30)

16. Integer constant pool range is:

- A) 0 to 255
- B) -128 to 127
- C) -256 to 255
- D) Unlimited

 **Answer:** B

17. Which creates new object always?

- A) Integer.valueOf(10)
- B) new Integer(10)
- C) Autoboxing
- D) Constant pool

 **Answer:** B

18. Which comparison checks reference?

- A) equals()
- B) compareTo()
- C) ==
- D) contentEquals()

 **Answer:** C

19. String concatenation using + creates:

- A) Same object
- B) New object
- C) Thread-safe object
- D) No object

 **Answer:** B

20. Which method converts primitive to String?

- A) `toString()`
- B) `valueOf()`
- C) `parseInt()`
- D) `charAt()`

 **Answer:** B

21. Which wrapper parsing method converts String to int?

- A) `Integer.toString()`
- B) `Integer.parseInt()`
- C) `Integer.valueOf()`
- D) `intValue()`

 **Answer:** B

22. Which is mutable but not thread-safe?

- A) `String`
- B) `StringBuffer`
- C) `StringBuilder`
- D) `Character`

 **Answer:** C

23. Which method returns string length?

- A) `size()`
- B) `length`
- C) `length()`
- D) `count()`

 **Answer:** C

24. String pool exists in:

- A) Stack

- B) Heap
- C) Method area
- D) CPU cache

 **Answer:** B

25. Which method checks prefix of string?

- A) endsWith()
- B) startsWith()
- C) contains()
- D) indexOf()

 **Answer:** B

26. Wrapper classes are:

- A) Abstract
- B) Final
- C) Static
- D) Mutable

 **Answer:** B

27. Which method converts wrapper to primitive?

- A) parse()
- B) valueOf()
- C) xxxValue()
- D) toPrimitive()

 **Answer:** C

28. Which string method splits string?

- A) cut()
- B) divide()
- C) split()
- D) tokenize()

 **Answer:** C

29. Which string comparison ignores case?

- A) equals()
- B) compareTo()

C) equalsIgnoreCase()

D) ==

 Answer: C

30. Which creates string outside pool?

- A) "Java"
- B) String s = "Java"
- C) new String("Java")
- D) Interned string

 Answer: C

 **HARD LEVEL MCQs (31–45)**

31. Which avoids creating new String object?

- A) new String("A")
- B) String literal
- C) Concatenation
- D) replace()

 Answer: B

32. Autoboxing happens at:

- A) Runtime
- B) Compile time
- C) Load time
- D) Execution

 Answer: B

33. Which is true about StringBuffer?

- A) Faster than StringBuilder
- B) Thread-safe
- C) Immutable
- D) Uses string pool

 Answer: B

34. Which wrapper comparison may fail due to cache?

- A) equals()

- B) compareTo()
- C) ==
- D) parseInt()

 **Answer:** C

35. Which operation is costly for String?

- A) Reading
- B) Comparison
- C) Modification
- D) Printing

 **Answer:** C

36. Which method puts String into pool manually?

- A) pool()
- B) intern()
- C) cache()
- D) store()

 **Answer:** B

37. Which is NOT allowed in wrapper class?

- A) Static methods
- B) Constructors
- C) Mutability
- D) Final keyword

 **Answer:** C

38. Which is true?

- A) StringBuilder is synchronized
- B) StringBuffer is synchronized
- C) String is mutable
- D) Wrapper is mutable

 **Answer:** B

39. Which improves performance in loops?

- A) String
- B) StringBuffer

- C) `StringBuilder`
- D) `Wrapper`

 **Answer:** C

40. Which method compares lexicographically?

- A) `equals()`
- B) `==`
- C) `compareTo()`
- D) `contentEquals()`

 **Answer:** C

41. Wrapper classes are useful in:

- A) Generics
- B) Collections
- C) Streams
- D) All

 **Answer:** D

42. Which conversion causes NumberFormatException?

- A) `Integer.parseInt("10")`
- B) `Integer.parseInt("10A")`
- C) `valueOf("10")`
- D) `toString(10)`

 **Answer:** B

43. Which string method replaces characters?

- A) `replace()`
- B) `change()`
- C) `modify()`
- D) `swap()`

 **Answer:** A

44. `StringBuilder` is preferred when:

- A) Thread safety needed
- B) Frequent modifications
- C) Constants only
- D) Shared strings

 **Answer:** B

45. Which wrapper class supports radix parsing?

- A) Double
- B) Boolean
- C) Integer
- D) Character

 **Answer:** C

CODE SNIPPETS (20)

Snippet 1 – Autoboxing

```
Integer i = 10;
```

 **Primitive → Object**

Snippet 2 – Unboxing

```
int x = i;
```

 **Object → Primitive**

Snippet 3 – Integer cache

```
Integer a = 100;
Integer b = 100;
System.out.println(a == b);
```

 **Output:** true

Snippet 4 – Outside cache

```
Integer a = 200;
Integer b = 200;
System.out.println(a == b);
```

 **Output:** `false`

Snippet 5 – equals()

```
System.out.println(a.equals(b));
```

 **Output:** `true`

Snippet 6 – String pool

```
String s1 = "Java";
String s2 = "Java";
System.out.println(s1 == s2);
```

 `true`

Snippet 7 – new String

```
String s1 = new String("Java");
String s2 = new String("Java");
System.out.println(s1 == s2);
```

 `false`

Snippet 8 – intern()

```
String s = new String("Java").intern();
```

 **Moves to pool**

Snippet 9 – String immutability

```
String s = "Hi";
s.concat("Bye");
System.out.println(s);
```

 **Output:** Hi

Snippet 10 – StringBuilder

```
StringBuilder sb = new StringBuilder("Hi");
sb.append("Bye");
System.out.println(sb);
```

 **Output:** HiBye

Snippet 11 – StringBuffer

```
StringBuffer sb = new StringBuffer("A");
sb.append("B");
```

 **Thread-safe**

Snippet 12 – parseInt

```
int x = Integer.parseInt("123");
```

 **Valid**

Snippet 13 – valueOf

```
String s = String.valueOf(10);
```

 "10"

Snippet 14 – split

```
String[] arr = "A,B,C".split(",");
```

 **3 elements**

Snippet 15 – compareTo

```
"abc".compareTo("abd");
```

 Negative value

Snippet 16 – Wrapper method

```
Integer i = Integer.valueOf("100");
```

 Valid

Snippet 17 – length

```
System.out.println("Java".length());
```

 4

Snippet 18 – replace

```
System.out.println("Java".replace('a', 'o'));
```

 Jovo

Snippet 19 – StringBuilder in loop

```
for(int i=0;i<3;i++) sb.append(i);
```

 Efficient

Snippet 20 – Array of wrappers

```
Integer[] arr = {1,2,3};
```

 Autoboxing

SESSIONS 15 & 16 – EXCEPTION HANDLING (JAVA)

EASY LEVEL MCQs (1–15)

1. All exceptions in Java are subclasses of:

- A) Object
- B) Error
- C) Throwable
- D) RuntimeException

 Answer: C

2. Which block is always executed?

- A) try
- B) catch
- C) throw
- D) finally

 Answer: D

3. Which package contains exception classes?

- A) java.util
- B) java.io
- C) java.lang
- D) java.exception

 Answer: C

4. Checked exceptions are checked at:

- A) Runtime
- B) Compile time
- C) Load time
- D) JVM shutdown

 Answer: B

5. Unchecked exceptions are subclasses of:

- A) Exception
- B) Throwable
- C) RuntimeException
- D) Error

 **Answer:** C

6. Which is a checked exception?

- A) NullPointerException
- B) ArithmeticException
- C) IOException
- D) ArrayIndexOutOfBoundsException

 **Answer:** C

7. Which keyword is used to explicitly throw exception?

- A) throws
- B) throw
- C) catch
- D) finally

 **Answer:** B

8. Which keyword declares exception to be handled by caller?

- A) throw
- B) throws
- C) try
- D) catch

 **Answer:** B

9. Which exception occurs when dividing by zero?

- A) NullPointerException
- B) ArithmeticException
- C) NumberFormatException
- D) IOException

 **Answer:** B

10. Which block handles exception?

- A) try

- B) finally
- C) catch
- D) throw

 **Answer:** C

11. Errors are:

- A) Recoverable
- B) Checked
- C) Unchecked & serious
- D) User-defined

 **Answer:** C

12. Which is NOT an error?

- A) StackOverflowError
- B) OutOfMemoryError
- C) IOException
- D) VirtualMachineError

