

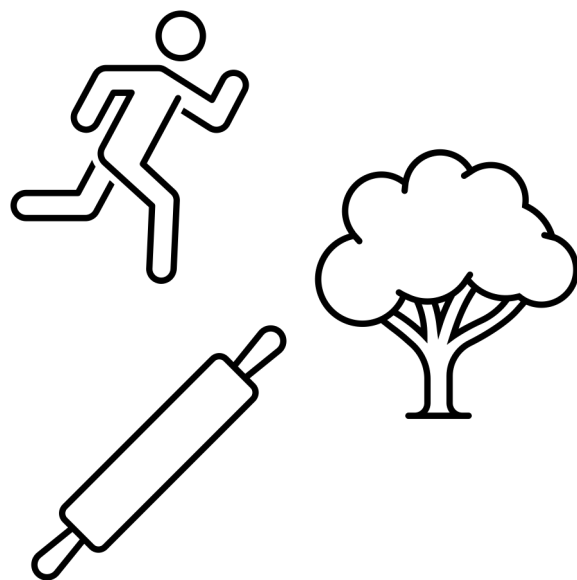
Why Does My Computer Do That? Intro to Coding with Python—Welcome!

Dr. Ab Mosca (they/them)

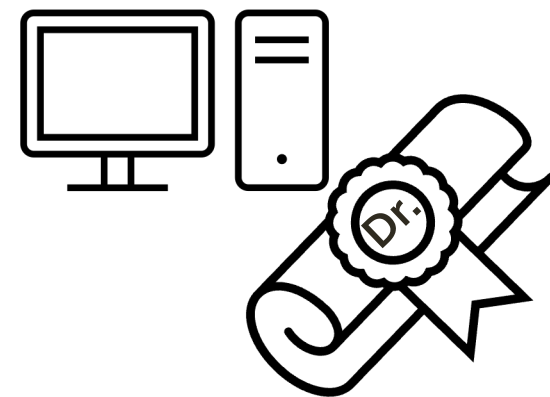
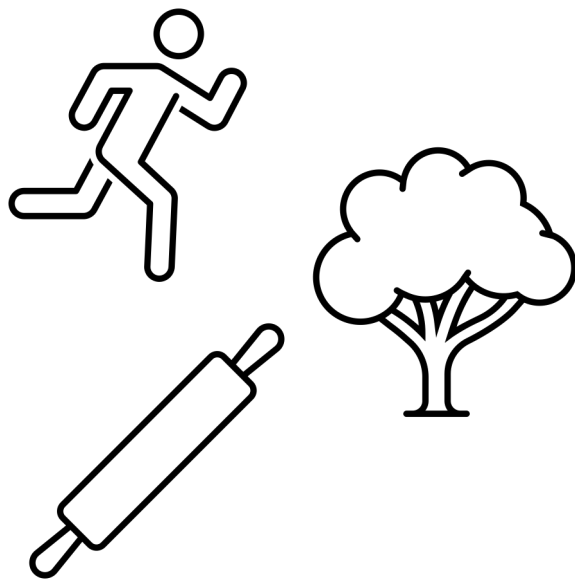
Plan for Today

- Who am I?
- Who are you?
- What will we do in this class?
- What is computer science / coding?

