

Introduction to Machine Learning – Evaluating Models

Dr. Ab Mosca (they/them)

Slides based off slides courtesy of Jordan Crouser (<https://jcrouser.github.io/>)

Plan for Today

- Evaluating Supervised Machine Learning:
 - Regression
 - Classification
 - Bias-variance trade off
- GitHub Classroom

Recap

Supervised Learning

Find the best function (f) for
 $Y = f(X) + \epsilon$

- Y is the output
- X is the input
- Our data contains ground truth
 - i.e. for the values of X in our data, we know Y

Unsupervised Learning

- Learn patterns from unlabeled data
- Our data does not contain ground truth
 - i.e. we do not know if there are distinct groups in our data

Warm up

Supervised Learning

- Find the best function (f) for $Y = f(X) + \epsilon$
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Unsupervised Learning

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Practice: Come up with an example of an unsupervised machine learning problem and an example of a supervised machine learning problem.

One model to
rule them
all...?

Question: why not just teach you the **best** method first?



Answer: there
isn't one

- No single method dominates
- One method may prove useful in answering some questions on a given data set
- On a related (not identical) dataset or question, another might prevail



Measuring “quality of fit” for regression models

- *Question we often ask:* how **good** is my model?
- *What we usually mean:* how well do my model's predictions **actually match** the observations?

How do we choose the **right approach**?

Mean squared error

$$MSE = \frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2$$

True response
for the i^{th} observation

We take the average
over all observations

Prediction our model gives
for the i^{th} observation

The diagram illustrates the components of the Mean Squared Error (MSE) formula. The formula is $MSE = \frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2$. Three arrows point to specific parts of the formula: one from the text 'True response for the i^{th} observation' to y_i , one from 'We take the average over all observations' to the denominator n , and one from 'Prediction our model gives for the i^{th} observation' to \hat{y}_i .

Mean squared error

$$MSE = \frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2$$

True response for the i^{th} observation

We take the average over all observations

Prediction our model gives for the i^{th} observation

Student	Grade	$f(X)$
Ab	83	78
Kaden	84	85
Kylee	95	65

$n = 3$

$$\begin{aligned} MSE &= \frac{1}{3} \sum_{i=1}^3 (y_i - \hat{y}_i)^2 \\ &= \frac{1}{3} ((y_1 - \hat{y}_1)^2 + (y_2 - \hat{y}_2)^2 + (y_3 - \hat{y}_3)^2) \\ &= \frac{1}{3} ((83 - 78)^2 + (83 - 85)^2 + (95 - 65)^2) \\ &= 309.67 \end{aligned}$$

