

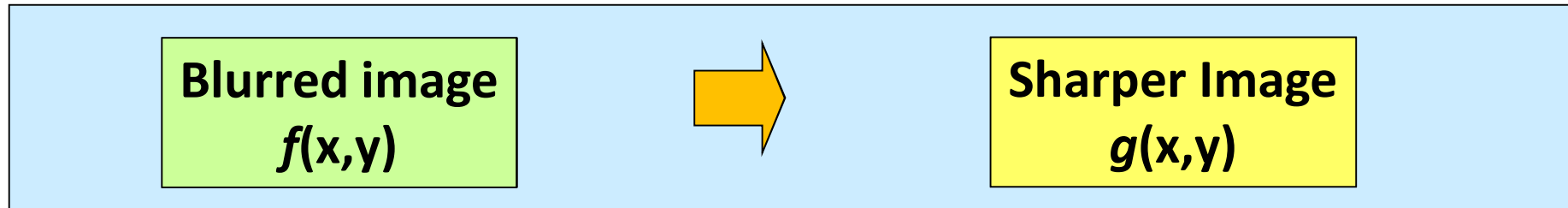


**Mahidol University** *Wisdom of the Land*

## Chapter 3

# Image Enhancement in the Spatial Domain

# Sharpening Spatial Filters



## Cause:

- a) Error while taking image
- b) Either in error or as natural effect of a particular method of image acquisition.

## Differentiation:

- a) First-order derivative

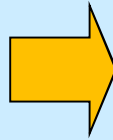
$$\frac{\partial}{\partial x} \quad \frac{\partial}{\partial y}$$

- b) Second-order derivative

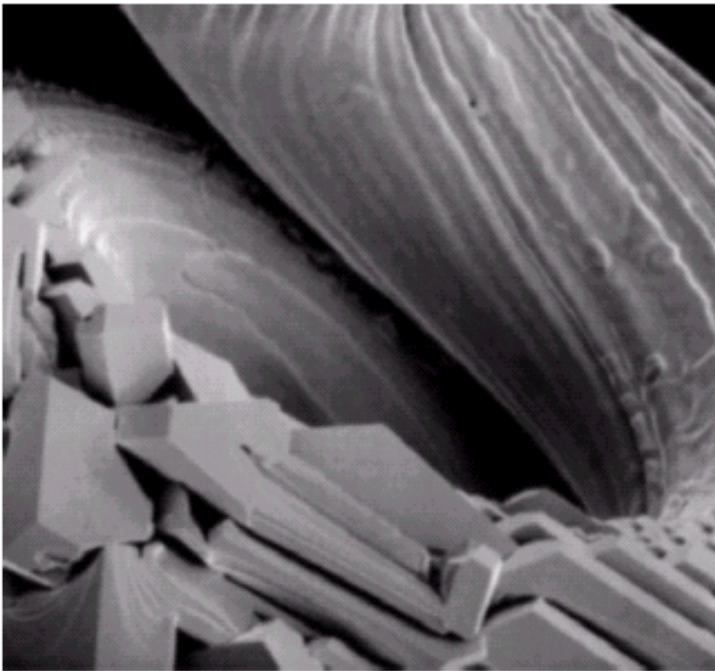
$$\frac{\partial^2}{\partial x^2} \quad \frac{\partial^2}{\partial y^2}$$

