

# Process Algebra

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## Interaction & Concurrency Course Unit (Lcc)

Universidade do Minho

# Motivation: composition and interaction

## Recall from a previous exercise

From  $T_1 = \langle S_1, N, \longrightarrow_1 \rangle$  and  $T_2 = \langle S_2, N, \longrightarrow_2 \rangle$ , define

- **Asynchronous** composition:  $T_1 \parallel T_2$  as  $(S_1 \times S_2, N, \longrightarrow)$ , where

$$(s_1, s_2) \xrightarrow{a} (s'_1, s_2) \Leftarrow s_1 \xrightarrow{a} s'_1$$

$$(s_1, s_2) \xrightarrow{a} (s_1, s'_2) \Leftarrow s_2 \xrightarrow{a} s'_2$$

- **Synchronous** composition:  $T_1 \parallel_{sy} T_2$  as  $(S_1 \times S_2, N \times N, \longrightarrow)$ , where

$$(s_1, s_2) \xrightarrow{(a,b)} (s'_1, s'_2) \Leftarrow s_1 \xrightarrow{a} s'_1 \wedge s_2 \xrightarrow{b} s'_2$$

# Motivation: composition and interaction

A **process algebra**, i.e. an algebra of reactive systems,

- ... is driven by a **discipline** of **interaction**
- and provides a **specification notation** for reactive systems

# Actions & processes

## Action

- elementary unit of behaviour that can **execute itself atomically in time** (no duration), after which it terminates successfully
- is a **latency for interaction**

$$\alpha ::= \tau \mid a \mid (\alpha \mid \alpha)$$

- $a \mid b \mid \dots \mid z$  represents a collection of actions that occur at the same time instant
- $\tau$  is the empty action, which contains no actions and as such cannot be observed
- $\langle N, |, \tau \rangle$  forms a **monoid**

# Actions & processes

## Process

is a description of how the interaction capacities of a system evolve, *i.e.*, its **behaviour**  
for example,

$$E \hat{=} a.b + a.E$$

- **analogy**: regular expressions vs finite automata

# The framework

## Process

... abstract representation of a system's **behaviour**

## Algebra

... a **mathematical structure** satisfying a particular set of **axioms**

## Process Algebra

... a framework for the specification and manipulation of process terms as induced by a collection of operator symbols, encompassing an operational and an axiomatic theory

# The framework

**Transition systems** operational representation of system's behaviour through labelled graphs

**Behavioural equivalences** to distinguished states in transition systems

**Process terms** algebraic representation of transition systems (for the purpose of mathematical reasoning)

**Structural operational semantics** inductive proof rules to provide each process term with its intended transition system

**Equational theory** Axiomatic theory of processes, expressed in an equational logic on process terms, that is sound and complete wrt bisimilarity.

# Instantiating the framework

## CCS: a prototypical process algebra

- *Calculus of Communicating Systems* [Milner, 1980]
- Actions:

$$Act ::= a \mid \bar{a} \mid \tau$$

for  $a \in N$ ,  $N$  denoting a set of **names**

- Processes:
  - No sequential composition: but **action prefix**  $a.$
  - No distinction between **termination** and **deadlock** (why?)
  - Communication by **binary handshake**  
(of complementary actions)



# Examples

## Buffers

1-position buffer:  $A(in, out) \hat{=} in.\overline{out}.0$

... non terminating:  $B(in, out) \hat{=} in.\overline{out}.B$

... with two output ports:  $C(in, o_1, o_2) \hat{=} in.(\overline{o_1}.C + \overline{o_2}.C)$

... non deterministic:  $D(in, o_1, o_2) \hat{=} in.\overline{o_1}.D + in.\overline{o_2}.D$

... with parameters:  $B(in, out) \hat{=} in(x).\overline{out}\langle x \rangle.B$

# Examples

$n$ -position buffers

1-position buffer:

$$S \hat{=} (B\langle in, m \rangle \mid B\langle m, out \rangle) \setminus \{m\}$$

$n$ -position buffer:

$$Bn \hat{=} (B\langle in, m_1 \rangle \mid B\langle m_1, m_2 \rangle \mid \cdots \mid B\langle m_{n-1}, out \rangle) \setminus \{m_i \mid i < n\}$$

