Team Retrospective

Things that worked pretty well:

- Having a regular meeting before the planning meeting to discuss the progress of the user stories.
- Software Developers having a separate meeting for allocation and subdivision of their tasks.
- Culture of support when individual software developers faced problems.
- Giving a short overview of potential user stories for the upcoming sprint before the planning meeting, such that everyone can familiarize with the content and engage more in the discussion during the planning meeting.
- Communication and collaboration with industry partner and the administrators from the Computer Science department at FAU, who also provided technical support.
- Providing a summary after the meetings as protocol

Things we would do better next time:

- Assigning the same amount of work / user stories in terms of story points did not work due to different background knowledge in software engineering.
- Some sprints clearly missed frequent standup emails.
- Sometimes there was little interaction and discussion during the team meetings - a kick-off meeting in presence would probably have helped a lot. Especially severe misunderstanding problems happened a few times.
- Do a workshop in the beginning about the tools we´re using, e.g. git, visual studio code, github, etc.
- Provide more meaningful explanations in commit messages and merge-requests.