# Sharpening Spatial Filters

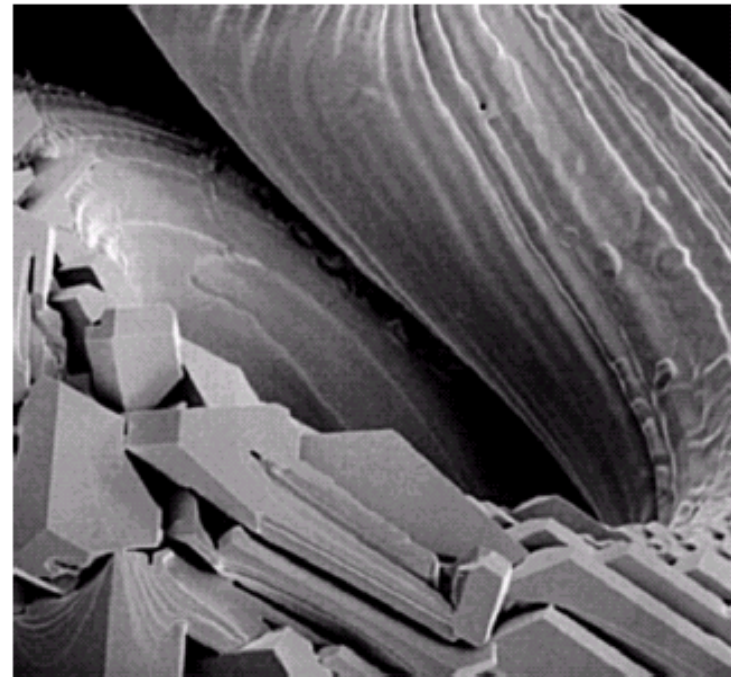
Blurred image  
 $f(x,y)$



Sharper Image  
 $g(x,y)$

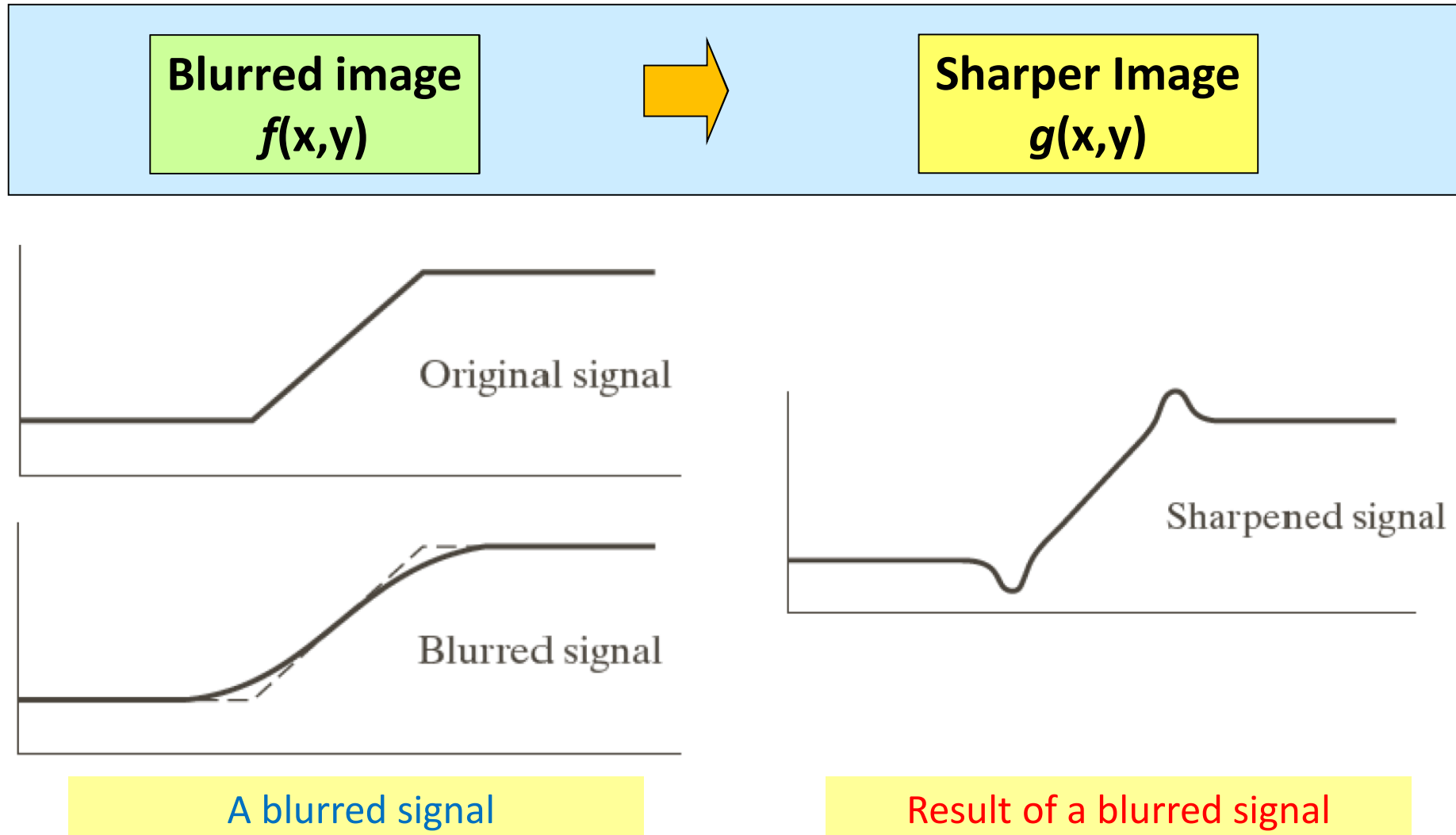


A given image



Result of a given image

# Sharpening Spatial Filters

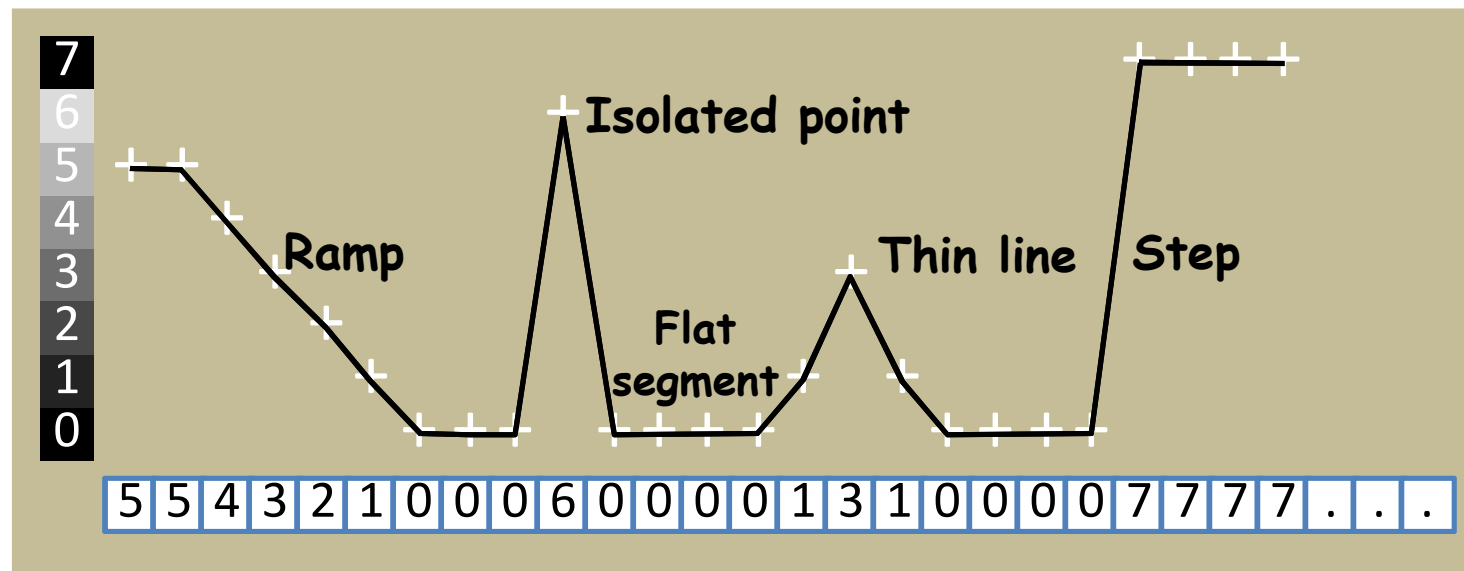
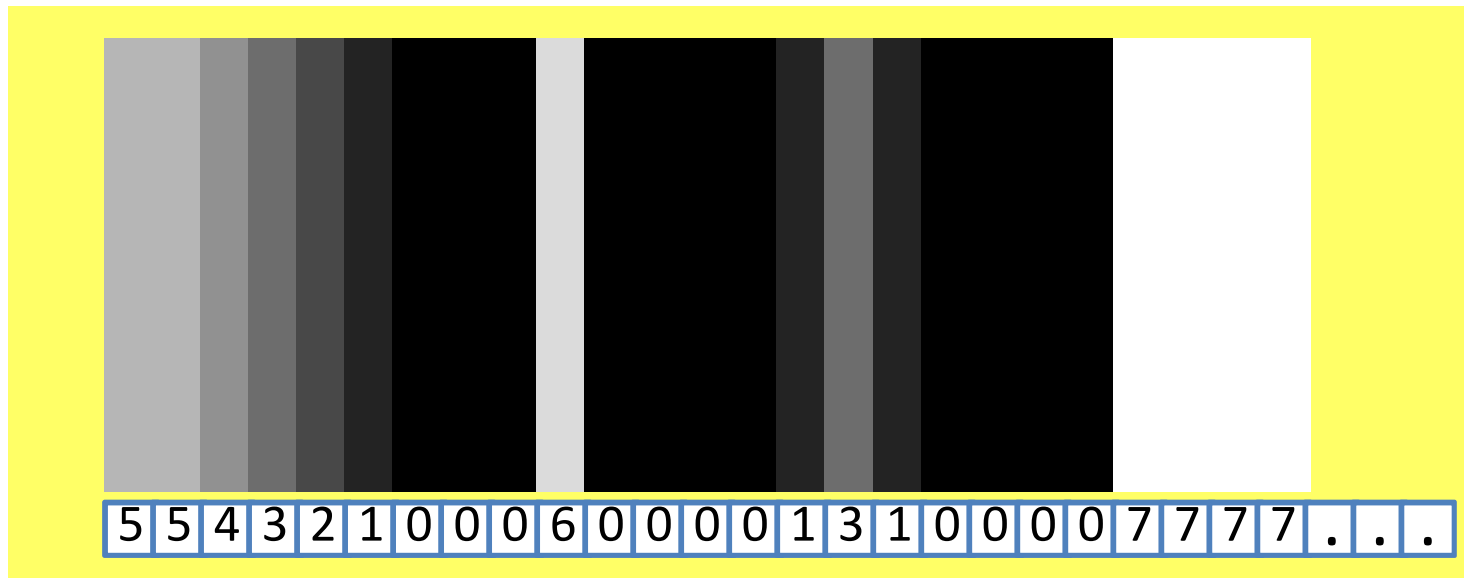


# Sharpening Spatial Filters

- Sharpening is the operation to highlight fine details or enhance the details that has been blurred.
- Image blurring can be achieved using averaging filters, and hence sharpening can be achieved by operators that invert averaging operators.
- In mathematics, averaging is equivalent to the concept of integration, and differentiation inverts integration.
- Therefore the sharpening could be accomplished by differentiation.

averaging <--> integration  
sharpening <--> differentiation

# Sharpening Spatial Filters



# Sharpening Spatial Filters

We are interested in the behavior of the derivatives

- in areas of constant gray level (flat segments)
  - at the onset and end of discontinuities (step and ramp discontinuities)
  - along gray-level ramps
    - These types of discontinuities can be used to model noise points, lines, and edges in an image.
- 
- There are two main types of sharpening spatial filters :
    - Use of **First Derivatives** for Enhancement—**The Gradient**.
    - Use of **Second Derivatives** for Enhancement—**The Laplacian**.