# Examples

## mutual exclusion

$$Sem \hat{=} get.put.Sem$$

$$P_i \hat{=} \overline{get}.c_i.\overline{put}.P_i$$

$$S \hat{=} (Sem \mid (\mid_{i \in I} P_i)) \setminus_{\{get, put\}}$$

# CCS Syntax

The set  $\mathbb{P}$  of **processes** is the set of all terms generated by the following BNF:

$$E ::= A(x_1, \dots, x_n) \mid a.E \mid \sum_{i \in I} E_i \mid E_0 \mid E_1 \mid E \setminus_K$$

for  $a \in Act$  and  $K \subseteq L$

## Abbreviations

$$E_0 + E_1 \stackrel{\text{abv}}{=} \sum_{i \in \{0,1\}} E_i$$

$$0 \stackrel{\text{abv}}{=} \sum_{i \in \emptyset} E_i$$

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# CCS Syntax

## Process declaration

$$A(\vec{x}) \hat{=} E_A$$

with  $fn(E_A) \subseteq \vec{x}$  (where  $fn(P)$  is the set of **free** variables of  $P$ ).

- used as, e.g.,  $A(a, b, c) \hat{=} a.b.0 + c.A\langle d, e, f \rangle$

## Process declaration: fixed point expression

$$\underline{fix} (X = E_X)$$

- syntactic **substitution** over  $\mathbb{P}$ , cf.
  - $\{c/b\} a.b.0$

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# Semantics

## Two-level semantics

- **architectural**, expresses a notion of **similar assembly configurations** and is expressed through a **structural congruence** relation;
- **behavioural** given by **transition rules** which express how system's components interact



# Semantics

## Structural congruence

$\equiv$  over  $\mathbb{P}$  is given by the closure of the following conditions:

- for all  $A(\vec{x}) \hat{=} E_A$ ,  $A(\vec{y}) \equiv \{\vec{y}/\vec{x}\} E_A$ ,  
(i.e., **folding/unfolding** preserve  $\equiv$ )
- $\alpha$ -conversion (i.e., replacement of bounded variables).
- both  $|$  and  $+$  originate, with  $0$ , **Abelian monoids**
- forall  $a \notin fn(P)$   $(P \mid Q) \setminus \{a\} \equiv P \mid Q \setminus \{a\}$
- $0 \setminus \{a\} \equiv 0$

# Semantics

$$\frac{}{a.p \xrightarrow{a} p} \text{ (prefix)}$$

$$\frac{\{\vec{k}/\vec{x}\} p_A \xrightarrow{a} p'}{A(\vec{k}) \xrightarrow{a} p'} \text{ (ident) } \text{ (if } A(\vec{x}) \hat{=} p_A \text{)}$$

$$\frac{p \xrightarrow{a} p'}{p + q \xrightarrow{a} p'} \text{ (sum - l)}$$

$$\frac{q \xrightarrow{a} q'}{p + q \xrightarrow{a} q'} \text{ (sum - r)}$$

# Semantics

$$\frac{p \xrightarrow{a} p'}{p \mid q \xrightarrow{a} p' \mid q} \text{ (par - l)} \qquad \frac{q \xrightarrow{a} q'}{p \mid q \xrightarrow{a} p \mid q'} \text{ (par - r)}$$

$$\frac{p \xrightarrow{a} p' \quad q \xrightarrow{\bar{a}} q'}{p \mid q \xrightarrow{\tau} p' \mid q'} \text{ (react)}$$

$$\frac{p \xrightarrow{a} p'}{p \setminus \{k\} \xrightarrow{a} p' \setminus \{k\}} \text{ (res)} \quad (\text{if } a \notin \{k, \bar{k}\})$$

# Compatibility

## Lemma

Structural congruence preserves transitions:

if  $p \xrightarrow{a} p'$  and  $p \equiv q$  there exists a process  $q'$  such that  $q \xrightarrow{a} q'$  and  $p' \equiv q'$ .