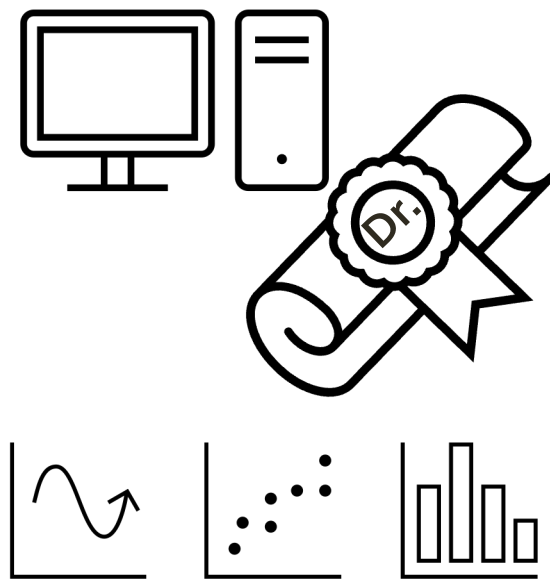
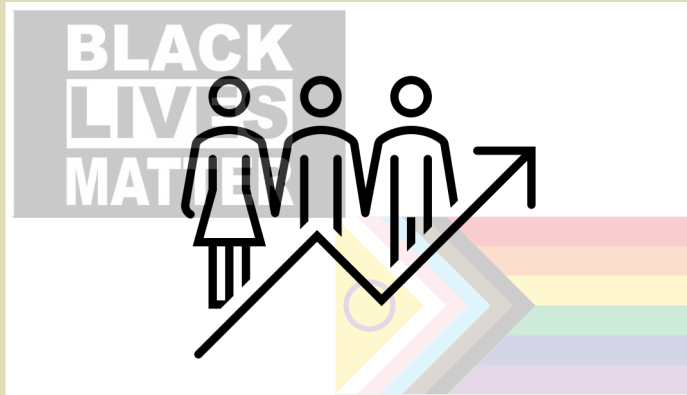
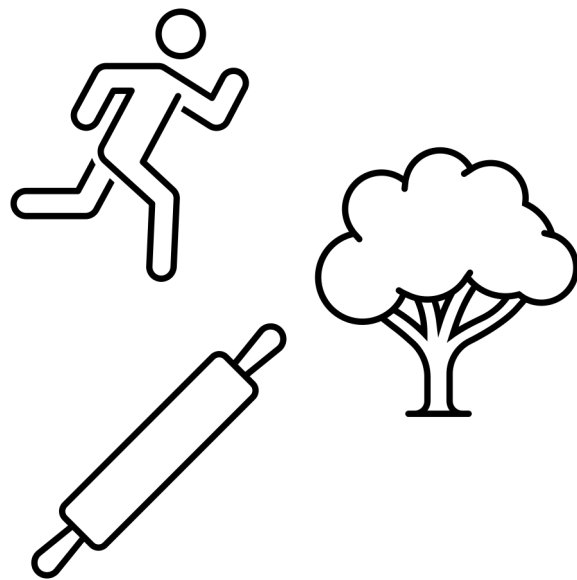
Who Am I?



Who Am I?



Who Am I?



Who Are You?

- Form groups of 3
- Introduce yourselves (name, pronouns)
- Share:
 - A highlight of your summer
- Find 1 thing that your entire group has in common (favorite color? hometown? left-handed? Be creative!)
- After about 5 minutes we will go around, introduce ourselves, and share what each group has in common

Who Are You?

- Form **new groups** of 3 (move around!)
- Introduce yourselves (name, pronouns)
- Share:
 - Would you rather live in a mansion that you can never leave OR live in a camper van and move as often as you want?
- Find 1 thing that your entire group has in common (favorite color? hometown? left-handed? Be creative!)
- After about 5 minutes we will go around, introduce ourselves, and share what each group has in common

Who Are You?

- Form **new new groups** of 3 (move around!)
- Introduce yourselves (name, pronouns)
- Share:
 - Would you rather have the ability to teleport OR have instant delivery on any online order?
- Find 1 thing that your entire group has in common (favorite color? hometown? left-handed? Be creative!)
- After about 5 minutes we will go around, introduce ourselves, and share what each group has in common



What You Will Learn & Logistics

What Is This Class?

- An introduction to coding with the programming language Python assuming no prior knowledge of the subject
- You will learn...
 - How to computationally approach problem solving
 - How to use basic programming constructs
 - How to code in Python
 - How a computer works, at a high level

****Important Info****

- Course website (**write this down!**):
<https://amoscao1.github.io/CAIS117-F23/>
- PLATO: please use for all course related communication
- OH's: T/R 11:30 – 13:30 (stop by and say hi!) ****starting NEXT week****

****Important Info****

- Textbook: *Programming in Python 3 with zyLabs*
 - See course website for instructions
- Assignments:
 - Turn in on PLATO
 - Homeworks – time to practice skills
 - In-class Activities – largely effort based
 - Final Project – group based, application of skills
 - ***Optional*** Midterm – can only help your grade
- Due Dates: As listed on course schedule.
 - 24hr grace period; no late submissions
 - Lowest homework dropped
 - No regrades; see syllabus for revise and resubmit instructions

****Important
Info****

- I'm here to help you succeed
- Please come to office hours or reach out on PLATO if you need any additional support



Now the good stuff

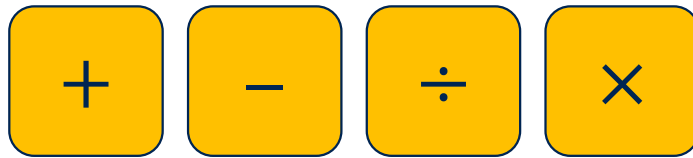
What is a
Computer?

