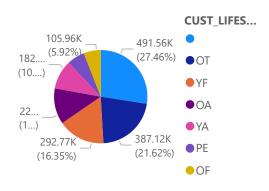
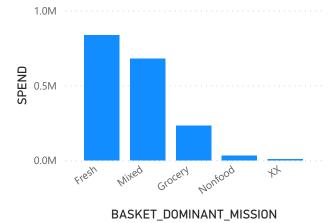


SPEND by CUST_LIFESTAGE



SPEND by BASKET_DOMINANT_MISSION



SPEND by SHOP_HOUR





