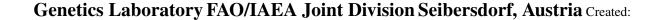
Creating a ReadtheDocs Documentation $v1.0\,\mathrm{A}$ Step-by-Step Guide Anibal E. Morales Plant Breeding and



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Contents

1	Background	2
2	Installing conda and Setting Up bioconda Channels	3
3	Creating a conda environment	4
4	Installing sphinx, LaTex, and git	5
5	Cloning the GitHub Repository to Local Machine	6
6	Running sphinx-quickstart	7
7	Editing the index.rst File	8
8	Editing the conf.py File	9
9	Making the HTML and PDF Files	11
10	Pushing the Project to GitHub	12
11	Importing the Project into ReadtheDocs	13

1 Background

This tutorial describes a step-by-step tutorial to create a ReadtheDocs webpage and PDF file of an already created GitHub repository, using sphinx, LaTex, conda, and git.

Note: This is run using Ubuntu 18.04 Bionic Beaver. For different Ubuntu distributions, download and install the appropriate software/packages.

Code ran on Linux terminal is preceded by \$.

2 Installing conda and Setting Up bioconda Channels

It is recommended to install miniconda3 and create a conda environment to install all necessary packages and dependencies without affecting the system. Miniconda is a free minimal installer for conda. It is a small, bootstrap version of Anaconda that includes only conda, Python, the packages they depend on, and a small number of other useful packages, including pip, zlib and a few others. Use the conda install command to install 720+ additional conda packages from the Anaconda repository.

Open a new terminal (Ctrl + Alt + T) and make sure that the system is up-to-date,

```
$ sudo apt-get update
```

Download the latest package from the 'Miniconda Webpage and install it with,

```
$ curl -O https://repo.anaconda.com/miniconda/Miniconda3-latest-Linux-x86_64.sh
$ sh Miniconda3-latest-Linux-x86_64.sh
```

It may be possible that Python 2.7 was installed with miniconda3. In order to use a newer version of Python, install the preferred Python version and update conda to resolve any dependency failures,

```
$ conda install -c anaconda python=3.7
```

Setup the appropriate bioconda channels. Make sure to run the following commands exactly in this order,

```
$ conda config --add channels defaults
$ conda config --add channels bioconda
$ conda config --add channels conda-forge
```

Bioconda is now enabled, so you can install any packages and versions available on the bioconda channel.

3 Creating a conda environment

Create a new conda environment with:

\$ conda create --name <environment-name>

Substitute <environment-name> with the preferred name you want. As an example,

\$ conda create --name sphinx-tutorial

Once the newly created environment has been installed, activate it to make the neccesary installations. Activate the conda environment with,

\$ conda activate sphinx-tutorial

If more than one conda environment exists, the previously created conda environments can be listed in the terminal by running,

\$ conda env list

4 Installing sphinx, LaTex, and git

Install git, sphinx and LaTex using by conda with,

```
$ conda install git
$ conda install sphinx
$ conda install sphinx_rtd_theme
```

LaTex cannot be installed with conda, so the installation is done with,

```
$ sudo apt-get install texlive-latex-extra
```

5 Cloning the GitHub Repository to Local Machine

The sphinx and LaTex documentation will be created in the local machine. For this, the GitHub repository needs to be cloned to the local machine, edited locally, and then pushed back to GitHub. In order to clone the repository, navigate to the corresponding webpage in GitHub, click on **Code**, and copy the HTTPS link by highlighting the provided link or clicking the **Clipboard** sign, as shown bellow.

