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1 BEGIN TRANSACTION;
2 CREATE TABLE IF NOT EXISTS "attaques" (
3     "idAttaques" INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,
4     "Nom" VARCHAR(45) DEFAULT NULL COLLATE NOCASE,
5     "Force" INT DEFAULT NULL,
6     "Precision" INT DEFAULT NULL,
7     "Type" VARCHAR(45) DEFAULT NULL COLLATE NOCASE,
8     "skilllevel" INT DEFAULT NULL
9 );
10 CREATE TABLE IF NOT EXISTS "personnage" (
11     "idPersonnage" INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,
12     "Equipe_idEquipe" INT NOT NULL,
13     "Sac_idSac" INT NOT NULL,
14     CONSTRAINT "clesecondaireequipe2" FOREIGN KEY("Equipe_idEquipe") REFERENCES
15     "equipe"("idEquipe") ON DELETE RESTRICT ON UPDATE RESTRICT,
16     CONSTRAINT "clesecondairesacoui" FOREIGN KEY("Sac_idSac") REFERENCES
17     "sac"("idSac") ON DELETE RESTRICT ON UPDATE RESTRICT
18 );
19 CREATE TABLE IF NOT EXISTS "attaquespokemon" (
20     "idAttaquesPokemon" INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,
21     "Attaques_idAttaques" INT NOT NULL,
22     "appartientpokemon" INT NOT NULL,
23     CONSTRAINT "cle_secondaire_attaques" FOREIGN KEY("Attaques_idAttaques")
24     REFERENCES "attaques"("idAttaques") ON DELETE RESTRICT ON UPDATE RESTRICT,
25     CONSTRAINT "cle_secondaire_pokemon" FOREIGN KEY("appartientpokemon") REFERENCES
26     "pokemon"("idPokemon") ON DELETE RESTRICT ON UPDATE RESTRICT
27 );
28 CREATE TABLE IF NOT EXISTS "pokemon" (
29     "idPokemon" INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,
30     "Numero" INT NOT NULL,
31     "Nom" VARCHAR(45) DEFAULT NULL COLLATE NOCASE,
32     "Type" VARCHAR(45) NOT NULL COLLATE NOCASE,
33     "lvl" INT NOT NULL,
34     "Hp" INT DEFAULT NULL,
35     "HPMAX" INT NOT NULL,
36     "Vitesse" INT DEFAULT NULL,
37     "Attaque" INT DEFAULT NULL,
38     "Defence" INT DEFAULT NULL,
39     "Special" INT DEFAULT NULL,
40     "appartientequipe" INT NOT NULL,
41     CONSTRAINT "clesecondaireequipe1" FOREIGN KEY("appartientequipe") REFERENCES
42     "equipe"("idEquipe") ON DELETE RESTRICT ON UPDATE RESTRICT
43 );
44 CREATE TABLE IF NOT EXISTS "pnj" (
45     "idPNJ" INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,
46     "Nom" VARCHAR(45) DEFAULT NULL COLLATE NOCASE,
47     "Type" VARCHAR(45) DEFAULT NULL COLLATE NOCASE,
48     "Equipe_idEquipe" INT NOT NULL,
49     CONSTRAINT "clesecondaireequipe3" FOREIGN KEY("Equipe_idEquipe") REFERENCES
50     "equipe"("idEquipe") ON DELETE RESTRICT ON UPDATE RESTRICT
51 );
52 CREATE TABLE IF NOT EXISTS "objetsbase" (
53     "id" INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,
54     "nom" VARCHAR(50) NOT NULL COLLATE NOCASE
55 );
56 CREATE TABLE IF NOT EXISTS "sac" (
57     "idSac" INT NOT NULL,
58     PRIMARY KEY("idSac"),
59     CONSTRAINT "clesecondairesac" FOREIGN KEY("idSac") REFERENCES
60     "objets"("idObjets") ON DELETE RESTRICT ON UPDATE RESTRICT
61 );
62 CREATE TABLE IF NOT EXISTS "joueur" (
63     "idJoueur" INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,
64     "Nom" VARCHAR(45) DEFAULT NULL COLLATE NOCASE,
65     "Prenom" VARCHAR(45) DEFAULT NULL COLLATE NOCASE,
66     "Mail" VARCHAR(45) DEFAULT NULL COLLATE NOCASE,
67     "Login" VARCHAR(45) DEFAULT NULL COLLATE NOCASE,
68     "MDP" VARCHAR(45) DEFAULT NULL COLLATE NOCASE,
69     "nbwins" INT DEFAULT NULL,
70     "nbparties" INT DEFAULT NULL,
71     "scoremax" INT DEFAULT NULL
72 );
73 CREATE TABLE IF NOT EXISTS "objets" (

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67     "idObjets"    INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,
68     "Nom"        VARCHAR(45) DEFAULT NULL COLLATE NOCASE,
69     "quantité"   INT NOT NULL,
70     "refsac"     INT NOT NULL
71 );
72 CREATE TABLE IF NOT EXISTS "basepokemon" (
73     "id"          INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,
74     "Nom"         VARCHAR(45) NOT NULL COLLATE NOCASE,
75     "Type"        VARCHAR(45) NOT NULL COLLATE NOCASE,
76     "HPMAX"       INT NOT NULL,
77     "Vitesse"     INT NOT NULL,
78     "Attaque"     INT NOT NULL,
79     "Defence"     INT NOT NULL,
80     "Special"     INT NOT NULL,
81     "numberofuses" INT NOT NULL
82 );
83 CREATE TABLE IF NOT EXISTS "equipe" (
84     "idEquipe"    INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT
85 );
86 INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
87 VALUES (1, 'Absorb', 20, 100, 'grass', 10);
88 INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
89 VALUES (2, 'Acid', 40, 100, 'poison', 8);
90 INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
91 VALUES (3, 'Aurora Beam', 65, 100, 'ice', 30);
92 INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
