

# Toybox Bug Analysis

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June 26, 2018

## Contents

|          |                                 |           |
|----------|---------------------------------|-----------|
| <b>1</b> | <b>Introduction</b>             | <b>1</b>  |
| <b>2</b> | <b>True Reports</b>             | <b>2</b>  |
| <b>3</b> | <b>Technically True Reports</b> | <b>5</b>  |
| <b>4</b> | <b>False Reports</b>            | <b>12</b> |

## 1 Introduction

These bugs were generated by Cppcheck 1.72 and Toybox 0.7.5. Bug reports are classified into the following categories:

|                  |  |
|------------------|--|
| True             | A bug which exists and 1) its existence is unintended, or 2) whether or not its existence is purposeful is undetermined.   |
| Technically True | A bug for which the content of the cppcheck bug report is true, but whose existence is intended. The difference between a False and Technically True bug report is that the former could theoretically be detected by a more sophisticated implementation of cppcheck. |
| False            | A bug cppcheck finds which, upon further inspection, does not exist in the code. For example, cppcheck indicating a variable is passed to a function without being initialized, when the variable is actually an out parameter and intialized within the function.     |

## 2 True Reports

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|                          |   |
|--------------------------|---|
| File                     | blockdev.c  |
| Line                     | 60  |
| Description              | Array <code>cmds[11]</code> accessed at index 31, which is out of bounds. |
| Number of Configurations | 482   |

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|             |  |
|-------------|--|
| Code Sample |  |
| 52          | <code>for (i = 0; i &lt; 32; i++) {</code>   |
| 53          | <code>    long flag = toys.optflags &amp; (1&lt;&lt;i);</code>                               |
| 54          |  |
| 55          | <code>    if (!flag) continue;</code>  |
| 56          |  |
| 57          | <code>    if (flag &amp; FLAG_setbsz) val = TT.bsz;</code>                                   |
| 58          | <code>    else val = !(flag &amp; FLAG_setro);</code>  |
| 59          |  |
| 60          | <code>    xioctl(fd, cmds[i], &amp;val);</code>  |
| 61          |  |
| 62          | <code>    flag &amp;= FLAG_setbsz FLAG_setro FLAG_flushbufs FLAG_rereadpt </code>            |
|             | <code>FLAG_setrw;</code>   |
| 63          | <code>    if (!flag) printf("%lld\n", (toys.optflags &amp; FLAG_getsz) ? val &gt;&gt;</code> |
|             | <code>9: val);</code>  |
| 64          | <code>}</code>   |

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|         |   |
|---------|---|
| Status  | True  |
| Remarks | <code>cmd[]</code> is defined as an integer array of size 11. By using a loop that iterates through the number 31 to access the loop, the program is exceeding the bounds of the array. |

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|                          |                   |
|--------------------------|-------------------|
| File                     | netstat.c         |
| Line                     | 118               |
| Description              | Resource leak: fp |
| Number of Configurations | 515               |

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|             |   |
|-------------|---|
| Code Sample |   |
| 111         | FILE *fp = fopen(fname, "r");                                 |
| 112         |   |
| 113         | if (!fp) {  |
| 114         | perror_msg("%s", fname);                                      |
| 115         | return;   |
| 116         | }   |
| 117         |   |
| 118         | if(!fgets(toybuf, sizeof(toybuf), fp)) return; //skip header. |

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|         |   |
|---------|---|
| Status  | True  |
| Remarks | fp is not closed before the function returns. |

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|                          |  |
|--------------------------|--|
| File                     | cmp.c  |
| Line                     | 83   |
| Description              | Signed integer overflow for expression<br>(2147483648)*!(toys.optflags&(1)). |
| Number of Configurations | 501  |

---

Code Sample

```

80 void cmp_main(void)
81 {
82     toys.exitval = 2;
83     loopfiles_rw(toys.optargs, O_CLOEXEC|(WARN_ONLY*!(toys.optflags&
84         FLAG_s)), 0,
85         do_cmp);
85 }

```

---

|         |  |
|---------|--|
| Status  | True   |
| Remarks | The multiplication of the flags will cause integer overflow. |