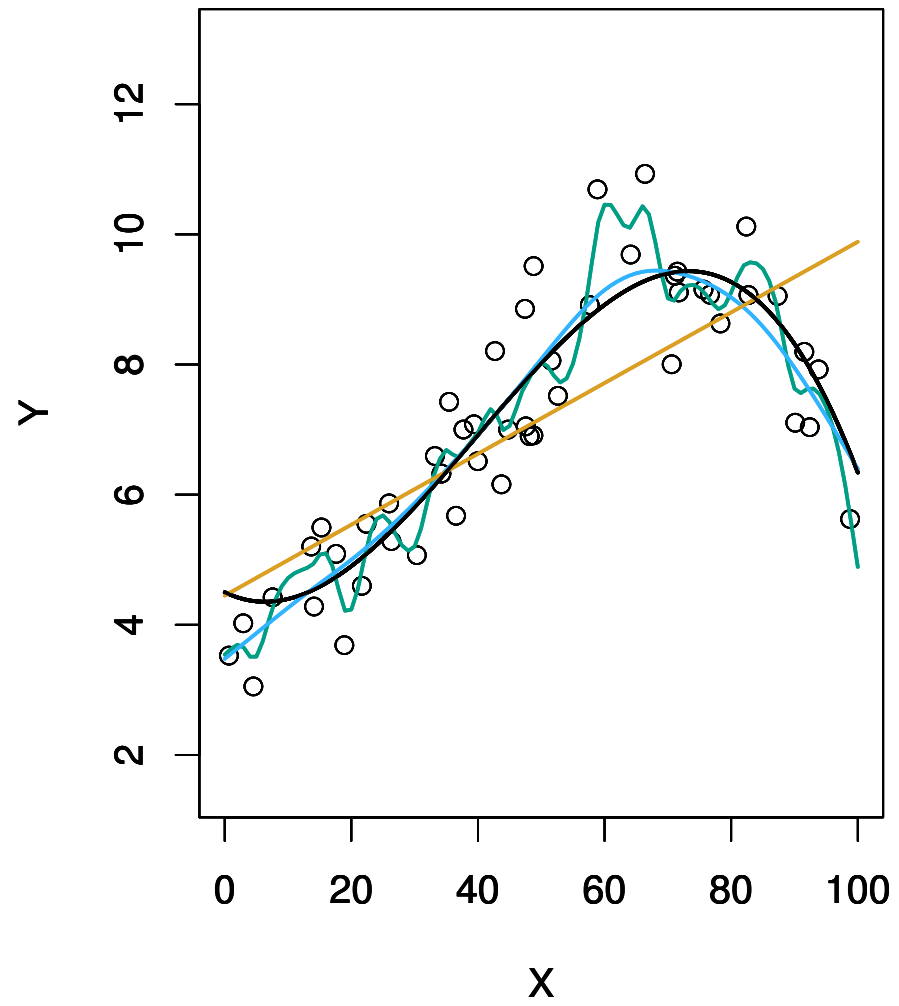
“Training” MSE

- This version of MSE is computed using the **training data** that was used to fit the model
- **Reality check:** is this what we care about?

Test MSE

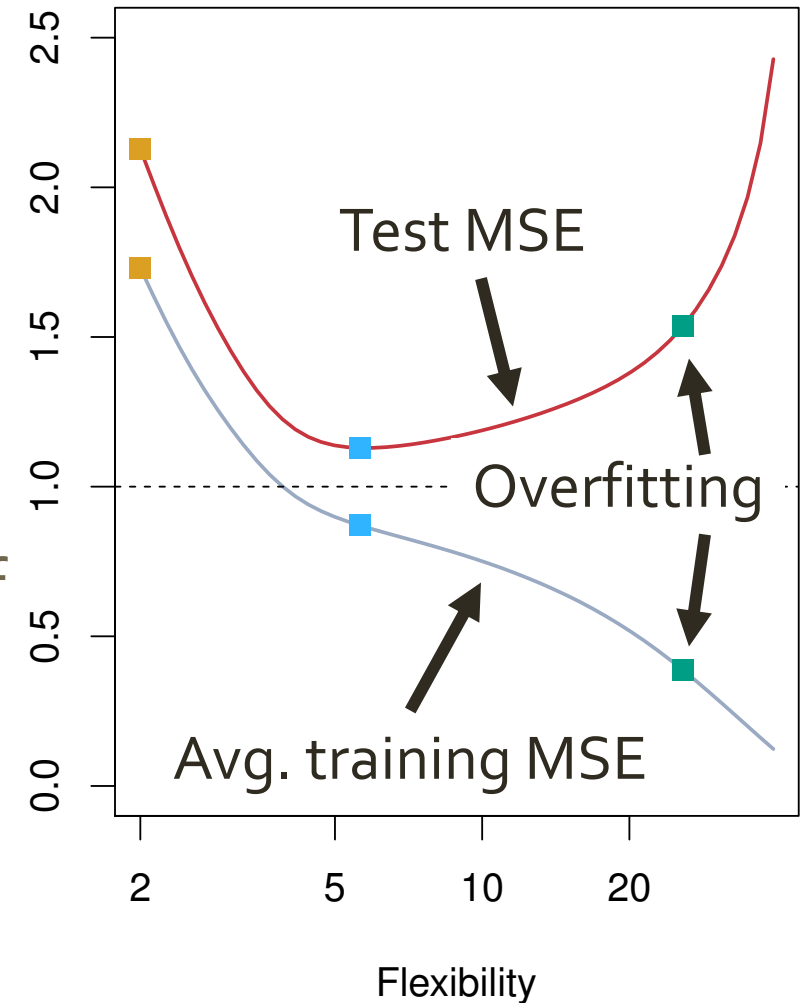
- **Better plan:** see how well the model does on observations we *didn't* train on
- Given some never-before-seen examples, we can just calculate the MSE on those using the same method
- What if we don't have any new observations to test?
 - Can we just use the training MSE?
 - Why or why not?