93 VALUES (4, 'Barrage', 35, 85, 'normal', 15);
94 INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
95 VALUES (5, 'Bind', 35, 85, 'normal', 12);
96 INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
97 VALUES (6, 'Bite', 60, 100, 'dark', 25);
98 INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
99 VALUES (7, 'Blizzard', 110, 70, 'ice', 40);
100 INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
101 VALUES (8, 'Body Slam', 85, 100, 'normal', 45);
102 INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
103 VALUES (9, 'Bone Club', 65, 85, 'ground', 19);
104 INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
105 VALUES (10, 'Bonemerang', 60, 90, 'ground', 26);
106 INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
107 VALUES (11, 'Bubble', 40, 100, 'water', 13);
108 INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
109 VALUES (12, 'Bubble Beam', 65, 100, 'water', 37);
110 INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
111 VALUES (13, 'Clamp', 55, 85, 'water', 25);
112 INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
VALUES (14, 'Comet Punch', 36, 85, 'normal', 34);
INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
VALUES (15, 'Confusion', 50, 100, 'psychic', 50);
INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
VALUES (16, 'Constrict', 10, 100, 'normal', 42);
INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
VALUES (17, 'Crabhammer', 100, 90, 'water', 63);
INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
VALUES (18, 'Cut', 50, 95, 'normal', 45);
INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
VALUES (19, 'Dig', 80, 100, 'ground', 29);
INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
VALUES (20, 'Dizzy Punch', 70, 100, 'normal', 45);
INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
VALUES (21, 'Double Kick', 30, 100, 'fighting', 18);
INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
VALUES (22, 'Double-Edge', 120, 100, 'normal', 61);
INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
VALUES (23, 'Dragon Rage', 50, 100, 'dragon', 56);
INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
VALUES (24, 'Dream Eater', 100, 100, 'psychic', 57);
INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
VALUES (25, 'Drill Peck', 80, 100, 'flying', 37);
INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
VALUES (26, 'Earthquake', 100, 100, 'ground', 55);
INSERT INTO "attaques" ("idAttaques", "Nom", "Force", "Precision", "Type", "skilllevel")
VALUES (27, 'Egg Bomb', 100, 75, 'normal', 47);

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113 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (28,'Ember',40,100,'fire',15);
114 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (29,'Explosion',250,50,'normal',46);
115 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (30,'Fire Blast',110,85,'fire',52);
116 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (31,'Fire Punch',75,100,'fire',34);
117 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (32,'Flamethrower',90,100,'fire',42);
118 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (33,'Fly ',90,95,'flying',36);
119 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (34,'Fury Attack',35,100,'normal',29);
120 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (35,'Gust',40,100,'flying',24);
121 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (36,'Headbutt',70,100,'normal',58);
122 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (37,'High Jump Kick',130,80,'fighting',58);
123 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (38,'Horn Attack',65,100,'normal',43);
124 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (39,'Hydro Pump',110,80,'water',51);
125 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (40,'Hyper Beam',150,90,'normal',57);
126 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (41,'Hyper Fang',80,90,'normal',38);
127 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (42,'Ice Beam',90,100,'ice',45);
128 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (43,'Ice Punch',75,100,'ice',64);
129 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (44,'Jump Kick',100,75,'Fighting',37);
130 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (45,'Karate Chop',50,100,'fighting',24);
131 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (46,'Leech Life',80,100,'grass',41);
132 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (47,'Lick',30,100,'ghost',26);
133 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (48,'Mega Drain',40,100,'grass',32);
134 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (49,'Mega Kick',120,75,'normal',45);
