Intro to Coding with Python–Algorithms

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Plan for Today

- Sorting algorithms:
 - Insertion Sort
 - Selection Sort
 - Bubble Sort
- Comparing algorithms
 - on specific examples
 - more generally

5 volunteers, please!



Debrief

What **similarities / differences** did you notice between the three approaches?

Discussion

How do you know which algorithm is **better**?

Consider a specific example

[3, 0, 1, 8, 7, 2, 5, 4, 9, 6]

How many steps will **InsertionSort** take?

How many steps will **SelectionSort** take?

InsertionSort: visually

https://youtu.be/Q1JdRUh1_98?si=9bXFXoPwLqY_kxm5

SelectionSort: visually

https://youtu.be/Iccmrk2ZWoc?si=5d_bhl1o55EOMU26

BubbleSort: visually

https://youtu.be/hahrx5WUeNI?si=qavZQ6vC_3Fewh8g

2. Now consider a different example

[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]

How many steps will **InsertionSort** take?

How many steps will **SelectionSort** take?

3. What about in **general**?

[???]

How many steps will **InsertionSort** take?

How many steps will **SelectionSort** take?

Algorithmic analysis

- What we want: a way to get a rough bound (limit) on how many steps an algorithm could take, given input of a particular size
 - If the list has 5 items?
 - What about 10?
 - What about **n**?
- Often we care about: "what's the worst that could happen?"
- Mathematics to the rescue!

Asymptotic ("big-O") notation

- We can **avoid details** when they don't matter, and they don't matter when input size (**n**) is big enough
- For polynomials: only the leading term matters
- Ignore coefficients, talk about degree: linear, quadratic

$$y = 3x$$
 $y = 6x-2$ $y = 15x + 44$
 $y = x^2$ $y = x^2-6x+9$ $y = 3x^2+4x$

3. What about in **general**?

[???]

How many steps will **InsertionSort** take?

How many steps will **SelectionSort** take?

InsertionSort

Given some list of comparable items:

For p in [0, ..., n-1]:

Take the item in position p

Insert it in the correct spot in positions o to p-1

SelectionSort

Given some list of comparable items:

Find the smallest item.

Swap it with the item in position o.

Repeat finding the next-smallest item, and swapping it into the correct position until the list is sorted.

BubbleSort

While the list is still unsorted:

For p in [o, ..., n-2]:

If item in position p is greater than item in position p+1:

Swap them

Takeaways

- Big-O notation gives us a language to talk about and compare algorithms **before** we implement them (smart!)
- InsertionSort, SelectionSort, and BubbleSort:
 - all the same in the worst case
 - different in the best case
 - what about the average case?
 - is there any algorithm that could do **better** in the worst case? (yes!)
- As your programs get more complex, it's helpful to think about the algorithm before you start coding