 **Answer:** C

13. Can try block exist without catch?

- A) Yes
- B) No
- C) Only with finally
- D) Only once

 **Answer:** C

14. Default exception handler is provided by:

- A) Programmer
- B) Compiler
- C) JVM
- D) OS

 **Answer:** C

15. Which statement is correct?

- A) finally always executes
- B) catch always executes

- C) try always executes
- D) throw handles exception

 **Answer:** A

MEDIUM LEVEL MCQs (16–30)

16. Exception propagation means:

- A) Exception handled immediately
- B) Exception passed to JVM
- C) Exception passed to caller method
- D) Exception ignored

 **Answer:** C

17. Which block can have multiple catch?

- A) try
- B) finally
- C) catch
- D) throw

 **Answer:** A

18. Multi-catch block was introduced in:

- A) Java 5
- B) Java 6
- C) Java 7
- D) Java 8

 **Answer:** C

19. Correct multi-catch syntax:

- A) catch(A, B e)
- B) catch(A | B e)
- C) catch(A || B e)
- D) catch(A & B e)

 **Answer:** B

20. Which is correct order?

- A) catch → try → finally

- B) try → finally → catch
- C) try → catch → finally
- D) finally → try → catch

 **Answer:** C

21. Which exception is unchecked?

- A) SQLException
- B) IOException
- C) ClassNotFoundException
- D) NullPointerException

 **Answer:** D

22. Which class is root of checked exceptions?

- A) RuntimeException
- B) Error
- C) Exception
- D) Throwable

 **Answer:** C

23. Can finally block be skipped?

- A) Never
- B) If exception occurs
- C) If System.exit() is called
- D) Always

 **Answer:** C

24. Which is correct about throw?

- A) Throws multiple exceptions
- B) Used inside method body
- C) Used in method signature
- D) Handles exception

 **Answer:** B

25. Which is correct about throws?

- A) Used inside catch
- B) Used to create exception

- C) Used in method declaration
- D) Used in finally

 **Answer:** C

26. Which exception must be handled or declared?

- A) RuntimeException
- B) Error
- C) Checked exception
- D) NullPointerException

 **Answer:** C

27. Which is true about user-defined exception?

- A) Must extend Throwable
- B) Must extend Exception or RuntimeException
- C) Must extend Error
- D) Must extend Object

 **Answer:** B

28. Which block executes even if exception is not thrown?

- A) catch
- B) throw
- C) finally
- D) throws

 **Answer:** C

29. Which keyword is used to rethrow exception?

- A) throws
- B) throw
- C) catch
- D) finally

 **Answer:** B

30. Which is better for handling multiple exceptions with same logic?

- A) Multiple catch blocks
- B) Nested try
- C) Multi-catch
- D) finally

 **Answer:** C

HARD LEVEL MCQs (31–45)

31. Which exception is thrown manually by programmer?

- A) ArithmeticException
- B) IOException
- C) User-defined exception
- D) JVM exception

 **Answer:** C

32. Which breaks exception propagation?

- A) throws
- B) catch
- C) throw
- D) finally

 **Answer:** B

33. Which is true about checked exceptions?

- A) JVM forces handling
- B) Compiler forces handling
- C) OS forces handling
- D) Runtime forces handling

 **Answer:** B

34. Which is NOT allowed in multi-catch?

- A) Related exceptions
- B) Unrelated exceptions
- C) Parent & child together
- D) Same handling logic

 **Answer:** C

35. Which exception cannot be caught?

- A) Error
- B) Exception
- C) Throwable
- D) All can be caught

 **Answer:** D

36. Which exception indicates serious JVM problem?

- A) Exception
- B) RuntimeException
- C) Error
- D) IOException

 **Answer:** C

37. Which is correct hierarchy?

- A) Object → Throwable → Exception
- B) Throwable → Object → Exception
- C) Exception → Throwable → Object
- D) Object → Exception → Throwable

 **Answer:** A

38. Which keyword allows passing exception responsibility upward?

- A) throw
- B) throws
- C) try
- D) finally

 **Answer:** B

39. Which is true about custom unchecked exception?

- A) Must be handled
- B) Must extend Exception
- C) Must extend RuntimeException
- D) Must extend Error

 **Answer:** C

40. Which is preferred for business logic violation?

- A) Error
- B) Checked exception
- C) Unchecked exception
- D) JVM exception

 **Answer:** B

41. Which method is called when exception is unhandled?

- A) finalize()
- B) main()
- C) defaultExceptionHandler
- D) JVM handler

 **Answer:** D

42. Which is wrong?

- A) finally may not execute
- B) throw creates exception object
- C) throws declares exception
- D) catch handles exception

 **Answer:** A

43. Which exception can occur without programmer error?

- A) ArithmeticException
- B) IOException
- C) NullPointerException
- D) ArrayIndexOutOfBoundsException

 **Answer:** B

44. Which improves code readability?

- A) Nested try-catch
- B) Multi-catch
- C) Empty catch
- D) Catching Throwable

 **Answer:** B

45. Best practice is to:

- A) Catch Exception
- B) Catch Throwable
- C) Catch specific exception
- D) Ignore exception

 **Answer:** C



EXCEPTION HANDLING – CODE SNIPPET

MCQs (WITH OPTIONS)

Snippet 1

```
public class Test {  
    public static void main(String[] args) {  
        System.out.println(10 / 0);  
    }  
}
```

What will be the output?

- A) 0
- B) Infinity
- C) Compile-time error
- D) Runtime exception

Answer: D) Runtime exception (ArithmetcException)

Snippet 2

```
public class Test {  
    public static void main(String[] args) {  
        try {  
            int x = 10 / 0;  
        } catch (ArithmetcException e) {  
            System.out.print("A");  
        }  
        System.out.print("B");  
    }  
}
```

- A) A
- B) B
- C) AB
- D) Compile-time error

Answer: C) AB

Snippet 3

```
public class Test {  
    public static void main(String[] args) {  
        try {  
            System.out.print("T");  
        } finally {  
            System.out.print("F");  
        }  
    }  
}
```

- A) T
- B) F
- C) TF
- D) Compile-time error

 **Answer:** C) TF

Snippet 4

```
public class Test {  
    public static void main(String[] args) {  
        try {  
            return;  
        } finally {  
            System.out.print("Finally");  
        }  
    }  
}
```

- A) No output
- B) Finally
- C) Compile-time error
- D) Runtime exception

 **Answer:** B) Finally

Snippet 5

```
public class Test {  
    static void m() {  
        int x = 10 / 0;
```

```
}
```

```
public static void main(String[] args) {
    m();
}
}
```

- A) Compile-time error
- B) ArithmeticException in m()
- C) Exception handled automatically
- D) No exception

 **Answer:** B) ArithmeticException (exception propagation)

Snippet 6

```
public class Test {
    public static void main(String[] args) {
        try {
            String s = null;
            System.out.println(s.length());
        } catch (NullPointerException e) {
            System.out.print("NPE");
        }
    }
}
```

- A) null
- B) Compile-time error
- C) NPE
- D) Runtime crash

 **Answer:** C) NPE

Snippet 7

```
public class Test {
    public static void main(String[] args) {
        try {
            int[] a = new int[2];
            System.out.println(a[3]);
        } catch (Exception e) {
```

```
        System.out.print("Exception");
    }
}
}
```

- A) 0
- B) Compile-time error
- C) ArrayIndexOutOfBoundsException
- D) Exception

Answer: D) Exception

Snippet 8

```
public class Test {
    public static void main(String[] args) {
        try {
            System.out.print("A");
            throw new RuntimeException();
        } catch (Exception e) {
            System.out.print("B");
        } finally {
            System.out.print("C");
        }
    }
}
```

- A) A
- B) AB
- C) ABC
- D) BC

Answer: C) ABC

Snippet 9

```
public class Test {
    public static void main(String[] args) {
        try {
            System.exit(0);
        } finally {
            System.out.print("Finally");
        }
    }
}
```

```
        }
    }
}
```

- A) Finally
- B) No output
- C) Runtime exception
- D) Compile-time error

 **Answer:** B) No output

Snippet 10

```
public class Test {
    public static void main(String[] args) {
        try {
            throw new Exception();
        } catch (ArithmetricException e) {
            System.out.print("A");
        } catch (Exception e) {
            System.out.print("B");
        }
    }
}
```

- A) A
- B) B
- C) AB
- D) Compile-time error

 **Answer:** B) B

Snippet 11

```
public class Test {
    public static void main(String[] args) {
        try {
            int x = 10 / 0;
        } catch (ArithmetricException | NullPointerException e) {
            System.out.print("Handled");
        }
    }
}
```

}

- A) Compile-time error
- B) Runtime exception
- C) Handled
- D) No output

 **Answer:** C) Handled

Snippet 12

```
public class Test {  
    static void m() throws Exception {  
        throw new Exception();  
    }  
  
    public static void main(String[] args) {  
        m();  
    }  
}
```