What is a Computer?

- A “computer” performs computations

Computation (def.)

“a sequence of **well-defined operations** that lead from an initial starting point to a desired final outcome”



mathematical



logical

Original “Computers”

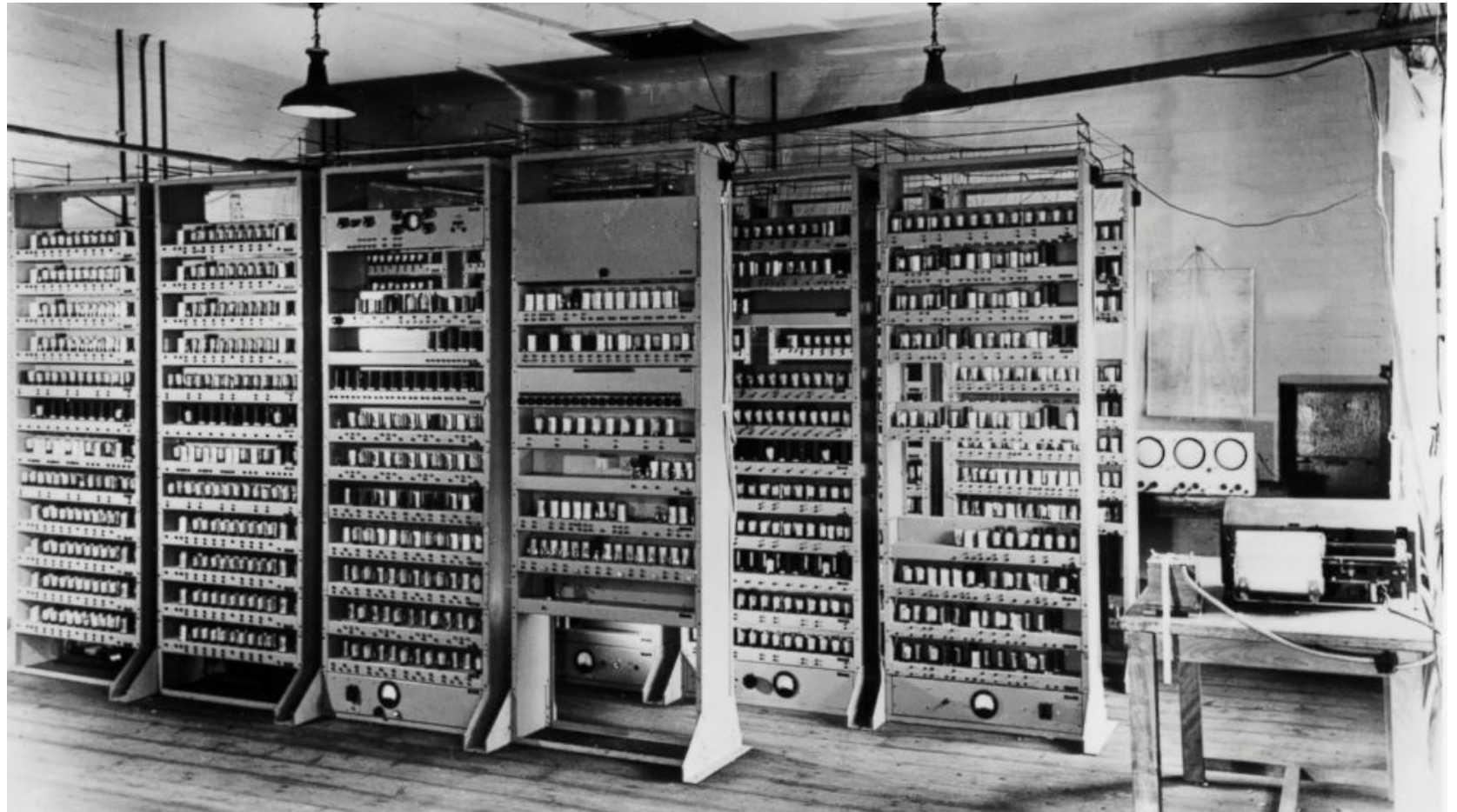


Katherine Johnson

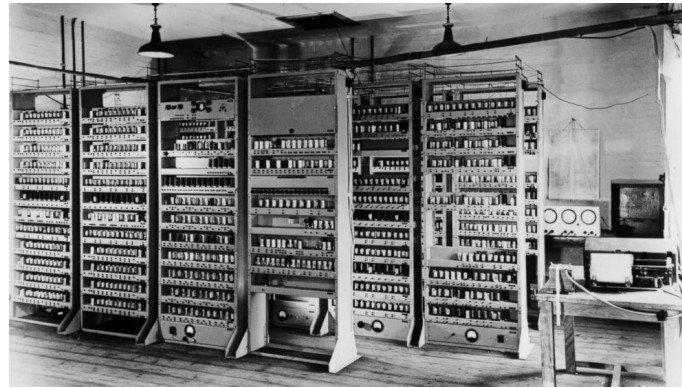
Keypunch operators at IBM in
Stockholm in the 1930s.



