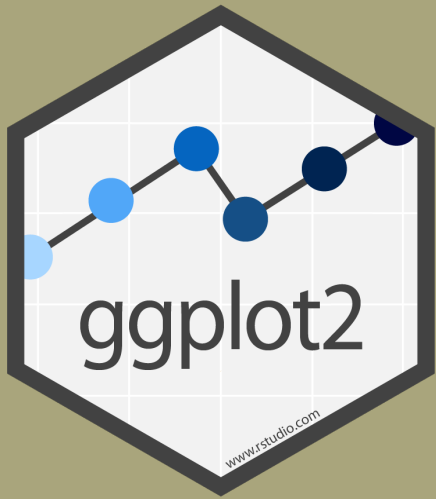


Grammar of Graphics: ggplot2

SSEP 2022 Afternoon Day 4

Dr. Ab Mosca (they/them)

Slides based on slides courtesy of Jordan Crouser: <https://jcrouser.github.io/MassMutual-IntroR/>, <https://jcrouser.github.io/MassMutual-DataVis/>, <https://beanumber.github.io/sds192/>

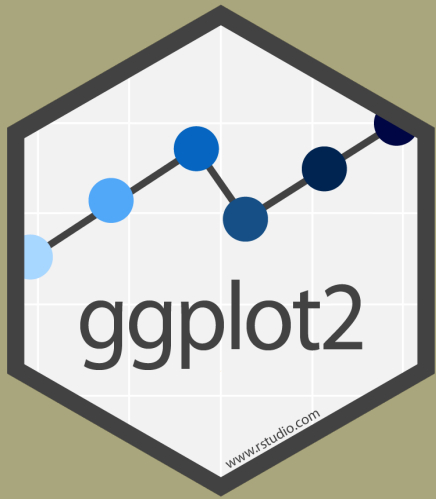


ggplot2

- Library for creating plots in R
- The “gg” stand for **g**rammar of **g**raphics

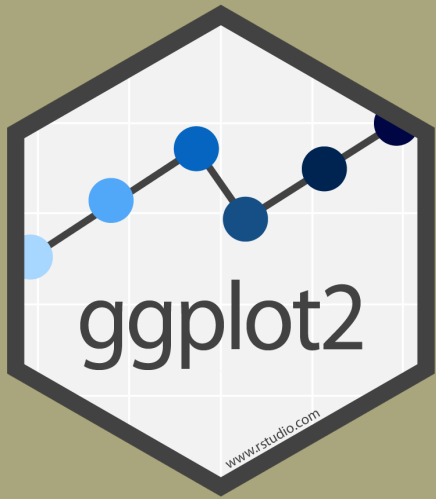
Big idea behind a grammar of graphics:

- Independently specify plot building blocks and combine them to create graphical displays



ggplot2

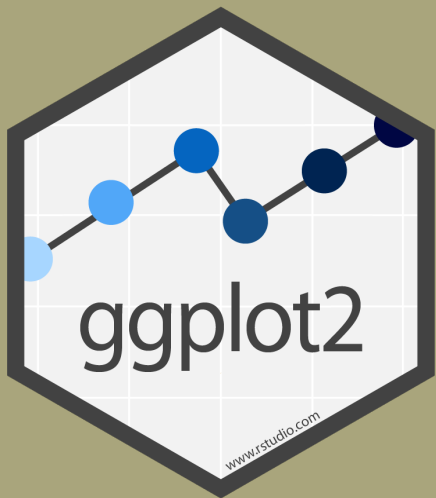
- Plot building blocks
 - data (obvi.)
 - aesthetic mappings (how we draw that stuff)
 - geometric objects (the literal stuff we draw)
 - statistical transformations (underlying model)
 - scales (range of values, colors, etc.)
 - faceting (small multiples)