# Semantics

These rules define a **LTS**

$$\{\overset{a}{\longrightarrow} \subseteq \mathbb{P} \times \mathbb{P} \mid a \in Act\}$$

Relation  $\overset{a}{\longrightarrow}$  is defined **inductively** over process structure entailing a semantic description which is

**Structural** *i.e.*, each process **shape** (defined by the most external combinator) has a type of transitions

**Modular** *i.e.*, a process transition is defined from transitions in its sup-processes

**Complete** *i.e.*, all possible transitions are inferred from these rules

static vs dynamic combinators

# Graphical representations

## Synchronization diagram

- represent interfaces of processes
- static combinators are an **algebra** of synchronization diagrams

## Transition graph

- derivative,  $n$ -derivative, transition tree
- folds into a **transition graph**

# Graphical representations

## Synchronization diagram

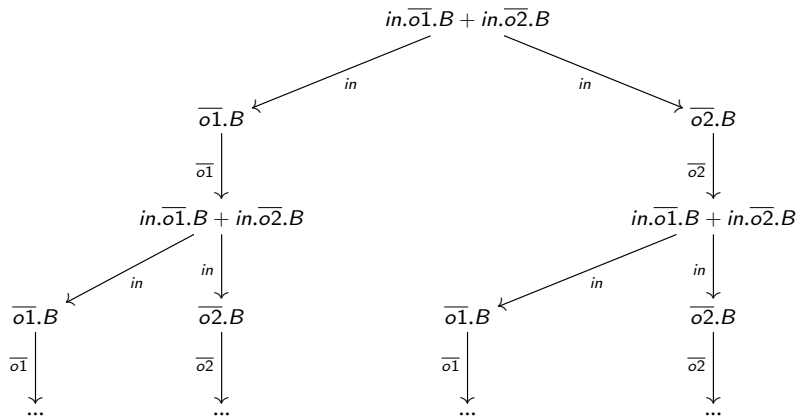
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## Transition graph

- **derivative**, *n*-**derivative**, **transition tree**
- folds into a **transition graph**

# Transition tree

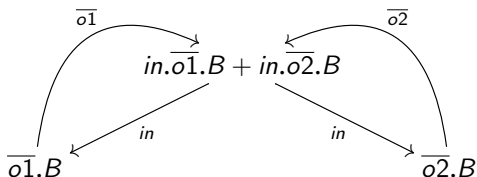
$$B \hat{=} in.\overline{o1}.B + in.\overline{o2}.B$$



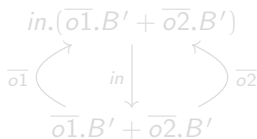


# Transition graph

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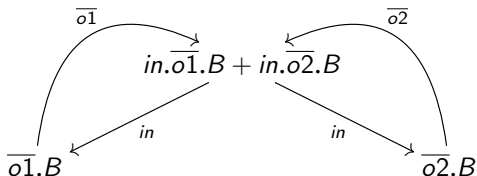


compare with  $B' \hat{=} in.(\overline{o1}.B' + \overline{o2}.B')$

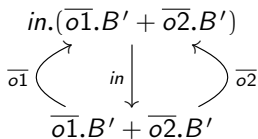


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## Data parameters

Language  $\mathbb{P}$  is extended to  $\mathbb{P}_V$  over a data universe  $V$ , a set  $V_e$  of expressions over  $V$  and a evaluation  $Val : V_e \rightarrow V$

### Example

$$B \hat{=} in(x).B'_x$$

$$B'_v \hat{=} \overline{out}\langle v \rangle.B$$

- Two prefix forms:  $a(x).E$  and  $\bar{a}\langle e \rangle.E$  (actions as ports)
- Data parameters:  $A_S(x_1, \dots, x_n) \hat{=} E_A$ , with  $S \in V$  and each  $x_i \in L$
- Conditional combinator: *if  $b$  then  $P$ , if  $b$  then  $P_1$  else  $P_2$*

Clearly

$$if\ b\ then\ P_1\ else\ P_2 \stackrel{abv}{=} (if\ b\ then\ P_1) + (if\ \neg b\ then\ P_2)$$