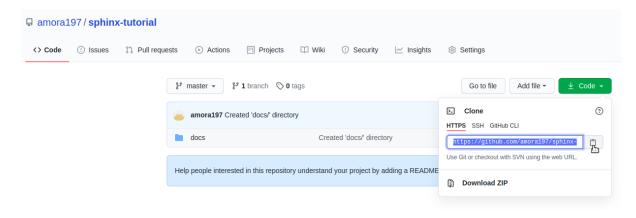


Fig. 1: Link used to clone locally the repository. (click to expand)

Clone the repo in the Linux terminal into a location of choice. It is recommended to have a specific directory with GitHub repositories for being organized. Substitute <user-name> and <repo-name> with the correct user and repository names, accordingly, using,

```
$ git clone https://github.com/<user-name>/<repo-name>.git
```

Navigate to your cloned repository in the local machine,

```
$ cd /path/to/GitHub/cloned/repo
```

6 Running sphinx-quickstart

A docs/ directory is needed to contain all the files sphinx will create. Create a docs/ directory with,

```
$ mkdir docs
$ cd docs/
```

Run sphinx to start building the documentation,

```
$ sphinx-quickstart
```

Prompts will pop up, asking about the project information. Fill them out accordingly. Here is an example,

```
> Project name: sphinx-tutorial
> Author name(s): Anibal Morales
> Project release []: 1.0
> Project language [en]: **(press Enter/Return; default to English '[en]')**
```

Once the project information has been collected, the following output should be seen

```
Creating file /home/anibal/miniconda3/envs/rtd-tutorial/doctut/docs/source/conf.py.
Creating file /home/anibal/miniconda3/envs/rtd-tutorialsphinx-quickstart/doctut/docs/
source/index.rst.
Creating file /home/anibal/miniconda3/envs/rtd-tutorial/doctut/docs/Makefile.
Creating file /home/anibal/miniconda3/envs/rtd-tutorial/doctut/docs/make.bat.

Finished: An initial directory structure has been created.

You should now populate your master file /home/username/miniconda3/envs/CondaEnv/repo-
name/docs/source/index.rst and create other documentation source files. Use the 
Makefile to build the docs, like so:
**make builder**
where "builder" is one of the supported builders, e.g. html, latex or linkcheck.
```

Inside the docs/ directory, there should be the build/ and source/ directories, along the make.bat and Makefile files,

```
$ 1s
build make.bat Makefile source
```

It is recommended to create inside the docs/``directory an ``images/ directoy to store all the image files that need to be included in the documentation.

```
$ mkdir images
$ ls
build images make.bat Makefile source
```

7 Editing the index.rst File

sphinx uses reStructuredText (or reST) as the default plaintext markup language. The index.rst file will contain all of the project documentation in reST format. sphinx provides a reST Primer to help making the documentation. In order to begin typing the documentation, navigate to the source/directory and edit the index.rst file as needed with whichever text editor of choice,

```
$ cd source
$ gedit index.rst
```

8 Editing the conf.py File

The conf.py file contains the metadata about the project. It also contains the themes, styles, and guidelines that sphinx needs to make the HTML and PDF files. In order to edit the conf.py file, navigate to the source/directory, which also contains the index.rst file. After the #--Project information-- section, add the following to the file.

```
# -- General configuration ------
# Add any Sphinx extension module names here, as strings. They can be
# extensions coming with Sphinx (named 'sphinx.ext.*') or your custom
extensions = ['sphinx.ext.autodoc',
  'sphinx.ext.doctest',
  'sphinx.ext.intersphinx',
  'sphinx.ext.todo',
  'sphinx.ext.coverage',
  'sphinx.ext.mathjax',
  'sphinx.ext.ifconfig',
  'sphinx.ext.viewcode',
  'sphinx.ext.githubpages'
1
# Add any paths that contain templates here, relative to this directory.
templates_path = ['_templates']
source_suffix = '.rst'
# List of patterns, relative to source directory, that match files and
# directories to ignore when looking for source files.
# This pattern also affects html_static_path and html_extra_path.
exclude_patterns = ['_build', 'Thumbs.db', '.DS_Store']
# -- Options for HTML output ------
import sphinx_rtd_theme
# The theme to use for HTML and HTML Help pages. See the documentation for
# a list of builtin themes.
html_theme = 'sphinx_rtd_theme'
html_add_permalinks = ''
master_doc = 'index'
# Add any paths that contain custom static files (such as style sheets) here,
# relative to this directory. They are copied after the builtin static files,
# so a file named "default.css" will overwrite the builtin "default.css".
html_static_path = []
# -- Options for LaTeX output ------
latex_engine = 'pdflatex'
latex_theme = 'howto'
latex_toplevel_sectioning = 'section'
# Configuration of Title Page
```

