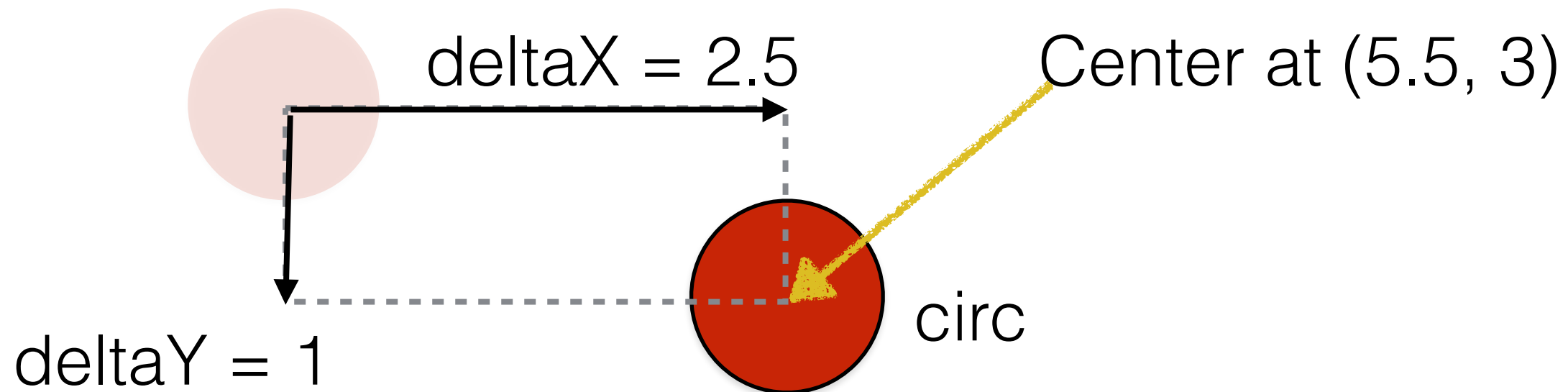


Understanding Motion



```
circ.move( deltaX, deltaY )  
circ.move( deltaX, deltaY )
```