135 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (50,'Mega Punch',80,85,'normal',37);
136 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (51,'Pay Day',40,100,'normal',22);
137 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (52,'Peck',35,100,'flying',26);
138 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (53,'Petal Dance',120,100,'grass',35);
139 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (54,'Pin Missile',25,95,'bug',26);
140 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (55,'Poison sting',15,100,'poison',27);
141 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (56,'Pound',40,100,'normal',32);
142 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (57,'Psybeam',65,100,'psychic',32);
143 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (58,'Psychic',90,100,'psychic',44);
144 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (59,'Quick attack',40,100,'normal',25);
145 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (60,'Rage',20,100,'normal',18);
146 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (61,'Razor Leaf',55,95,'grass',29);
147 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (62,'Razor Wind',80,100,'normal',41);
148 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (63,'Rock Slide',50,90,'rock',36);
149 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")

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VALUES (64,'Rock Throw',75,90,'rock',45);
150 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (65,'Rolling Kick',60,85,'Fighting',31);
151 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (66,'Scratch',40,100,'normal',17);
152 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (67,'Self Destruct ',200,100,'normal',67);
153 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (68,'Skull Bash',130,100,'normal',62);
154 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (69,'Sky Attack',140,90,'flying',56);
155 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (70,'Slam',80,70,'normal',44);
156 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (71,'Slash',70,100,'normal',48);
157 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (72,'Sludge',65,100,'poison',37);
158 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (73,'Smog',30,100,'poison',47);
159 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (74,'Solar Beam',120,100,'grass',53);
160 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (75,'Stomp',65,100,'normal',54);
161 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (76,'Strength',80,100,'normal',60);
162 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (77,'Struggle',50,100,'normal',26);
163 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (78,'Submission',80,80,'fighting',53);
164 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (79,'Surf',90,100,'water',40);
165 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (80,'Swift',60,100,'normal',40);
166 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (81,'Tackle',40,100,'normal',35);
167 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (82,'Take Down',90,85,'normal',66);
168 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (83,'Thrash',120,100,'normal',68);
169 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (84,'Thunder',110,70,'electric',45);
170 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (85,'Thunder Punch',75,100,'electric',33);
171 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (86,'Thunder Shock',40,100,'electric',21);
172 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (87,'Thunderbolt',90,100,'electric',52);
173 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (88,'Tri Attack',80,100,'normal',33);
174 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (89,'Twineedle',25,100,'bug',19);
175 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (90,'Vice grip',55,100,'normal',27);
176 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (91,'vine whip',45,100,'grass',30);
177 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (92,'Water Gun',40,100,'water',21);
178 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (93,'Waterfall',80,100,'water',69);
179 INSERT INTO "attaques" ("idAttaques","Nom","Force","Precision","Type","skilllevel")
VALUES (94,'Wing Attack',60,100,'flying',39);
180 INSERT INTO "joueur"
("idJoueur","Nom","Prenom","Mail","Login","MDP","nbwins","nbparties","scoremax")
VALUES
(9,'azdsvsddv','Adrien','amontariol3@gmail.com','123456','e10adc3949ba59abbe56e057f20f
883e',NULL,NULL,NULL);
181 INSERT INTO "joueur"
("idJoueur","Nom","Prenom","Mail","Login","MDP","nbwins","nbparties","scoremax")
VALUES
(10,'montariol','eric','oui@mail.com','123','202cb962ac59075b964b07152d234b70',NULL,NU
