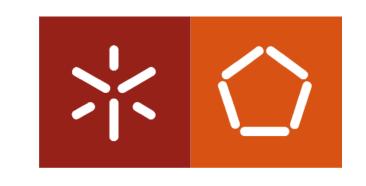
Cloud Computing Applications and Services

(Aplicações e Serviços de Computação em Nuvem)

Virtualization (Part II)



Containers

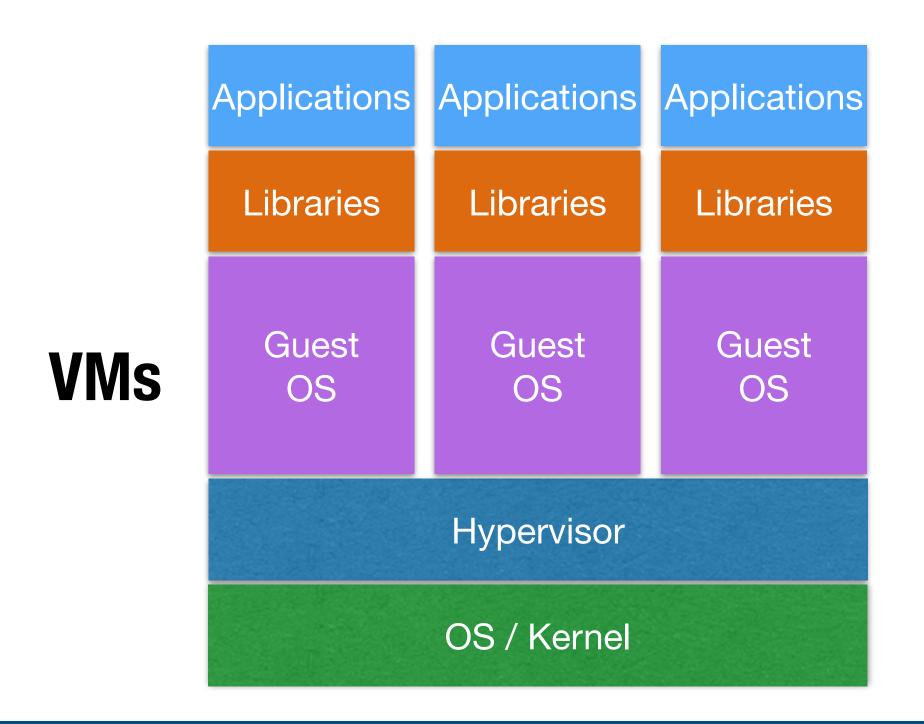


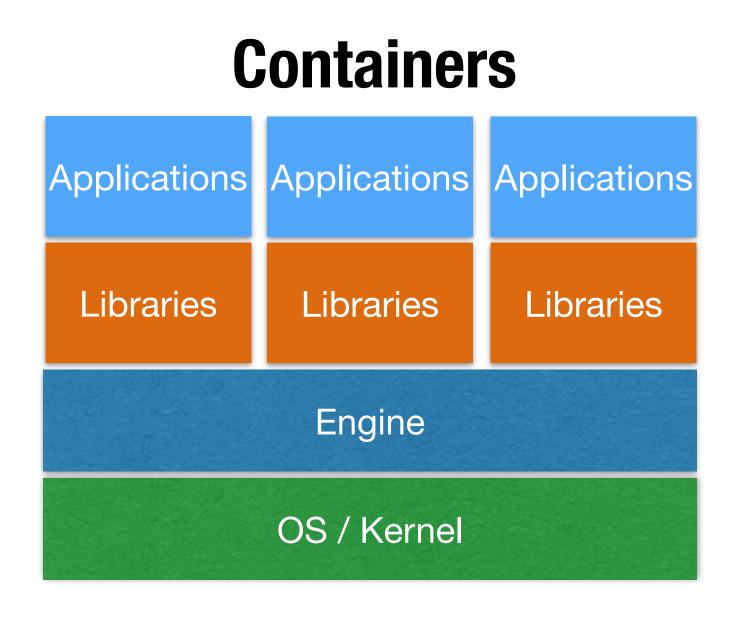
- Lightweight virtual environment that groups and isolates a set of processes and resources (memory, CPU, disk, ...), from the host and any other containers
- Why are containers useful?
 - Running different isolated versions of the same software/application (e.g., database) in a shared OS/Kernel environment
 - Portability/migration across servers
 - Easy packaging of software, applications and their dependencies

Linux Containers

Architecture

Containers are lightweight, while not requiring full virtualization of CPU,
 RAM, network, and storage requests (as in VMs)

