Introduction to Machine Learning – Evaluating Models

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Plan for Today

- Evaluating:
 - Regression
 - Classification
 - Bias-variance trade off
- R demo time permitting

What we'll cover in this class

- Ch. 2: Statistical Learning Overview (today)
- Ch. 3: Linear Regression
- Ch. 4: Classification
- Ch. 5: Resampling Methods
- Ch. 6: Linear Model Selection
- Ch. 7: Beyond Linearity
- Ch. 8: Tree-Based Methods
- Ch. 9: Support Vector Machines
- Ch. 10: Unsupervised Learning



Preparing for labs in R

You can install R Studio on your own machine: rstudio.com

Preparing for labs in python



- You can download the Anaconda distribution from continuum.io (or a different source)
- You'll need to know how to install packages

Final Project

- Topic: ANYTHING YOU WANT
- Goals:
 - Learn how to break big, unwieldy questions down into clear, manageable problems
 - Figure out if/how the techniques we cover in class apply to your specific problems
 - Use ML to address them
- Several (graded) milestones along the way
- Demos and discussion on the final day of class
- More on this later...

One model to rule them all...?

Question: why not just teach you the best method first?



Answer: there isn't one

- No single method dominates
- One method may prove useful in answering some questions on a given data set
- On a related (not identical) dataset or question, another might prevail



Measuring "quality of fit"

- *Question we often ask*: how **good** is my model?
- What we usually mean: how well do my model's predictions actually match the observations?

How do we choose the **right approach**?

Mean squared error

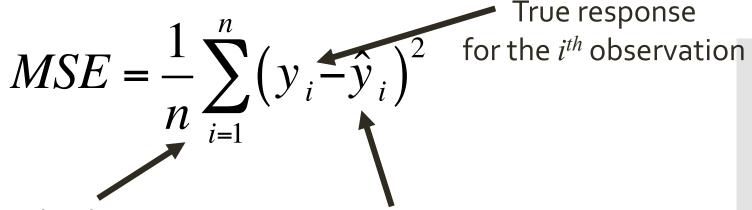
True response for the i^{th} observation

$$MSE = \frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2$$

We take the average over all observations

Prediction our model gives for the i^{th} observation

Mean squared error



We take the average over all observations

Prediction our model gives for the i^{th} observation

Student
 Grade

$$f(X)$$

 Ab
 83
 78

 Kaden
 84
 85

 Kylee
 95
 65

$$m = 3$$

$$MSE = \frac{1}{3} \sum_{i=1}^{3} (y_i - \hat{y}_i)^2$$

$$= \frac{1}{3} ((y_1 - \hat{y}_1)^2 + (y_2 - \hat{y}_2)^2 + (y_3 - \hat{y}_3)^2)$$

$$= \frac{1}{3} ((83 - 78)^2 + (83 - 85)^2 + (95 - 65)^2)$$

$$= 309.67$$

"Training" MSE

 This version of MSE is computed using the training data that was used to fit the model

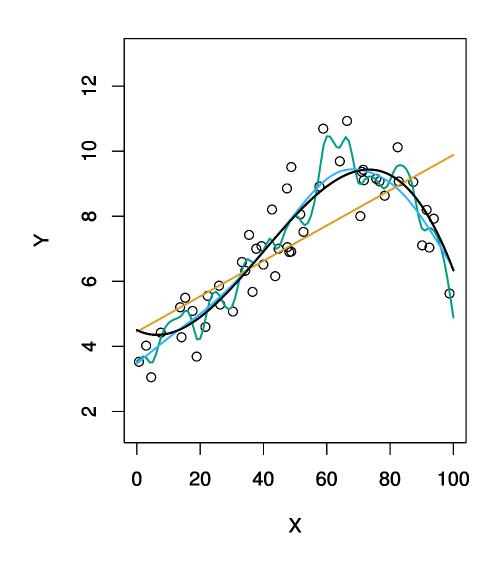
• Reality check: is this what we care about?

Test MSE

• Better plan: see how well the model does on observations we *didn't* train on

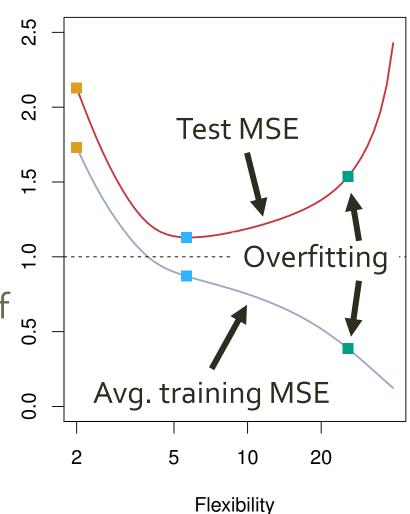
- Given some never-before-seen examples, we can just calculate the MSE on those using the same method
- What if we don't have any new observations to test?
 - Can we just use the training MSE?
 - Why or why not?