# First Derivatives-The Gradient

## Use of First Derivatives for Enhancement—The Gradient

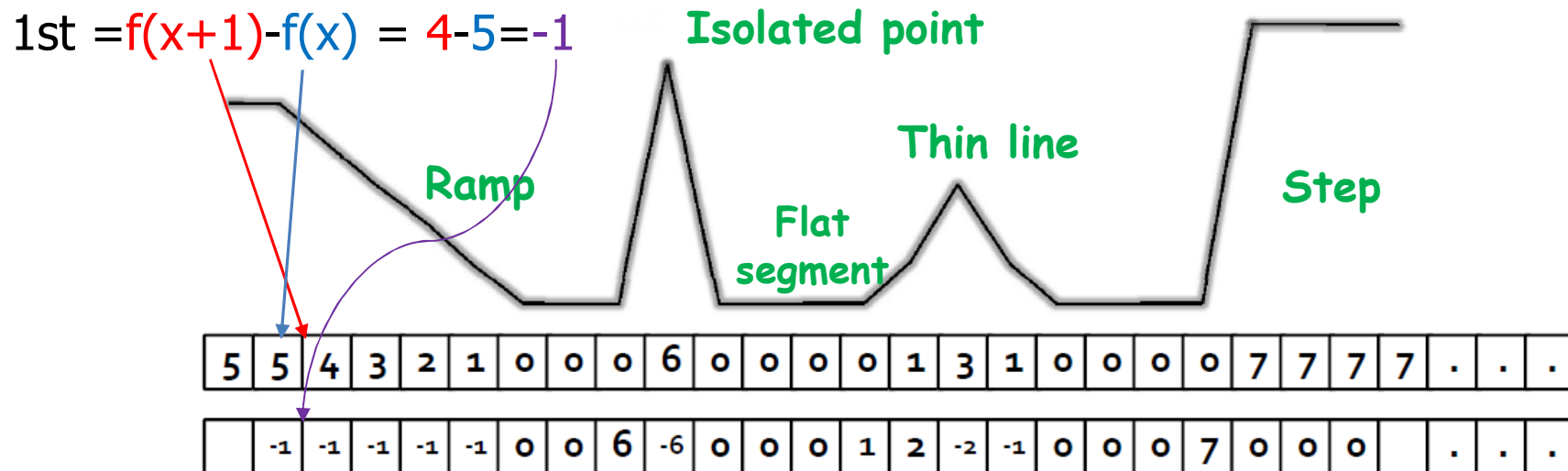
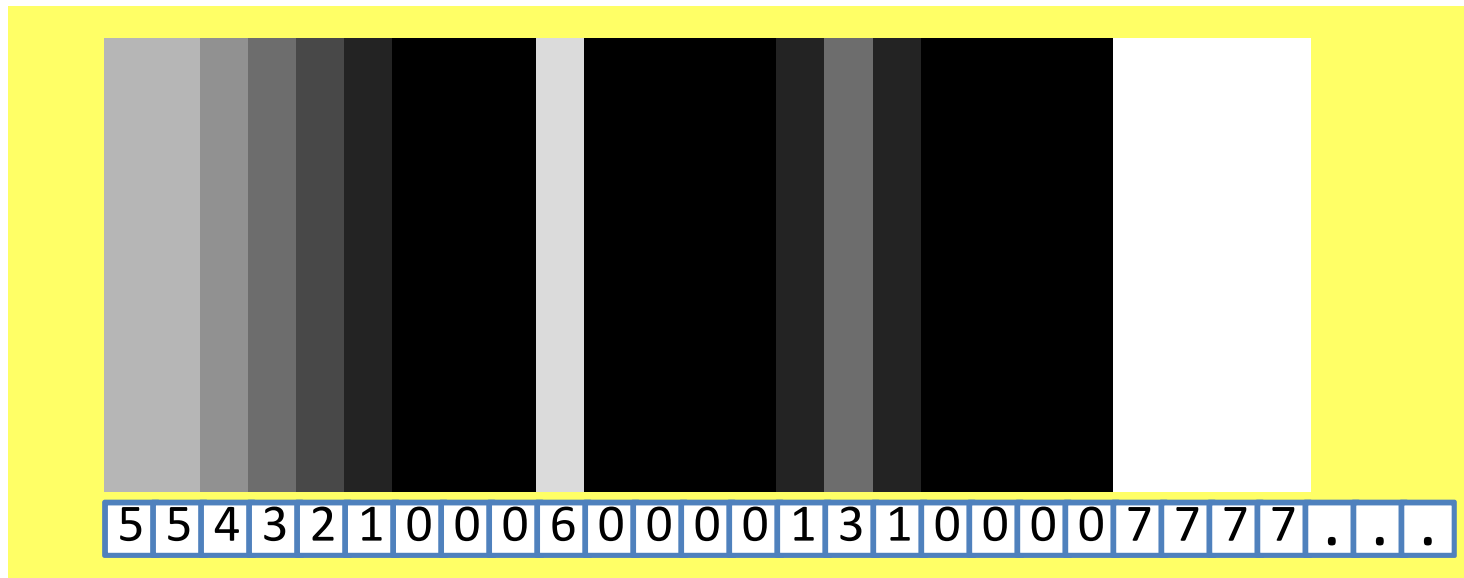
- First-order derivatives generally produce "thicker" edges in an image.

The first derivative must be :

- Zero in areas of constant intensity;
- Non-zero at the onset and end of an intensity step or ramp;
- Non-zero along ramps of constant slope.



# First Derivatives-The Gradient



# First Derivatives-The Gradient

- **First Derivatives**

$$\frac{\partial I}{\partial x} = I(x+1) - I(x)$$

- **Gradient vector**

$$\nabla I = \begin{bmatrix} I_x \\ I_y \end{bmatrix} = \begin{bmatrix} \frac{\partial I}{\partial x} \\ \frac{\partial I}{\partial y} \end{bmatrix}$$

- **Magnitude of this vector is given by:**

$$|\nabla I| = \text{mag}(\nabla I) = \sqrt{I_x^2 + I_y^2} = \sqrt{\left(\frac{\partial I}{\partial x}\right)^2 + \left(\frac{\partial I}{\partial y}\right)^2}$$

- **Angle of change**

$$\theta = \tan^{-1}\left(\frac{I_y}{I_x}\right)$$

# First Derivatives-The Gradient

- The derivative of a digital function is defined in terms of differences, where a first order derivative of a one dimensional function is :

$$G(x, y) = \nabla I(x, y)$$

- where :

$$\nabla = \frac{\partial}{\partial x} + \frac{\partial}{\partial y}$$

$$G(x, y) = \sqrt{\left(\frac{\partial I}{\partial x}\right)^2 + \left(\frac{\partial I}{\partial y}\right)^2}$$

$$G(x, y) = \left|\frac{\partial I}{\partial x}\right| + \left|\frac{\partial I}{\partial y}\right| = I_x + I_y$$

# First Derivatives-The Gradient

$$G(x, y) = \nabla F(x, y) = \sum_{s=-a}^a \sum_{t=-b}^b H(s, t) f(x-s, y-t)$$

$$G(x, y) = I(x, y) + H(x, y)$$

$$G_R(x, y) = |I(x, y) * H_R(x, y)|$$

$$G_C(x, y) = |I(x, y) * H_c(x, y)|$$

$$G_R(x, y) = |I(x, y+1) - I(x, y)|$$

$$G_C(x, y) = |I(x+1, y) - I(x, y)|$$

$$G(x, y) = G_R(x, y) + G_C(x, y)$$

# First Derivatives-The Gradient

- The Gradient can be implemented by these filter masks:

-1	-1	-1	-1	0	1
0	0	0	-1	0	1
1	1	1	-1	0	1

Prewitt

-1	-2	-1	-1	0	1
0	0	0	-2	0	2
1	2	1	-1	0	1

Sobel

# First Derivatives-The Gradient

- The Gradient can be implemented by these filter masks:

1	0
0	-1

0	1
-1	0

Roberts

# First Derivatives-The Gradient

1	0	0	1
0	-1	-1	0

Roberts

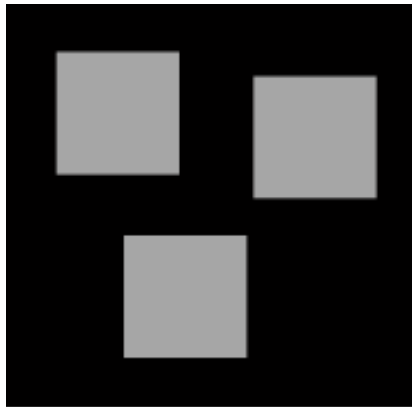
How to use a 2x2 Roberts filter mask to process an image?