Example



Training vs. test MSE

- As flexibility \uparrow :
 - monotone \downarrow in training MSE
 - U-shape in the test MSE
- **Fun fact:** occurs regardless of data or statistical method
- This is called **overfitting**



Training vs.
test MSE

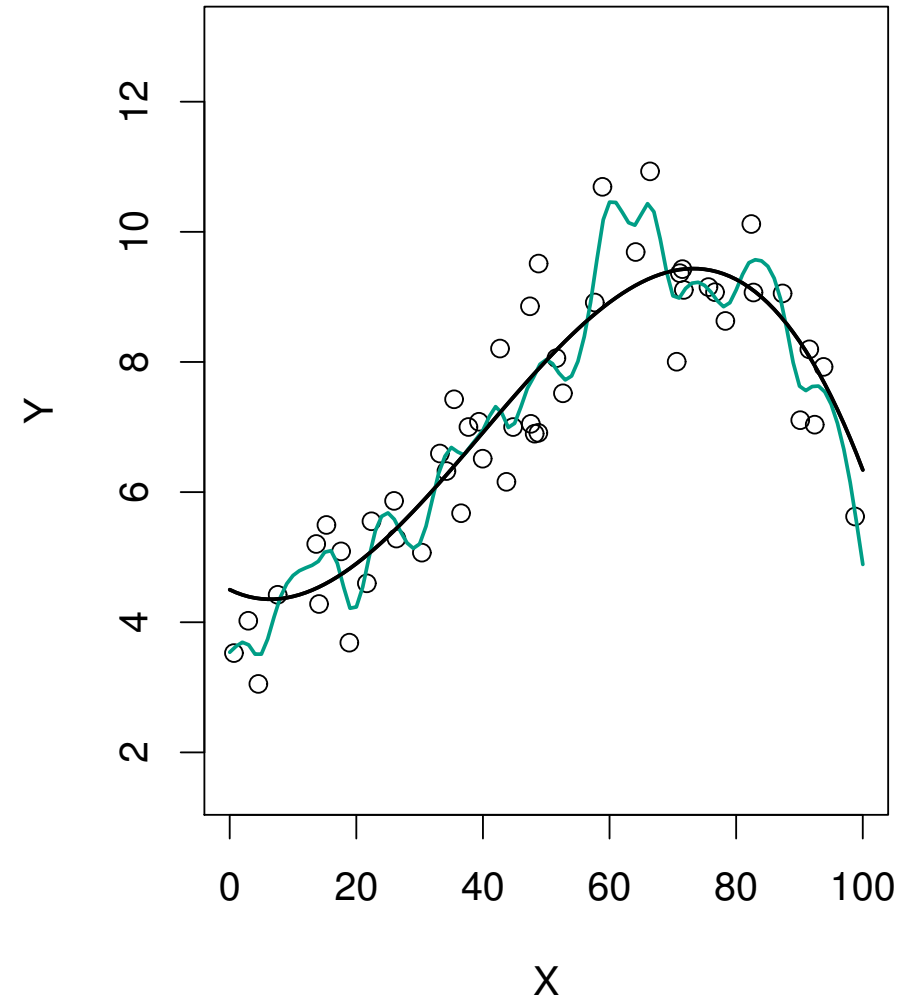
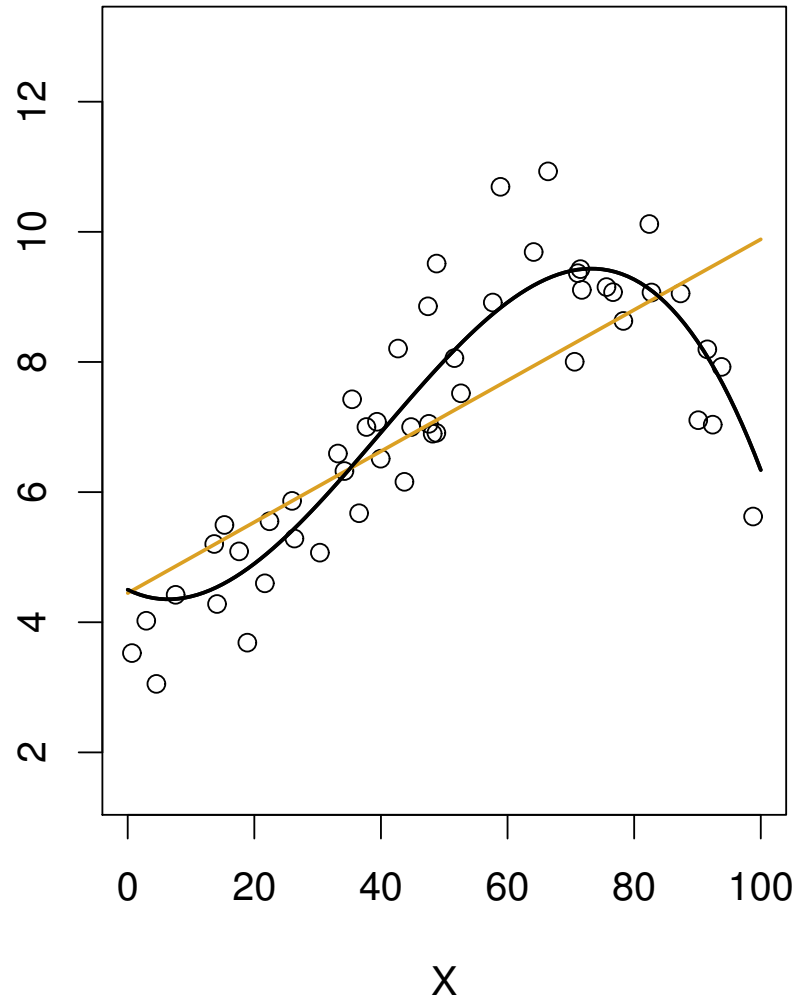
Question: why does this happen?