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- Two prefix forms:  $a(x).E$  and  $\bar{a}\langle e \rangle.E$  (**actions** as **ports**)
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Clearly

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# Data parameters

## Additional semantic rules

$$\frac{}{a(x).E \xrightarrow{a(v)} \{v/x\}E} \text{ (prefix}_i\text{)} \quad \text{for } v \in V$$

$$\frac{}{\bar{a}\langle e \rangle.E \xrightarrow{\bar{a}\langle v \rangle} E} \text{ (prefix}_o\text{)} \quad \text{for } Val(e) = v$$

$$\frac{E_1 \xrightarrow{a} E'}{\text{if } b \text{ then } E_1 \text{ else } E_2 \xrightarrow{a} E'} \text{ (if}_1\text{)} \quad \text{for } Val(b) = true$$

$$\frac{E_2 \xrightarrow{a} E'}{\text{if } b \text{ then } E_1 \text{ else } E_2 \xrightarrow{a} E'} \text{ (if}_2\text{)} \quad \text{for } Val(b) = false$$

# Back to $\mathbb{P}$

Encoding in the basic language:  $T(\cdot) : \mathbb{P}_V \longrightarrow \mathbb{P}$

$$T(a(x).E) = \sum_{v \in V} a_v.T(\{v/x\}E)$$

$$T(\bar{a}\langle e \rangle.E) = \bar{a}_e.T(E)$$

$$T\left(\sum_{i \in I} E_i\right) = \sum_{i \in I} T(E_i)$$

$$T(E \mid F) = T(E) \mid T(F)$$

$$T(E \setminus_K) = T(E) \setminus_{\{a_v \mid a \in K, v \in V\}}$$

and

$$T(\text{if } b \text{ then } E) = \begin{cases} T(E) & \text{if } Val(b) = \text{true} \\ \mathbf{0} & \text{if } Val(b) = \text{false} \end{cases}$$

# EX1: Canonical concurrent form

$$P \hat{=} (E_1 \mid E_2 \mid \dots \mid E_n) \setminus_K$$

## The chance machine

$$IO \hat{=} m.\overline{bank}.(lost.\overline{loss}.IO + rel(x).\overline{win}\langle x \rangle.IO)$$

$$B_n \hat{=} bank.\overline{max}\langle n+1 \rangle.left(x).B_x$$

$$Dc \hat{=} max(z).(\overline{lost}.\overline{left}\langle z \rangle.Dc + \sum_{1 \leq x \leq z} \overline{rel}\langle x \rangle.\overline{left}\langle z-x \rangle.Dc)$$

$$M_n \hat{=} (IO \mid B_n \mid Dc) \setminus_{\{bank, max, left, lost, rel\}}$$

## EX2: Sequential patterns

1. List all states (configurations of variable assignments)
2. Define an order to capture systems's evolution
3. Specify an expression in  $\mathbb{P}$  to define it

### A 3-bit converter

$$A \hat{=} rq.B$$

$$B \hat{=} out0.C + out1.\overline{odd}.A$$

$$C \hat{=} out0.D + out1.\overline{even}.A$$

$$D \hat{=} out0.\overline{zero}.A + out1.\overline{even}.A$$



# Processes are 'prototypical' transition systems

... hence all definitions apply:

$$E \sim F$$

- Processes  $E, F$  are **bisimilar** if there exist a bisimulation  $S$  st  $\{\langle E, F \rangle\} \in S$ .
- A binary relation  $S$  in  $\mathbb{P}$  is a **(strict) bisimulation** iff, whenever  $(E, F) \in S$  and  $a \in \text{Act}$ ,

$$\text{i) } E \xrightarrow{a} E' \Rightarrow F \xrightarrow{a} F' \wedge (E', F') \in S$$

$$\text{ii) } F \xrightarrow{a} F' \Rightarrow E \xrightarrow{a} E' \wedge (E', F') \in S$$

i.e.,

$$\sim = \bigcup \{S \subseteq \mathbb{P} \times \mathbb{P} \mid S \text{ is a (strict) bisimulation}\}$$