0	0	0	0	0	0
0	1	0	0	0	1
0	0	-1	0	-1	0

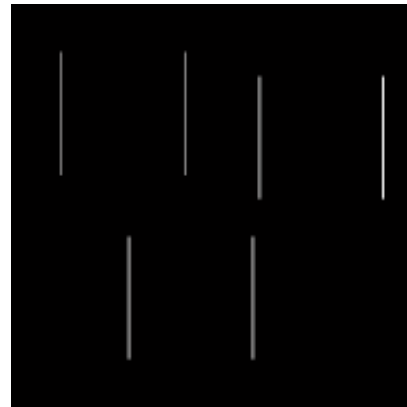
3x3 Roberts

# First Derivatives-The Gradient

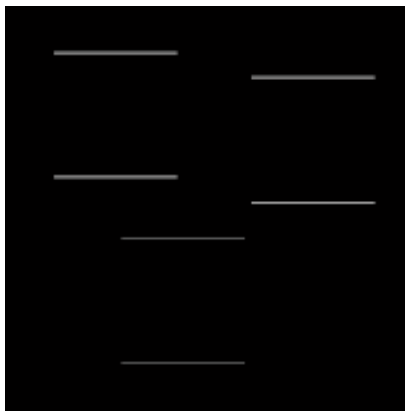
$I(x, y)$



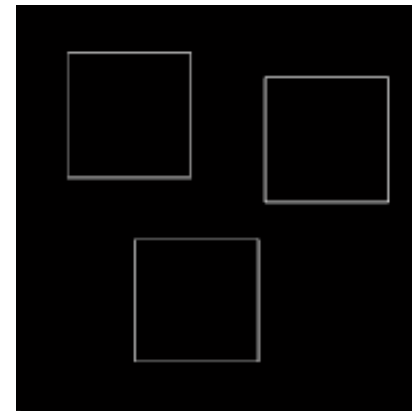
$G_C(x, y)$  Gradient column



$G_R(x, y)$  Gradient row



$G(x, y) = G_R(x, y) + G_C(x, y)$





# Example : First Derivatives-The Gradient

Input image

2	3	2	1	3
1	1	1	2	2
2	3	2	1	3
2	3	2	1	3
1	1	1	2	2

$$I(x, y)$$

Prewitt Mask

-1	-1	-1
0	0	0
1	1	1

$$H_R(x, y)$$

-1	0	1
-1	0	1
-1	0	1

$$H_C(x, y)$$

# Example : First Derivatives-The Gradient

Step 1 : The size of the image is extended by padding with zeros.

Zero padding

0	0	0	0	0	0	0
0	2	3	2	1	3	0
0	1	1	1	2	2	0
0	2	3	2	1	3	0
0	2	3	2	1	3	0
0	1	1	1	2	2	0
0	0	0	0	0	0	0

$I(x, y)$

# Example : First Derivatives-The Gradient

Step 2 : evaluate  $G_R(x, y) = |I(x, y) * H_R(x, y)|$

$$G_R(1,1) = |(-1) + (-1)| = 2$$

-1	-1	-1
0	0	0
1	1	1

$H_R(x, y)$

0	0	0	0	0	0	0
0	2	3	2	1	3	0
0	1	1	1	2	2	0
0	2	3	2	1	3	0
0	2	3	2	1	3	0
0	1	1	1	2	2	0
0	0	0	0	0	0	0

$I(x, y)$

2				

$G_R(x, y)$

# Example : First Derivatives-The Gradient

Step 2 : evaluate  $G_R(x, y) = |I(x, y) * H_R(x, y)|$

$$G_R(5,5) = |(1) + (3)| = 4$$

-1	-1	-1
0	0	0
1	1	1

$H_R(x, y)$

0	0	0	0	0	0	0
0	2	3	2	1	3	0
0	1	1	1	2	2	0
0	2	3	2	1	3	0
0	2	3	2	1	3	0
0	1	1	1	2	2	0
0	0	0	0	0	0	0

$I(x, y)$

2	3	4	5	4
0	0	0	0	0
3	4	2	1	0
3	4	2	1	0
5	7	6	6	4

$G_R(x, y)$

# Example : First Derivatives-The Gradient

Step 2 : evaluate  $G_C(x, y) = |I(x, y) * H_C(x, y)|$

$$G_C(1,1) = |(-3) + (-1)| = 4$$

-1	0	1
-1	0	1
-1	0	1

$H_C(x, y)$

0	0	0	0	0	0	0
0	2	3	2	1	3	0
0	1	1	1	2	2	0
0	2	3	2	1	3	0
0	2	3	2	1	3	0
0	1	1	1	2	2	0
0	0	0	0	0	0	0

$I(x, y)$

4				

$G_C(x, y)$

# Example : First Derivatives-The Gradient

Step 2 : evaluate  $G_C(x, y) = |I(x, y) * H_C(x, y)|$

$$G_C(5,5) = |(1) + (2)| = 3$$

-1	0	1
-1	0	1
-1	0	1

$H_C(x, y)$

0	0	0	0	0	0	0
0	2	3	2	1	3	0
0	1	1	1	2	2	0
0	2	3	2	1	3	0
0	2	3	2	1	3	0
0	1	1	1	2	2	0
0	0	0	0	0	0	0

$I(x, y)$

4	0	1	2	3
7	0	3	3	4
7	0	3	3	4
7	0	3	3	4
4	0	1	2	3

$G_C(x, y)$

## Example : First Derivatives-The Gradient

Step 4 : evaluate  $G(x, y) = G_R(x, y) + G_c(x, y)$

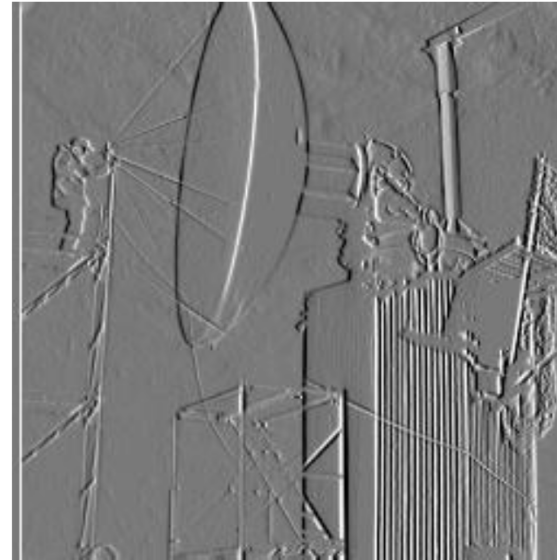
$$G_R(x, y)$$
$$G_C(x, y)$$
$$G(x, y) = G_R(x, y) + G_c(x, y)$$

# Example : First Derivatives-The Gradient

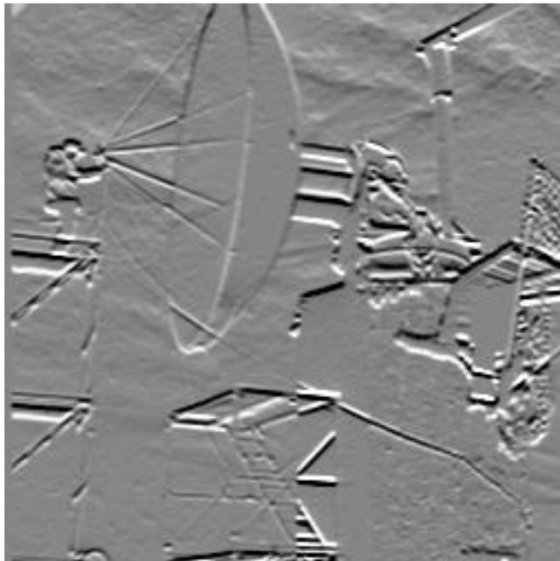
Input  
Image



Gradient  
Column



Gradient  
Row



Gradient  
Magnitude





# Second Derivatives-The Laplacian

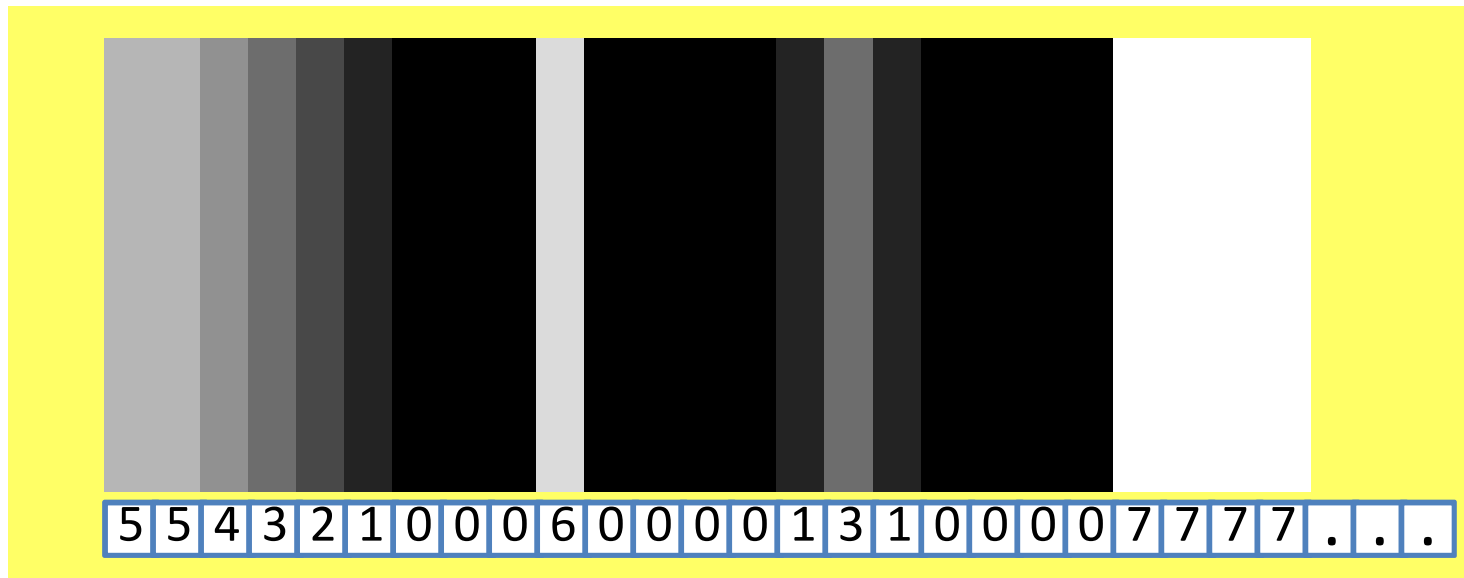
## Use of Second Derivatives for Enhancement–The Laplacian

- Second-order derivatives produce a double response at step changes in gray-level.
- Second-order derivatives have a stronger response to finer detail, such as thin lines and isolated points.