LL,NULL);
182 INSERT INTO "joueur"
("idJoueur","Nom","Prenom","Mail","Login","MDP","nbwins","nbparties","scoremax")

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VALUES
(11,'azdsvsddv','Adrien','amontariol3@gmail.com','12','c20ad4d76fe97759aa27a0c99bfff671
0',NULL,NULL,NULL);
183 INSERT INTO "joueur"
("idJoueur","Nom","Prenom","Mail","Login","MDP","nbwins","nbparties","scoremax")
VALUES
(12,'azdsvsddv','Adrien','amontariol3@gmail.com','oui','14b8f0494c6f1460c3720d0ce692db
ca',NULL,NULL,NULL);
184 INSERT INTO "joueur"
("idJoueur","Nom","Prenom","Mail","Login","MDP","nbwins","nbparties","scoremax")
VALUES
(13,'Montariol','Adrien','amontariol@gmail.com','nul','40a8712b29ac76182ed0c4f632b7d54
3',NULL,NULL,NULL);
185 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (1,'Bulbasaur','grass,potion',45,45,49,49,65,0);
186 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (2,'Ivysaur','grass,potion',60,60,62,63,80,0);
187 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (3,'Venusaur','grass,potion',80,80,82,83,100,0);
188 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (4,'Charmander','fire',39,65,52,43,55,0);
189 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (5,'Charmeleon','fire',58,80,64,58,73,0);
190 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (6,'Charizard','fire,flying',78,100,84,78,94,0);
191 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (7,'Squirtle','water',44,43,48,65,57,0);
192 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (8,'Wartortle','water',59,58,63,80,73,0);
193 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (9,'Blastoise','water',79,78,83,100,95,0);
194 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (10,'Caterpie','bug',45,45,30,35,20,0);
195 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (11,'Metapod','bug',50,30,20,55,25,0);
196 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (12,'Butterfree','bug,flying',60,70,45,50,58,0);
197 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (13,'Weedle','bug,potion',40,50,35,30,20,0);
198 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (14,'Kakuna','bug,potion',45,35,25,50,25,0);
199 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (15,'Beedrill','bug,potion',65,75,90,40,65,0);
200 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (16,'Pidgey','normal,flying',40,56,45,40,35,0);
201 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (17,'Pidgeotto','normal,flying',63,71,60,55,50,0);
202 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (18,'Pidgeot','normal,flying',83,101,80,75,70,0);
203 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (19,'Rattata','normal',30,72,56,35,30,0);
204 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (20,'Raticate','normal',55,97,81,60,60,0);

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205 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (21,'Spearow','normal,flying',40,70,60,30,31,0);
206 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (22,'Fearow','normal,flying',65,100,90,65,61,0);
207 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (23,'ekans','poison',35,55,60,44,47,0);
208 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (24,'Arbok','Poison',60,80,95,69,72,0);
209 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (25,'Pikachu','electric',35,90,55,40,50,0);
210 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (26,'Raichu','electric',60,110,90,55,85,0);
211 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (27,'Sandshrew','ground',50,40,75,85,25,0);
212 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (28,'Sandslash','ground',75,65,100,110,50,0);
213 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (29,'Nidoran♀','Poison',55,41,47,52,40,0);
214 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (30,'Nidorina','Poison',70,56,62,67,55,0);
215 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (31,'Nidoqueen','poison,ground',90,76,92,87,80,0);
216 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (32,'Nidoran♂','poison',46,50,57,40,40,0);
217 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (33,'Nidorino','poison',61,65,72,57,55,0);
218 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (34,'Nidoking','poison,ground',81,85,102,77,80,0);
219 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (35,'Clefairy','fairy',70,35,45,48,63,0);
220 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (36,'Clefable','fairy',95,60,70,73,90,0);
221 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (37,'Vulpix','fire',38,65,41,40,65,0);
222 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (38,'Ninetailes','fire',73,100,76,75,90,0);