# Processes are 'prototypical' transition systems

Example:  $S \sim M$

$$T \hat{=} i.\bar{k}.T$$

$$R \hat{=} k.j.R$$

$$S \hat{=} (T \mid R) \setminus \{k\}$$

$$M \hat{=} i.\tau.N$$

$$N \hat{=} j.i.\tau.N + i.j.\tau.N$$

through **bisimulation**

$$R = \{ \langle S, M \rangle, \langle (\bar{k}.T \mid R) \setminus \{k\}, \tau.N \rangle, \langle (T \mid j.R) \setminus \{k\}, N \rangle, \\ \langle (\bar{k}.T \mid j.R) \setminus \{k\}, j.\tau.N \rangle \}$$

## Example: Semaphores

### A semaphore

$$Sem \hat{=} get.put.Sem$$

### $n$ -semaphores

$$\begin{aligned} Sem_n &\hat{=} Sem_{n,0} \\ Sem_{n,0} &\hat{=} get.Sem_{n,1} \\ Sem_{n,i} &\hat{=} get.Sem_{n,i+1} + put.Sem_{n,i-1} \\ &\quad (\text{for } 0 < i < n) \\ Sem_{n,n} &\hat{=} put.Sem_{n,n-1} \end{aligned}$$

$Sem_n$  can also be implemented by the parallel composition of  $n$   $Sem$  processes:

$$Sem^n \hat{=} Sem \mid Sem \mid \dots \mid Sem$$

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## Example: Semaphores

Is  $Sem_n \sim Sem^n$ ?

For  $n = 2$ :

$$\{\langle Sem_{2,0}, Sem \mid Sem \rangle, \langle Sem_{2,1}, Sem \mid put.Sem \rangle, \\ \langle Sem_{2,1}, put.Sem \mid Sem \rangle \langle Sem_{2,2}, put.Sem \mid put.Sem \rangle\}$$

is a **bisimulation**.

- but can we get rid of **structurally congruent pairs**?

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# Bisimulation up to $\equiv$

## Definition

A binary relation  $S$  in  $\mathbb{P}$  is a (strict) bisimulation up to  $\equiv$  iff, whenever  $(E, F) \in S$  and  $a \in Act$ ,

$$\text{i) } E \xrightarrow{a} E' \Rightarrow F \xrightarrow{a} F' \wedge (E', F') \in \equiv \cdot S \cdot \equiv$$

$$\text{ii) } F \xrightarrow{a} F' \Rightarrow E \xrightarrow{a} E' \wedge (E', F') \in \equiv \cdot S \cdot \equiv$$

## Lemma

If  $S$  is a (strict) bisimulation up to  $\equiv$ , then  $S \subseteq \sim$

- To prove  $Sem_n \sim Sem^n$  a bisimulation will contain  $2^n$  pairs, while a bisimulation up to  $\equiv$  only requires  $n + 1$  pairs.

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# A $\sim$ -calculus

## Lemma

$$E \equiv F \Rightarrow E \sim F$$

- **proof idea:** show that  $\{(E + E, E) \mid E \in \mathbb{P}\} \cup Id_{\mathbb{P}}$  is a **bisimulation**

## Lemma

$$(E \setminus_K) \setminus_{K'} \sim E \setminus_{(K \cup K')}$$

$$E \setminus_K \sim E \quad \text{if } \mathbb{L}(E) \cap (K \cup \overline{K}) = \emptyset$$

$$(E \mid F) \setminus_K \sim E \setminus_K \mid F \setminus_K \quad \text{if } \mathbb{L}(E) \cap \overline{\mathbb{L}(F)} \cap (K \cup \overline{K}) = \emptyset$$

- **proof idea:** discuss whether  $S$  is a **bisimulation**:

$$S = \{(E \setminus_K, E) \mid E \in \mathbb{P} \wedge \mathbb{L}(E) \cap (K \cup \overline{K}) = \emptyset\}$$