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ggplot2

• Plot building blocks

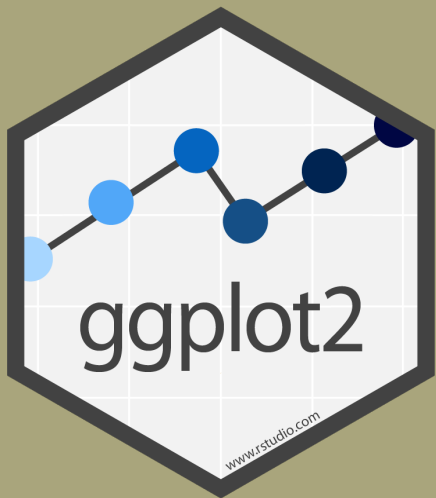
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```
ggplot(data, aes()) +  
  geom_*
```

data

aesthetic mapping

geometric object



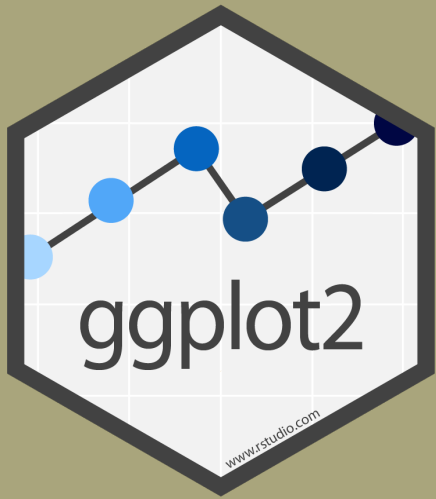
Data

- First argument to `ggplot` is the data you want to plot

```
ggplot(iris)
```

Description: df [150 x 5]

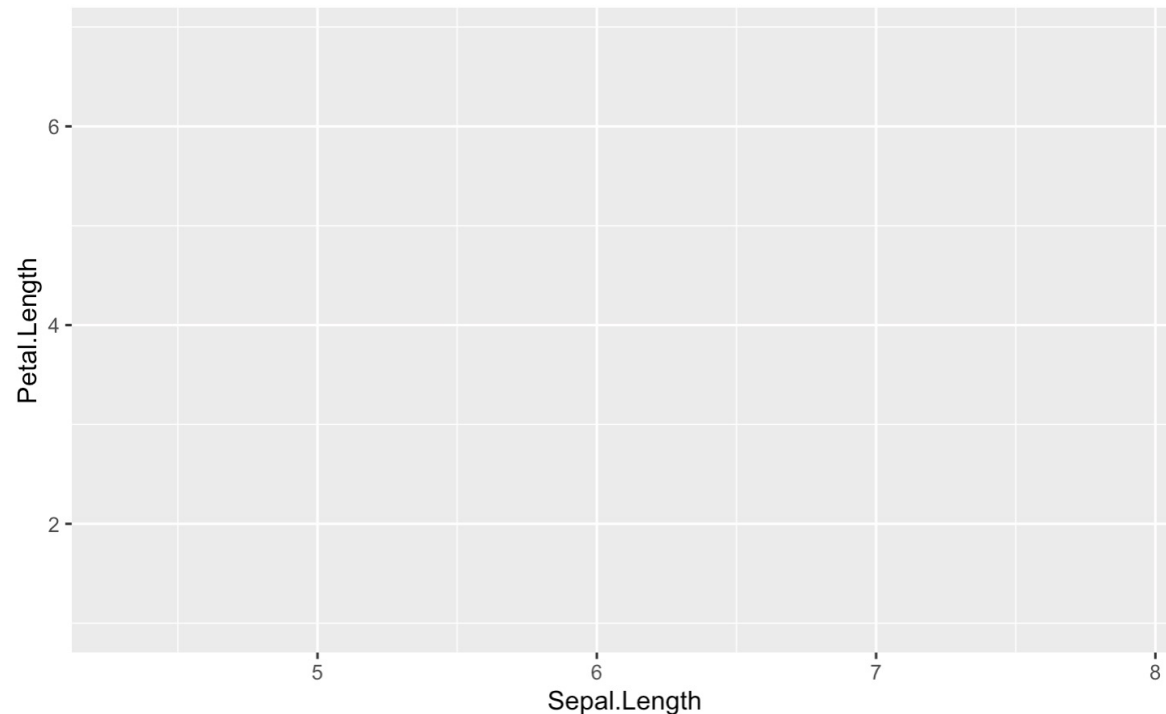
Sepal.Length <dbl>	Sepal.Width <dbl>	Petal.Length <dbl>	Petal.Width <dbl>	Species <fctr>
5.1	3.5	1.4	0.2	setosa
4.9	3.0	1.4	0.2	setosa
4.7	3.2	1.3	0.2	setosa
			0.2	setosa
			0.2	setosa
			0.4	setosa
			0.3	setosa

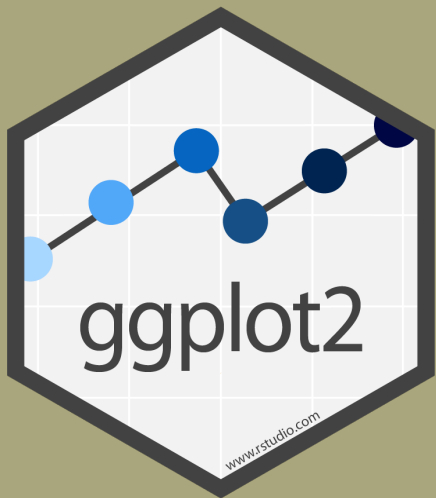


Aesthetic Mapping (`aes ()`)

- Aesthetic refers to something you can see
- Ex. Position on the x and y axes