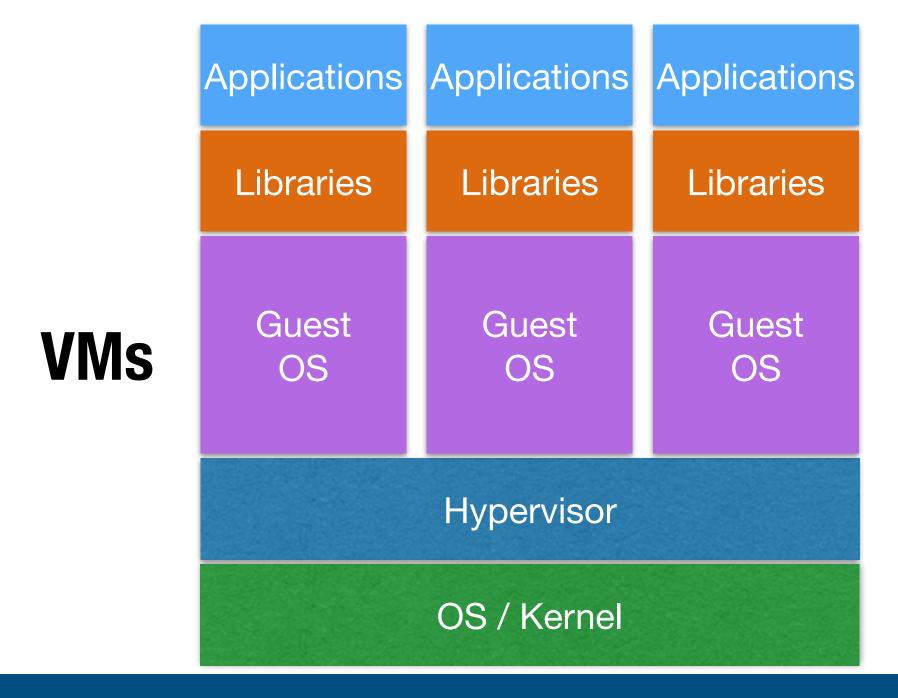


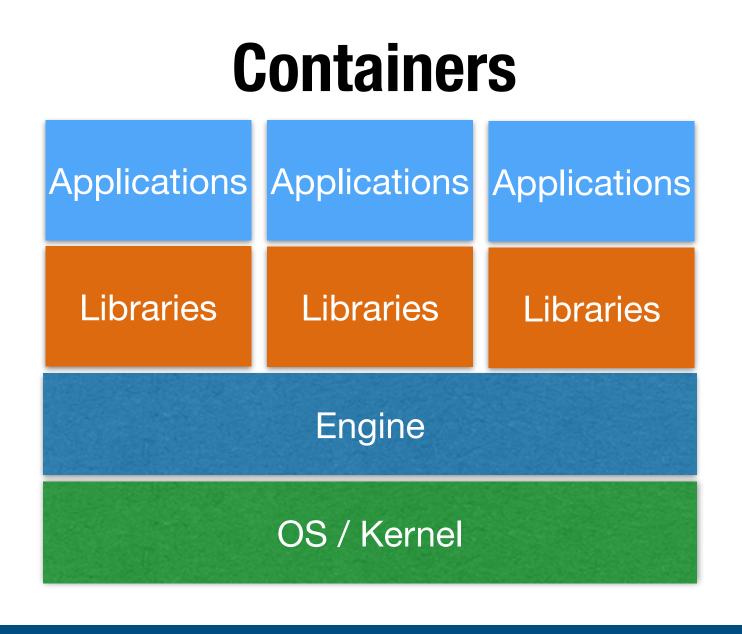


Linux Containers

Engine

- The engine isolates and configures resources
 - Containers are isolated from each other, i.e., the host is compartmentalized in terms CPU, RAM, memory, disk
 - Each container shares the hardware and kernel/OS with the host system





Linux Containers

Building Blocks (components of Linux kernel)

Namespaces (Isolation)

- Host resources (e.g., network, filesystem) are partitioned into dedicated resources that are only accessible by a certain group of processes (under the same namespace)
- Allow isolating host resources across different containers

Control Groups (Resource Management)

- Allow allocating resources (CPU, RAM, Disk, network) among groups of processes
- Limit the amount of resources per container (e.g., CPU cores, RAM/storage)

SELinux (Security)

- Provides additional security over namespaces so that a container is not able to compromise the host system and other containers
- Enforces access control and security policies

Linux Containers Types

- OS Containers (e.g., LXC)
 - Containers run multiple processes and simulate a "lightweight" operating system
- Application Containers (e.g., Docker)
 - Focused on deploying applications
 - Each application is seen as an independent process

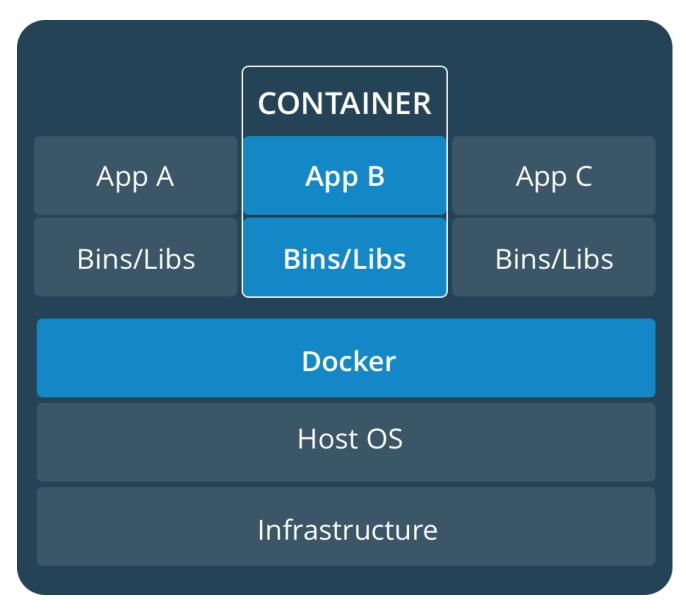
Docker

- Most widely-known container platform
- Supports Ubuntu, Fedora, RHEL, CentOS, Windows, etc