---

### 3 Technically True Reports

|   |  |                            |
|---|--|----------------------------|
|   | File   | chvt.c                     |
|   | Line   | 24                         |
|   | Description  | Uninitialized variable: fd |
|   | Number of Configurations   | 512                        |
| Code Sample   |  |                            |
| <pre> 22 void chvt_main(void) 23 { 24     int vtnum, fd = fd; 25     char *consoles[]={"/dev/console", "/dev/vc/0", "/dev/tty", NULL}, **         cc; 26 27     vtnum=atoi(*toys.optargs); 28     for (cc = consoles; *cc; cc++) 29         if (-1 != (fd = open(*cc, O_RDWR))) break; 30 31     // These numbers are VT_ACTIVATE and VT_WAITACTIVE from linux/vt.h 32     if (!*cc    fd &lt; 0    ioctl(fd, 0x5606, vtnum)    ioctl(fd, 0x5607,         vtnum)) 33         perror_exit(0); 34 }</pre> |  |                            |
| Status  | Technically True   |                            |
| Remarks   | <p>The self-assignment <code>fd=fd</code> is likely purposeful, as a method to suppress compiler warnings about an unused variable <code>fd</code> before the rest of <code>chvt_main</code> was written to use <code>fd</code>. However, <code>cppcheck</code> is correct in that <code>fdfd</code> is an assignment of the value of an uninitialized variable.</p> |                            |

---

|                          |                               |
|--------------------------|-------------------------------|
| File                     | date.c                        |
| Line                     | 137                           |
| Description              | Uninitialized variable: width |
| Number of Configurations | 511                           |

---

Code Sample

```

134 static void puts_time(char *fmt, struct tm *tm)
135 {
136     char *s, *snap;
137     long width = width;
138
139     for (s = fmt;;s++) {
140
141         // Find next %N or end
142         if (*(snap = s) == '%') {
143             width = isdigit(*++s) ? *(s++)-'0' : 9;
144             if (*s && *s != 'N') continue;
145         } else if (*s) continue;
146
147         // Don't modify input string if no %N (default format is constant
148         // string).
149         if (*s) *snap = 0;
150         if (!strftime(toybuf, sizeof(toybuf)-10, fmt, tm))
151             perror_exit("bad format '%s'", fmt);
152         if (*s) {
153             snap = toybuf+strlen(toybuf);
154             sprintf(snap, "%09u", TT.nano);
155             snap[width] = 0;
156         }
157         fputs(toybuf, stdout);
158         if (!*s || !(fmt = s+1)) break;
159     }
160     xputc('\n');

```

---

|         |                               |
|---------|-------------------------------|
| Status  | Technically True              |
| Remarks | See the report for chvt.c:24. |

---

|                          |                           |
|--------------------------|---------------------------|
| File                     | hwclock.c                 |
| Line                     | 89                        |
| Description              | Uninitialized variable: s |
| Number of Configurations | 466                       |

#### Code Sample

```

88     if (!w) {
89         char *s = s;
90
91         xioctl(fd, RTC_RD_TIME, &tm);
92         if (TT.utco) s = xtzset("UTC0");
93         if ((time = mktime(&tm)) < 0) error_exit("mktime failed");
94         if (TT.utco) {
95             free(xtzset(s));
96             free(s);
97         }
98     }

```

|         |                               |
|---------|-------------------------------|
| Status  | Technically True              |
| Remarks | See the report for chvt.c:24. |

|                          |   |
|--------------------------|---|
| File                     | losetup.c   |
| Line                     | 64  |
| Description              | Uninitialized variable: ffd                                   |
| Number of Configurations | 531   |
| Code Sample              |   |
| 63                       | <code>struct loop_info64 *loop = (void *) (toybuf+32);</code> |
| 64                       | <code>int lfd = -1, ffd = ffd;</code>                         |
| 65                       | <code>unsigned flags = toys.optflags;</code>                  |
| 66                       |   |
| 67                       | <code>// Open file (ffd) and loop device (lfd)</code>         |
| 68                       |   |
| 69                       | <code>if (file) ffd = xopen(file, TT.openflags);</code>       |
| Status                   | Technically True  |
| Remarks                  | See the report for <code>chvt.c:24</code> .                   |



