## Id: ds-202

Result: False Positive

Sink statement: Line 504 in below screenshot is the sink statement.

```
public void release() {
 if (!alarmids.isEmpty())
  Log.w(TAG, [msg: "Releasing wake lock with active alarms! (" +
         alarmids.size() + ")");
Log.i(TAG, msg: "Releasing wake lock");
wakelock.release();
wakelock = null;
handler.removeCallbacks(timeout);
handler.removeMessages(ActiveAlarms.TRIGGER_INC);
 handler.sendEmptyMessage(ActiveAlarms.RESET_VOLUME);
handler = null;
 if (player.isPlaying())
 player.stop();
 player.reset();
 player.release();
player = null;
```

The sink statement gets variable alarmids.size(). The sink statement is getting the size of the list and thus does not contain the data.