CLOUD COMPUTING APPLICATIONS AND SERVICES

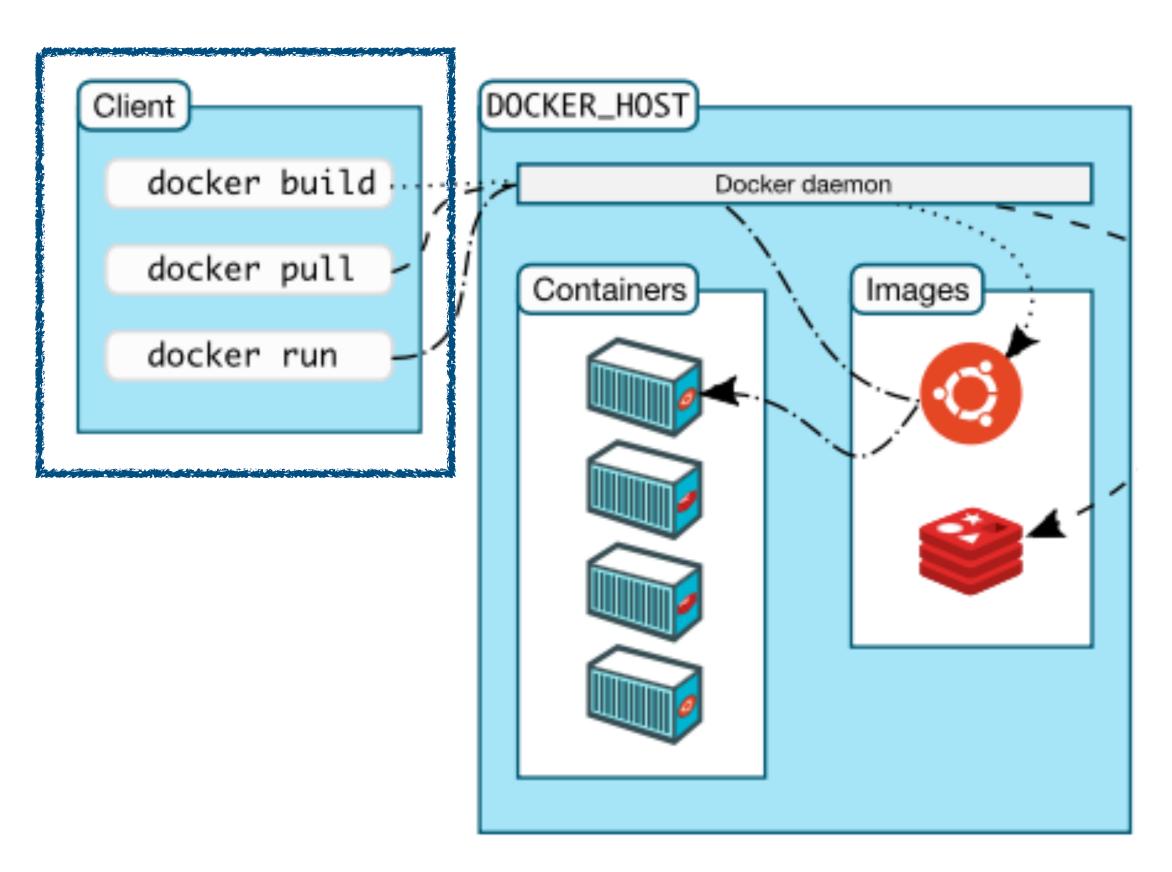
https://www.docker.com





Docker Client

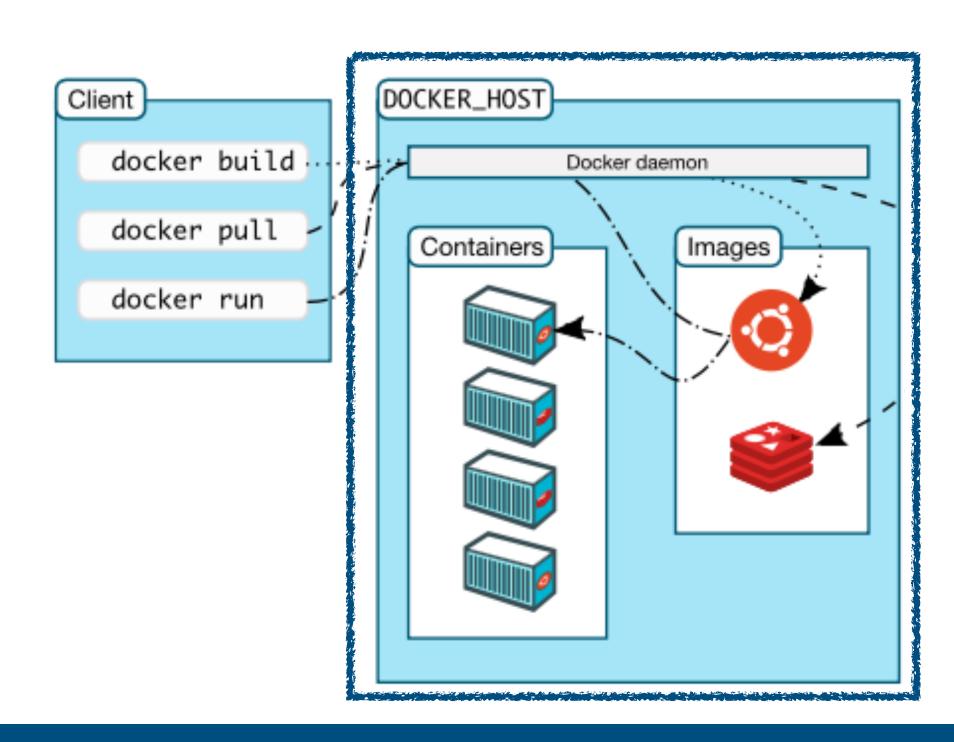
- Component used by users to interact with the Docker platform (daemon)
- Exposes the Docker API for:
 - Running and managing containers
 - Managing networks and volumes
 - Reading logs and metrics
 - Pulling and managing images
 - **>**



Docker

Docker Daemon and Objects

- Docker Daemon
 - Uses the Docker API for receiving requests from the Docker Client
 - Manages Docker Images, Containers, Volumes, Networks
- Docker Objects
 - Image: immutable (unchangeable) file that contains the source code, libraries, and other files needed for an application to run
 - Container: runnable instance of an image



Docker Volumes

- Containers have an internal file system that is ephemeral
 i.e., the container's data is deleted once the container is removed
- Containers can mount a file or directory from the host machine. Stored data is independent from the container's internal file system and persisted even if the container is removed
 - Bind mount: Generic directory from the host. Any container or host process can access it
 - Volume: Special host directory managed by Docker and accessible only by containers

Find more about <u>Docker Volumes</u> at: https://docs.docker.com/storage/volumes/

Docker Network

• Host:

- Shares the host networking namespace
- Container services are presented in the network as if run by the host
- Ports are shared (e.g., port 80)