---

|                          |                                 |
|--------------------------|---------------------------------|
| File                     | switch_root.c                   |
| Line                     | 49                              |
| Description              | Uninitialized variable: console |
| Number of Configurations | 486                             |

---

#### Code Sample

```

46 char *newroot = *toys.optargs, **cmdline = toys.optargs+1;
47 struct stat st1, st2;
48 struct statfs stfs;
49 int console = console; // gcc's "may be used" warnings are broken.

81 if (TT.console && -1 == (console = open(TT.console, O_RDWR))) {
82     perror_msg("bad console '%s'", TT.console);
83     goto panic;
84 }

```

---

|         |                               |
|---------|-------------------------------|
| Status  | Technically True              |
| Remarks | See the report for chvt.c:24. |

---

|                          |                           |
|--------------------------|---------------------------|
| File                     | uudecode.c                |
| Line                     | 29                        |
| Description              | Uninitialized variable: m |
| Number of Configurations | 485                       |

---

|             |   |
|-------------|---|
| Code Sample |   |
| 29          | <code>int ifd = 0, ofd, idx = 0, m = m;</code>                                      |
| 30          | <code>char *line = 0, mode[16],</code>  |
| 31          | <code>  *class[] = {"begin%[ ]%15s%*[ ]%n", "begin-base64%*[ ]%15s%*[ ]%n"};</code> |
| 32          |   |
| 33          | <code>if (toys.optc) ifd = xopenro(*toys.optargs);</code>                           |
| 34          |   |
| 35          | <code>while (!idx) {</code>   |
| 36          | <code>  free(line);</code>  |
| 37          | <code>  if (!(line = get_line(ifd))) error_exit("bad EOF");</code>                  |
| 38          | <code>  for (m=0; m &lt; 2; m++) {</code>   |
| 39          | <code>    sscanf(line, class[m], mode, &amp;idx);</code>                            |
| 40          | <code>    if (idx) break;</code>  |
| 41          | <code>  }</code>  |
| 42          | <code>}</code>  |

---

|         |   |
|---------|---|
| Status  | Technically True                            |
| Remarks | See the report for <code>chvt.c:24</code> . |

---

|                          |   |
|--------------------------|---|
| File                     | vmstat.c  |
| Line                     | 51  |
| Description              | Uninitialized variable: name<br>Uninitialized variable: p |
| Number of Configurations | 508   |

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|             |  |
|-------------|--|
| Code Sample |  |
|-------------|--|

```

51  char *p = p, *name = name;
52  int i, j;
53
54  // We use vmstuff to fill out vmstat_proc as an array of uint64_t:
55  //   Strings starting with / are the file to find next entries in
56  //   Any other string is a key to search for, with decimal value
57  //   right after
58  //   0 means parse another value on same line as last key
59  for (i = 0; i<sizeof(vmstuff)/sizeof(char *); i++) {
60      if (!vmstuff[i]) p++;
61      else if (*vmstuff[i] == '/') {
62          xreadfile(name = vmstuff[i], toybuf, sizeof(toybuf));
63
64          continue;
65      } else if (!(p = strafter(toybuf, vmstuff[i]))) goto error;
66      if (1 != sscanf(p, "%PRIu64%n", new++, &j)) goto error;
67      p += j;
68  }
69
70  return;

```

---

|         |                               |
|---------|-------------------------------|
| Status  | Technically True              |
| Remarks | See the report for chvt.c:24. |

---

## 4 False Reports

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|                          |                                |
|--------------------------|--------------------------------|
| File                     | lsm.h                          |
| Line                     | 63                             |
| Description              | Uninitialized variable: result |
| Number of Configurations | 432 <sup>1</sup>               |

---

### Code Sample

```
55 static inline char *lsm_context(void)
56 {
57     int ok = 0;
58     char *result;
59
60     if (CFG_TOYBOX_SMACK) ok = smack_new_label_from_self(&result) > 0;
61     else ok = getcon(&result) == 0;
62
63     return ok ? result : strdup("?");
64 }
```

---

|         |   |
|---------|---|
| Status  | False   |
| Remarks | In configurations including TOYBOX_SMACK and TOYBOX_SELINUX <code>smack_new_label_from_self</code> and <code>getcon</code> are replaced with the value -1, respectively. In other configurations, <code>*result</code> is an out parameter. |

---

---

<sup>1</sup>The actual cppcheck bug reports listed various C source code files which included this header as the source of the bug, even though `lsm.h` was the actual source. This is the number of total occurrences of the bug across multiple files.