- A) Compile-time error
- B) Runtime exception
- C) Program runs normally
- D) Exception handled

 **Answer:** A) Compile-time error (checked exception not handled)

Snippet 13

```
class MyException extends RuntimeException {}  
  
public class Test {  
    public static void main(String[] args) {  
        throw new MyException();  
    }  
}
```

- A) Compile-time error
- B) Checked exception
- C) Runtime exception
- D) No error

Answer: C) Runtime exception

Snippet 14

```
public class Test {  
    public static void main(String[] args) {  
        try {  
            return;  
        } catch (Exception e) {  
            System.out.print("Catch");  
        } finally {  
            System.out.print("Finally");  
        }  
    }  
}
```

- A) Catch
- B) Finally
- C) CatchFinally
- D) No output

Answer: B) Finally

Snippet 15

```
public class Test {  
    public static void main(String[] args) {  
        try {  
            throw new Exception();  
        } finally {  
            System.out.print("F");  
        }  
    }  
}
```

- A) F
- B) Compile-time error
- C) Runtime exception without output
- D) Program terminates normally

Answer: A) F (then exception propagates)

IMPORTANT NOTE (FOR EXAM)

- finally runs even with return
 - finally does NOT run with `System.exit()`
 - Checked exceptions → must handle or declare
 - Unchecked exceptions → compiler doesn't force handling
 - Multi-catch cannot have parent + child together
-

SESSIONS 17 & 18 – JAVA I/O, NIO, OBJECT CLASS & UTIL PACKAGE

EASY LEVEL MCQs (1–15)

1. Which package provides basic I/O operations?

- A) java.util
- B) java.lang
- C) java.io
- D) java.nio

 **Answer:** C

2. **InputStream** is used for:

- A) Character input
- B) Byte input
- C) Object input
- D) File metadata

 **Answer:** B

3. **Reader** is used for:

- A) Byte data

- B) Binary data
- C) Character data
- D) Object data

 **Answer:** C

4. Which class is used to write bytes?

- A) Reader
- B) Writer
- C) OutputStream
- D) Scanner

 **Answer:** C

5. Which interface is marker interface for serialization?

- A) Cloneable
- B) Serializable
- C) Runnable
- D) Closeable

 **Answer:** B

6. Serialization means:

- A) Object → byte stream
- B) Byte stream → object
- C) Object → string
- D) File → object

 **Answer:** A

7. Deserialization means:

- A) Object → byte stream
- B) Byte stream → object
- C) File → string
- D) Stream → file

 **Answer:** B

8. Which package is faster and non-blocking?

- A) java.io
- B) java.util

- A) java.util
- B) java.io
- C) java.nio
- D) java.lang

 **Answer:** C

9. Shallow copy copies:

- A) Only primitive fields
- B) Only reference addresses
- C) Complete object graph
- D) Deep nested objects

 **Answer:** B

10. Deep copy copies:

- A) References only
- B) Primitive only
- C) Complete object graph
- D) Static fields only

 **Answer:** C

11. Date class belongs to:

- A) java.sql
- B) java.time
- C) java.util
- D) java.lang

 **Answer:** C

12. Object class is parent of:

- A) Exception
- B) String
- C) All Java classes
- D) Interfaces only

 **Answer:** C

13. Which method converts object to String?

- A) equals()
- B) hashCode()
- C) toString()
- D) valueOf()

 **Answer:** C

14. equals() method is used to compare:

- A) Memory address
- B) Hash value
- C) Object content
- D) Class type

 **Answer:** C

15. hashCode() is mainly used in:

- A) File handling
- B) Collections
- C) Threads
- D) Streams

 **Answer:** B

MEDIUM LEVEL MCQs (16–30)

16. Which is byte-oriented stream?

- A) FileReader
- B) BufferedReader
- C) FileInputStream
- D) PrintWriter

 **Answer:** C

17. Which is character-oriented stream?

- A) FileOutputStream
- B) FileWriter
- C) ByteArrayInputStream
- D) ObjectInputStream

 **Answer:** B

18. Which NIO class represents buffer?

- A) Channel
- B) Buffer
- C) Stream
- D) Reader

 **Answer:** B

19. Which is true about java.nio?

- A) Blocking only
- B) Uses channels & buffers
- C) Slower than IO
- D) Only for files

 **Answer:** B

20. Which keyword prevents serialization?

- A) static
- B) final
- C) transient
- D) volatile

 **Answer:** C

21. Static variables in serialization are:

- A) Serialized
- B) Not serialized
- C) Deep copied
- D) Shallow copied

 **Answer:** B

22. Which method must be overridden for cloning?

- A) clone()
- B) copy()
- C) equals()
- D) finalize()

 **Answer:** A

23. Shallow copy problem occurs due to:

- A) Primitive fields
- B) Reference fields
- C) Static fields
- D) Final fields

 **Answer:** B

24. Which class formats date?

- A) Calendar
- B) Date
- C) SimpleDateFormat
- D) Formatter

 Answer: C

25. String → Date conversion uses:

- A) parse()
- B) format()
- C) toString()
- D) valueOf()

 Answer: A

26. Date → String conversion uses:

- A) parse()
- B) format()
- C) equals()
- D) compareTo()

 Answer: B

27. Calendar class is:

- A) Immutable
- B) Abstract
- C) Final
- D) Static

 Answer: B

28. equals() contract requires:

- A) Same hashCode always
- B) Reflexive, symmetric, transitive
- C) Same reference
- D) Same memory

 Answer: B

29. hashCode() must be same if:

- A) Objects are different
- B) equals() is false
- C) equals() is true
- D) Classes differ

 **Answer:** C

30. Which collection uses hashCode heavily?

- A) ArrayList
- B) LinkedList
- C) HashMap
- D) TreeSet

 **Answer:** C

HARD LEVEL MCQs (31–45)

31. Which stream is used for object serialization?

- A) FileWriter
- B) ObjectOutputStream
- C) DataOutputStream
- D) BufferedWriter

 **Answer:** B

32. Which exception occurs if class not found during deserialization?

- A) IOException
- B) ClassCastException
- C) ClassNotFoundException
- D) FileNotFoundException

 **Answer:** C

33. Deep copy can be achieved using:

- A) Assignment
- B) clone() shallow
- C) Serialization
- D) equals()

 **Answer:** C

34. Which NIO component represents connection?

- A) Buffer
- B) Channel
- C) Stream
- D) Reader

 **Answer:** B

35. java.nio improves performance due to:

- A) Garbage collection
- B) Blocking calls
- C) Non-blocking IO
- D) Synchronization

 **Answer:** C

36. ObjectOutputStream writes:

- A) Characters
- B) Bytes
- C) Objects
- D) Files

 **Answer:** C

37. If equals() is overridden, what else must be overridden?

- A) toString()
- B) clone()
- C) hashCode()
- D) finalize()

 **Answer:** C

38. hashCode() collision means:

- A) Objects are equal
- B) Objects are same reference
- C) Objects may be unequal
- D) JVM error

 **Answer:** C

39. Date class is:

- A) Thread-safe

- B) Deprecated partially
- C) Immutable
- D) Abstract

 **Answer:** B

40. java.time package was introduced in:

- A) Java 6
- B) Java 7
- C) Java 8
- D) Java 11

 **Answer:** C

41. Which is better replacement for Date/Calendar?

- A) Timestamp
- B) LocalDate
- C) SimpleDateFormat
- D) Formatter

 **Answer:** B

42. Object.clone() provides:

- A) Deep copy
- B) Shallow copy
- C) Serialization copy
- D) Immutable copy

 **Answer:** B

43. Which method is inherited from Object?

- A) compareTo()
- B) format()
- C) equals()
- D) parse()

 **Answer:** C

44. Which breaks equals-hashCode contract?

- A) Same equals, different hashCode
- B) Same hashCode, different equals

- C) Same reference
- D) Same content

 **Answer:** A

45. Which method prints object meaningfully?

- A) hashCode()
- B) equals()
- C) toString()
- D) clone()

 **Answer:** C

CODE SNIPPET MCQs (WITH OPTIONS)

Snippet 1

```
FileInputStream fis = new FileInputStream("a.txt");
```

- A) Character stream
- B) Byte stream
- C) Object stream
- D) NIO stream

 **Answer:** B

Snippet 2

```
FileReader fr = new FileReader("a.txt");
```

- A) Byte stream
- B) Character stream
- C) Object stream
- D) Buffered stream

 **Answer:** B

Snippet 3

```
class A implements Serializable {}
```

- A) Compile-time error
- B) Object can be serialized
- C) Object cannot be serialized
- D) Shallow copy