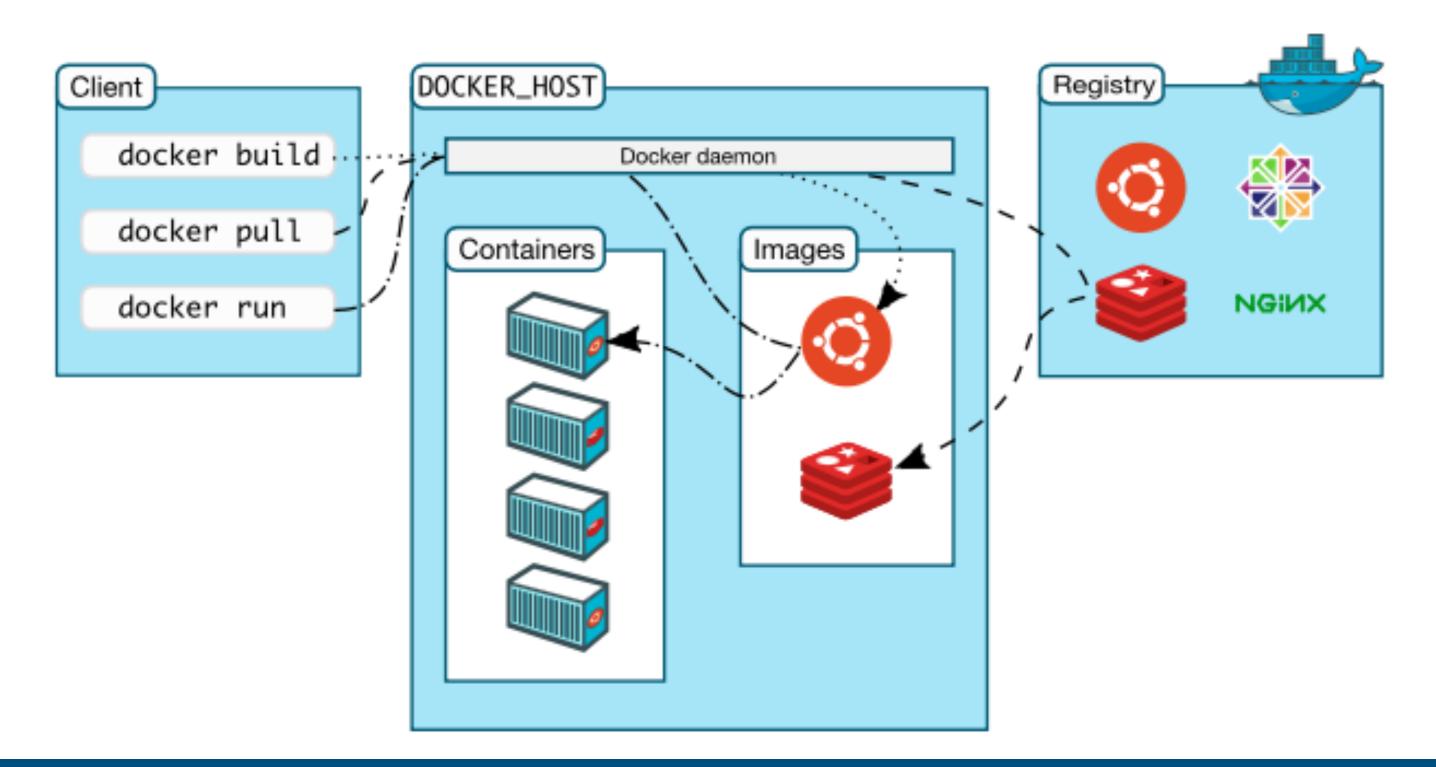
• Bridge:

The container is seen as another node in the physical network

Find more about <u>Docker Networks</u> at: https://docs.docker.com/network/

Docker Docker Bocker Bocker Registry

- Repository of Docker Images
- Example: https://store.docker.com

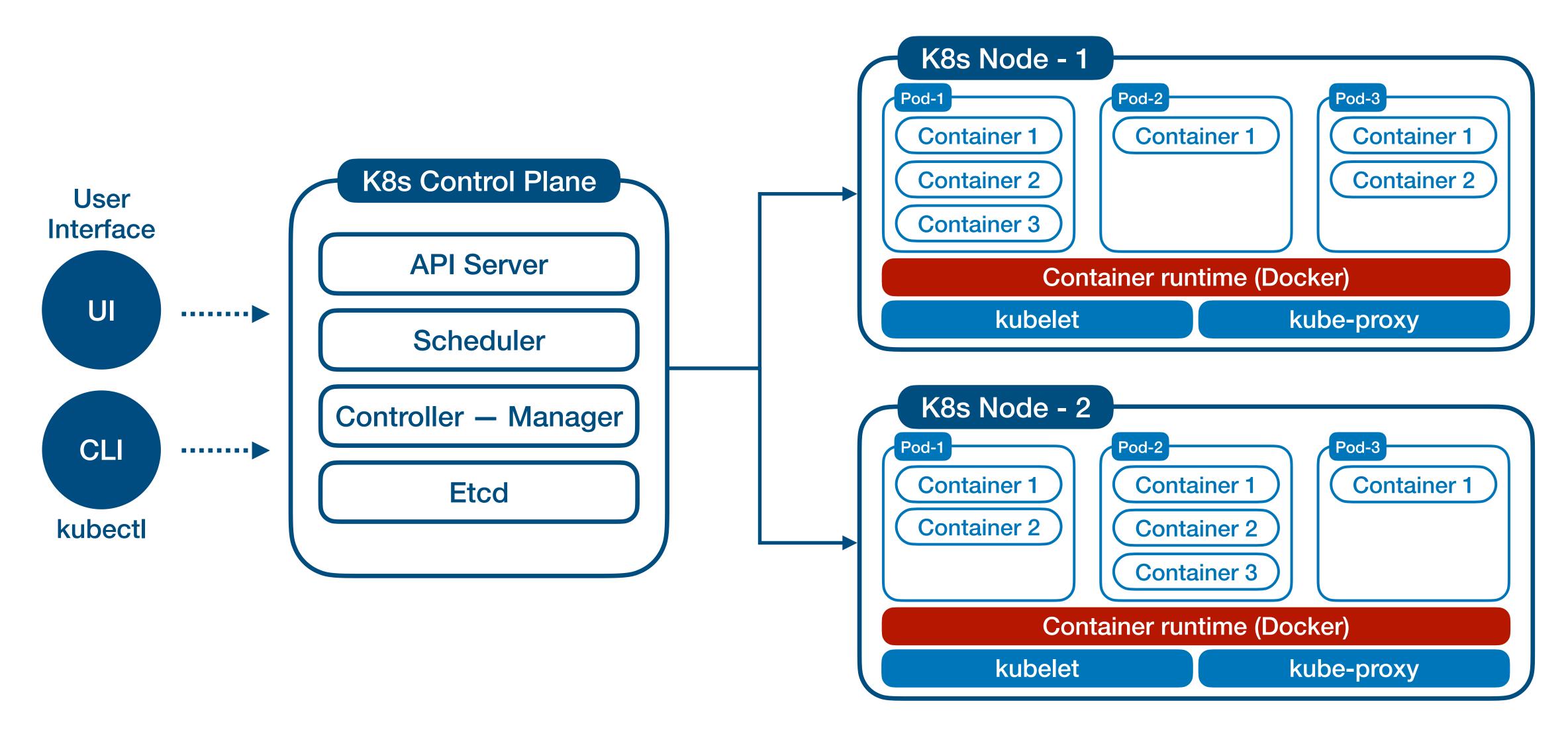


Kubernetes (aka K8s)



- Automates the deployment, scaling and management of containers
- Interesting Features:
 - Network management (e.g., service discovery, load balancing)
 - Modular storage orchestration (e.g., iSCSI, NFS, Ceph, AWS, GCP)
 - Simplified scheduling, self-healing and scale out for containers
- https://kubernetes.io

Kubernetes Components



Kubernetes Components

In brief...

Control Plane Components

- API server: The core component server that exposes the K8s HTTP API
- etcd: Key-value store for all cluster configuration data
- Scheduler: Distributes unscheduled pods across the available nodes
- Controller Manager: Runs controllers (e.g., for replication, namespaces, ...)
 to implement K8s API behavior

Node Components

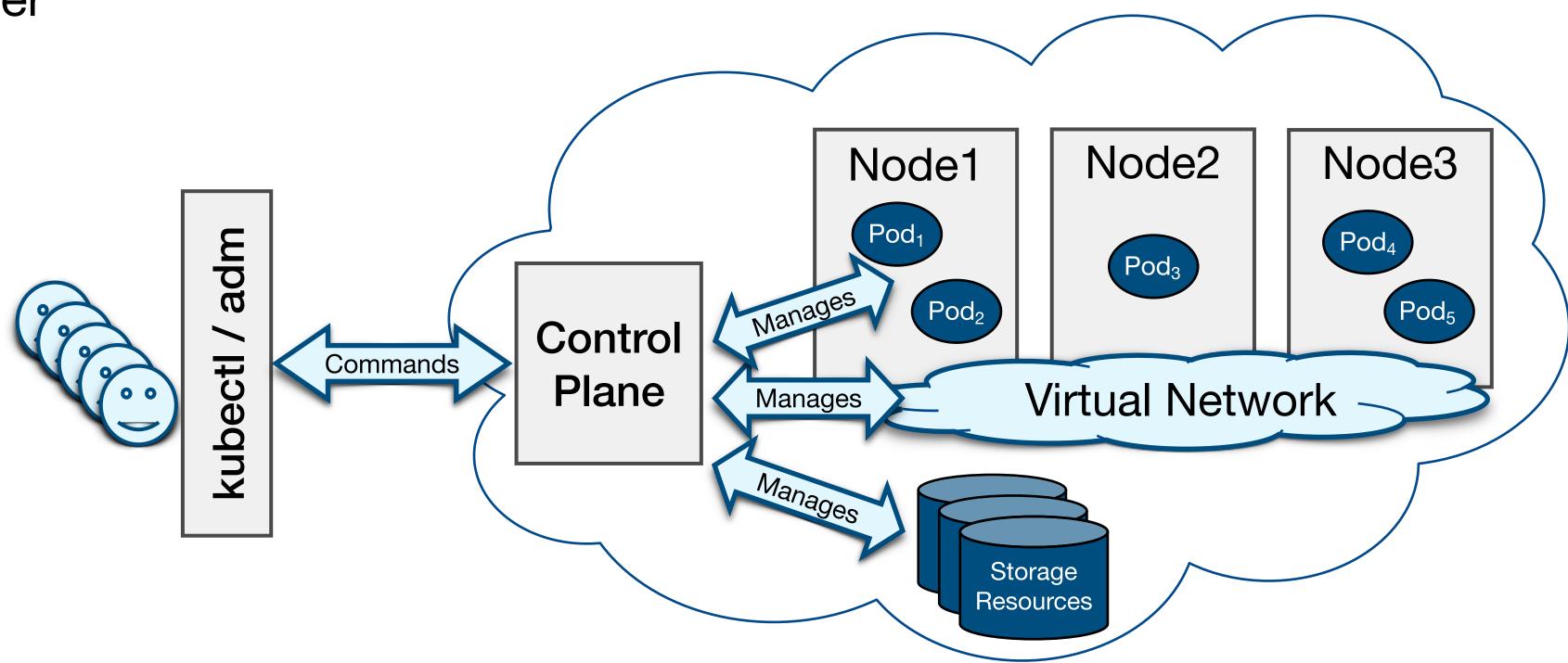
- Kubelet: Manages containers based on incoming Pod specification
- Kube-proxy: Accepts and controls network connections to node's Pods
- Container runtime: Software responsible for running containers (e.g., Docker)

Kubernetes Cluster

Components

- A K8s cluster is a group of a Control Plane and a set of Nodes
 - The Nodes host Pods that run containerized applications

 The Control Plane manages the Nodes, Network, Storage and Pod resources in the cluster