223 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (39,'Jigglypuff','normal,fairy',115,20,45,20,35,0);
224 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (40,'Wigglytuff','normal,fairy',140,45,70,45,67,0);
225 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (41,'Zubat','poison,flying',40,55,45,35,35,0);
226 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (42,'Golbat','poison,flying',75,90,80,70,70,0);
227 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (43,'Oddish','grass,potion',45,30,50,55,70,0);
228 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (44,'Gloom','grass,potion',60,40,65,70,80,0);
229 INSERT INTO "basepokemon"

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230 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (45,'Vileplume','grass,potion',75,50,80,85,100,0);
INSERT INTO "basepokemon"
231 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (46,'Paras','bug,grass',35,25,70,55,50,0);
INSERT INTO "basepokemon"
232 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (47,'parasect','bug,grass',60,30,95,80,70,0);
INSERT INTO "basepokemon"
233 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (48,'Venonat','bug,potion',60,45,55,50,47,0);
INSERT INTO "basepokemon"
234 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (49,'Venomoth','bug,potion',70,90,65,60,83,0);
INSERT INTO "basepokemon"
235 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (50,'Diglett','ground',10,95,55,25,40,0);
INSERT INTO "basepokemon"
236 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (51,'Dugtrio','ground',35,120,100,50,60,0);
INSERT INTO "basepokemon"
237 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (52,'Meowth','normal',40,90,45,35,40,0);
INSERT INTO "basepokemon"
238 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (53,'Persian
239 ','normal',65,115,70,60,65,0);
INSERT INTO "basepokemon"
240 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (54,'Psyduck','water',50,55,52,48,57,0);
INSERT INTO "basepokemon"
241 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (55,'Golduck','water',80,85,82,78,87,0);
INSERT INTO "basepokemon"
242 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (56,'Mankey','fighting',40,70,80,35,40,0);
INSERT INTO "basepokemon"
243 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (57,'Primeape','fighting',65,95,105,60,65,0);
INSERT INTO "basepokemon"
244 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (58,'Growlithe','fire',55,60,70,45,60,0);
INSERT INTO "basepokemon"
245 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (59,'Arcanine','fire',90,95,110,80,90,0);
INSERT INTO "basepokemon"
246 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (60,'poliwag','water',40,90,80,40,40,0);
INSERT INTO "basepokemon"
247 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (61,'polywhirl','water',65,90,65,65,50,0);
INSERT INTO "basepokemon"
248 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (62,'poliwrath','water,fighting',90,70,95,95,80,0);
INSERT INTO "basepokemon"
249 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (63,'Abra','psychic',25,90,20,15,80,0);
INSERT INTO "basepokemon"
250 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (64,'Kadabra','psychic',40,105,35,30,90,0);
INSERT INTO "basepokemon"
251 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (65,'Alakazam','psychic',55,120,50,45,115,0);
INSERT INTO "basepokemon"
252 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (66,'Machop','fighting',70,35,80,50,35,0);
INSERT INTO "basepokemon"
253 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (67,'Machoke','fighting',80,45,100,70,55,0);
INSERT INTO "basepokemon"
254 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (68,'Machamp','fighting',90,55,130,80,75,0);
INSERT INTO "basepokemon"

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255 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (69,'Bellspout','grass,potion',50,40,75,35,50,0);
INSERT INTO "basepokemon"
256 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (70,'Weepinbell','grass,potion',65,55,90,50,65,0);
INSERT INTO "basepokemon"
257 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (71,'Victreebell','grass,potion',80,70,105,65,85,0);
INSERT INTO "basepokemon"
258 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (72,'Tentacool','water,potion',40,70,40,35,75,0);
INSERT INTO "basepokemon"
259 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (73,'Tentacruel','water,potion',80,100,70,65,100,0);
INSERT INTO "basepokemon"
260 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (75,'Graveler','rock,ground',55,35,95,115,45,0);
INSERT INTO "basepokemon"
261 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (76,'Golem','rock,ground',80,45,120,130,60,0);