Example



Training vs. test MSE

- As flexibility ↑:
 - monotone \(\psi \) in training MSE
 - U-shape in the test MSE
- Fun fact: occurs regardless of data or statistical method
- This is called overfitting



Training vs. test MSE

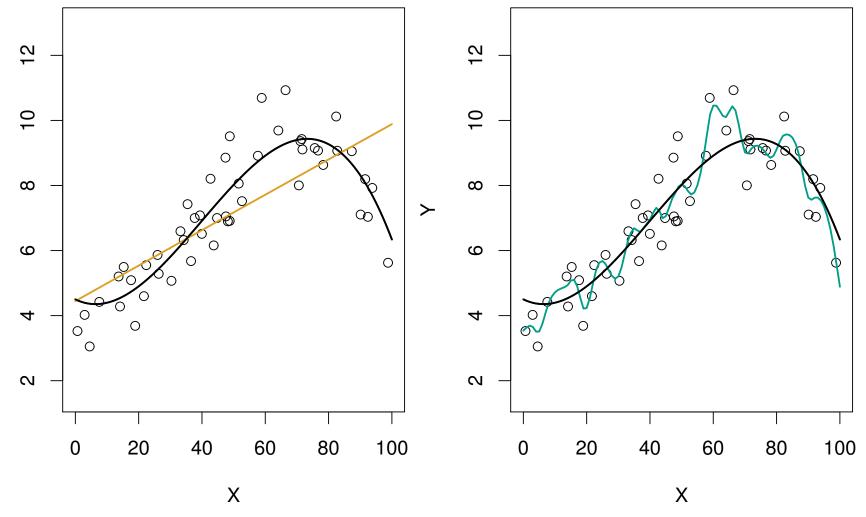
Question: why does this happen?

Trade-off between bias and variance

- The U-shaped curve in the Test MSE is the result of two competing properties: bias and variance
- Variance: the amount the model would change if we had different training data
- Bias: the error introduced by approximating a complex phenomenon using a simple model

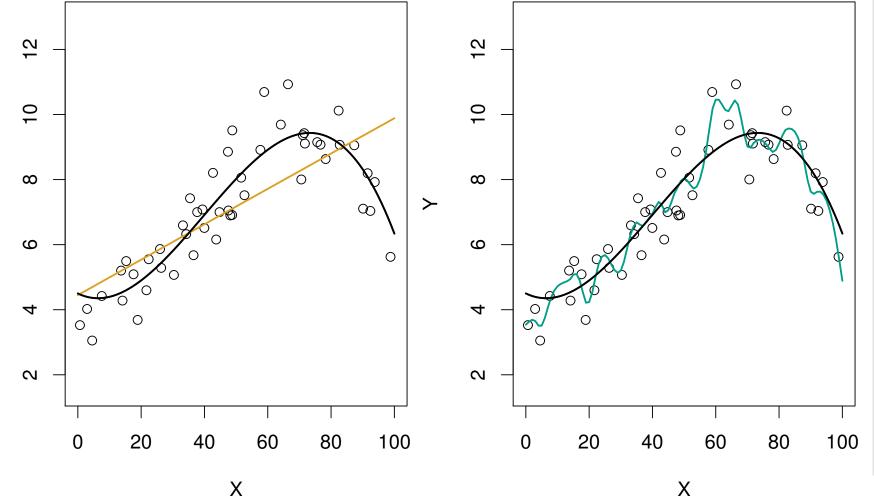
Relationship between bias and variance

• In general, more flexible methods have higher variance



(Variance: the amount the model would change if we had different training data)

Relationship between bias and variance • In general, more flexible methods have lower bias



(Bias: the error introduced by approximating a complex phenomenon using a simple model)

Trade-off between bias and variance

• Expected test MSE can be decomposed into three terms:

$$E\left(y_0 - \hat{f}(x_0)\right)^2 = Var\left(\hat{f}(x_0)\right) + \left[Bias\left(\hat{f}(x_0)\right)\right]^2 + Var(\varepsilon)$$
The variance of our model on the test value

The bias of our model on the test value

Balancing bias and variance

It's easy to build a model with
 low variance but high bias (how?)

Just as easy to build one with
 low bias but high variance (how?)