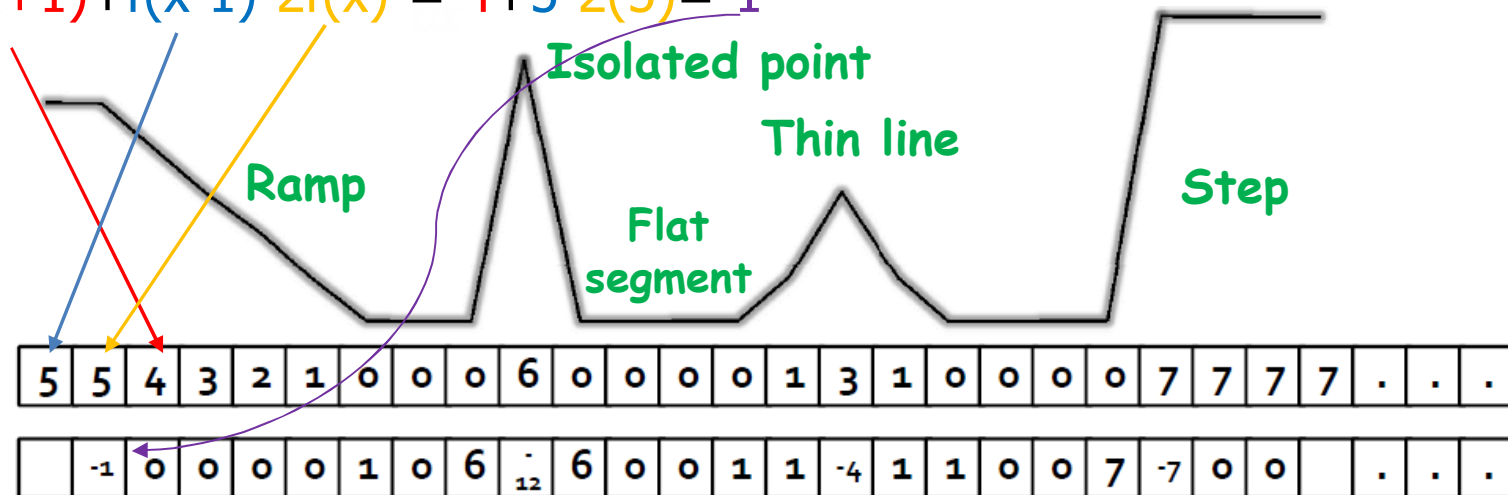
The second derivative must be :

- Zero in areas of constant intensity;
- Non-zero at the onset and end of an intensity step or ramp;
- Zero along ramps of constant slope

# Second Derivatives-The Laplacian



$$2nd = f(x+1) + f(x-1) - 2f(x) = 4 + 5 - 2(5) = -1$$



# Second Derivatives-The Laplacian

- **First Derivatives**

$$\frac{\partial I}{\partial x} = I(x+1) - I(x)$$

- **Second Derivatives**

$$\begin{aligned}\frac{\partial^2 I}{\partial^2 x} &= I(x+1) - I(x) - (I(x) - I(x-1)) \\ &= I(x+1) + I(x-1) - 2I(x)\end{aligned}$$

- **Laplacian vector**

$$\nabla^2 I = \begin{bmatrix} I_x \\ I_y \end{bmatrix} = \begin{bmatrix} \frac{\partial^2 I}{\partial x^2} \\ \frac{\partial^2 I}{\partial y^2} \end{bmatrix}$$

# Second Derivatives-The Laplacian

- The second derivative of a digital function is defined in terms of differences, where a second order derivative of a one dimensional function is :

$$G(x, y) = \nabla^2 I(x, y) = \frac{\partial^2 I(x, y)}{\partial x^2} + \frac{\partial^2 I(x, y)}{\partial y^2}$$

$$\frac{\partial^2 I(x, y)}{\partial x^2} = \frac{\partial I(x+1, y) - I(x, y)}{\partial x}$$

$$\frac{\partial^2 I(x, y)}{\partial x^2} = I(x+2, y) - I(x+1, y) + I(x+1, y) - I(x, y)$$

$$\frac{\partial^2 I(x, y)}{\partial x^2} = I(x+2, y) - 2I(x+1, y) + I(x, y)$$

# Second Derivatives-The Laplacian

$$\frac{\partial^2 I(x, y)}{\partial x^2} = I(x+1, y) + I(x-1, y) - 2I(x, y)$$

1	-2	1
---	----	---

$$\frac{\partial^2 I(x, y)}{\partial y^2} = I(x, y+1) + I(x, y-1) - 2I(x, y)$$

1
-2
1

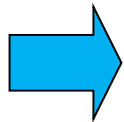
$$\begin{aligned} G(x, y) &= \frac{\partial^2 I(x, y)}{\partial x^2} + \frac{\partial^2 I(x, y)}{\partial y^2} \\ &= I(x+1, y) + I(x-1, y) + I(x, y+1) + I(x, y-1) - 4I(x, y) \end{aligned}$$

0	1	0
1	-4	1
0	1	0

# Second Derivatives-The Laplacian

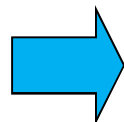
- The Laplacian can be implemented by these filter masks:

0	1	0
1	-4	1
0	1	0



Laplacian filter invariant to 90° rotations.

1	1	1
1	-8	1
1	1	1



Laplacian filter invariant to 45° rotations.

# Example : Second Derivatives-The Laplacian

Input image

16	81	34	120	255
120	255	29	50	105
220	45	57	68	18
25	14	12	21	8
9	55	6	4	36

$$I(x, y)$$

Mask

0	1	0
1	-4	1
0	1	0

$$H(x, y)$$

# Example : Second Derivatives-The Laplacian

Step 1 : The size of the image is extended by padding with zeros.

$$I(x, y)$$

0	0	0	0	0	0	0
0	16	81	34	120	255	0
0	120	255	29	50	105	0
0	220	45	57	68	18	0
0	25	14	12	21	8	0
0	9	55	6	4	36	0
0	0	0	0	0	0	0

Zero padding



# Example : Second Derivatives-The Laplacian

Step 2 : evaluate  $G(x, y) = |I(x, y) * H(x, y)|$

$$G(1,1) = |(0 \times 0) + (0 \times 1) + (0 \times 0) + (0 \times 1) + (16 \times (-4)) + (81 \times 1) + (0 \times 0) + (120 \times 1) + (255 \times 0)|$$

$$= 137$$

0	1	0
1	-4	1
0	1	0

$H(x, y)$

0	0	0	0	0	0	0
0	16	81	34	120	255	0
0	120	255	29	50	105	0
0	220	45	57	68	18	0
0	25	14	12	21	8	0
0	9	55	6	4	36	0
0	0	0	0	0	0	0

$I(x, y)$

137				

$G(x, y)$

# Example : Second Derivatives-The Laplacian

Step 3 : evaluate  $G(x, y) = |I(x, y) * H(x, y)|$

$$G(5,5) = |(21 \times 0) + (8 \times 1) + (0 \times 0) + (4 \times 1) + (36 \times (-4)) + (0 \times 1) + (0 \times 0) + (0 \times 1) + (0 \times 0)|$$

$$= 132$$

0	1	0
1	-4	1
0	1	0

$H(x, y)$

0	0	0	0	0	0	0
0	16	81	34	120	255	0
0	120	255	29	50	105	0
0	220	45	57	68	18	0
0	25	14	12	21	8	0
0	9	55	6	4	36	0
0	0	0	0	0	0	0