INSERT INTO "basepokemon"
262 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (77,'Ponyta','fire',50,90,85,55,65,0);
INSERT INTO "basepokemon"
263 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (78,'Rapidash','fire',65,105,100,70,80,0);
INSERT INTO "basepokemon"
264 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (79,'Slowpoke','water,psychic',90,15,65,65,40,0);
INSERT INTO "basepokemon"
265 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (80,'Slowbro','water,psychic',95,30,75,110,90,0);
INSERT INTO "basepokemon"
266 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (81,'Magnemite','electric,steel',25,45,35,70,75,0);
INSERT INTO "basepokemon"
267 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (82,'Magnetron','electric,steel',50,70,60,95,120,0);
INSERT INTO "basepokemon"
268 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (83,'Farfetch'd','normal,flying',52,60,90,55,60,0);
INSERT INTO "basepokemon"
269 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (84,'Doduo','normal,flying',35,75,85,45,35,0);
INSERT INTO "basepokemon"
270 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (85,'Dodrio','normal,flying',60,110,110,70,60,0);
INSERT INTO "basepokemon"
271 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (86,'Seel','water',65,45,45,55,57,0);
INSERT INTO "basepokemon"
272 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (87,'Dewgong','water,ice',90,70,70,80,83,0);
INSERT INTO "basepokemon"
273 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (88,'Grimer','poison',80,25,80,50,45,0);
INSERT INTO "basepokemon"
274 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (89,'Muk','poison',105,50,105,75,87,0);
INSERT INTO "basepokemon"
275 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (90,'Shelder','water',30,40,65,100,35,0);
INSERT INTO "basepokemon"
276 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (91,'Cloyster','water,ice',50,70,95,180,65,0);
INSERT INTO "basepokemon"
277 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (92,'Gastly','ghost,potion',30,80,35,30,65,0);
INSERT INTO "basepokemon"
278 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")

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VALUES (93,'Haunter','ghost,poisson',45,95,50,45,85,0);
279 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (94,'Gengar','ghost,poisson',60,110,65,65,103,0);
280 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (95,'Onix','rock,ground',35,70,45,160,37,0);
281 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (96,'Drowzee','psychic',60,42,48,45,83,0);
282 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (97,'Hypno','psychic',85,67,73,70,90,0);
283 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (98,'Krabby','water',30,50,105,90,25,0);
284 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (99,'Kingler','water',55,75,130,115,50,0);
285 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (100,'Voltorb','electric',40,100,30,50,55,0);
286 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (101,'Electrode','electric',60,150,50,70,80,0);
287 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (102,'Exeggcute','grass,psychic',60,40,40,80,52,0);
288 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (103,'Exeggutor','grass,psychic',95,55,95,85,90,0);
289 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (104,'Cubone','ground',50,35,50,95,45,0);
290 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (105,'Marowak','ground',60,45,80,110,65,0);
291 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (106,'Hitmonlee','fighting',50,87,120,53,77,0);
292 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (107,'Hitmonchan','fighting',50,76,105,79,77,0);
293 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (108,'Lickitung','normal',90,30,55,75,67,0);
294 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (109,'Koffing','poison',40,35,65,95,57,0);
295 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (110,'Weezing','poison',65,60,90,120,77,0);
296 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (111,'Rhyhorn','ground,rock',80,25,85,95,30,0);
297 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (112,'Rhydon','ground,rock',105,40,130,120,45,0);
298 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (113,'Chansey','normal',250,50,5,5,73,0);
299 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (114,'Tangela','grass',65,60,55,115,70,0);
300 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (115,'Kangaskhan','normal',105,90,95,80,60,0);
301 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (116,'Horsea','water',30,60,40,70,50,0);
302 INSERT INTO "basepokemon"