 **Answer:** B

Snippet 4

```
class A implements Serializable {  
    transient int x = 10;  
}
```

- A) x serialized
- B) x not serialized
- C) Compile error
- D) Runtime error

 **Answer:** B

Snippet 5

```
ObjectOutputStream oos =  
    new ObjectOutputStream(new FileOutputStream("a.ser"));
```

- A) File writing
- B) Object serialization
- C) Character writing
- D) NIO operation

 **Answer:** B

Snippet 6

```
A a1 = new A();  
A a2 = a1;
```

- A) Deep copy
- B) Shallow copy

- C) Clone
- D) Serialization

 **Answer:** B

Snippet 7

```
ByteBuffer buffer = ByteBuffer.allocate(10);
```

- A) IO stream
- B) NIO buffer
- C) File object
- D) Channel

 **Answer:** B

Snippet 8

```
Date d = new Date();
```

- A) java.time
- B) java.sql
- C) java.util
- D) java.lang

 **Answer:** C

Snippet 9

```
SimpleDateFormat sdf =
new SimpleDateFormat("dd-MM-yyyy");
```

- A) Date parsing
- B) Date formatting
- C) Both
- D) Invalid

 **Answer:** C

Snippet 10

```
Date d = sdf.parse("10-05-2024");
```

- A) String → Date
- B) Date → String
- C) Invalid
- D) Compile error

 **Answer:** A

Snippet 11

```
String s = sdf.format(d);
```

- A) Date → String
- B) String → Date
- C) Clone
- D) Hashing

 **Answer:** A

Snippet 12

```
System.out.println(obj.toString());
```

- A) Prints hash only
- B) Prints meaningful state
- C) Compile error
- D) Runtime error

 **Answer:** B

Snippet 13

```
System.out.println(obj1.equals(obj2));
```

- A) Reference comparison
- B) Content comparison
- C) Hash comparison
- D) Class comparison

 **Answer:** B

Snippet 14

```
Map<Employee, String> map = new HashMap<>();
```

- A) equals not needed
- B) hashCode not needed
- C) equals & hashCode needed
- D) Serialization required

 **Answer:** C

Snippet 15

```
obj1.hashCode() == obj2.hashCode()
```

- A) Objects equal
- B) Objects same reference
- C) Objects may or may not be equal
- D) Compile error

 **Answer:** C

JAVA COLLECTIONS FRAMEWORK & STREAM API

EASY LEVEL MCQs (1–20)

1. Root interface of Collection hierarchy is:

- A) List
- B) Set
- C) Collection
- D) Iterable

 **Answer:** C

2. Which collection allows duplicates?

- A) Set
- B) Map
- C) List
- D) Queue

 **Answer:** C

3. Which List implementation is resizable array?

- A) LinkedList
- B) Vector
- C) ArrayList
- D) Stack

 **Answer:** C

4. Which List preserves insertion order?

- A) HashSet
- B) TreeSet
- C) ArrayList
- D) HashMap

 **Answer:** C

5. Which collection does NOT allow duplicate elements?

- A) ArrayList
- B) LinkedList
- C) HashSet
- D) Vector

 **Answer:** C

6. Which Map allows one null key?

- A) Hashtable
- B) TreeMap
- C) HashMap
- D) ConcurrentHashMap

 **Answer:** C

7. Which Map does NOT allow null key/value?

- A) HashMap

- B) LinkedHashMap
- C) Hashtable
- D) TreeMap

 **Answer:** C

8. Queue follows which principle?

- A) LIFO
- B) FIFO
- C) FILO
- D) Random

 **Answer:** B

9. Which class is synchronized?

- A) ArrayList
- B) Vector
- C) HashSet
- D) HashMap

 **Answer:** B

10. Which interface is used for sorting objects naturally?

- A) Comparator
- B) Comparable
- C) Collections
- D) Stream

 **Answer:** B

11. Which method sorts a list?

- A) sort()
- B) Collections.sort()
- C) List.sort()
- D) Arrays.sort()

 **Answer:** B

12. Which Set maintains insertion order?

- A) HashSet
- B) TreeSet

- A) ArrayList
- B) Vector
- C) LinkedList
- D) HashSet

 **Answer:** C

13. TreeSet stores elements in:

- A) Insertion order
- B) Random order
- C) Sorted order
- D) Reverse order only

 **Answer:** C

14. Which Map maintains insertion order?

- A) HashMap
- B) TreeMap
- C) Hashtable
- D) LinkedHashMap

 **Answer:** D

15. Which collection allows key-value pairs?

- A) List
- B) Set
- C) Map
- D) Queue

 **Answer:** C

16. Which interface represents sequence of elements?

- A) Set
- B) Map
- C) List
- D) Queue

 **Answer:** C

17. Which is legacy class?

- A) ArrayList
- B) Vector
- C) LinkedList
- D) HashSet

 **Answer:** B

18. Which Queue implementation is thread-safe?

- A) ArrayDeque
- B) PriorityQueue
- C) ConcurrentLinkedQueue
- D) LinkedList

 **Answer:** C

19. Which method removes element from queue head?

- A) add()
- B) remove()
- C) push()
- D) put()

 **Answer:** B

20. Which Java version introduced Stream API?

- A) Java 6
- B) Java 7
- C) Java 8
- D) Java 11

 **Answer:** C

MEDIUM LEVEL MCQs (21–40)

21. ArrayList internal structure is:

- A) Doubly linked list
- B) Singly linked list
- C) Dynamic array
- D) Hash table

 **Answer:** C

22. LinkedList is better than ArrayList for:

- A) Random access
- B) Searching
- C) Insert/delete in middle
- D) Sorting

 **Answer:** C

23. HashSet internally uses:

- A) Array
- B) Tree
- C) HashMap
- D) LinkedList

 **Answer:** C

24. TreeMap is based on:

- A) Hashing
- B) Red-Black Tree
- C) Array
- D) Linked list

 **Answer:** B

25. Which interface allows custom sorting?

- A) Comparable
- B) Comparator
- C) Collections
- D) Stream

 **Answer:** B

26. Comparator.compare() returns:

- A) boolean
- B) int
- C) long
- D) double

 **Answer:** B

27. Which allows duplicate keys?

- A) HashMap
- B) TreeMap
- C) None
- D) LinkedHashMap

 **Answer:** C

28. Backed collection means:

- A) Independent copy
- B) View backed by original collection
- C) Immutable collection
- D) Concurrent collection

 **Answer:** B

29. Which is fail-fast?

- A) ConcurrentHashMap
- B) HashMap iterator
- C) CopyOnWriteArrayList
- D) ConcurrentLinkedQueue

 **Answer:** B

30. Which is fail-safe?

- A) HashMap
- B) ArrayList
- C) ConcurrentHashMap
- D) Vector

 **Answer:** C

31. Which method converts collection to stream?

- A) map()
- B) filter()
- C) stream()
- D) collect()

 **Answer:** C

32. Which stream operation is intermediate?

- A) forEach
- B) collect
- C) map
- D) reduce

 **Answer:** C

33. Which stream operation is terminal?

- A) filter
- B) map
- C) peek
- D) forEach

 **Answer:** D

34. TreeSet requires elements to be:

- A) Serializable
- B) Comparable or Comparator
- C) Cloneable
- D) Immutable

 **Answer:** B

35. Which collection is best for priority based processing?

- A) Stack
- B) LinkedList
- C) PriorityQueue
- D) Vector

 **Answer:** C

36. ConcurrentHashMap allows:

- A) One thread only
- B) Multiple threads without locking whole map
- C) No iteration
- D) Null keys

 **Answer:** B

37. Which method replaces element in list?

- A) add()
- B) set()
- C) put()
- D) replace()

 **Answer:** B

38. Which collection does NOT extend Collection interface?

- A) List

- B) Set
- C) Queue
- D) Map

 **Answer:** D

39. Which Map sorts keys naturally?

- A) HashMap
- B) LinkedHashMap
- C) TreeMap
- D) Hashtable

 **Answer:** C

40. Stream API supports:

- A) External iteration
- B) Internal iteration
- C) No iteration
- D) Manual iteration

 **Answer:** B

HARD LEVEL MCQs (41–60)

41. Which collection allows concurrent modification safely?

- A) HashMap
- B) ArrayList
- C) ConcurrentHashMap
- D) Vector

 **Answer:** C

42. Fail-fast iterator throws:

- A) IOException
- B) RuntimeException
- C) ConcurrentModificationException
- D) IllegalStateException

