# Intro to Coding with Python– More Functions

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#### Plan for Today

- Recap defining and calling functions
- String functions together

```
def do_something():
    # perform some operations, like:
    x = 2 + 3

# send stuff back to the main program
    return x
```

```
a name
demo6.py - /Lsers/jcrouser/Google Drive/Teaching/Course Material/SCS-Noonan...
def do_something():
    # perform some operations, like:
    x = 2 + 3
    # send stuff back to the main program
     return x
                                           Ln: 9 Col: 16
```

Convention: use underscores or camelCase

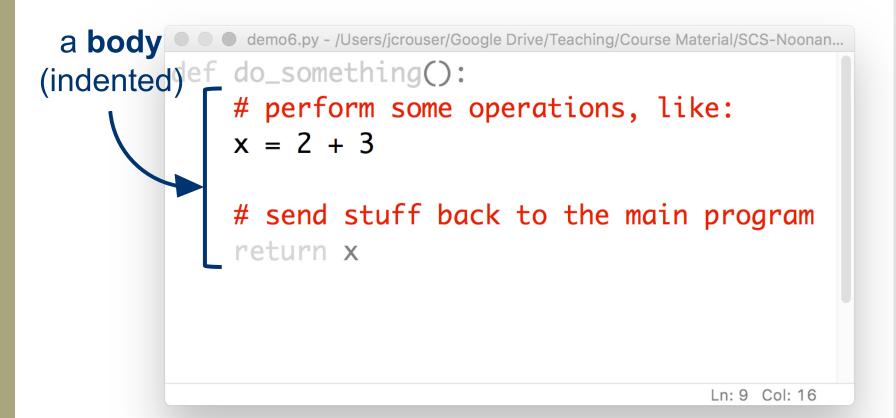
```
defined using
the def keyword

demo6.py - /Users/jcrouser/Google Drive/Teaching/Course Material/SCS-Noonan...

def do_something():
    # perform some operations, like:
    x = 2 + 3
```

# send stuff back to the main program

return x



### To recap: function calls



```
demo6.py - /Users/jcrouser/Google Drive/Teaching/Course Material/SCS-Noonan...
def do_something():
     # perform some operations, like:
     x = 2 + 3
     # send stuff back to the main program
     return x
y = do_something()
                               a function call
                                            Ln: 9 Col: 16
```

### To recap: function calls



```
demo6.py - /Users/jcrouser/Google Drive/Teaching/Course Material/SCS-Noonan...

def do_something():
    # perform some operations, like:
    x = 2 + 3

# send stuff back to the main program
    return x
5
```

y =

## Definitions vs. calls

#### **Function Definition**

- Step-by-step instructions for how to perform a given set of operations
- Analogy: a recipe
- Think of the function's name as **shorthand** (i.e. "okay, when I say **do\_something()**, here's what I want you to do")

#### **Function Call**

- An actual request to perform the operations
- Control is turned over to the "minion" (temporarily)
- Once complete, we go back to the exact place in the program where the call was issued

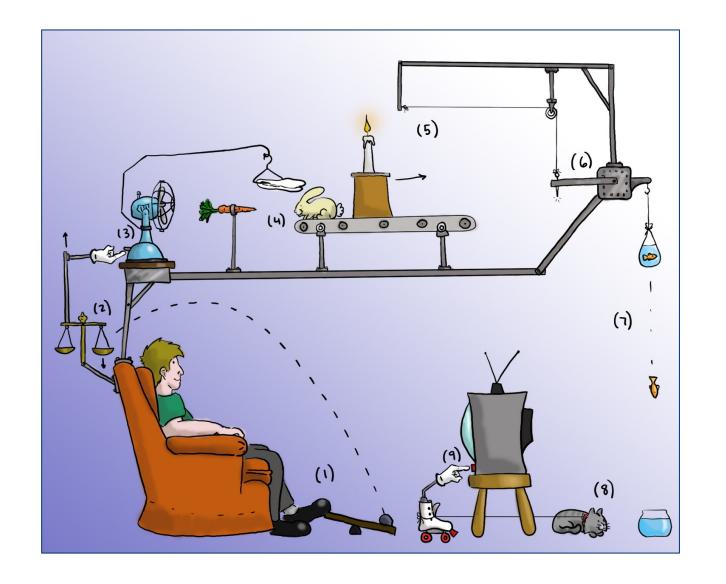
#### Discussion

What does it mean for a function to return a value?

And what's the difference between **return** and **print** (...)?



#### Demo: Rube Goldberg machine



### def addOne(x):

- Take the value of x, and add 1 to it
- return the modified value

### def doubleIt(x):

- Take the value of x, and double it (i.e. multiply by 2)
- return the modified value

## def printWith Stars(x):

- Look at the value of x
- Print it out as \*'s (i.e. if x = 3, print \*\*\*)
- return nothing

### def woohoo():

- Print "WOO HOO!"
- Call
  printWithStars(addOne(doubleIt(2)))
- return nothing

#### Discussion

Lingering questions?