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|                          |   |
|--------------------------|---|
| File                     | base64.c  |
| Line                     | 35  |
| Description              | Expression <code>'this.base64.columns&amp;&amp;++*x == this.base64.columns'</code><br>depends on order of evaluation of side effects. |
| Number of Configurations | 478   |

---

Code Sample

```

31 static void wrapputchar(int c, int *x)
32 {
33     putchar(c);
34     TT.total++;
35     if (TT.columns && ++*x == TT.columns) {
36         *x = 0;
37         xputc('\n');
38     };
39 }

```

---

|         |  |
|---------|--|
| Status  | False  |
| Remarks | Although <code>TT.columns</code> appears twice in the same expression, it is modified neither time. Thus, the order of evaluation of side effects does not matter. |

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---

|  |                          |  |
|--|--------------------------|--|
|  | File                     | tail.c                                       |
|  | Line                     | 188  |
|  | Description              | Memory is allocated but not initialized: try |
|  | Number of Configurations | 655  |

---

Code Sample

```

181     int len = new->len, count;
182     char *try = new->data;
183
184     // First character _after_ a newline starts a new line, which
185     // works even if file doesn't end with a newline
186     for (count=0; count<len; count++) {
187         if (linepop) lines++;
188         linepop = try[count] == '\n';

```

---

|         |  |
|---------|--|
| Status  | False  |
| Remarks | The for loop causing cppcheck to give a warning is actually only testing <code>try[count]</code> for equality. |

---

|                          |                              |
|--------------------------|------------------------------|
| File                     | args.c                       |
| Line                     | 309                          |
| Description              | Uninitialized variable: temp |
| Number of Configurations | 519                          |

---

|             |  |
|-------------|--|
| Code Sample |  |
| 301         | <code>else if (-1 != (idx = stridx("&lt;=&gt;", *options))) {</code>             |
| 302         | <code>if (new-&gt;type == '#') {</code>  |
| 303         | <code>long l = strtol(++options, &amp;temp, 10);</code>                          |
| 304         | <code>if (temp != options) new-&gt;val[idx].l = l;</code>                        |
| 305         | <code>} else if (CFG_TOYBOX_FLOAT &amp;&amp; new-&gt;type == '.') {</code>       |
| 306         | <code>float f = strtod(++options, &amp;temp);</code>                             |
| 307         | <code>if (temp != options) new-&gt;val[idx].f = f;</code>                        |
| 308         | <code>} else if (CFG_TOYBOX_DEBUG) error_exit("&lt;=&gt; only after .#");</code> |
| 309         | <code>options = --temp;</code>   |

---

|         |   |
|---------|---|
| Status  | False   |
| Remarks | temp is necessarily initialized by either a call to strtol or strtod. |

---

|                          |   |
|--------------------------|---|
| File                     | lib.c                                     |
| Line                     | 975                                       |
| Description              | Buffer is accessed out of bounds: ``xwr`` |
| Number of Configurations | 986                                       |

#### Code Sample

```

965 char c, d;
966 int i, bit;
967
968 buf[10]=0;
969 for (i=0; i<9; i++) {
970     bit = mode & (1<<i);
971     c = i%3;
972     if (!c && (mode & (1<<((d=i/3)+9)))) {
973         c = "tss"[d];
974         if (!bit) c &= ~0x20;
975     } else c = bit ? "xwr"[c] : '-';
976     buf[9-i] = c;
977 }

```

|         |   |
|---------|---|
| Status  | False   |
| Remarks | ``xwr`` will never be accessed out of bounds. c is assigned by the expression <code>c = i % 3</code> , which will give c the value of 0, 1, or 2. |