Trade-off between bias and variance

- The U-shaped curve in the Test MSE is the result of two competing properties: *bias* and *variance*
- **Variance:** the amount the model would change if we had different training data
- **Bias:** the error introduced by approximating a complex phenomenon using a simple model

Relationship between bias and variance

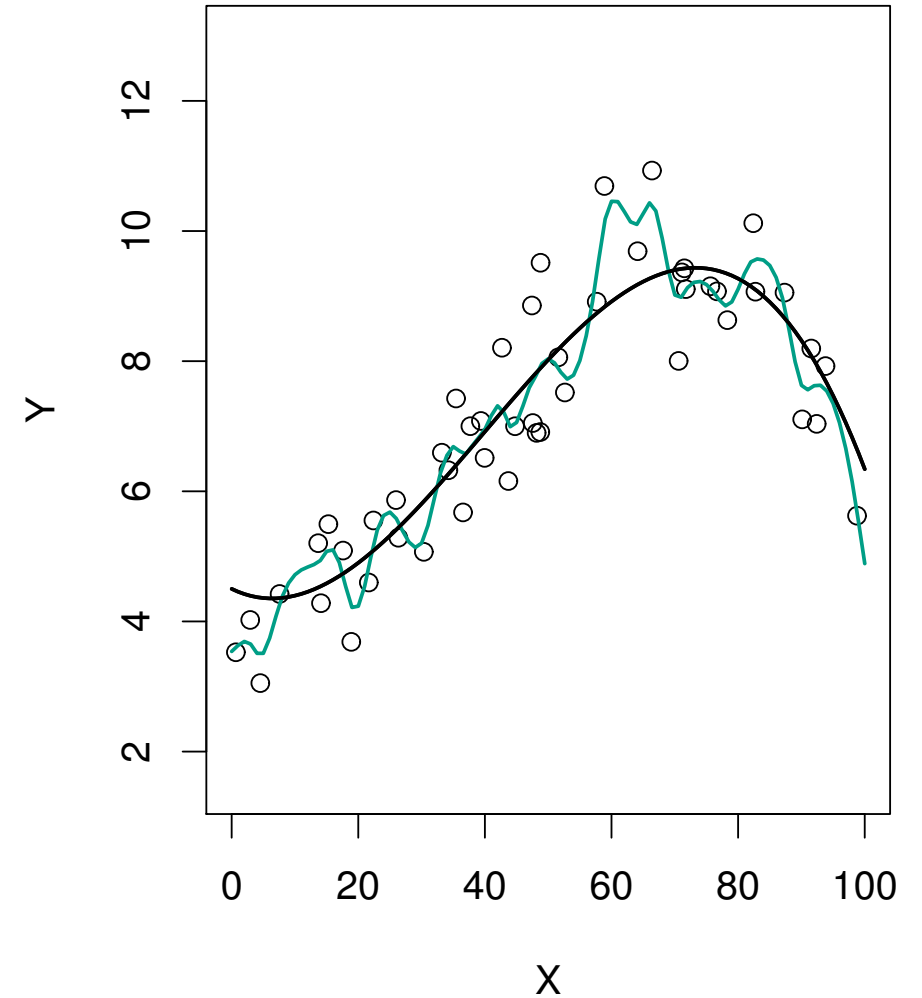
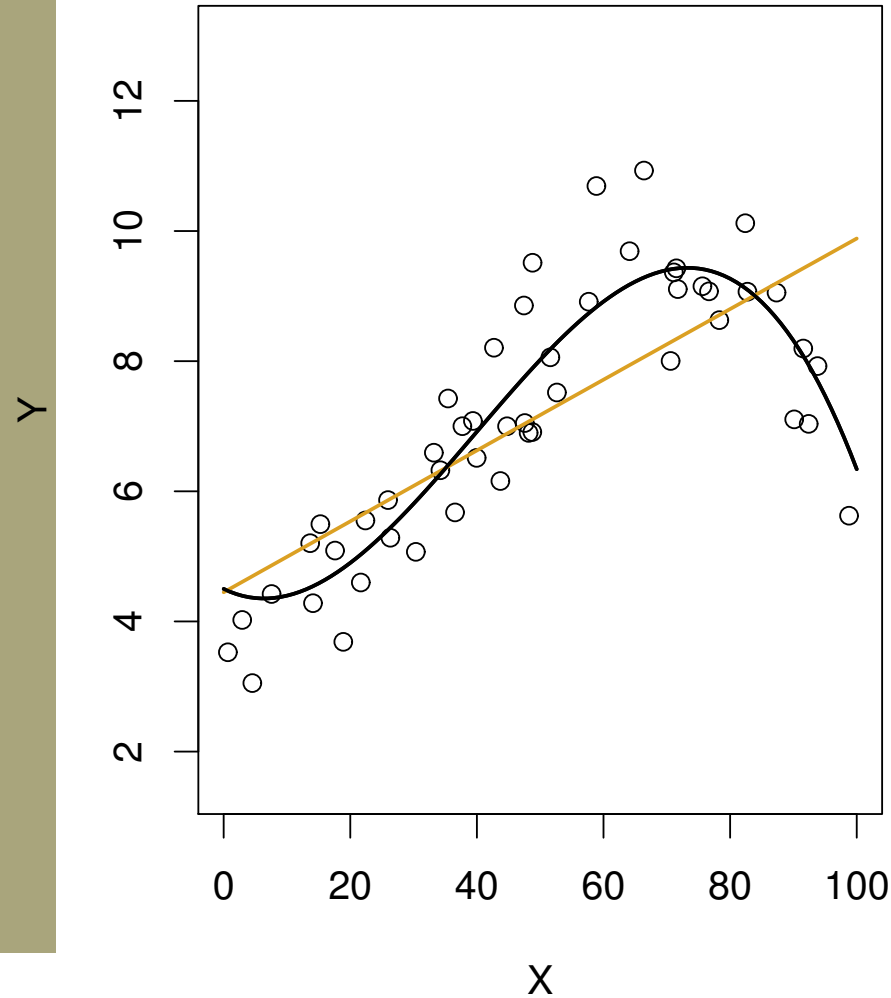
- In general, more flexible methods have **higher variance**