$I(x, y)$

137	19	94	141	795
11	745	280	122	97
690	366	74	126	109
143	81	50	8	43
44	191	47	47	132

$G(x, y)$

# Example : Second Derivatives-The Laplacian

Input image

16	81	34	120	255
120	255	29	50	105
220	45	57	68	18
25	14	12	21	8
9	55	6	4	36

$$I(x, y)$$

Output image

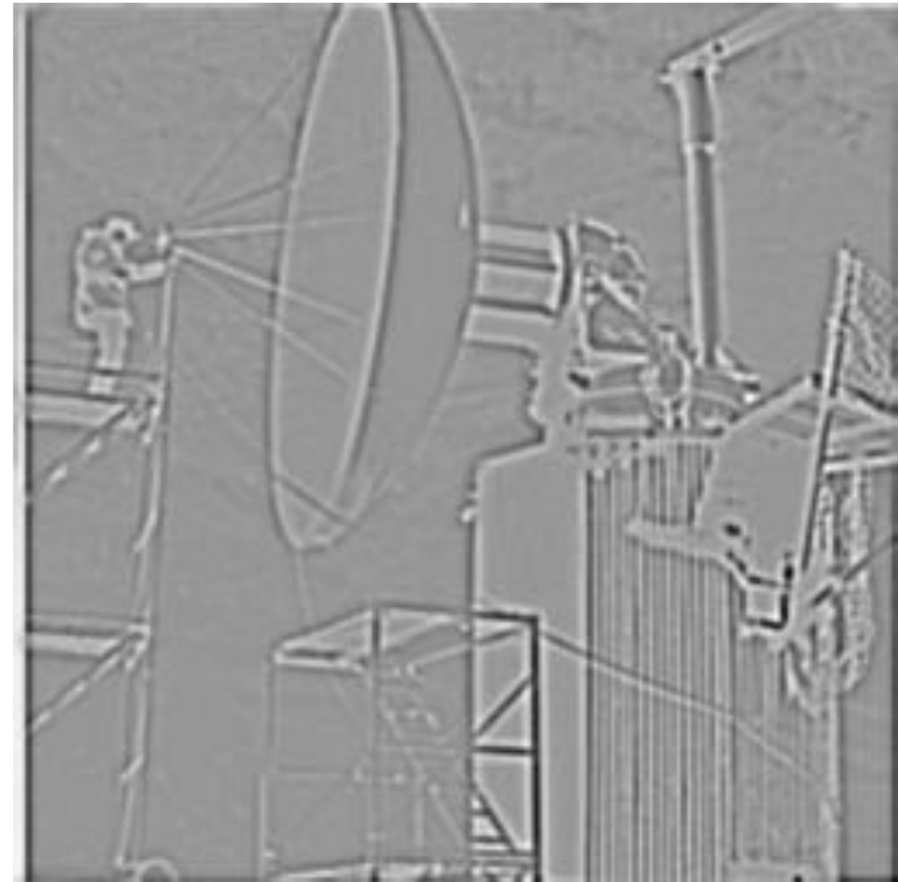
137	19	94	141	795
11	745	280	122	97
690	366	74	126	109
143	81	50	8	43
44	191	47	47	132

$$G(x, y) = |I(x, y) * H(x, y)|$$

## Example : Second Derivatives-The Laplacian



Input Image




Laplacian Filtered Image


# Laplacian Image Enhancement

- The Laplacian operator highlights gray level discontinuities and de-emphasizes the slowly varying gray-levels.
- Depending on the choice of the Laplacian coefficients the following criteria is used for enhancement:

$$G(x, y) = I(x, y) \pm \nabla^2 I$$


$$G(x, y) = I(x, y) - \nabla^2 I$$

If the **center coefficient** of the Laplacian mask is **negative**


$$G(x, y) = I(x, y) + \nabla^2 I$$

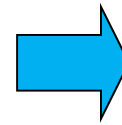
If the **center coefficient** of the Laplacian mask is **positive**

# Laplacian Image Enhancement

- The Laplacian can be implemented by these filter masks:

1	1	1
1	-8	1
1	1	1

0	1	0
1	-4	1
0	1	0

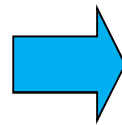


The center of the Laplacian mask is negative.

or

-1	-1	-1
-1	8	-1
-1	-1	-1

0	-1	0
-1	4	-1
0	-1	0



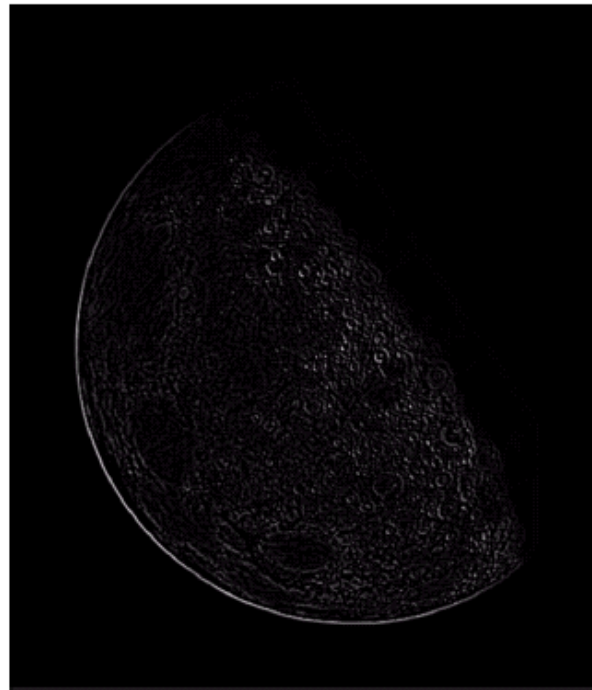
The center of the Laplacian mask is positive.

# Laplacian Image Enhancement

- Applying the Laplacian to an image we get a new image that highlights edges and other discontinuities.



