Lecture 34:

### **CLOSING REMARKS**

CSC111: Introduction to CS through Programming

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- Administrivia: FP4 and FP5
- Semester in review
- "Half-hour hackathon"

### FP4: Finished Version (i.e. code)

- Complete, organized, well-documented code:
  - in-line comments
  - appropriate variable / function names
  - docstrings explaining what each function / class does
  - includes all **supplemental files** (images, etc.)
- Include a text file named README containing:
  - a description of the project
  - information on how to run your project
  - install links to any required modules
  - a list of known bugs
- Runs without syntax errors

### FP5: Write-up

- Due Monday December 14<sup>th</sup> at 11:55pm
- A short (2-3 page) paper, including:
  - a description of the **project**, including the **intended audience**
  - a description of the **architecture** (how you designed the code)
  - a discussion of at least one major challenge, and how you overcame it
  - a description of your specific contributions to the project
- Two options:
  - Each team member writes their own (most common)
  - One collaborative submission (also perfectly fine)

# it's been **96 days** since we started programming

### we had **34** lectures, **10** labs, & **6** assignments

## together we wrote more than 127,311 lines of code

(not including your final projects)

# that's roughly 1,286 lines per person

(>20 printed, single-spaced pages)

# or ~3,700 lines for every day that we met

### We have covered a LOT of ground...

- Basic hardware (processor, RAM, hard drive, etc.)
- Data types (int, float, string, bool, list, dict) and the operations they support
- Useful built-ins: print, range, eval, input
- Exceptions and how to handle them
- Conditional statements
- Loops (for and while)
- Defining / calling functions
- Handy packages (math, random, etc.)

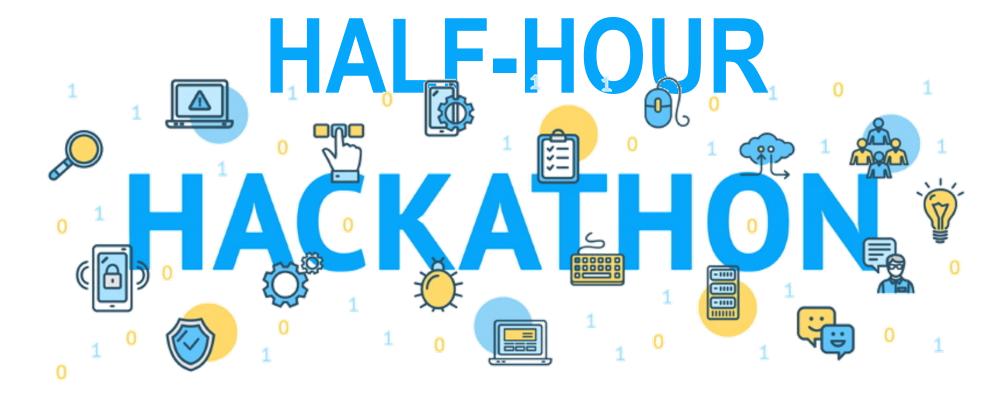
### We have covered a LOT of ground...

- Data structures
- Recursion
- Object-oriented programming
  - Classes
  - Inheritance
- Algorithms and efficiency
- Working with files
- Graphics, animation, and interaction
- Ethical issues in CS

#### Discussion

What do you think you will remember about this course in **5 years**?





#### How it works

 Objective: write a short program to commemorate your group's experience(s) in CSC111 – anything goes!

#### Suggested timing:

5 minutes: generate ideas

5 minutes: make a plan

- 20 minutes: implement and test

### Discussion

What did you come up with?