Kubernetes Cluster

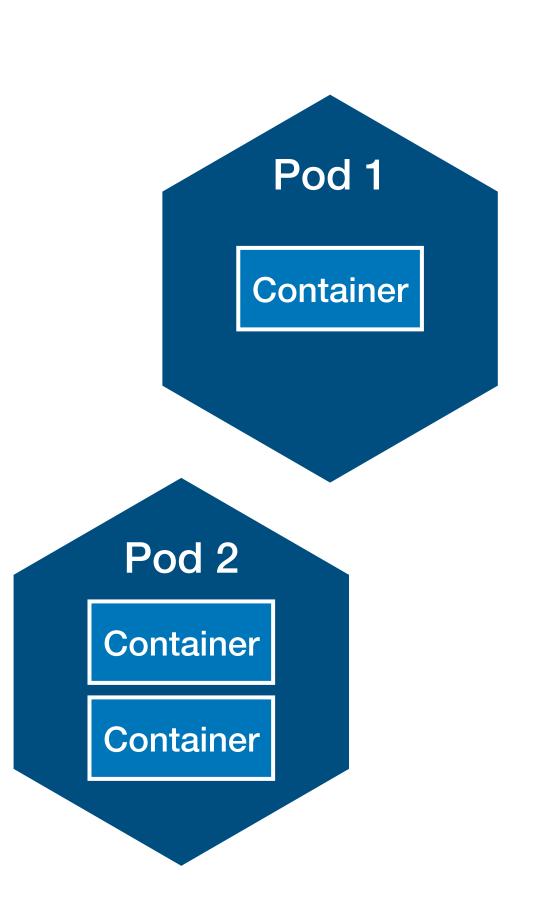
Usage

- An administrator uses the kubeadm command-line tool to set up a cluster:
 - To initialize a cluster: kubeadm init
 - To destroy a cluster: kubeadm reset
- Clients interact with the cluster through the Control Plane using the kubectl command-line tool

Kubernetes Workloads

The Pod computing unit

- A workload is an application running on Kubernetes
 - Whether it is a single component or several that work together, on Kubernetes you run these inside a set of **Pods**
- •A Pod is a group of one or more containers with shared storage and network resources and a specification for how to run the containers

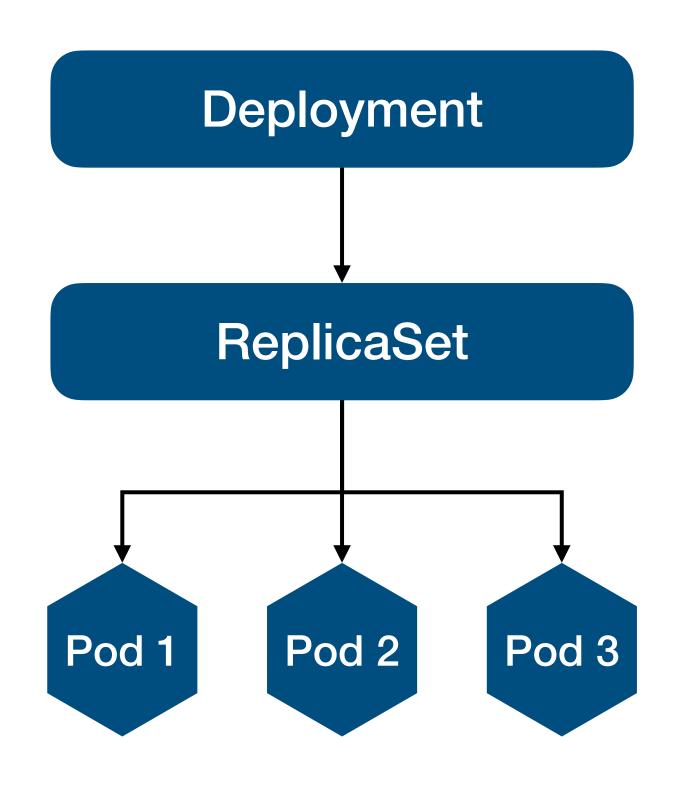


Find more about Pods at: https://kubernetes.io/docs/concepts/workloads/pods/

Kubernetes Workloads Resources

Runtime environment for Pods

- Deployments provide a declarative way to manage and scale a set of identical Pods (replicas)
 - These define a desired state for the application (e.g., the desired number of replicas) and manage the lifecycle of the corresponding Pods
- ReplicaSets ensure that a specified number of Pod replicas are running at any given time
 - The Deployment is a higher-level concept that automatically manages ReplicaSets.