First Electronic Computer



First Electronic Computer



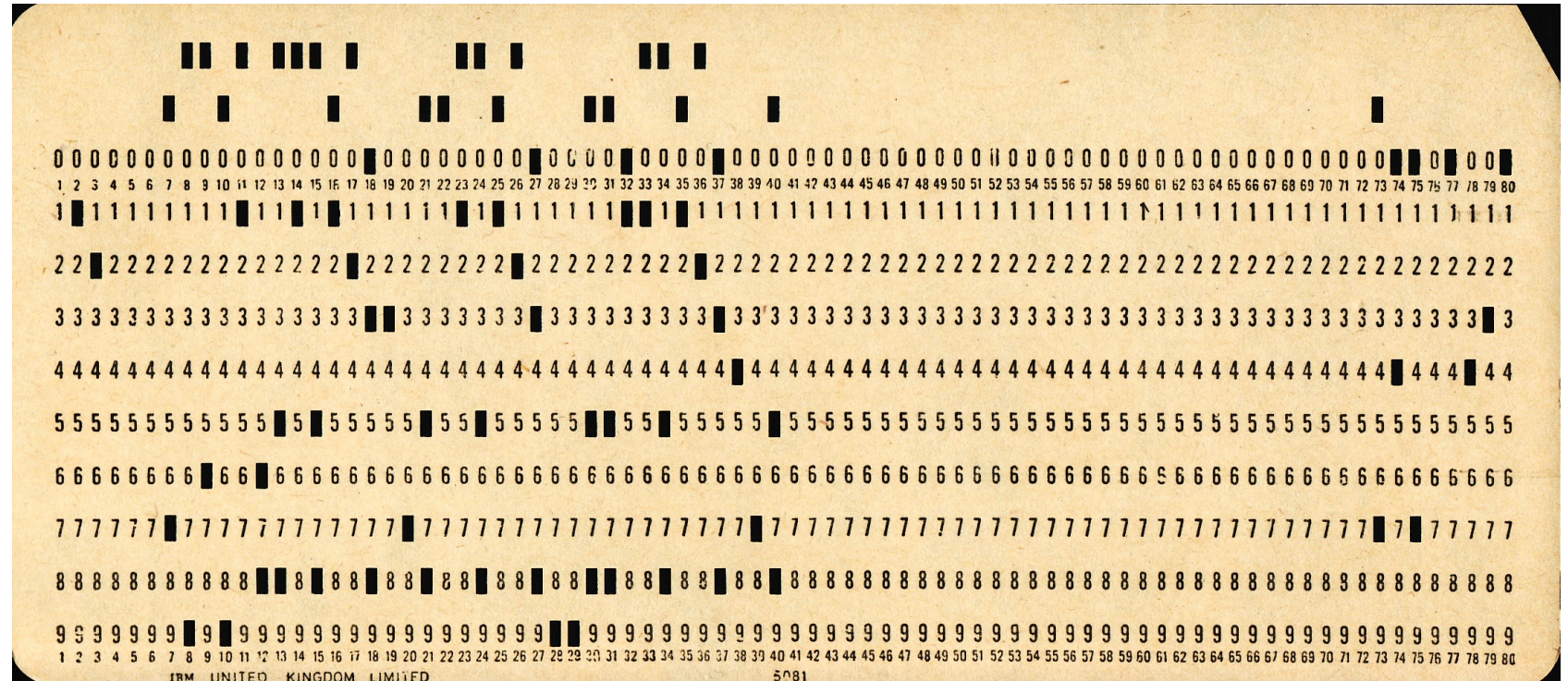