Input Image



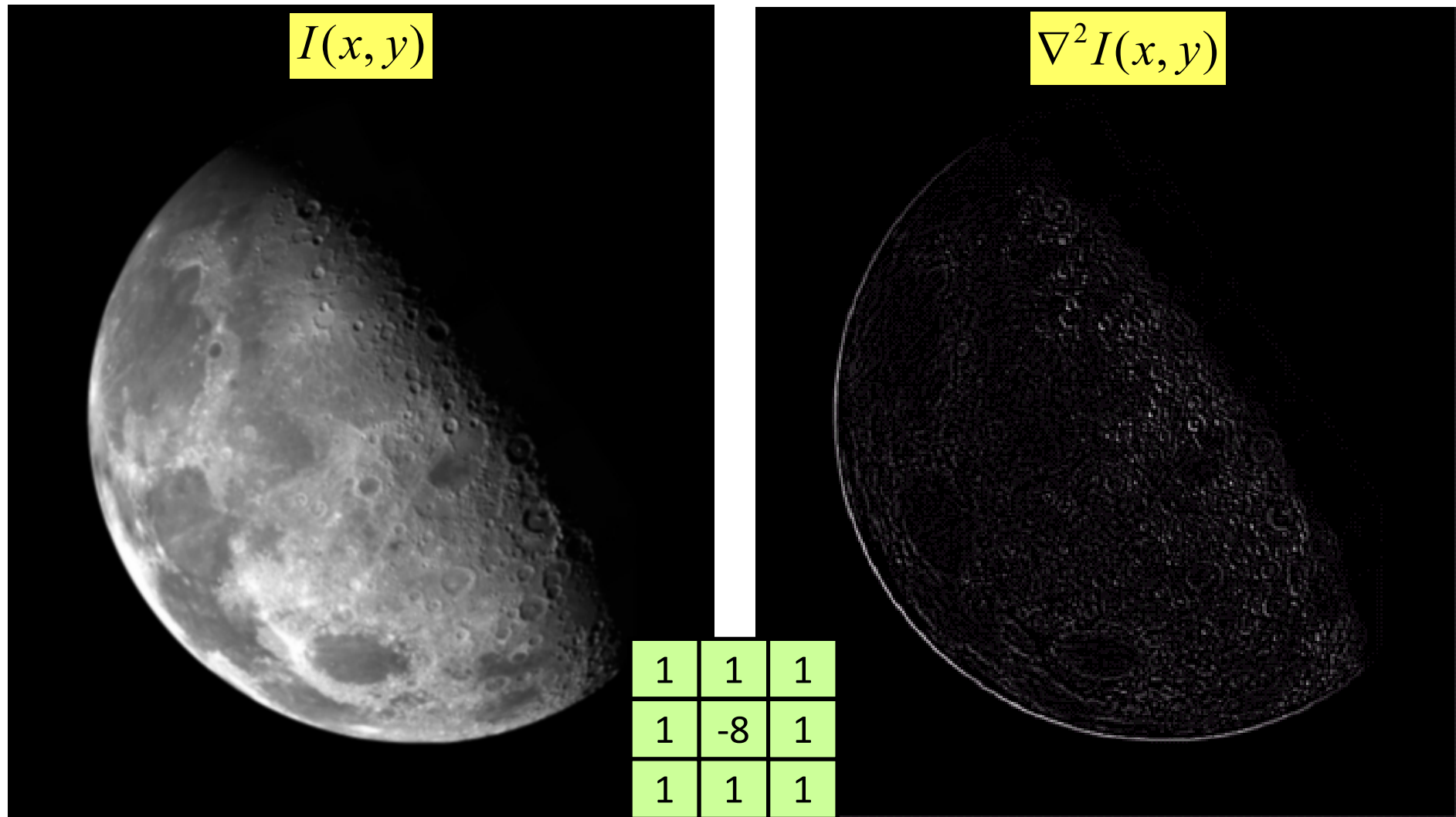
Laplacian Filtered Image



Sharpened Image

- In the final sharpened image edges and fine detail are much more obvious.

# Example : Laplacian Image Enhancement

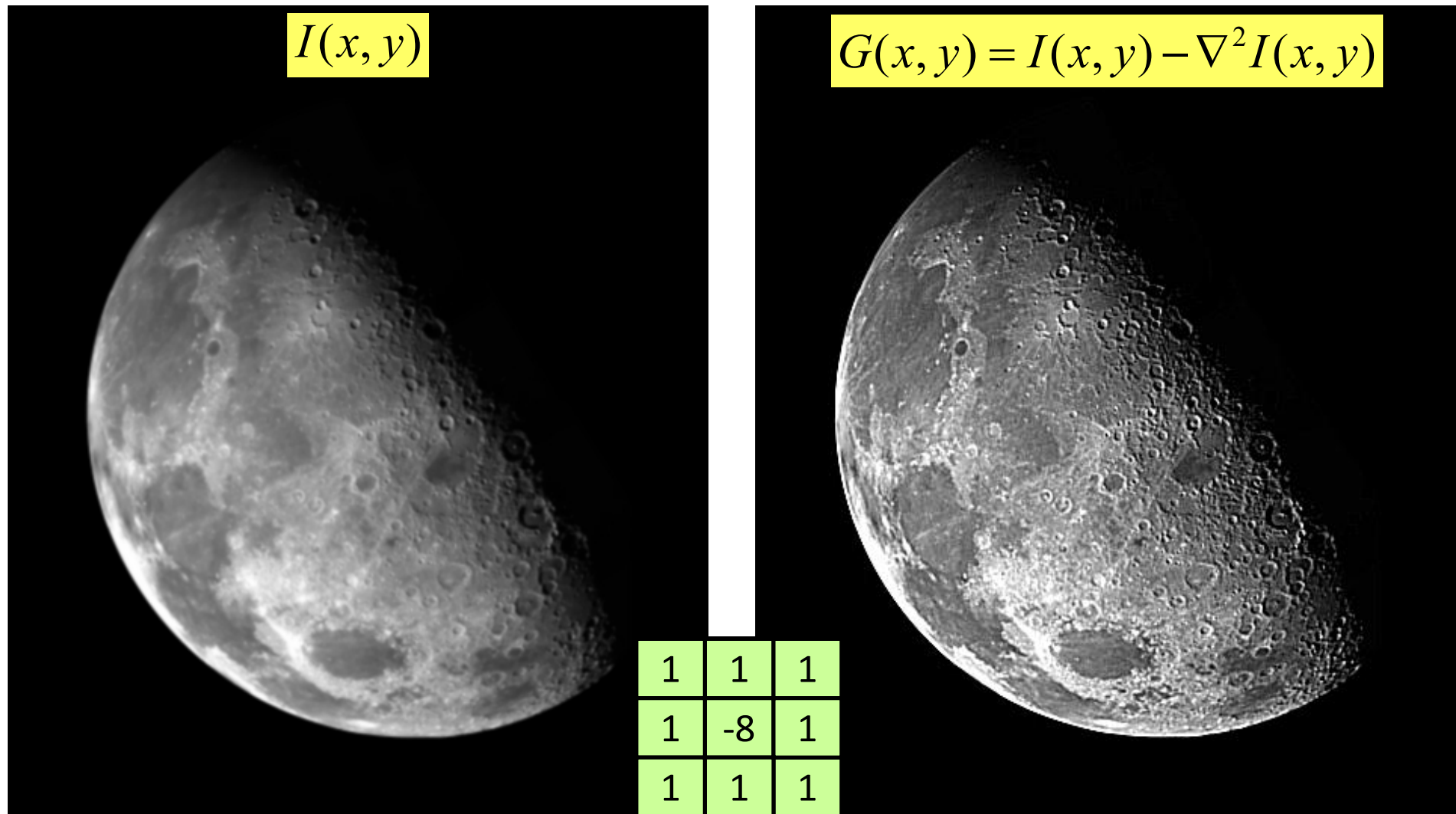


Input Image

Laplacian Filtered Image



# Example : Laplacian Image Enhancement



Input Image

Sharpened Image

# Simplified Image Enhancement

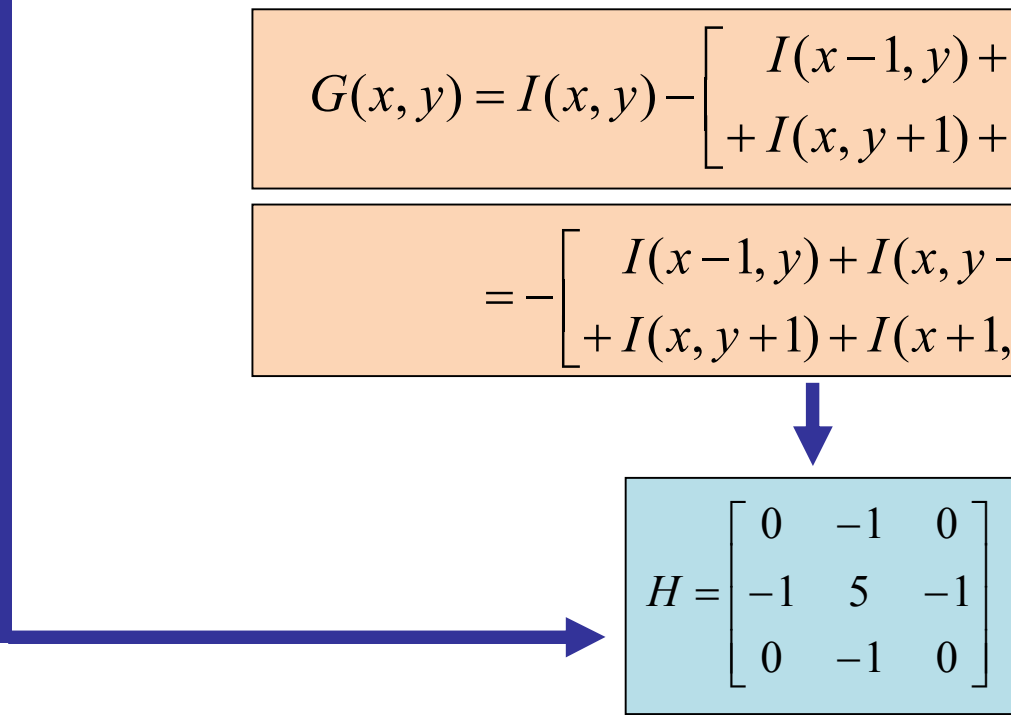
- The entire enhancement can be combined into a single filtering operation

$$H = \begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

$$\begin{aligned} G(x, y) &= I(x, y) - \nabla^2 I(x, y) \\ &= I(x, y) - H(x, y) * I(x, y) \end{aligned}$$

$$G(x, y) = I(x, y) - \begin{bmatrix} I(x-1, y) + I(x, y-1) - 4I(x, y) \\ + I(x, y+1) + I(x+1, y) \end{bmatrix}$$

$$= - \begin{bmatrix} I(x-1, y) + I(x, y-1) - 5I(x, y) \\ + I(x, y+1) + I(x+1, y) \end{bmatrix}$$


$$H = \begin{bmatrix} 0 & -1 & 0 \\ -1 & 5 & -1 \\ 0 & -1 & 0 \end{bmatrix}$$

# Simplified Image Enhancement

$H = \begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix}$	$H = \begin{bmatrix} 1 & 1 & 1 \\ 1 & -8 & 1 \\ 1 & 1 & 1 \end{bmatrix}$	$H = \begin{bmatrix} 0 & -1 & 0 \\ -1 & 4 & -1 \\ 0 & -1 & 0 \end{bmatrix}$	$H = \begin{bmatrix} -1 & -1 & -1 \\ -1 & 8 & -1 \\ -1 & -1 & -1 \end{bmatrix}$
--	--	---	---