 **Answer:** C

43. Which stream method reduces elements to single value?

- A) map
- B) filter
- C) reduce
- D) collect

 **Answer:** C

44. Which collection allows null elements multiple times?

- A) HashSet
- B) TreeSet
- C) ArrayList
- D) Hashtable

 **Answer:** C

45. TreeSet insertion complexity is:

- A) O(1)
- B) O(log n)
- C) O(n)
- D) O(n^2)

 **Answer:** B

46. Which breaks Comparable contract?

- A) compareTo inconsistent with equals
- B) equals overridden
- C) hashCode overridden
- D) Using Comparator

 **Answer:** A

47. Which stream is infinite?

- A) list.stream()
- B) Stream.iterate()
- C) map.stream()
- D) set.stream()

 **Answer:** B

48. Which collection preserves insertion + allows duplicates?

- A) Set

- A) Map
- B) List
- C) TreeSet

 **Answer:** C

49. Which Map iteration is fastest generally?

- A) Hashtable
- B) TreeMap
- C) HashMap
- D) LinkedHashMap

 **Answer:** C

50. Best choice for thread-safe List?

- A) ArrayList
- B) Vector
- C) CopyOnWriteArrayList
- D) LinkedList

 **Answer:** C

51. Which operation is lazy in streams?

- A) filter
- B) forEach
- C) collect
- D) reduce

 **Answer:** A

52. Which Comparator allows reverse order?

- A) Comparator.naturalOrder()
- B) Comparator.reverseOrder()
- C) Collections.sort()
- D) Comparable

 **Answer:** B

53. Which collection supports blocking operations?

- A) Queue
- B) Deque

- C) BlockingQueue
- D) List

 **Answer:** C

54. Which stream collects result into List?

- A) collect(Collectors.toList())
- B) map()
- C) forEach()
- D) reduce()

 **Answer:** A

55. Which Map allows concurrent read/write without lock?

- A) HashMap
- B) Hashtable
- C) ConcurrentHashMap
- D) TreeMap

 **Answer:** C

56. Which is NOT backed collection?

- A) subList()
- B) keySet()
- C) values()
- D) new ArrayList()

 **Answer:** D

57. Which operation is stateful?

- A) map
- B) filter
- C) distinct
- D) forEach

 **Answer:** C

58. Which collection is best for LIFO?

- A) Queue
- B) Stack
- C) Deque
- D) Set

 **Answer:** C

59. Which stream method short-circuits?

- A) anyMatch
- B) map
- C) filter
- D) peek

 **Answer:** A

60. Which is best design practice?

- A) Program to implementation
- B) Program to interface
- C) Avoid collections
- D) Use Vector

 **Answer:** B

CODE SNIPPET MCQs (40)

(Each with 4 options + answer)

Snippet 1

```
List<Integer> list = new ArrayList<>();
list.add(10);
list.add(10);
System.out.println(list.size());
```

- A) 0
- B) 1
- C) 2
- D) Compile error

 **Answer:** C

Snippet 2

```
Set<Integer> set = new HashSet<>();
```

```
set.add(10);
set.add(10);
System.out.println(set.size());
```

- A) 0
- B) 1
- C) 2
- D) Error

 **Answer:** B

Snippet 3

```
Map<Integer, String> map = new HashMap<>();
map.put(1, "A");
map.put(1, "B");
System.out.println(map.size());
```

- A) 1
- B) 2
- C) 0
- D) Error

 **Answer:** A

Snippet 4

```
List<Integer> l = new LinkedList<>();
l.add(1);
l.add(0, 2);
System.out.println(l);
```

- A) [1,2]
- B) [2,1]
- C) [1,0]
- D) Error

 **Answer:** B

Snippet 5

```
Queue<Integer> q = new PriorityQueue<>();
```

```
q.add(3);
q.add(1);
q.add(2);
System.out.println(q.poll());
```

- A) 3
- B) 2
- C) 1
- D) Random

 **Answer:** C

Snippet 6

```
List<Integer> list = Arrays.asList(1,2,3);
list.add(4);
```

- A) Adds element
- B) Runtime exception
- C) Compile error
- D) No change

 **Answer:** B

Snippet 7

```
Set<Integer> set = new TreeSet<>();
set.add(3);
set.add(1);
set.add(2);
System.out.println(set);
```

- A) [3,1,2]
- B) [1,2,3]
- C) Random
- D) Error

 **Answer:** B

Snippet 8

```
List<Integer> list = new ArrayList<>();
```

```
Iterator<Integer> it = list.iterator();
list.add(1);
it.next();
```

- A) 1
- B) null
- C) ConcurrentModificationException
- D) No output

 **Answer:** C

Snippet 9

```
Map<String, Integer> map = new Hashtable<>();
map.put(null, 1);
```

- A) Allowed
- B) NullPointerException
- C) Compile error
- D) Ignored

 **Answer:** B

Snippet 10

```
List<Integer> list = new ArrayList<>();
list.add(3);
list.add(1);
Collections.sort(list);
System.out.println(list);
```

- A) [3,1]
- B) [1,3]
- C) Error
- D) Random

 **Answer:** B

Snippet 11

```
List<Integer> list = new Vector<>();
list.add(1);
```

```
list.add(2);
```

- A) Not thread-safe
- B) Thread-safe
- C) Compile error
- D) Deprecated

 **Answer:** B

Snippet 12

```
List<Integer> sub = list.subList(0,1);
sub.clear();
```

- A) Only sub cleared
- B) Parent unchanged
- C) Parent modified
- D) Error

 **Answer:** C

Snippet 13

```
Map<Integer, String> map = new TreeMap<>();
map.put(2, "B");
map.put(1, "A");
System.out.println(map);
```

- A) {2=B,1=A}
- B) {1=A,2=B}
- C) Random
- D) Error

 **Answer:** B

Snippet 14

```
List<Integer> list = new CopyOnWriteArrayList<>();
for(Integer i : list) {
    list.add(1);
}
```

- A) Exception
- B) Infinite loop
- C) Safe execution
- D) Compile error

 **Answer:** C

Snippet 15

```
Stream.of(1,2,3).map(x -> x*x).forEach(System.out::print);
```

- A) 123
- B) 149
- C) 149
- D) 149

 **Answer:** C (prints 149)

Snippet 16

```
List<Integer> list = new ArrayList<>();
list.add(null);
list.add(null);
System.out.println(list.size());
```

- A) 0
- B) 1
- C) 2
- D) NullPointerException

 **Answer:** C) 2

Snippet 17

```
Set<Integer> set = new HashSet<>();
set.add(null);
set.add(null);
System.out.println(set.size());
```

- A) 0
- B) 1

- C) 2
- D) NullPointerException

 **Answer:** B) 1

Snippet 18

```
Set<Integer> set = new TreeSet<>();  
set.add(null);
```

- A) Allowed
- B) Ignored
- C) Compile-time error
- D) NullPointerException

 **Answer:** D) NullPointerException

Snippet 19

```
Map<Integer, String> map = new HashMap<>();  
map.put(null, "A");  
map.put(null, "B");  
System.out.println(map);
```

- A) {null=A}
- B) {null=B}
- C) Compile-time error
- D) Runtime exception

 **Answer:** B) {null=B}

Snippet 20

```
Map<Integer, String> map = new TreeMap<>();  
map.put(null, "A");
```

- A) Allowed
- B) Ignored
- C) Compile-time error
- D) NullPointerException

 **Answer:** D) NullPointerException

Snippet 21

```
List<Integer> list = new ArrayList<>();  
list.add(1);  
list.add(2);  
list.remove(1);  
System.out.println(list);
```

- A) [1,2]
- B) [1]
- C) [2]
- D) Compile-time error

 **Answer:** B) [1]

Snippet 22

```
List<Integer> list = new ArrayList<>();  
list.add(1);  
list.add(2);  
list.remove(Integer.valueOf(1));  
System.out.println(list);
```

- A) [1]
- B) [2]
- C) []
- D) Error

 **Answer:** B) [2]

Snippet 23

```
Queue<Integer> q = new LinkedList<>();  
q.add(10);  
q.add(20);  
System.out.println(q.poll());
```

- A) 10
- B) 20
- C) null
- D) Exception

Answer: A) 10

Snippet 24

```
Queue<Integer> q = new LinkedList<>();  
System.out.println(q.poll());
```

- A) 0
- B) null
- C) Exception
- D) Compile error

Answer: B) null

Snippet 25

```
Queue<Integer> q = new LinkedList<>();  
System.out.println(q.remove());
```

- A) null
- B) 0
- C) NoSuchElementException
- D) Compile-time error

Answer: C) NoSuchElementException

Snippet 26

```
List<Integer> list = Arrays.asList(1,2,3);  
list.set(1, 10);  
System.out.println(list);
```