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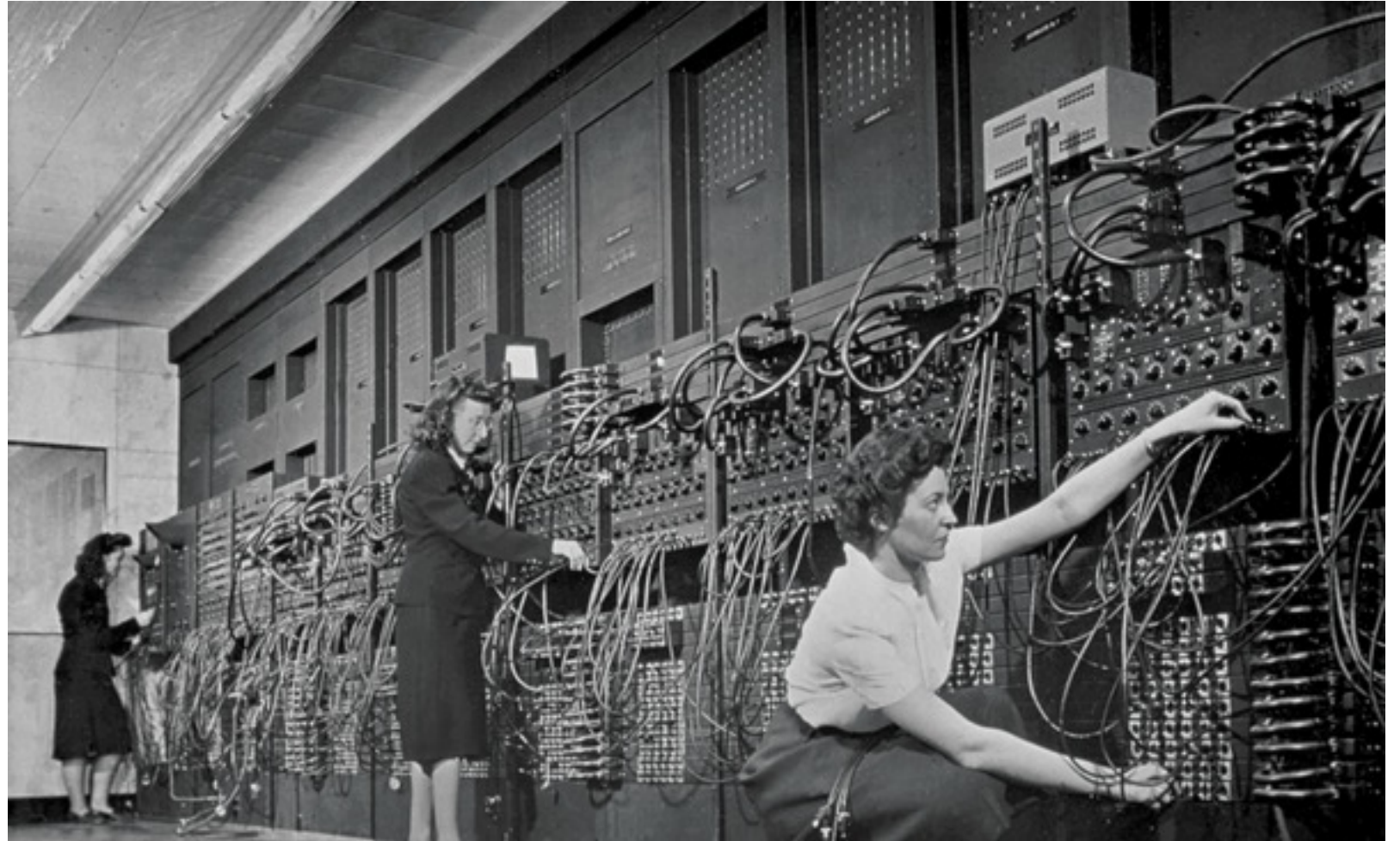


