## ld: ds-195

Result: True Positive

Sink statement: Line 423 in below screenshot is the sink statement.

```
final int init_volume = a.getStreamVolume(AudioManager.STREAM_ALARM);
a.setStreamVolume(AudioManager.STREAM_ALARM,
                     a.getStreamMaxVolume(AudioManager.STREAM_ALARM), [flags: 0);
player = new MediaPlayer();
// This handler will be used to asynchronously trigger volume adjustments.
handler = (Handler) handleMessage(m) → {
       switch (m.what) {
       case TRIGGER_INC:
         float inc = s.volume_time > 0 ?
           (<u>s</u>.volume_ending - <u>s</u>.volume_starting) / (float)<u>s</u>.volume_time :
           s.volume_ending;
         float next = Math.min(s.volume_ending, (float)m.obj + inc);
         float norm = (float)((Math.pow(5, next/100.0)-1)/4);
         Log.i(TAG, msg: "Incrementing volume to " + norm);
         player.setVolume(norm, norm);
         if (next < s.volume_ending) {
  Message m2 = new Message();
  m2.what = TRIGGER_INC;</pre>
           m2.obj = next;
           sendMessageDelayed(m2, delayMillis: 1000);
       case RESET_VOLUME:
         a.setStreamVolume(AudioManager.STREAM_ALARM, init volume, flags: 0);
```

The sink statement itself calls the source statement getStreamMaxVolume();