```
ggplot(iris, aes(x = Sepal.Length, y = Petal.Length))
```

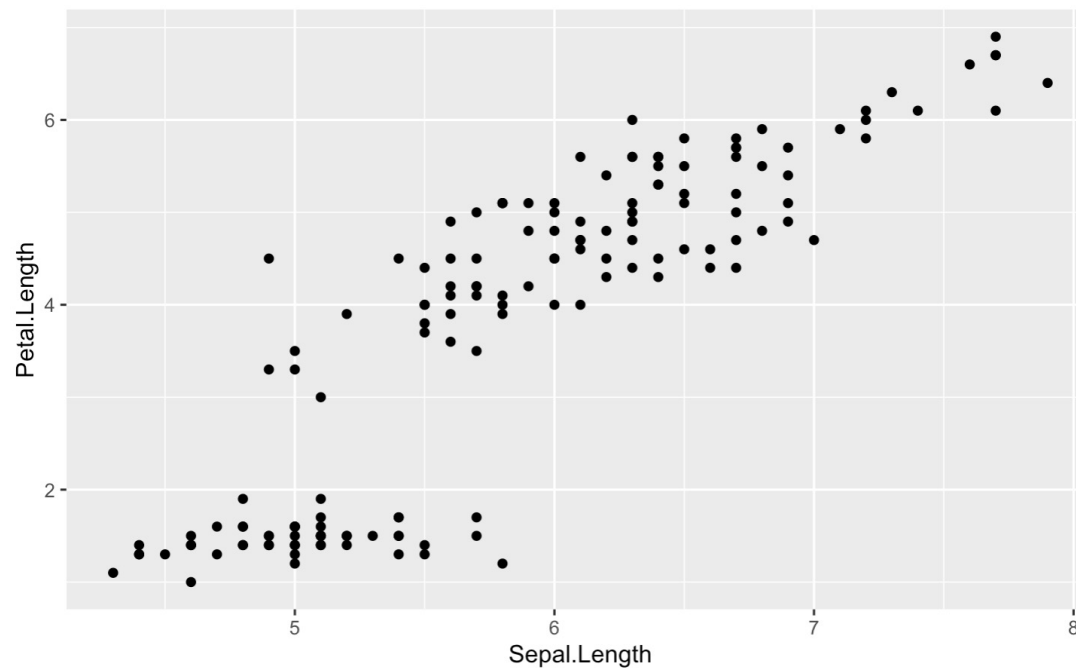


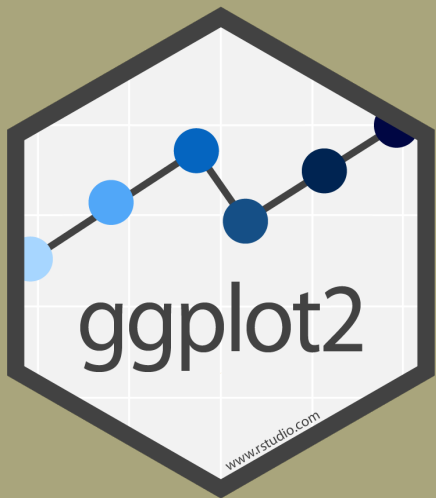


Geometric Objects (geom)

- In ggplot2 the actual marks we put on a plot
- Ex. points (geom_point)