<https://www.nytimes.com/2019/02/13/magazine/women-coding-computer-programming.html>
<https://abcnews.go.com/Technology/blast-past-part-belonging-worlds-computers-found/story?id=28697624>

First Electronic Computer

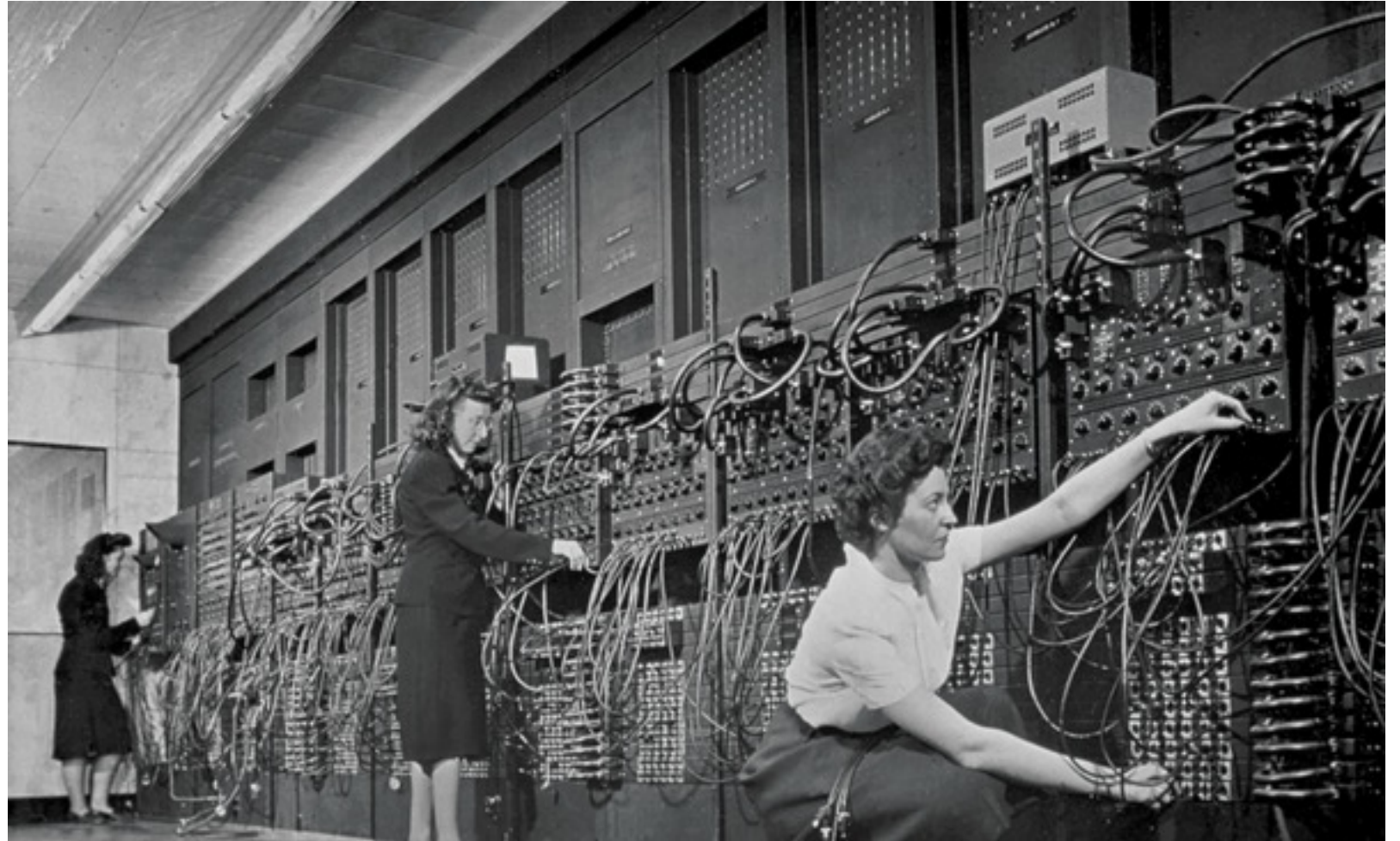


Original “Computers”



Computer operators with an Eniac — the world’s first programmable general-purpose computer.