(continues on next page)

```
latex_maketitle = r'''
        \pagenumbering (Roman) %%% to avoid page 1 conflict with actual page
        \begin{titlepage}
            \vspace*{10mm} %%% * is used to give space from top, Title
            \verb|\flushright| textbf{\Huge {Creating a ReadtheDocs Documentation v1.0}}| \\
            \vspace{0mm} %%% Sub-Title
            \textbf{\Large {A Step-by-Step Guide}}
            \vspace{50mm} % Author name
            \textbf{\Large {Anibal E. Morales}}
            \vspace{10mm} % Organization Name
            \textbf{\Large {Plant Breeding and Genetics Laboratory}}
            \vspace{0mm} % Division/Department
            \textbf{\Large {FAO/IAEA Joint Division}}
            \vspace{0mm} % City, Country
            \textbf{\Large {Seibersdorf, Austria}}
            \vspace{10mm} % Creation Date
            \normalsize Created: October, 2020
            \vspace*{0mm} % Last updated Date
            \normalsize Last updated: 4 December 2020
            %% \vfill adds at the bottom a note or caution
            \small\flushleft {{\textbf {Please note:}} \textit {This is an important_
→note at the bottom of the title page.}}
        \end{titlepage}
        \pagenumbering{arabic}
        \newcommand{\sectionbreak}{\clearpage}
latex_elements = {
   'releasename': 'Version 1.2',
   'maketitle': latex_maketitle,
```

Under the #--Options for LaTex output--, edit the \begin{titlepage} section. Comments with % are added, specifying the information that should be typed.

9 Making the HTML and PDF Files

Once the conf.py and index.rst files have been edited, it is time to make the HTML and PDF files. First, navigate to the docs/directory where the build, source, make.bat, and Makefile are.

```
$ cd ..
```

Make the index.html and project-name.pdf files with the following commands,

```
$ make html
$ make latexpdf
```

If no errors pop up, the files have been built. Otherwise, fix the errors according to the error messages. and re-run the commands to make the files needed. The index.html file can be found inside the directory /docs/build/html/, while the project-name.pdf file will be found inside the directory /docs/build/latex/. Both files can be reviewed by opening them and checking the outputs created, using the xdg-open commands,

```
$ xdg-open build/html/index.html
$ xdg-open build/latex/project-name.pdf
```

Note: project-name.pdf will have the given name of the project been built. Here project-name represents a general name to specify where the file will be located after running make latexpdf.

Edit and make the index.html and project-name.pdf files as many times as needed until the wanted results are found.

10 Pushing the Project to GitHub

Once all the edits and the wanted documentation styles are done, push the changes to the GitHub repository,

```
$ git add .
$ git commit <message describing the changes done>
$ git push
```

Now that the edits are uploaded in the GitHub repository, it will be time to connect the GitHub repository to the ReadtheDocs website.

11 Importing the Project into ReadtheDocs

Navigate to the ReadtheDocs Website and sign in with the option Sign in with GitHub.

Click on Import a Project.

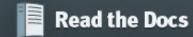
Choose the project with the arrow symbol next to the repository that will be imported.

Click **Next**, followed by clicking the **Build version** button.

Once the build has finished, click on the View Docs button where your ReadtheDocs webpage should be uploaded.

If the webpage opened without any errors, then CONGRATULATIONS! Otherwise, do resolve those issues to have a documentation webpage up and running. Any additional edits that are done on the Github repository will be reflected on this created ReadtheDocs webpage.

Hopefully, this tutorial is useful and helpful to create right-away a documentation webpage for people to use.