```
ggplot(iris, aes(x = Sepal.Length, y = Petal.Length)) +  
  geom_point()
```

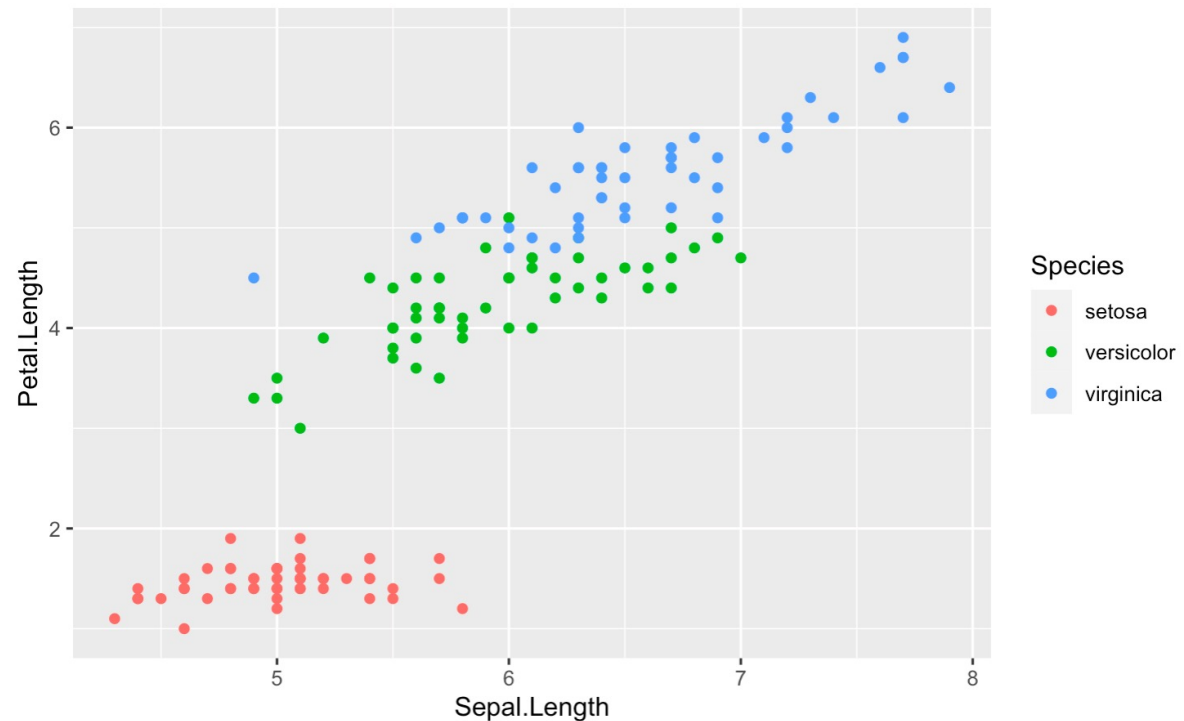


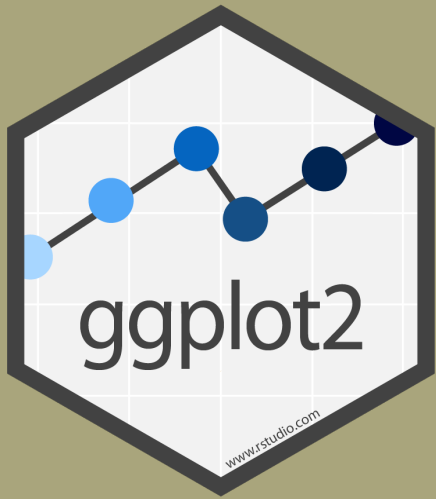


Geometric Objects (geom) + Aesthetics

- Apply aesthetics to geometric objects
- Ex. Color points

```
ggplot(iris, aes(x = Sepal.Length, y = Petal.Length)) +  
  geom_point(aes(color = Species))
```





ggplot2 tips

- Cheatsheet:
<https://www.rstudio.com/resources/cheatsheets/>
- Remember building blocks
 - data
 - aesthetic mappings
 - geometric objects
- Play around! Try different things in your lab and look at documentation if you get stuck:
<https://ggplot2.tidyverse.org/>