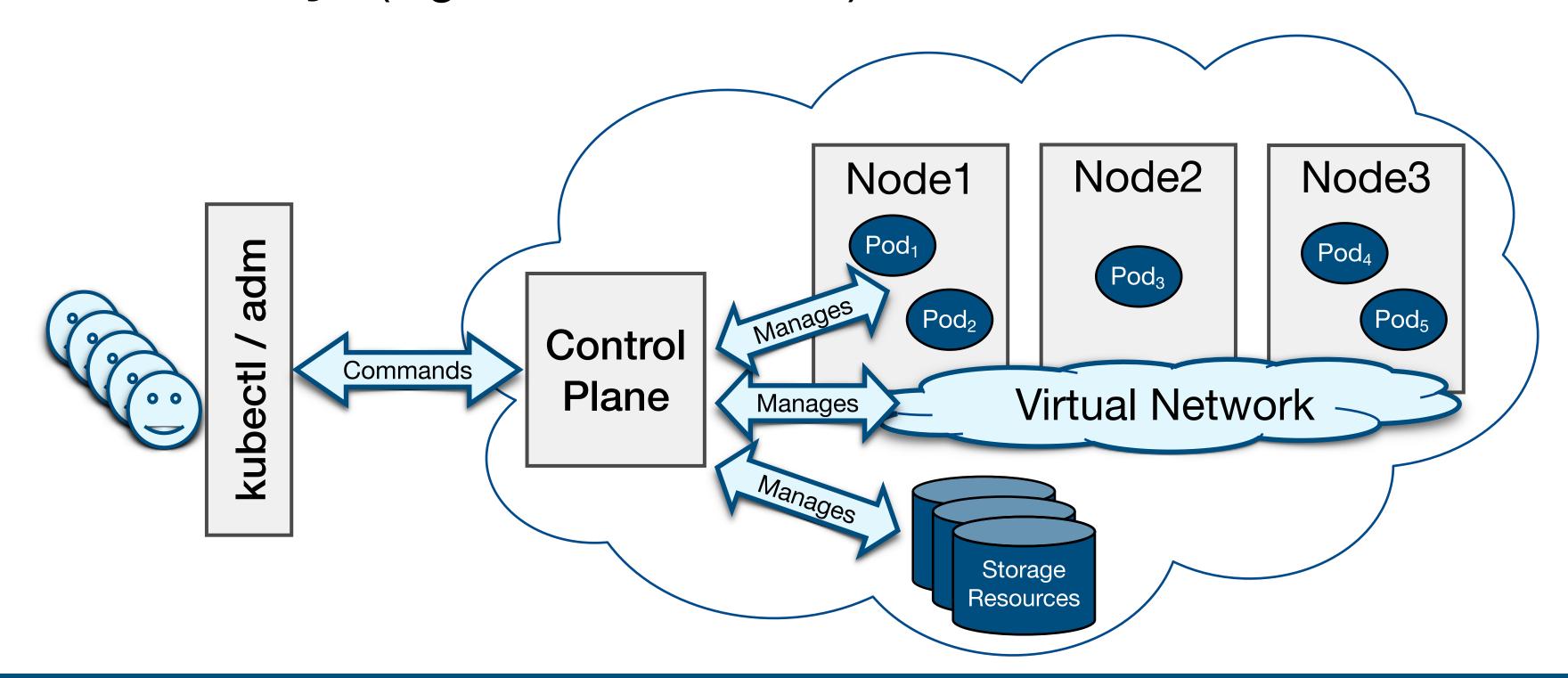


Find more about Workload Resources at: https://kubernetes.io/docs/concepts/workloads/controllers/

Kubernetes Network

Network Overlay

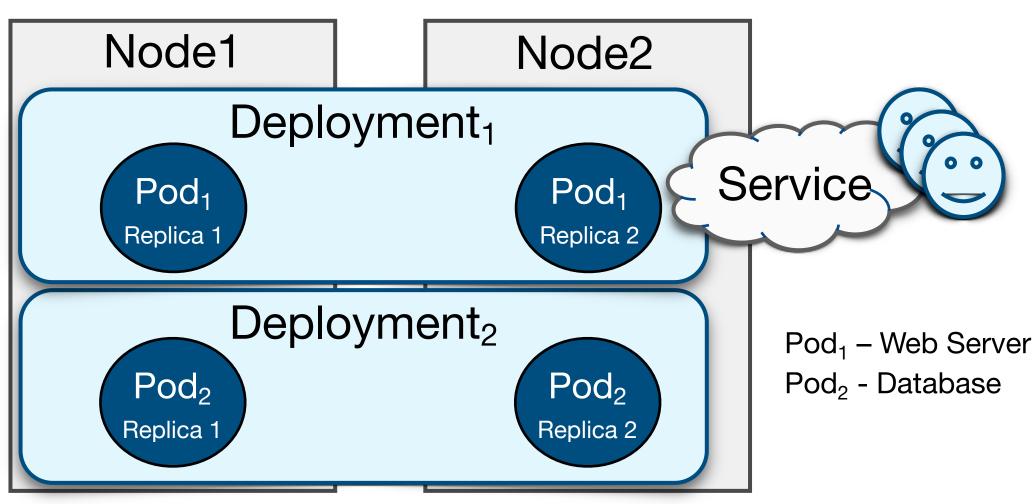
- Each pod has a unique cluster-wide IP address
 - Networking across pods (even in distinct worker nodes) is managed through network overlays (e.g., Flannel, Calico)



Kubernetes Services

Exposing Pods as a network service

- A Service is an abstraction, built on top of the network overlay, for exposing groups of Pods over the network
 - Each Service object defines a logical set of endpoints (e.g., Pods) and a policy about how to make those pods accessible
 - Different types of Service policies:
 - ClusterIP: Exposes the Service on a cluster-internal IP
 - NodePort: Exposes the Service on each Node's IP at a static port
 - LoadBalancer: Exposes the Service externally using a external load balancer

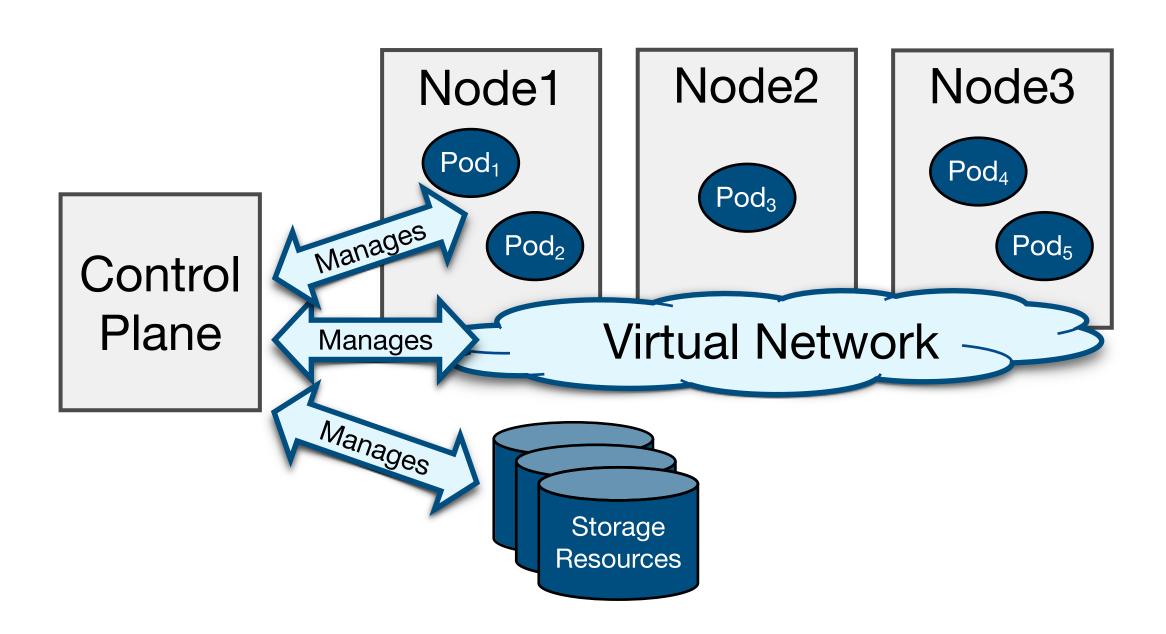


Find more about Services at: https://kubernetes.io/docs/concepts/services-networking/service/