- A) [1,2,3]
- B) [1,10,3]
- C) Runtime exception
- D) Compile error

Answer: B) [1,10,3]

Snippet 27

```
List<Integer> list = Arrays.asList(1,2,3);  
list.remove(1);
```

- A) Removes element
- B) No change
- C) UnsupportedOperationException
- D) Compile error

 **Answer:** C) UnsupportedOperationException

Snippet 28

```
Map<String, String> map = new ConcurrentHashMap<>();  
map.put("A", null);
```

- A) Allowed
- B) Ignored
- C) Compile-time error
- D) NullPointerException

 **Answer:** D) NullPointerException

Snippet 29

```
Map<String, String> map = new ConcurrentHashMap<>();  
map.put(null, "A");
```

- A) Allowed
- B) Ignored
- C) Compile-time error
- D) NullPointerException

 **Answer:** D) NullPointerException

Snippet 30

```
List<Integer> list = new CopyOnWriteArrayList<>();  
for(Integer i : list) {  
    list.remove(i);  
}
```

- A) ConcurrentModificationException
- B) Infinite loop
- C) Safe execution
- D) Compile-time error

 **Answer:** C) Safe execution

Snippet 31

```
List<Integer> list = new ArrayList<>();  
list.add(1);  
list.add(2);  
list.forEach(System.out::print);
```

- A) 12
- B) 21
- C) [1,2]
- D) Compile error

 **Answer:** A) 12

Snippet 32

```
Stream<Integer> s = Stream.of(1,2,3);  
System.out.println(s.count());  
System.out.println(s.count());
```

- A) 3 3
- B) 3 Exception
- C) 3 0
- D) Compile-time error

 **Answer:** B) 3 then IllegalStateException

Snippet 33

```
Stream<Integer> s = Stream.of(1,2,3);  
long c = s.filter(x -> x > 1).count();  
System.out.println(c);
```

- A) 1
- B) 2

- C) 3
- D) 0

 **Answer:** B) 2

Snippet 34

```
List<Integer> list = Arrays.asList(1,2,3);  
list.stream().map(x -> x * 2).forEach(System.out::print);
```

- A) 123
- B) 246
- C) 369
- D) Error

 **Answer:** B) 246

Snippet 35

```
List<Integer> list = Arrays.asList(1,2,3);  
list.stream().filter(x -> x > 5).forEach(System.out::print);
```

- A) 1
- B) 3
- C) 0
- D) No output

 **Answer:** D) No output

Snippet 36

```
int sum = Stream.of(1,2,3).reduce(0, Integer::sum);  
System.out.println(sum);
```

- A) 0
- B) 3
- C) 6
- D) Error

 **Answer:** C) 6

Snippet 37

```
List<Integer> list = Arrays.asList(1,2,3);  
Optional<Integer> max = list.stream().max(Integer::compareTo);  
System.out.println(max.get());
```

- A) 1
- B) 2
- C) 3
- D) Optional[3]

 **Answer:** C) 3

Snippet 38

```
List<Integer> list = new ArrayList<>();  
System.out.println(list.stream().findFirst().orElse(10));
```

- A) 0
- B) null
- C) 10
- D) Exception

 **Answer:** C) 10

Snippet 39

```
List<String> list = Arrays.asList("a", "bb", "ccc");  
list.stream().map(String::length).forEach(System.out::print);
```

- A) 123
- B) 321
- C) abc
- D) Error

 **Answer:** A) 123

Snippet 40

```
List<Integer> list = Arrays.asList(1,2,3,4);  
boolean r = list.stream().anyMatch(x -> x > 3);  
System.out.println(r);
```

- A) true
- B) false
- C) Compile-time error
- D) Runtime exception

 **Answer:** A) true

SESSIONS 27–29 – MULTITHREADING & CONCURRENCY

EASY LEVEL MCQs (1–20)

1. Multithreading means:

- A) Multiple programs
- B) Multiple processes
- C) Multiple threads in a program
- D) Multiple CPUs

 **Answer:** C

2. Thread in Java can be created by:

- A) Extending Thread class
- B) Implementing Runnable
- C) Using Executor
- D) All of the above

 **Answer:** D

3. Which method starts a thread?

- A) run()
- B) start()
- C) execute()
- D) begin()

 **Answer:** B

4. run() method contains:

- A) Thread creation logic
- B) Thread scheduling
- C) Thread execution code
- D) Thread destruction

 **Answer:** C

5. sleep() method belongs to:

- A) Object
- B) Runnable
- C) Thread
- D) ThreadGroup

 **Answer:** C

6. sleep() method causes thread to:

- A) Stop permanently
- B) Yield CPU temporarily
- C) Die
- D) Restart

 **Answer:** B

7. join() method is used to:

- A) Stop thread
- B) Pause current thread until another finishes
- C) Resume thread
- D) Kill thread

 **Answer:** B

8. yield() method:

- A) Stops thread
- B) Makes thread sleep
- C) Gives chance to other threads
- D) Terminates JVM

 **Answer:** C

9. Default priority of a thread is:

- A) 1
- B) 5
- C) 10
- D) 0

 **Answer:** B

10. Thread priority range is:

- A) 0–10
- B) 1–10
- C) 1–5
- D) 0–5

 **Answer:** B

11. getPriority() returns:

- A) Thread name
- B) Thread state
- C) Thread priority
- D) Thread group

 **Answer:** C

12. setPriority() affects:

- A) Scheduling hint
- B) Thread speed guarantee
- C) Execution order always
- D) Deadlock

 **Answer:** A

13. ThreadGroup is used to:

- A) Synchronize threads
- B) Group multiple threads
- C) Kill JVM
- D) Share memory

 **Answer:** B

14. Which is thread-safe?

- A) ArrayList

- B) HashMap
- C) Vector
- D) HashSet

 **Answer:** C

15. Synchronization is used to:

- A) Improve speed
- B) Prevent data inconsistency
- C) Kill threads
- D) Avoid GC

 **Answer:** B

16. synchronized keyword ensures:

- A) Multiple threads execute together
- B) Mutual exclusion
- C) Faster execution
- D) Deadlock

 **Answer:** B

17. Deadlock occurs when:

- A) Thread sleeps
- B) Thread waits forever for resources
- C) Thread yields
- D) Thread terminates

 **Answer:** B

18. wait() method belongs to:

- A) Thread
- B) Runnable
- C) Object
- D) ThreadGroup

 **Answer:** C

19. notify() wakes up:

- A) All waiting threads
- B) One waiting thread

- C) Current thread
- D) JVM

 **Answer:** B

20. Producer–Consumer problem is based on:

- A) Inheritance
- B) Polymorphism
- C) Inter-thread communication
- D) Deadlock

 **Answer:** C

 **MEDIUM LEVEL MCQs (21–40)**

21. start() internally calls:

- A) run()
- B) sleep()
- C) join()
- D) yield()

 **Answer:** A

22. Calling run() directly means:

- A) New thread created
- B) JVM error
- C) Normal method call
- D) Thread dies

 **Answer:** C

23. sleep() throws:

- A) RuntimeException
- B) IOException
- C) InterruptedException
- D) ExecutionException

 **Answer:** C

24. join() throws:

- A) IOException

- B) InterruptedException
- C) RuntimeException
- D) Error

 **Answer:** B

25. Which method releases lock?

- A) sleep()
- B) yield()
- C) wait()
- D) join()

 **Answer:** C

26. Which does NOT release lock?

- A) wait()
- B) sleep()
- C) notify()
- D) notifyAll()

 **Answer:** B

27. synchronized method locks:

- A) Method
- B) Class
- C) Object
- D) Thread

 **Answer:** C

28. synchronized static method locks:

- A) Object
- B) Thread
- C) Class
- D) JVM

 **Answer:** C

29. Deadlock requires:

- A) Mutual exclusion
- B) Hold and wait

- C) Circular wait
- D) All of the above

 **Answer:** D

30. Which avoids deadlock?

- A) Nested locks
- B) Lock ordering
- C) Infinite waiting
- D) Yield usage

 **Answer:** B

31. wait() must be called inside:

- A) try block
- B) synchronized block
- C) static block
- D) main method

 **Answer:** B

32. notifyAll() wakes:

- A) One thread
- B) JVM
- C) All waiting threads
- D) Dead threads

 **Answer:** C

33. Producer–Consumer uses:

- A) sleep()
- B) yield()
- C) wait/notify
- D) join()

 **Answer:** C

34. ThreadGroup can contain:

- A) Only threads
- B) Only thread groups
- C) Threads and thread groups
- D) Processes

 **Answer:** C

35. Thread priority guarantees execution order?

- A) Yes
- B) No
- C) Sometimes
- D) JVM error

 **Answer:** B

36. Which state thread enters after wait()?

- A) Running
- B) Runnable
- C) Waiting
- D) Dead

 **Answer:** C

37. notify() selects thread:

- A) Based on priority
- B) Randomly
- C) FIFO
- D) LIFO

 **Answer:** B

38. Which class supports thread pooling?

- A) Thread
- B) Runnable
- C) ExecutorService
- D) ThreadGroup

 **Answer:** C

39. Which causes race condition?

- A) Synchronization
- B) Multiple threads on shared data
- C) Deadlock
- D) ThreadGroup

 **Answer:** B

40. Which is better for shared resource?

- A) Unsynchronized method
- B) synchronized block
- C) Multiple objects
- D) yield()

 Answer: B

HARD LEVEL MCQs (41–60)

41. Which method never releases lock?

- A) wait()
- B) notify()
- C) notifyAll()
- D) sleep()

 Answer: D

42. Calling notify() without wait() causes:

- A) Deadlock
- B) Lost notification
- C) Exception
- D) JVM crash

 Answer: B

43. Which is true about deadlock?

- A) JVM detects automatically
- B) Recoverable easily
- C) Must be avoided by design
- D) Occurs at compile time

 Answer: C

44. Which thread method is static?

- A) start()
- B) run()
- C) sleep()
- D) join()

 Answer: C

45. ThreadGroup priority affects:

- A) Only group
- B) Child threads max priority
- C) JVM
- D) Garbage collection

 **Answer:** B

46. wait() places thread in:

- A) Runnable pool
- B) Waiting queue of object
- C) ThreadGroup
- D) Dead state

 **Answer:** B

47. notifyAll() is preferred when:

- A) Single thread waiting
- B) Multiple conditions exist
- C) Deadlock required
- D) Performance critical

 **Answer:** B

48. Producer–Consumer buffer must be:

- A) Static
- B) Synchronized
- C) Final
- D) Immutable

 **Answer:** B

49. Which can cause starvation?

- A) Fair locking
- B) Unfair scheduling
- C) notifyAll()
- D) yield()

 **Answer:** B

50. Which is true?

- A) sleep() releases lock
- B) wait() releases lock
- C) join() releases lock
- D) yield() releases lock

 **Answer:** B

51. Deadlock is possible with:

- A) Single lock
- B) Multiple locks
- C) No locks
- D) Atomic variables

 **Answer:** B

52. Best practice for synchronization:

- A) Synchronize whole method
- B) Synchronize minimal block
- C) Avoid synchronization
- D) Use sleep()

 **Answer:** B

53. Which collection avoids synchronization need?

- A) Vector
- B) HashMap
- C) ConcurrentHashMap
- D) ArrayList

 **Answer:** C

54. Thread safety means:

- A) Thread executes faster
- B) Correct behavior with multiple threads
- C) Deadlock free
- D) Single thread only

 **Answer:** B

55. Which IPC method must be inside synchronized block?

- A) sleep()

- A) join()
- B) wait()
- C) yield()

 **Answer:** C

56. notify() wakes thread from:

- A) Any object
- B) Same object monitor
- C) ThreadGroup
- D) JVM

 **Answer:** B

57. Which thread state after notify()?

- A) Running immediately
- B) Runnable (waiting for lock)
- C) Dead
- D) New

 **Answer:** B

58. Which avoids race condition?

- A) Multiple threads
- B) sleep()
- C) synchronized
- D) yield()

 **Answer:** C

59. Which is NOT a thread lifecycle state?

- A) New
- B) Runnable
- C) Running
- D) Terminated

 **Answer:** C (*Running is part of Runnable*)

60. Best solution for Producer–Consumer:

- A) sleep/yield
- B) busy waiting

- C) wait/notify
- D) join

 **Answer:** C

CODE SNIPPET MCQs (20)

Snippet 1

```
Thread t = new Thread();
t.run();
```

- A) New thread created
- B) Normal method call
- C) Compile error
- D) Runtime exception

 **Answer:** B

Snippet 2

```
Thread t = new Thread();
t.start();
t.start();
```

- A) Two threads start
- B) No error
- C) IllegalThreadStateException
- D) Deadlock

 **Answer:** C

Snippet 3

```
class A extends Thread {
    public void run() {
        System.out.print("A");
    }
}
new A().start();
```

- A) Compile error
- B) Prints A
- C) No output
- D) Runtime error

 **Answer:** B

Snippet 4

```
class A implements Runnable {  
    public void run() {  
        System.out.print("R");  
    }  
}  
new Thread(new A()).start();
```

- A) Compile error
- B) Prints R
- C) No output
- D) Runtime error

 **Answer:** B

Snippet 5

```
Thread.sleep(1000);
```

- A) Compile error
- B) Runtime error
- C) InterruptedException
- D) Works without handling

 **Answer:** C

Snippet 6

```
Thread.currentThread().setPriority(11);
```

- A) Priority set
- B) Compile error

C) IllegalArgumentException

D) No effect

Answer: C

Snippet 7

```
Thread t1 = new Thread(() -> {});  
Thread t2 = new Thread(() -> {});  
t1.join();
```

A) Compile error

B) Runtime error

C) Main waits for t1

D) Deadlock

Answer: C

Snippet 8

```
public synchronized void m() {}
```

A) Locks method

B) Locks object

C) Locks class

D) Locks thread

Answer: B

Snippet 9

```
public static synchronized void m() {}
```

A) Locks object

B) Locks class

C) Locks JVM

D) Locks thread

Answer: B

Snippet 10

```
synchronized(this) {  
    count++;  
}
```

- A) Class level lock
- B) Object level lock
- C) Thread lock
- D) No lock

 **Answer:** B

Snippet 11

```
wait();
```

- A) Compile error
- B) Runtime error
- C) IllegalMonitorStateException
- D) Works always

 **Answer:** C

Snippet 12

```
synchronized(obj) {  
    obj.wait();  
}
```

- A) Compile error
- B) Runtime error
- C) Valid
- D) Deadlock

 **Answer:** C

Snippet 13

```
obj.notify();
```

- A) Wakes all threads
- B) Wakes one waiting thread

- C) Releases lock
- D) Ends program

 **Answer:** B

Snippet 14

```
obj.notifyAll();
```

- A) Wakes one thread
- B) Wakes all waiting threads
- C) Releases lock
- D) Causes deadlock

 **Answer:** B

Snippet 15

```
class A {  
    synchronized void m1() {  
        m2();  
    }  
    synchronized void m2() {}  
}
```

- A) Deadlock
- B) Valid (reentrant lock)
- C) Compile error
- D) Runtime error

 **Answer:** B

Snippet 16

```
ThreadGroup tg = new ThreadGroup("Group1");
```

- A) Creates thread
- B) Creates thread group
- C) Compile error
- D) Runtime error

 **Answer:** B

Snippet 17

```
System.out.println(Thread.currentThread().getName());
```

- A) Prints thread id
- B) Prints thread name
- C) Prints priority
- D) Prints state

 **Answer:** B

Snippet 18

```
Thread.yield();
```

- A) Stops thread
- B) Releases lock
- C) Hint to scheduler
- D) Kills thread

 **Answer:** C

Snippet 19

```
class Test {  
    int x = 0;  
    synchronized void inc() {  
        x++;  
    }  
}
```

- A) Not thread-safe
- B) Thread-safe increment
- C) Deadlock
- D) Compile error

 **Answer:** B

Snippet 20

```
Thread t = new Thread(() -> {
```

```
synchronized(this) {}  
});
```

- A) Compile error
- B) Locks Thread object
- C) Locks lambda
- D) Runtime error

 Answer: B

SESSION 30 – GENERICS & REFLECTION API (JAVA)

EASY LEVEL MCQs (1–15)

1. Generics were introduced in Java to:

- A) Improve performance
- B) Achieve thread safety
- C) Provide type safety
- D) Reduce memory usage

 Answer: C

2. Generics work at:

- A) Runtime
- B) Compile time
- C) Load time
- D) JVM shutdown

 Answer: B

3. Which symbol is used for generics?

- A) ()
- B) {}
- C) <>
- D) []

 **Answer:** C

4. Which is a valid generic type parameter name?

- A) int
- B) T
- C) Integer
- D) Object

 **Answer:** B

5. Generic class example:

- A) class Test {}
- B) class Test<T> {}
- C) class <T> Test {}
- D) generic class Test {}

 **Answer:** B

6. Which collection uses generics?

- A) Array
- B) Collection
- C) Vector
- D) All collections

 **Answer:** D

7. Generic methods are declared using:

- A) Class name
- B) Method name
- C) Type parameter before return type
- D) After method name