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## $\sim$ is a congruence

**congruence** is the name of **modularity** in Mathematics

- **process combinators** preserve  $\sim$

### Lemma

Assume  $E \sim F$ . Then,

$$a.E \sim a.F$$

$$E + P \sim F + P$$

$$E \mid P \sim F \mid P$$

$$E \setminus \kappa \sim F \setminus \kappa$$

- **recursive definition** preserves  $\sim$

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## $\sim$ is a congruence

- First  $\sim$  is extended to **processes with variables**:

$$E \sim F \equiv \forall \tilde{P}. E[\tilde{P}/\tilde{X}] \sim F[\tilde{P}/\tilde{X}]$$

- Then prove:

### Lemma

- i)  $\tilde{P} \hat{=} \tilde{E} \Rightarrow \tilde{P} \sim \tilde{E}$   
 where  $\tilde{E}$  is a family of process expressions and  $\tilde{P}$  a family of process **identifiers**.
- ii) Let  $\tilde{E} \sim \tilde{F}$ , where  $\tilde{E}$  and  $\tilde{F}$  are families of recursive process expressions over a family of process **variables**  $\tilde{X}$ , and define:

$$\tilde{A} \hat{=} \tilde{E}[\tilde{A}/\tilde{X}] \quad \text{and} \quad \tilde{B} \hat{=} \tilde{F}[\tilde{B}/\tilde{X}]$$

Then

$$\tilde{A} \sim \tilde{B}$$

# The expansion theorem

Every process is equivalent to the sum of its derivatives

$$E \sim \sum \{a.E' \mid E \xrightarrow{a} E'\}$$

understood?

$$E \sim \sum \{a.E' \mid E \xrightarrow{a} E'\}$$

clear?

$$E \sim \sum \{a.E' \mid E \xrightarrow{a} E'\}$$

# The expansion theorem

Every process is equivalent to the sum of its derivatives

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# The expansion theorem

The usual definition (based on the **concurrent canonical form**):

$$\begin{aligned}
 E \sim \sum & \{ f_i(a).(E_1[f_1] \mid \dots \mid E'_i[f_i] \mid \dots \mid E_n[f_n]) \setminus_K \mid \\
 & E_i \xrightarrow{a} E'_i \wedge f_i(a) \notin K \cup \overline{K} \} \\
 + \\
 \sum & \{ \tau.(E_1[f_1] \mid \dots \mid E'_i[f_i] \mid \dots \mid E'_j[f_j] \mid \dots \mid E_n[f_n]) \setminus_K \mid \\
 & E_i \xrightarrow{a} E'_i \wedge E_j \xrightarrow{b} E'_j \wedge f_i(a) = \overline{f_j(b)} \}
 \end{aligned}$$

for  $E \hat{=} (E_1[f_1] \mid \dots \mid E_n[f_n]) \setminus_K$ , with  $n \geq 1$

# The expansion theorem

Corollary (for  $n = 1$  and  $f_1 = id$ )

$$(E + F) \setminus_K \sim E \setminus_K + F \setminus_K$$
$$(a.E) \setminus_K \sim \begin{cases} \mathbf{0} & \text{if } a \in (K \cup \overline{K}) \\ a.(E \setminus_K) & \text{otherwise} \end{cases}$$

# Example

$$S \sim M$$

$$\begin{aligned}
 S &\sim (T \mid R) \setminus \{k\} \\
 &\sim i.(\bar{k}.T \mid R) \setminus \{k\} \\
 &\sim i.\tau.(T \mid j.R) \setminus \{k\} \\
 &\sim i.\tau.(i.(\bar{k}.T \mid j.R) \setminus \{k\} + j.(T \mid R) \setminus \{k\}) \\
 &\sim i.\tau.(i.j.(\bar{k}.T \mid R) \setminus \{k\} + j.i.(\bar{k}.T \mid R) \setminus \{k\}) \\
 &\sim i.\tau.(i.j.\tau.(T \mid j.R) \setminus \{k\} + j.i.\tau.(T \mid j.R) \setminus \{k\})
 \end{aligned}$$

Let  $N' = (T \mid j.R) \setminus \{k\}$ .

This expands into  $N' \sim i.j.\tau.(T \mid j.R) \setminus \{k\} + j.i.\tau.(T \mid j.R) \setminus \{k\}$ ,

Therefore  $N' \sim N$  and  $S \sim i.\tau.N \sim M$

- requires result on **unique** solutions for recursive process equations