(**Variance**: the amount the model would change if we had different training data)

Relationship between bias and variance

- In general, more flexible methods have **lower bias**



(**Bias:** the error introduced by approximating a complex phenomenon using a simple model)

Trade-off between bias and variance

- Expected test MSE can be decomposed into three terms:

$$E\left(y_0 - \hat{f}(x_0)\right)^2 = \text{Var}\left(\hat{f}(x_0)\right) + \left[\text{Bias}\left(\hat{f}(x_0)\right)\right]^2 + \text{Var}(\varepsilon)$$

The variance of our model
on the test value

The bias of our model
on the test value

The variance
of the error terms

Balancing bias and variance

- It's easy to build a model with
low variance but **high bias** (how?)
- Just as easy to build one with
low bias but **high variance** (how?)
- The challenge: finding a method for which both the variance and the squared bias are low
- This trade-off is one of the most important recurring themes in this course

(Variance: the amount the model would change if we had different training data

Bias: the error introduced by approximating a complex phenomenon using a simple model)

What about classification?

- So far: how to evaluate a **regression** model
- Bias-variance trade-off also present in **classification**
- Need a way to deal with **qualitative responses**

What are some options?

Training error rate

- **Common approach:** measure the proportion of the times our model incorrectly classifies a training data point

and take the average → $\frac{1}{n} \sum_{i=1}^n I(y_i \neq \hat{y}_i)$

↑
tally up all the times

where the model's classification was **different** from the true class

Training error rate

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tally up
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where the model's
classification was **different**
from the true class

$$n = 3$$

Student	Grade	C(X)
Ab	B-	C+
Kaden	B	B
Kylee	A	D

$$\begin{aligned} \text{Training error} &= \frac{1}{3} \sum_{i=1}^3 I(y_i \neq \hat{y}_i) \\ &= \frac{1}{3} ((1) + (0) + (1)) \\ &= \frac{2}{3} \\ &= 0.67 \end{aligned}$$

Takeaways

- Choosing the “right” level of flexibility is **critical** (in both regression and classification)
- Bias-variance trade off makes this challenging
- Coming up in Ch. 5:
 - Various methods for **estimating** test error rates
 - How to use these estimates to find the **optimal level** of flexibility



Code Distribution

GitHub

- We will use GitHub to distribute code, collect finished code, and facilitate pair programming
1. Create a GitHub account (<https://github.com/>)
 2. Download GitHub Desktop

GitHub

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Demo!

GitHub

- We will use GitHub to distribute code, collect finished code, and facilitate pair programming
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 2. Download GitHub Desktop
- Practice accepting the in-class activity for today, modifying it, and updating your repository