Kubernetes Storage

Storage Types

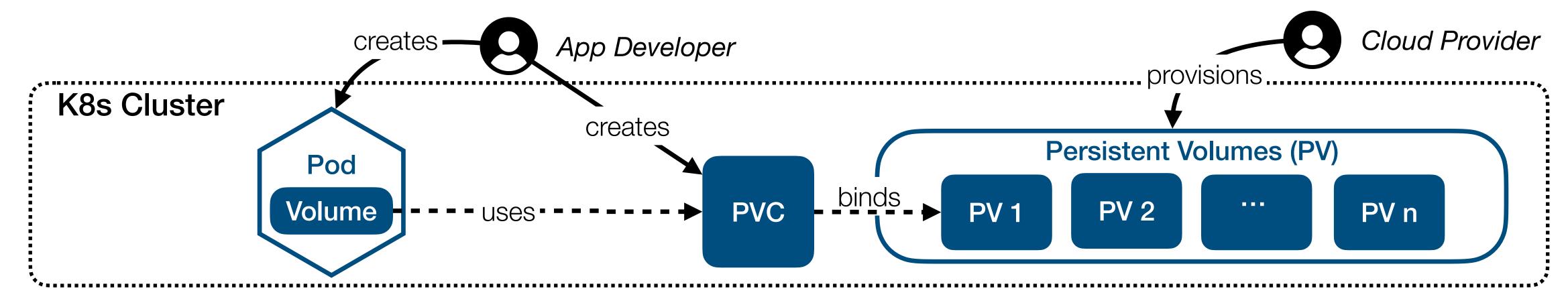
- Pods can access storage volumes provided by different storage backends (e.g., iSCSI, NFS, AWS, GCP)
 - Ephemeral storage available during the pod's lifetime
 - Persistent storage available even if the pod is terminated



Kubernetes Volumes

for Pods

- PersistentVolume (PV): A piece of storage in the cluster provisioned by an administrator or dynamically provisioned using Storage Classes
- PersistentVolumeClaim (PVC): A user request of storage for a Pod
- Storage Class (SC): Provides a way for administrators to describe the types of storage they offer (e.g., faster/slower, local/remote storage)



Find more about Persistent Volumes at: https://kubernetes.io/docs/concepts/storage/persistent-volumes/

Kubernetes (level up!)

Enhancing your Pods configurations and security

ConfigMaps

 A k8s object for storing and updating non-confidential Pod configurations in a key-value pair format (e.g., environmental variables, command-line arguments)

Secrets

- A K8s object to safely store confidential data from Pods (e.g., passwords, tokens, keys)
- Useful for the practical assignment!

Find more at: https://kubernetes.io/docs/concepts/configuration/configmap/ and https://kubernetes.io/docs/concepts/configuration/secret/

Summary Containers vs VMs – Disclaimer!

Each technology is built with different goals and the best one depends on the targeted use case!

- VMs are useful when full server (OS) virtualization is needed
- Containers are useful for managing virtual environments with heterogeneous libraries and/or applications

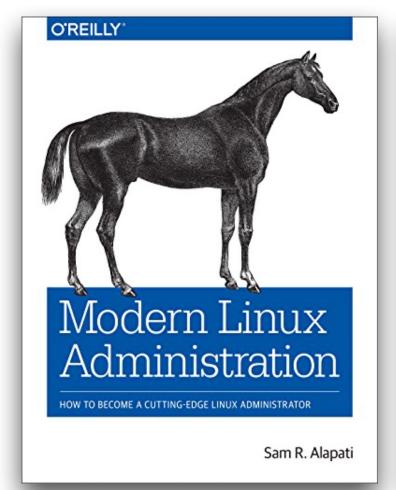
Advantages and Disadvantages

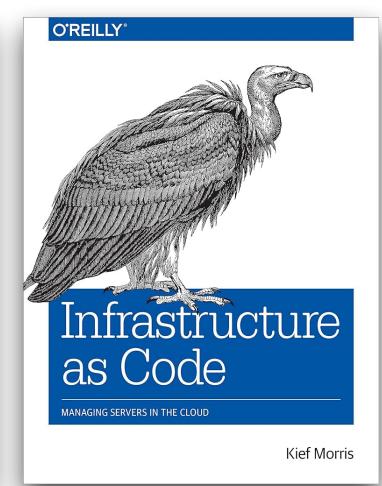
Containers vs VMs

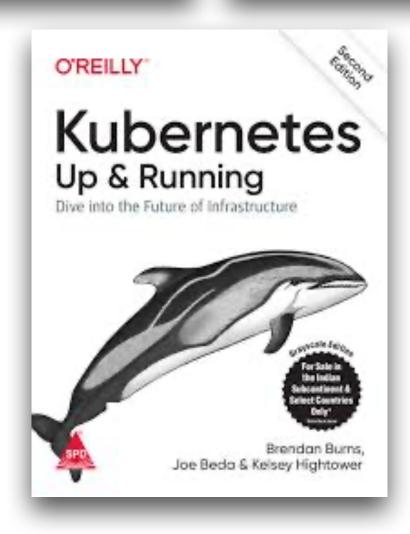
- Advantages of Containers over VMs
 - Faster testing/provisioning/migration (containers are more lightweight!)
 - Better resource utilization and performance (again, more lightweight...)
 - Can easily be deployed on both physical and virtualized servers
 - Some VM hypervisors provide nested virtualization (i.e., running a VM inside a VM)
- Disadvantages of Containers over VMs
 - Weaker isolation/security (remember that OS/Kernel are shared)
 - Less flexibility in running different OSs (e.g., Linux, Windows, BSD, ...)

Further Reading

- S. Alapati. Modern Linux Administration: How to Become a Cutting-edge Linux Administrator. O'Reilly, 2016
- K. Morris. Infrastructure as Code: Managing Servers in the Cloud. O'Reilly, 2016
- B. Burns. Kubernetes Up & Running (Second Edition).
 O'Reilly, 2019.







Questions?