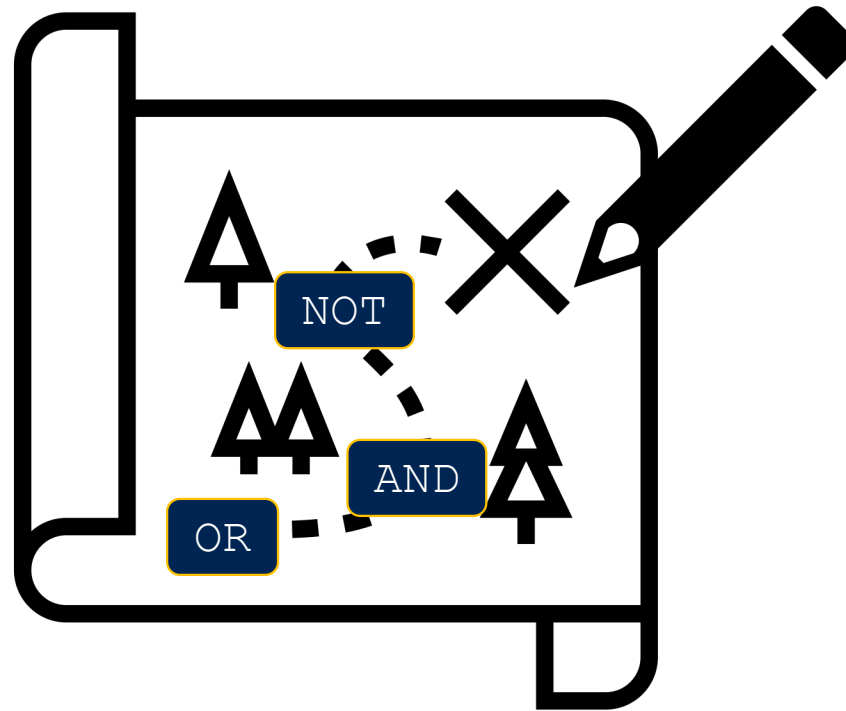
Original “Computers” Programmers



Computer operators with an Eniac — the world’s first programmable general-purpose computer.

Programmers

Computation: a sequence of **well-defined operations** that lead from an initial starting point to a desired final outcome



Ada Lovelace, the first programmer



logical

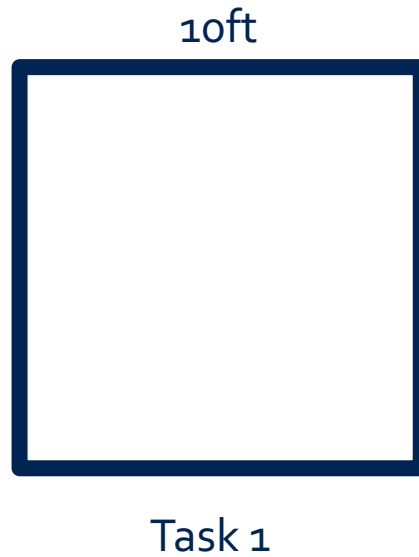
Activity: computational thinking



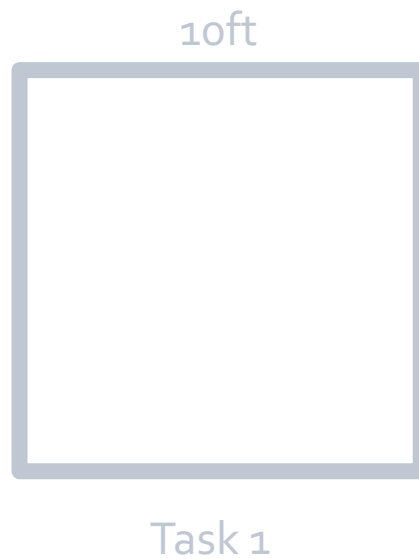
Activity: computational thinking



Activity: computational thinking



Activity: computational thinking



Activity: computational thinking



Task 1



Task 2

the 1st
letter of
your first
name

Task 3

Discussion

- What do you notice?
- Were there any letters you couldn't draw?
- Can you tell in advance which shapes are impossible?

Computer science (def.)

“the **study of computation**”

- **Problems** that can be solved computationally
- **Languages** used to describe computational processes
- **Machines** that carry out those processes
- **Theoretical limits** of computation
- **Computational solutions** to problems in math, science, medicine, business, education, journalism, ...