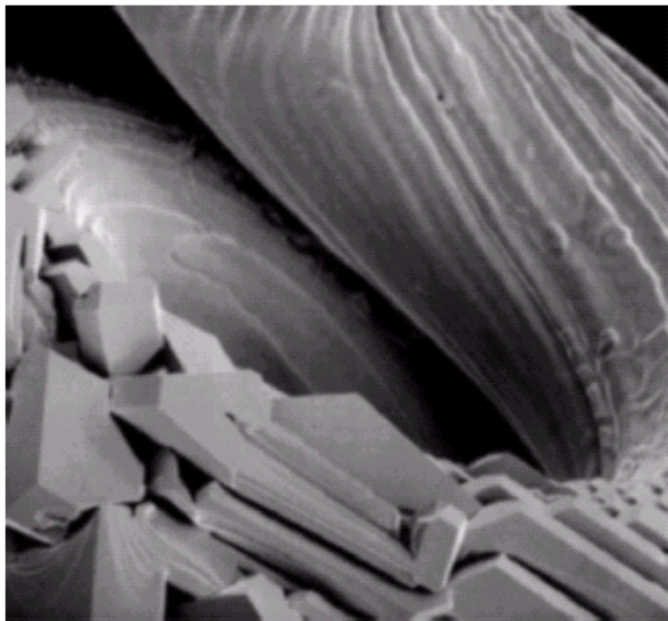
$$G(x, y) = I(x, y) - \nabla^2 I$$

$$G(x, y) = I(x, y) + \nabla^2 I$$

$H = \begin{bmatrix} 0 & -1 & 0 \\ -1 & 5 & -1 \\ 0 & -1 & 0 \end{bmatrix}$	$H = \begin{bmatrix} -1 & -1 & -1 \\ -1 & 9 & -1 \\ -1 & -1 & -1 \end{bmatrix}$	$H = \begin{bmatrix} 0 & 1 & 0 \\ 1 & -5 & 1 \\ 0 & 1 & 0 \end{bmatrix}$	$H = \begin{bmatrix} 1 & 1 & 1 \\ 1 & -9 & 1 \\ 1 & 1 & 1 \end{bmatrix}$
---	---	--	--

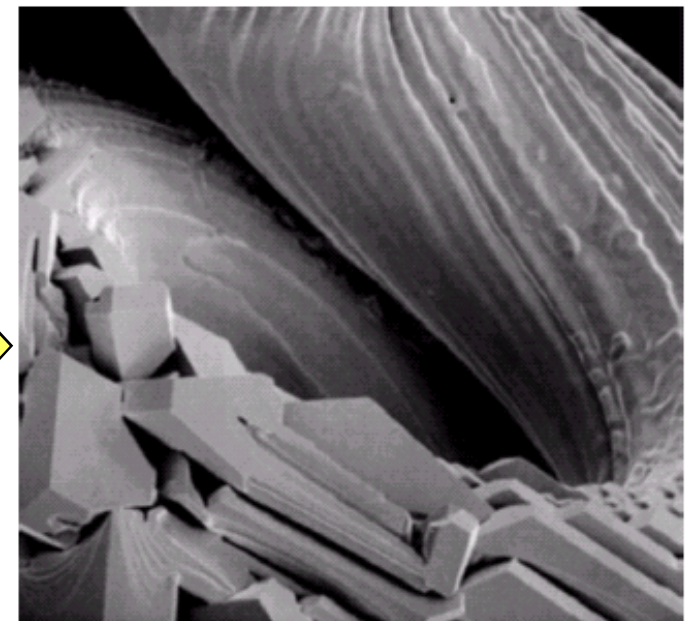
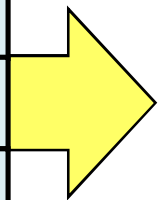
# Example : Simplified Image Enhancement

- This gives us a new filter which does the whole job for us in one step.



Input Image

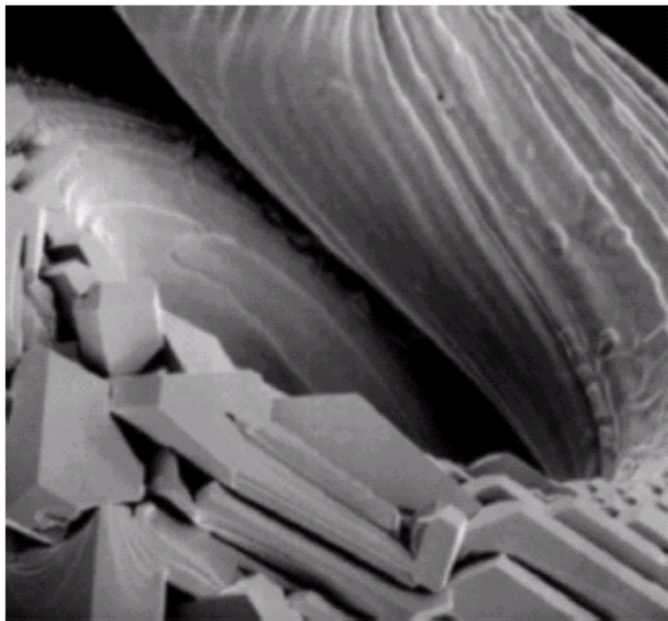
	0	-1	0	
	-1	5	-1	
	0	-1	0	



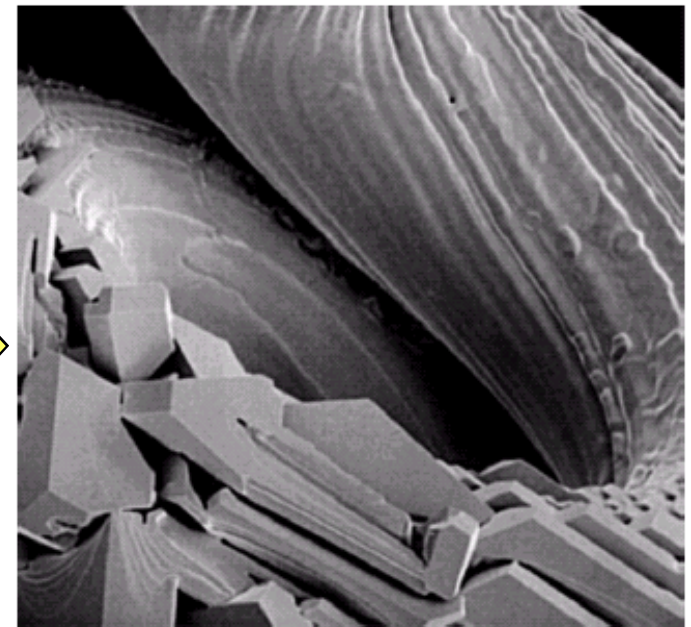
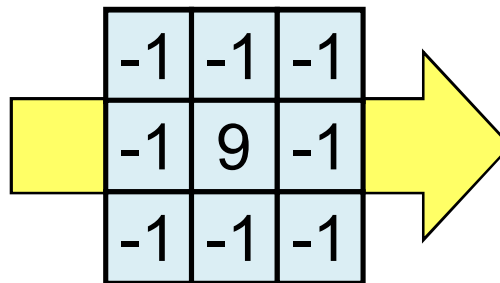
Sharpened Image

# Example : Simplified Image Enhancement

- There are lots of slightly different versions of the Laplacian that can be used:



Input Image



Sharpened Image

**Thanks for your attention**