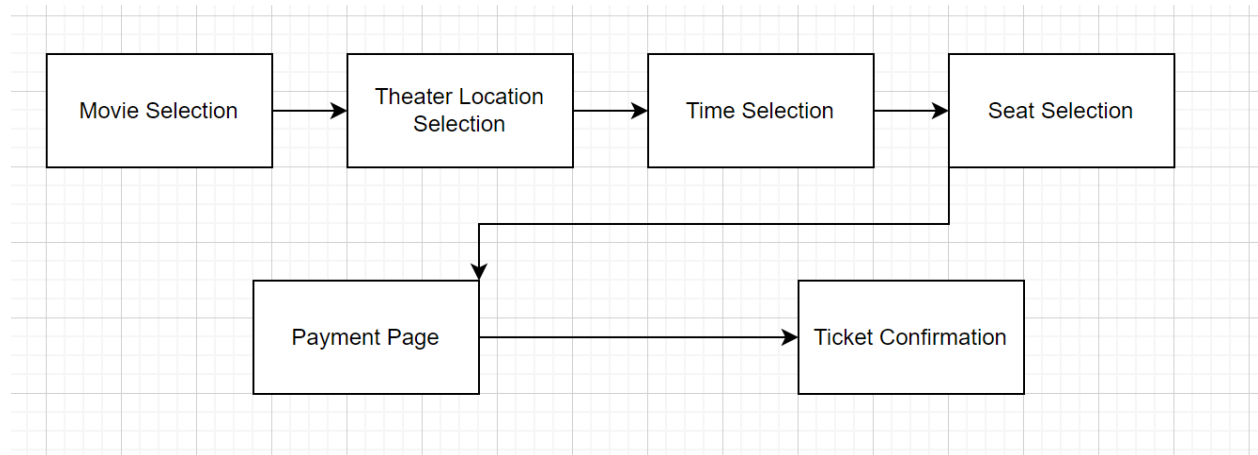


Online Theater Ticketing Software Design Specification  
By: Angelina Mom, Brandon Slusser, Vincent Huynh, and Conor Murphy

## System Description (Brief overview of system)

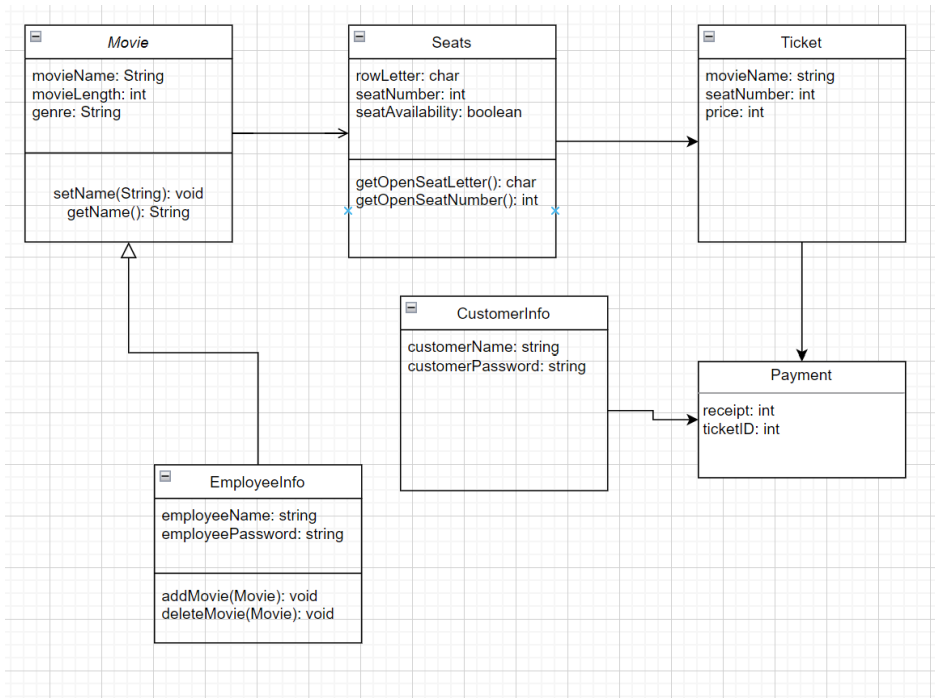
### Software Architecture Overview

#### Architectural diagram



[https://drive.google.com/file/d/1GczHMnxtBrQLPHaztREFe\\_aUGopSOfZG/view?usp=sharing](https://drive.google.com/file/d/1GczHMnxtBrQLPHaztREFe_aUGopSOfZG/view?usp=sharing)

## UML Class Diagram



[https://drive.google.com/file/d/14T24Y2ZmfYA9v\\_EwmtlC1d0nvIHJule/view?usp=sharing](https://drive.google.com/file/d/14T24Y2ZmfYA9v_EwmtlC1d0nvIHJule/view?usp=sharing)

Development plan and timeline

- Partitioning of tasks
- Team member responsibilities