 **Answer:** C

8. Which wildcard means “any subtype of Number”?

- A) <?>
- B) <? super Number>
- C) <? extends Number>
- D) <Number>

 **Answer:** C

9. Which wildcard means “Number or its superclasses”?

- A) <? extends Number>
- B) <? super Number>
- C) <?:>
- D) <Number>

 **Answer:** B

10. Reflection API is used to:

- A) Modify source code
- B) Inspect classes at runtime
- C) Improve performance
- D) Create threads

 **Answer:** B

11. Reflection classes belong to package:

- A) java.util
- B) java.lang
- C) java.lang.reflect
- D) java.io

 **Answer:** C

12. Which class holds metadata of a class?

- A) Object
- B) Method
- C) Field
- D) Class

 **Answer:** D

13. Which method loads class dynamically?

- A) newInstance()
- B) forName()
- C) loadClass()
- D) getClass()

 **Answer:** B

14. Which annotation provides metadata?

- A) @Override

- B) @FunctionalInterface
- C) @Deprecated
- D) All of the above

 **Answer:** D

15. Which operation breaks type safety?

- A) Generics
- B) Casting
- C) Reflection
- D) Wildcards

 **Answer:** C

MEDIUM LEVEL MCQs (16–30)

16. Type erasure means:

- A) Generics removed at runtime
- B) Generics stored in JVM
- C) Faster execution
- D) Generic object creation

 **Answer:** A

17. Which generic declaration is invalid?

- A) List<Integer>
- B) List<int>
- C) Map<String, Integer>
- D) Set<Double>

 **Answer:** B

18. Generic type parameters cannot be:

- A) Class types
- B) Interface types
- C) Primitive types
- D) Wrapper classes

 **Answer:** C

19. Which is true about wildcard <?>?

- A) Only Number allowed
- B) Any type allowed
- C) Only Object allowed
- D) Only primitives allowed

 **Answer:** B

20. Upper bounded wildcard is used for:

- A) Adding elements
- B) Reading elements
- C) Writing elements
- D) Modifying list

 **Answer:** B

21. Lower bounded wildcard is used for:

- A) Reading
- B) Writing
- C) Sorting
- D) Filtering

 **Answer:** B

22. Which is true about List<? extends Number>?

- A) Can add Integer
- B) Can add Double
- C) Cannot add any number
- D) Can add null only

 **Answer:** D

23. Which is true about List<? super Integer>?

- A) Read Integer safely
- B) Add Integer safely
- C) Read Number safely
- D) Add Double safely

 **Answer:** B

24. Which reflection class represents method metadata?

- A) Field
- B) Constructor
- C) Method
- D) Class

 **Answer:** C

25. Which reflection API method invokes method dynamically?

- A) call()
- B) execute()
- C) invoke()
- D) run()

 **Answer:** C

26. Which exception may occur in reflection?

- A) ClassNotFoundException
- B) NoSuchMethodException
- C) IllegalAccessException
- D) All of the above

 **Answer:** D

27. Which is true about reflection?

- A) Checked at compile time
- B) Faster than normal calls
- C) Breaks encapsulation
- D) Type safe

 **Answer:** C

28. Which generic constraint restricts type?

- A) <?>
- B) <T>
- C) <T extends Number>
- D) <T super Number>

 **Answer:** C

29. Generic methods are useful when:

- A) Class is generic

- B) Method needs flexibility
- C) Performance required
- D) Reflection used

 **Answer:** B

30. Which is safer than reflection?

- A) Casting
- B) Generics
- C) instanceof
- D) newInstance()

 **Answer:** B

HARD LEVEL MCQs (31–45)

31. Why primitives are not allowed in generics?

- A) JVM limitation
- B) Type erasure
- C) Performance
- D) Syntax restriction

 **Answer:** B

32. Which causes heap pollution?

- A) Proper generics
- B) Raw types
- C) Wildcards
- D) Type bounds

 **Answer:** B

33. Which is raw type usage?

- A) List<Integer>
- B) List<?>
- C) List
- D) List<Object>

 **Answer:** C

34. Which is PECS principle?

- A) Producer Extends, Consumer Super
- B) Process Extends, Call Super
- C) Primitive Extends, Class Super
- D) Public Extends, Child Super

 **Answer:** A

35. Which wildcard allows maximum flexibility?

- A) <?>
- B) <? extends Object>
- C) <? super Object>
- D) <Object>

 **Answer:** A

36. Reflection is commonly used in:

- A) Games
- B) Frameworks (Spring, Hibernate)
- C) Simple programs
- D) Sorting algorithms

 **Answer:** B

37. Which reflection method creates object dynamically?

- A) new
- B) newInstance()
- C) getConstructor()
- D) invoke()

 **Answer:** B

38. Which annotation is retained at runtime?

- A) @Override
- B) @Deprecated
- C) @SuppressWarnings
- D) Depends on retention

 **Answer:** D

39. Which reflection API gives all methods?

- A) getMethod()

- B) getMethods()
- C) getDeclaredField()
- D) getField()

 **Answer:** B

40. Which breaks encapsulation most?

- A) Inheritance
- B) Polymorphism
- C) Reflection
- D) Overloading

 **Answer:** C

41. Which generic pattern is unsafe?

- A) <T>
- B) <T extends Number>
- C) Raw types
- D) Wildcards

 **Answer:** C

42. Which reflection call bypasses access control?

- A) setAccessible(true)
- B) getClass()
- C) forName()
- D) invoke()

 **Answer:** A

43. Which combination is invalid?

- A) <T extends Number & Runnable>
- B) <T extends Runnable & Number>
- C) <T extends Number>
- D) <T extends Object>

 **Answer:** B (*class must come first*)

44. Which wildcard is read-only?

- A) <? super T>
- B) <? extends T>
- C) <T>
- D) <?>

 **Answer:** B

45. Best practice for generics:

- A) Use raw types
- B) Avoid bounds
- C) Use bounded types
- D) Use reflection

 Answer: C

CODE SNIPPET MCQs (15)

Snippet 1

```
List<Integer> list = new ArrayList<>();  
list.add(10);
```

- A) Compile error
- B) Runtime error
- C) Valid
- D) Warning

 Answer: C

Snippet 2

```
List list = new ArrayList<Integer>();  
list.add("Hello");
```

- A) Compile error
- B) Runtime error
- C) Valid with warning
- D) Valid without warning

 Answer: C

Snippet 3

```
List<int> list = new ArrayList<>();
```

- A) Compile error
- B) Runtime error
- C) Valid
- D) Warning

 **Answer:** A

Snippet 4

```
static <T> void print(T t) {  
    System.out.println(t);  
}
```

- A) Invalid generic method
- B) Valid generic method
- C) Runtime error
- D) Needs class generic

 **Answer:** B

Snippet 5

```
List<? extends Number> list = new ArrayList<Integer>();  
list.add(10);
```

- A) Adds element
- B) Compile error
- C) Runtime error
- D) Warning

 **Answer:** B

Snippet 6

```
List<? super Integer> list = new ArrayList<Number>();  
list.add(10);
```

- A) Compile error
- B) Runtime error
- C) Valid
- D) Warning

 **Answer:** C

Snippet 7

```
Class<?> c = Class.forName("java.lang.String");
```

- A) Compile error
- B) Runtime error
- C) Loads class
- D) Creates object

 **Answer:** C

Snippet 8

```
Object o = c.newInstance();
```

- A) Compile error
- B) Runtime error
- C) Creates String object
- D) Deprecated but works

 **Answer:** D

Snippet 9

```
Method m = c.getMethod("length");
```

- A) Gets private method
- B) Gets public method
- C) Compile error
- D) Runtime error

 **Answer:** B

Snippet 10

```
int len = (int) m.invoke("Java");
```

- A) Compile error
- B) Runtime error
- C) Invokes method
- D) Invalid cast

Answer: C

Snippet 11

```
Field f = c.getDeclaredField("value");
```

- A) Accesses public field
- B) Accesses private field metadata
- C) Compile error
- D) Runtime error

Answer: B

Snippet 12

```
f.setAccessible(true);
```

- A) Compile error
- B) Runtime error
- C) Bypasses access control
- D) Does nothing

Answer: C

Snippet 13

```
class Box<T extends Number> {}
```

- A) Invalid bound
- B) Valid bounded generic
- C) Runtime error
- D) Warning

Answer: B

Snippet 14

```
List<?> list = new ArrayList<String>();  
list.add("Hi");
```

- A) Compile error
- B) Runtime error
- C) Valid
- D) Warning

 **Answer:** A

Snippet 15

```
@SuppressWarnings("unchecked")
```

- A) Runtime annotation
- B) Compile-time hint
- C) Deprecated
- D) Reflection related

 **Answer:** B