• The challenge: finding a method for which both the variance and the squared bias are low

 This trade-off is one of the most important recurring themes in this course

(Variance: the amount the model would change if we had different training data Bias: the error introduced by approximating a complex phenomenon using a simple model)

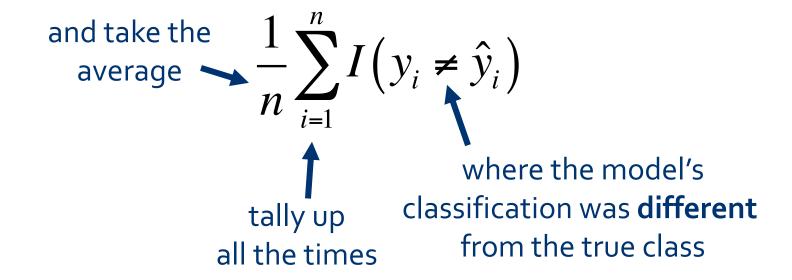
What about classification?

- So far: how to evaluate a **regression** model
- Bias-variance trade-off also present in classification
- Need a way to deal with qualitative responses

What are some options?

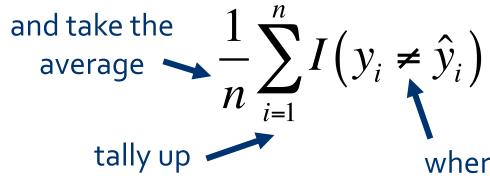
Training error rate

 Common approach: measure the proportion of the times our model incorrectly classifies a training data point



Training error rate

• Common approach: measure the proportion of the times our model incorrectly classifies a training data point



all the times

where the model's classification was different from the true class

$$n = 3$$

Training error =
$$\frac{1}{3} \sum_{i=1}^{3} I(y_i \neq \widehat{y}_i)$$

$$= \frac{1}{3} ((1) + (0) + (1))$$

$$= \frac{2}{3}$$

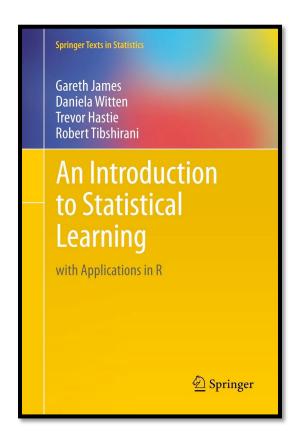
$$= 0.67$$

Takeaways

- Choosing the "right" level of flexibility is **critical** (in both regression and classification)
- Bias-variance trade off makes this challenging
- Coming up in Ch. 5:
 - Various methods for estimating test error rates
 - How to use these estimates to find the optimal level of flexibility

Reading

- In today's class, we covered ISLR: p. 29-37
- Next class, we'll have a crash course in linear regression (ISLR: p. p.59-82)

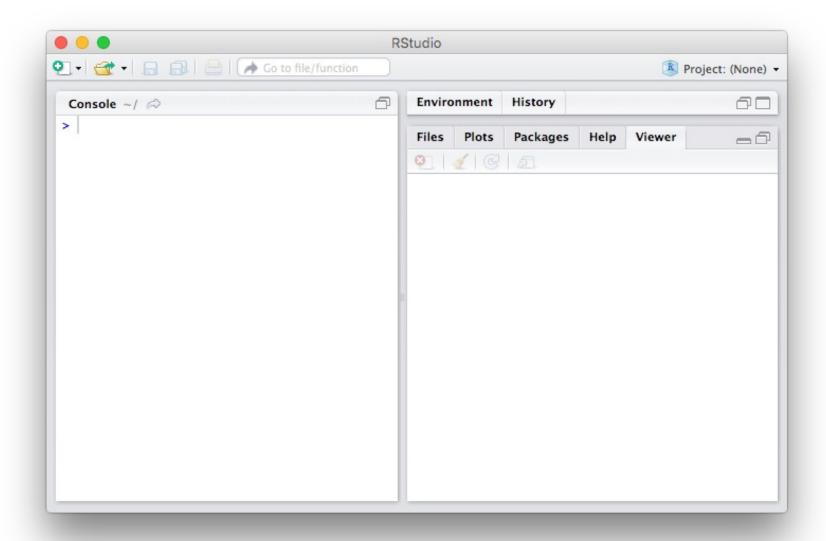


Introduction to R



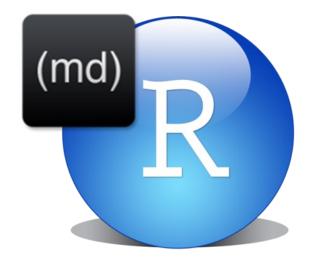
- Basic commands
- Loading external data
- Data wrangling 101
- Graphics
- Generating summaries

Introduction to R



Introduction to R

• Today's walkthrough was run using R Markdown:



• This allows me to build "notebooks" to combine stepby-step code and instructions/descriptions