Sign In If you have not created an account yet, then please sign up first. Login: Username or e-mail Password: Password Remember Me: Sign In If you forgot your password, reset it. Or Sign in with GitHub Sign in with GitLab Sign in with Bitbucket

Fig. 2: ReadtheDocs login with GitHub option. (click to expand)

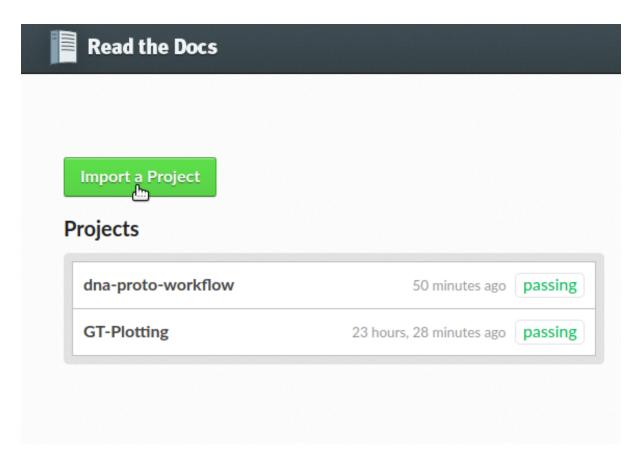


Fig. 3: Import a project button. (click to expand)

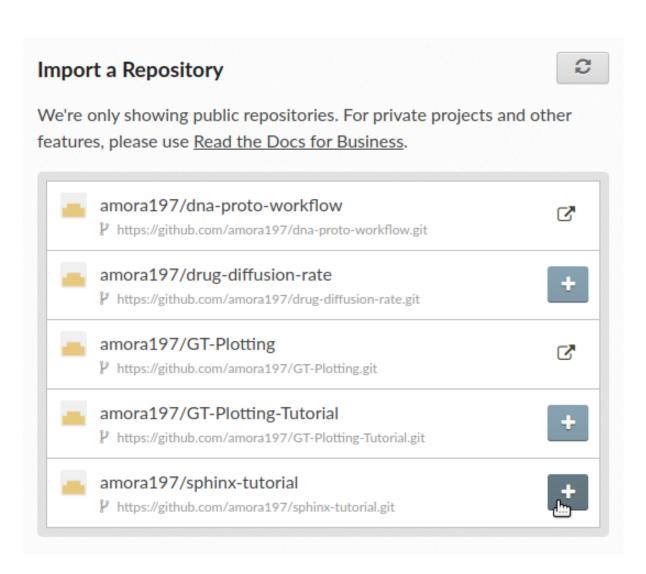


Fig. 4: Choosing the project to import by clicking the arrow next to it. (click to expand)

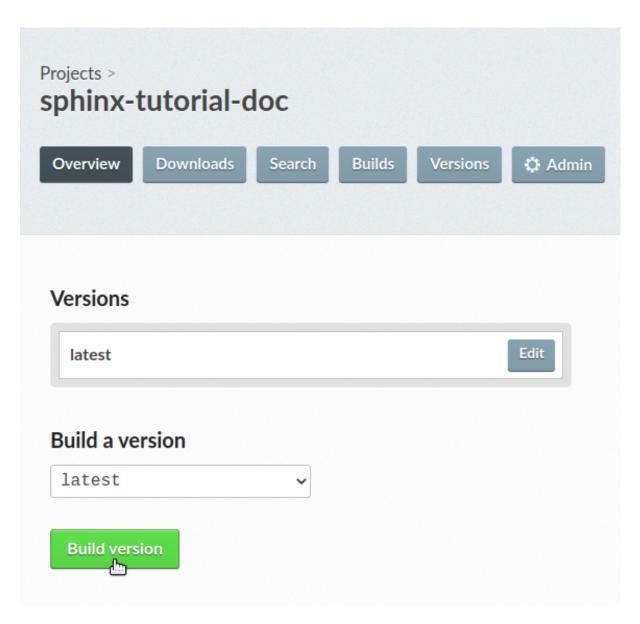


Fig. 5: Button to build the imported project. (click to expand)