("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (117,'Seadra','water',55,85,65,95,70,0);

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303 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (118,'Goldeen','water',45,63,67,60,35,0);
304 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (119,'Seaking','water',80,68,92,65,73,0);
305 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (120,'Staryu','water',30,85,45,55,63,0);
306 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (121,'Starmie','water,psychic',60,115,75,85,93,0);
307 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (122,'Mr. Mime','psychic,fairy',40,90,45,65,110,0);
308 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (123,'Scyther','bug,flying',70,105,110,80,67,0);
309 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (124,'Jynx','ice,psychic',65,95,50,35,105,0);
310 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (125,'Electabuzz','electric',65,105,83,57,90,0);
311 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (126,'Magmar','fire',65,93,95,57,93,0);
312 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (127,'Pinsir','bug',65,85,125,100,63,0);
313 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (128,'Tauros','normal',75,110,100,95,55,0);
314 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (129,'Magikarp','water',20,80,10,55,17,0);
315 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (130,'Gyarados','water,flying',95,81,125,79,80,0);
316 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (131,'Lapras','water,ice',130,60,85,80,90,0);
317 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (132,'Ditto','normal',48,48,48,48,48,0);
318 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (133,'Eevee','normal',55,55,55,50,55,0);
319 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (134,'Vaporeon','water',130,65,65,60,102,0);
320 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (135,'Jolteon','electric',65,130,65,60,103,0);
321 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (136,'Flareon','fire',65,65,130,60,103,0);
322 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (137,'Porygon','normal',65,40,60,70,80,0);
323 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (138,'Omanyte','rock,water',35,35,40,100,77,0);
324 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (139,'Omastar','rock,water',70,55,60,125,87,0);
325 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (140,'Kabuto','rock,water',30,55,80,90,50,0);
326 INSERT INTO "basepokemon"
    ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (141,'Kabutops','rock,water',60,80,115,105,67,0);
327 INSERT INTO "basepokemon"

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328 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (142,'Aerodactyl','rock,flying',80,130,105,65,67,0);
INSERT INTO "basepokemon"
329 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (143,'Snorlax','normal',160,30,110,65,87,0);
INSERT INTO "basepokemon"
330 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (144,'Articuno','ice,flying',90,85,85,100,110,0);
INSERT INTO "basepokemon"
331 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (145,'Zapdos','electric,flying',90,100,90,85,113,0);
INSERT INTO "basepokemon"
332 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (146,'Moltres','fire,flying',90,90,100,90,105,0);
INSERT INTO "basepokemon"
333 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (147,'Dratini','dragon',41,50,64,45,50,0);
INSERT INTO "basepokemon"
334 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (148,'Dragonair','dragon',61,70,84,65,70,0);
INSERT INTO "basepokemon"
335 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (149,'Dragonite','dragon,flying',91,80,134,95,100,0);
INSERT INTO "basepokemon"
336 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (150,'Mewtwo','psychic',106,130,110,90,122,0);
INSERT INTO "basepokemon"
337 ("id","Nom","Type","HPMAX","Vitesse","Attaque","Defence","Special","numberofuses")
VALUES (151,'Mew','psychic',100,100,100,100,100,0);
338 CREATE INDEX IF NOT EXISTS "cle_secondeire_sac" ON "personnage" (
339 "Sac_idSac" DESC
340 );
341 CREATE INDEX IF NOT EXISTS "Cle_secondeire_notre_equipe" ON "personnage" (
342 "Equipe_idEquipe" DESC
343 );
344 CREATE INDEX IF NOT EXISTS "cle_secondeire_attaques" ON "attaquespokemon" (
345 "Attaques_idAttaques" DESC
346 );
347 CREATE INDEX IF NOT EXISTS "cle_secondeire_pokemon" ON "attaquespokemon" (
348 "appartientpokemon" DESC
349 );
350 CREATE INDEX IF NOT EXISTS "Cle_secondeire_equipe" ON "pokemon" (
351 "appartientequipe" DESC
352 );
353 CREATE INDEX IF NOT EXISTS "clesecondeireequipe" ON "pnj" (
354 "Equipe_idEquipe" DESC
355 );
356 COMMIT;

```